Oct-18-vs-TWU

1 Pass Location Maps

1.1 Rotation 1

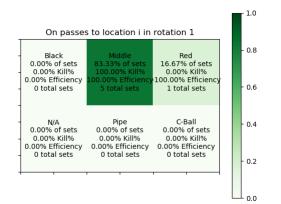
On passes	to location io in	rotation 1	1.0
- Black 80.00% of sets - 50.00% Kill%	Middle 20.00% of sets 0.00% Kill%	Red 0.00% of sets 0.00% Kill%	- 0.8
25.00% Efficiency 4 total sets			- 0.6
- N/A 0.00% of sets - 0.00% Kill%	0.00% Kill%	0.00% Kill%	- 0.4
0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets	- 0.2
			0.0

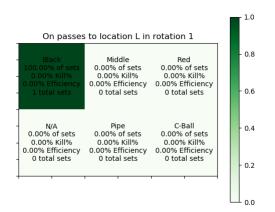
On passes	to location E4 ir	n rotation 1	1.0
Black 0.00% of sets 0.00% Kill%	0.00% Kill%	Red 100.00% of sets 0.00% Kill%	- 0.8
0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets	·100.00% Efficiency 1 total sets	- 0.6
N/A 0.00% of sets 0.00% Kill% 0.00% Efficiency	0.00% Kill%	0.00% Kill%	- 0.4
0 total sets	0 total sets	0 total sets	- 0.2
			U 0.0

(a) 31: 0.00% kill, 0.00% kill efficiency, 20.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

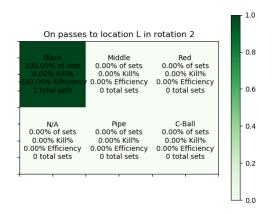


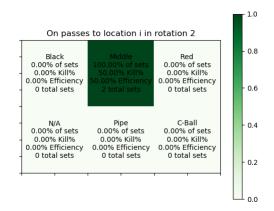


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 67.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 100.00% kill, 100.00% kill efficiency, 17.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b)
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets
51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets
61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets
FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets
Setter Dumps: 0 kills on 0 attempts

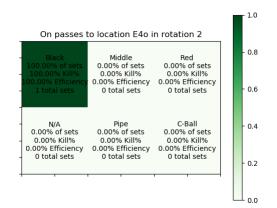
1.2 Rotation 2

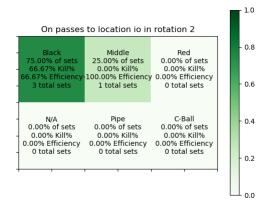




(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

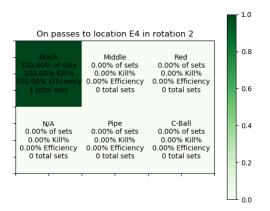
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 50.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 50.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts





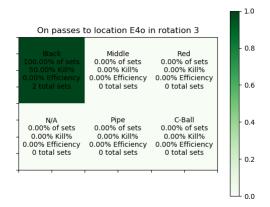
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

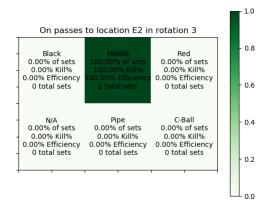
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, -100.00% kill efficiency, 25.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

1.3 Rotation 3



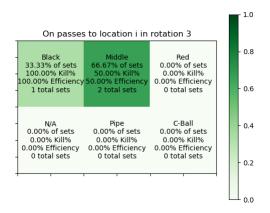


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

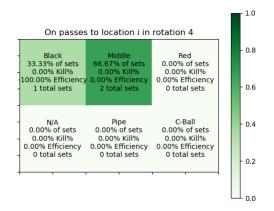
Setter Dumps: 0 kills on 0 attempts

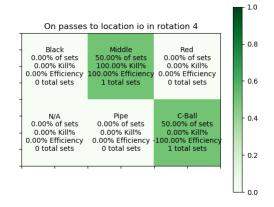
(b)



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 50.00% kill, 50.00% kill efficiency, 67.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

1.4 Rotation 4





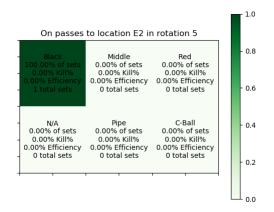
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 67.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

