# Notes on the FSRoot Package

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#### Abstract

FSRoot is a set of utilities to help manipulate information about different Final States (FS) produced in particle physics experiments. The utilities are built around the CERN ROOT framework. This document provides an introduction to FSRoot.

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## 1 Installation and Initial Setup

Instructions for installation and initial setup:

- (1) Download the source:
  - > git clone https://github.com/remitche66/FSRoot.git FSRoot
- (2) Set the location of FSRoot in your login shell script (e.g. .cshrc):

```
setenv FSROOT [xxxxx]/FSRoot
```

(3) Also probably add the FSRoot directory to \$DYLD\_LIBRARY\_PATH and \$LD\_LIBRARY\_PATH. This allows you to compile code including FSRoot functions. For example:

```
setenv DYLD_LIBRARY_PATH $DYLD_LIBRARY_PATH\:$FSROOT
setenv LD_LIBRARY_PATH $LD_LIBRARY_PATH\:$FSROOT
```

(4) There is usually a .rootrc file in your home directory that ROOT uses for initialization. Add lines like these to .rootrc, which tell ROOT the location of FSRoot:

```
Unix.*.Root.DynamicPath: .:$(FSROOT):$(ROOTSYS)/lib:
Unix.*.Root.MacroPath: .:$(FSROOT):
```

(5) Now when you open ROOT, the FSRoot utilities should be loaded and compiled – you should see a message saying "Loading the FSRoot Macros" along with the output of the compilation. The loading and compiling is done in the file rootlogon.C. This file also sets up default styles, which are not essential. Since these might conflict with styles you have defined elsewhere, it could be worthwhile to tweak or remove these.

#### 2 Conventions

## 3 Basic Histograms

Basic histogram functions are provided by the FSHistogram class in the FSBasic directory. Like many other functions within FSRoot, the functions within the FSHistogram class are static member functions, so there is never a need to deal with instances of FSHistogram.

The basic functionality is through the FSHistogram::getTH1F and FSHistogram::getTH2F classes. Here are example uses that can be run from either the ROOT command line or from a macro (see Examples/Intro/intro.C). The first draws a 1d histogram and the second draws a 2d histogram. The third argument is the variable to plot; the fourth holds the number of bins and bounds.

Cuts can be added in the fifth argument:

The variable and cut arguments can contain shortcuts. For example, MASS(1,2) is expanded into the total invariant mass of particles 1 and 2, where 1 and 2 are not necessarily numbers. This is done in the member function expandVariable, which can also be used on its own to explicitly see what it is doing. Characters in front of MASS (for example) are prepended to the variable names. See FSHistogram::expandVariable for more options. Examples:

```
> FSHistogram::getTH1F(FileName,TreeName,"MASS(1,2)",
        "(60,0.0,6.0)","Chi2D0F<5.0&&MASS(1,2)>1.0")->Draw();
> cout << FSHistogram::expandVariable("MASS(1,2)+MASS(2,3)") << endl;
> cout << FSHistogram::expandVariable("ABMASS(1,C)") << endl;
> cout << FSHistogram::expandVariable("RECOILMASS(CM;D,2)") << endl;</pre>
```

Histograms are automatically cached so they are made only once. To save histograms at the end of a session, use the function:

```
> FSHistogram::dumpHistogramCache();
```

To read in the cache at the beginning of a session:

```
> FSHistogram::readHistogramCache();
```

To clear a cache from memory during a session:

```
> FSHistogram::clearHistogramCache();
```

To see more verbose output during a session:

```
> FSControl::DEBUG = true;
```