

3. Exercise sheet

Issued: 2023-10-23

Due: 2023-11-06&2023-11-07

3.1 *Splitting Lists*

Implement the functions

```
splitL :: Int → [a] → [[a]]  
mSplitL :: [Int] → [a] → [[a]]
```

without using `splitAt` from the Prelude.

`splitL i x` splits a list `x` into two lists at element `i` s.t. `splitL i x = [[x0, ..., xi], [xi+1, ..., xn-1]]` if `x` has `n` elements, $i \leq n$.

`mSplitL i x` splits a list `x` at each index given by list `i`.

The following cases should hold:

```
concat(msplitL ints lst) = lst  
length(mSplitL ints lst) = length(ints) + 1  
mSplitL [1, 3, 5] "foobar" == [ "fo" , "ob" , "ar" , [] ]
```

3.2 *Sorting*

1. Implement the function

```
sort :: Ord a ⇒ [a] → [a]
```

for sorting lists using a sorting algorithm of your choice.

2. Implement instances `Ord` and `Eq` for the `ListInt` type of exercise sheet 2 such that the following holds:

```
sort([create [1,1,1,1,1], create [4,5,7], create [1,2,3]])  
  ~> [ListInt [1,2,3] 6, ListInt [4,5,7] 16, ListInt [1,1,1,1,1] 5]
```

3.3 *Components and Products*

The `Component` type is given by **data** `Component a = Component a Natural`. Each component has a description `a` and the amount that is stored within a storage.

The `Storage` type is given by **type** `Storage a = [Component a]`. A storage never contains two entries with the same description.

The `Product` type is given by **data** `Product a b = Product a [(b, Int)]` with `a` being the product name and `[(b, Int)]` being a list of components and their amounts needed to create one product of that type.

Two products are equal if their names are equal, likewise two components are equal if their descriptions are equal.

Implement the following control functions for the type `Storage`:

```
contains :: Eq a => Storage a -> a -> Maybe Natural
store   :: Eq a => Storage a -> a -> Natural -> Storage a
remove  :: Eq a => Storage a -> a -> Natural -> Storage
```

`contains` returns the amount of a component in a storage if it exists.

`store` adds a component to a storage or adds its amount to an existing entry of the same component.

`remove` reduces the amount of a given component in a given storage.

Next implement the following functions for producing products from a given storage:

```
isProducible :: (Eq a, Eq b) => Product a b -> Storage a -> Bool
produce       :: (Eq a, Eq b) => Product b a -> Storage a -> Storage a
```

`isProducible` checks if the storage has enough of the needed components.

`produce` removes the used components from the storage.

To use the type `Natural` use **import** `Numeric.Natural`

3.4 Polymorphism Quirks

1. Evaluate the following expressions with `ghci`:

```
"" == []
tail [1] = ""
tail [1] = []
```

Compare the results and explain possible differences.

2. the read function `read :: Read a => String -> a` of the typeclass `Read` is a quasi inverse to the `show` function of the typeclass `Show`. Evaluate the following expressions with `ghci`:

```
read "10" == 10
read "10"
```

Compare the two results and describe the reason for the second expression to produce an error.

Describe a way to alter the expression `read "10"` to stop the error from occurring.

3.5 *Sets

1. Define the type `data Set a = Set [a]` and implement the following functions to access them:

```
createSet :: Eq a => [a] -> Set a
union    :: Eq a => Set a -> Set a -> Set a
intersection :: Eq a => Set a -> Set a -> Set a
setMinus :: Eq a => Set a -> Set a -> Set a
```

`createSet` turns a list into a `Set`. `Union`, `intersection` and `setMinus` implement the corresponding standard operations on sets.

2. Implement instances `Ord` and `Eq` for `Set a` such that $x < y$ if $x \subset y$.

Implement an instance of `Show` such that:

```
show(createSet [1,2,3,4]) ~> {1,2,3,4}
show(createSet[createSet[1,2],createSet[3,4]]) ~> {{1,2},{3,4}}
```

hint: **instance** `Show a => Show Set a where`