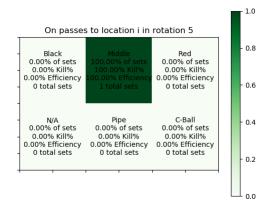
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 50.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

1.5 Rotation 5



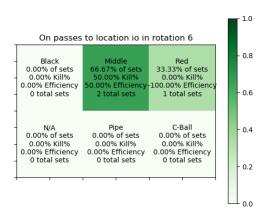


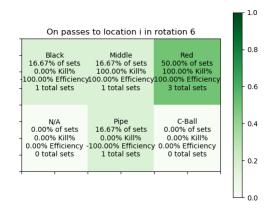
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

1.6 Rotation 6





(a)
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets
51: 50.00% kill, 50.00% kill efficiency, 67.00% of total sets
61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

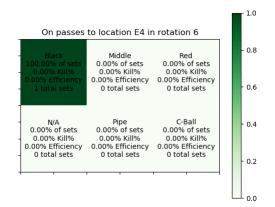
FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

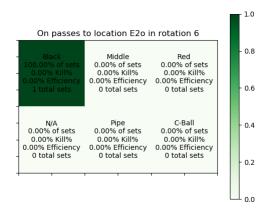
Setter Dumps: 0 kills on 0 attempts

(b)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 17.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts



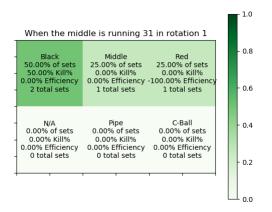


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

Setter Call Maps

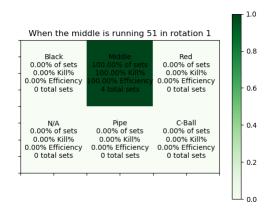
2.1 Rotation 1

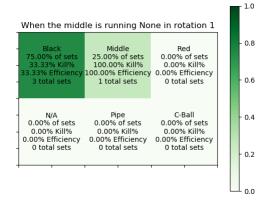


Black 0.00% of sets	Middle 0.00% of sets	Red 100.00% of sets	- (
0.00% Kill%	0.00% Kill% 0.00% Efficiency 0 total sets	0.00% Kill% -100.00% Efficiency 1 total sets	-
0.00% Kill%	Pipe 0.00% of sets 0.00% Kill%	0.00% Kill%	- 1
0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets	-

31: 0.00% kill, 0.00% kill efficiency, 25.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

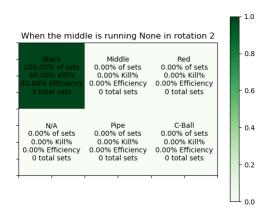


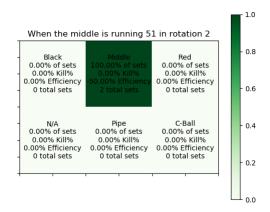


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 100.00% kill, 100.00% kill efficiency, 25.00% of total sets Setter Dumps: 0 kills on 0 attempts

2.2Rotation 2

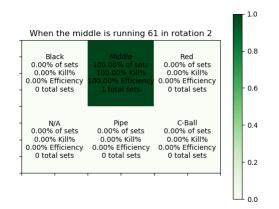


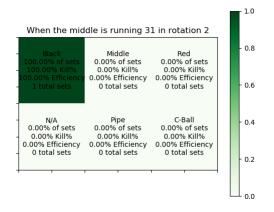


31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(a)

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, -50.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

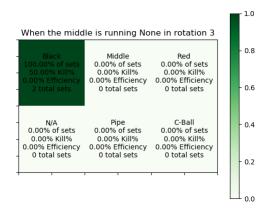


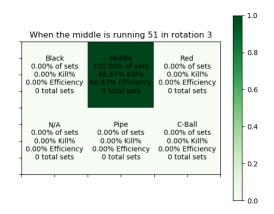


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

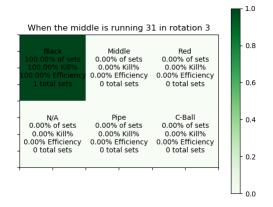
2.3 Rotation 3





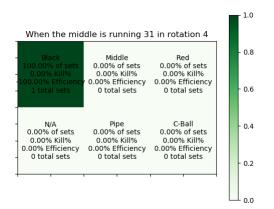
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

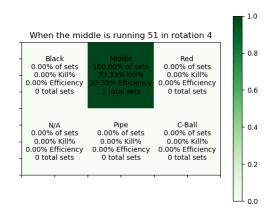
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 67.00% kill, 67.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts



(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

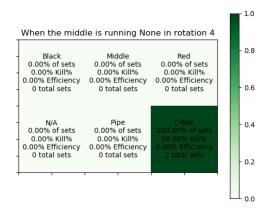
2.4 Rotation 4





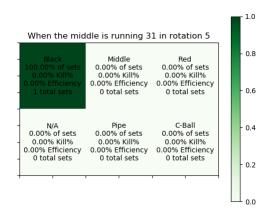
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

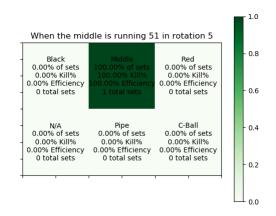
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 33.00% kill, 33.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts



(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

2.5 Rotation 5

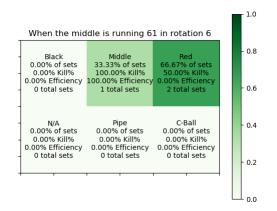


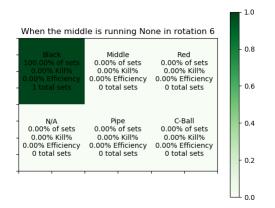


(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

2.6 Rotation 6





(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 33.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

	When the mid	ldle is running 3	1 in rotation 6	1.0
-	Black 40.00% of sets 0.00% Kill% -50.00% Efficiency	Middle 0.00% of sets 0.00% Kill% 0.00% Efficiency	Red 40.00% of sets 100.00% Kill% 100.00% Efficiency	- 0.8
	2 total sets	0 total sets	2 total sets	- 0.6
-	0.00% Kill%	Pipe 20.00% of sets 0.00% Kill% -100.00% Efficiency		- 0.4
-	0 total sets	1 total sets	0 total sets	- 0.2

When the mid	ldle is running 5	1 in rotation 6	1.0
- Black 0.00% of sets	Middle 100.00% of sets	Red 0.00% of sets	- 0.8
0.00% Kill% 0.00% Efficiency 0 total sets	50.00% Kill% 50.00% Efficiency 2 total sets	0.00% Kill% 0.00% Efficiency 0 total sets	- 0.6
- N/A	Pipe	C-Ball	- 0.4
0.00% of sets 0.00% Kill% 0.00% Efficiency		0.00% Kill% 0.00% Efficiency	0.4
- 0 total sets	0 total sets	0 total sets	- 0.2
			0.0

(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

(b)

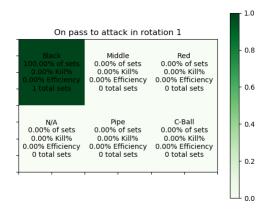
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 50.00% kill, 50.00% kill efficiency, 100.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

3 Pass to Attack Maps

3.1 Rotation 1

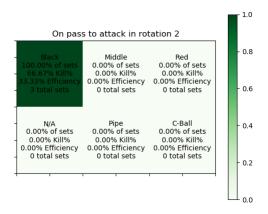


(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

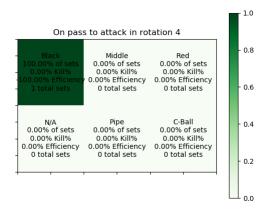
Setter Dumps: 0 kills on 0 attempts

3.2 Rotation 2



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

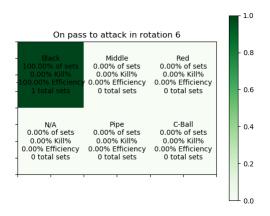
3.3 Rotation 4



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

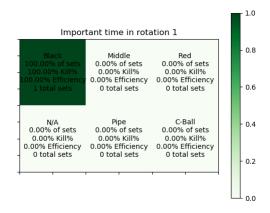
3.4 Rotation 6



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

4 Important Times Maps

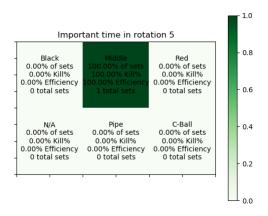
4.1 Rotation 1



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

4.2 Rotation 5



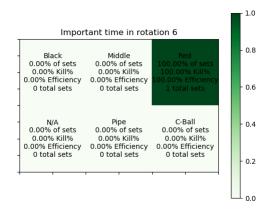
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

4.3 Rotation 6



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

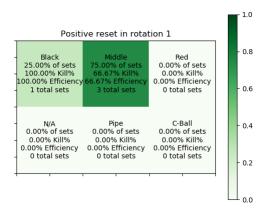
61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

5 Positive Reset Maps

5.1 Rotation 1



31: 0.00% kill, 0.00% kill efficiency, 25.00% of total sets

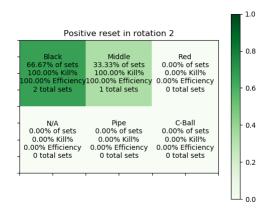
51: 100.00% kill, 100.00% kill efficiency, 25.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

FS: 100.00% kill, 100.00% kill efficiency, 25.00% of total sets

Setter Dumps: 0 kills on 0 attempts

5.2 Rotation 2



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

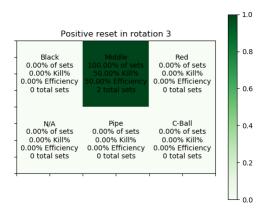
51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

61: 100.00% kill, 100.00% kill efficiency, 33.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

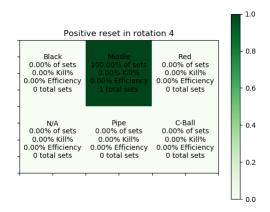
5.3 Rotation 3



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 50.00% kill, 50.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

5.4 Rotation 4



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

5.5 Rotation 6

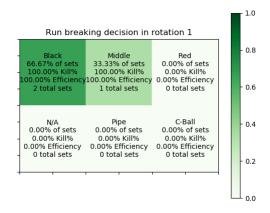


31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

6 Negative Reset Maps

7 Run Breaking Decision Maps

7.1 Rotation 1



(a)

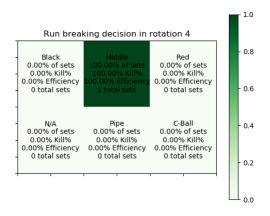
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 100.00% kill, 100.00% kill efficiency, 33.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

7.2 Rotation 4



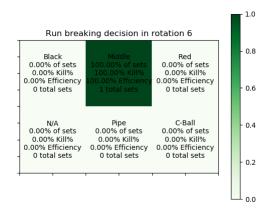
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

7.3 Rotation 6



(a)

31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

61: 100.00% kill, 100.00% kill efficiency, 100.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts

8 All Rotations

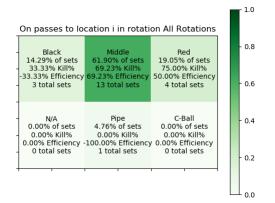
8.1 Pass Location

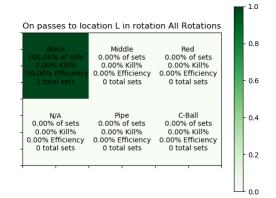
On passes to loc	ation io in rotat	ion All Rotations	1.0
	Middle 35.71% of sets 40.00% Kill%		- 0.8
		-100.00% Efficiency 1 total sets	- 0.6
0.00% Kill%	Pipe 0.00% of sets 0.00% Kill%	0.00% Kill%	- 0.4
0.00% Efficiency 0 total sets		-100.00% Efficiency 1 total sets	- 0.2

Black 66.67% of sets		Red 33.33% of sets	- C
50.00% Kill% 50.00% Efficiency 2 total sets	0.00% Kill% 0.00% Efficiency 0 total sets	-100.00% Efficiency	- 0
0.00% Kill%		0.00% Kill%	- 0
0.00% Efficiency 0 total sets	0.00% Efficiency 0 total sets		- 0

(a) 31: 0.00% kill, 0.00% kill efficiency, 7.00% of total sets 51: 50.00% kill, 25.00% kill efficiency, 29.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

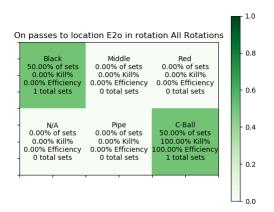
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

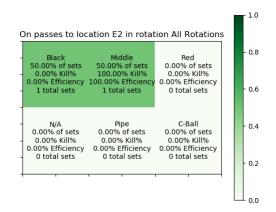




31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 60.00% kill, 60.00% kill efficiency, 48.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 10.00% of total sets FS: 100.00% kill, 100.00% kill efficiency, 5.00% of total sets Setter Dumps: 0 kills on 0 attempts

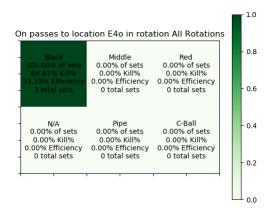
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts





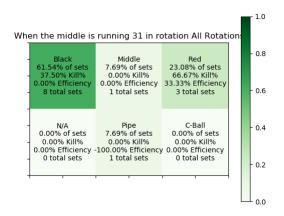
(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 50.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts



(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

8.2 Setter Call



Whe	en the middle is	running 61 in ro	otation All Rotati	on: 1.0
-	Black	Middle 40.00% of sets	Red	- 0.8
-	0.00% Kill%		33.33% Kill% -33.33% Efficiency	- 0.6
-	N/A 0.00% of sets 0.00% Kill%	Pipe 0.00% of sets 0.00% Kill%	C-Ball 0.00% of sets 0.00% Kill%	- 0.4
-		0.00% Efficiency	0.00% Efficiency	- 0.2
				0.0

(a) 31: 0.00% kill, 0.00% kill efficiency, 8.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 40.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

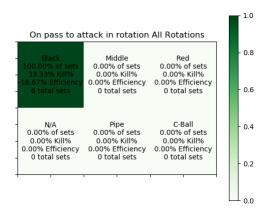


1.0 When the middle is running None in rotation All Rotation 0.8 Middle 7.14% of sets 100.00% Kill% 100.00% Efficiency 0.00% of sets 0.00% Kill% 0.00% Efficiency 0.6 1 total sets 0 total sets Pipe 0.00% of sets C-Ball 14.29% of sets N/A 0.00% of sets 0.4 0.00% Kill% 0.00% Efficiency 0.00% Kill% 0.00% Efficiency 50.00% Kill% 0.00% Efficiency 0 total sets 0 total sets 2 total sets 0.2 0.0

(a) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 60.00% kill, 53.00% kill efficiency, 100.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

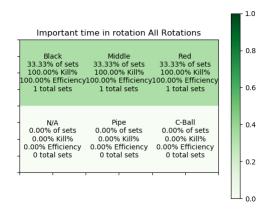
(b) 31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 100.00% kill, 100.00% kill efficiency, 7.00% of total sets Setter Dumps: 0 kills on 0 attempts

8.3 Pass To Attack



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets Setter Dumps: 0 kills on 0 attempts

8.4 Important Times



(a)

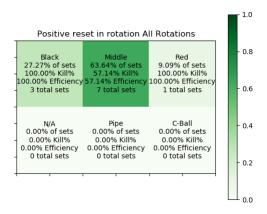
31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets 51: 100.00% kill, 100.00% kill efficiency, 33.00% of total sets

61: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

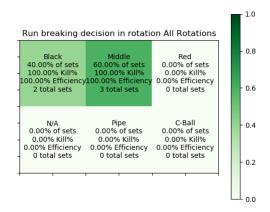
Setter Dumps: 0 kills on 0 attempts

8.5 Positive Reset



31: 0.00% kill, 0.00% kill efficiency, 9.00% of total sets $51\colon 50.00\%$ kill, 50.00% kill efficiency, 36.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 9.00% of total sets FS: 100.00% kill, 100.00% kill efficiency, 9.00% of total sets Setter Dumps: 0 kills on 0 attempts

Run Break 8.6



31: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

51: 100.00% kill, 100.00% kill efficiency, 40.00% of total sets 61: 100.00% kill, 100.00% kill efficiency, 20.00% of total sets

FS: 0.00% kill, 0.00% kill efficiency, 0.00% of total sets

Setter Dumps: 0 kills on 0 attempts