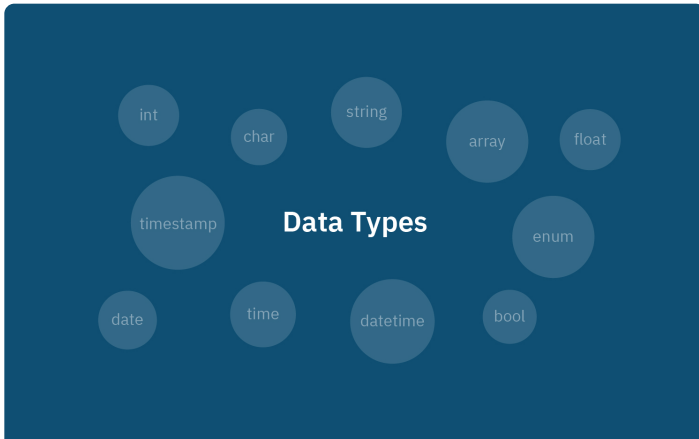




Get started with Datatypes in C

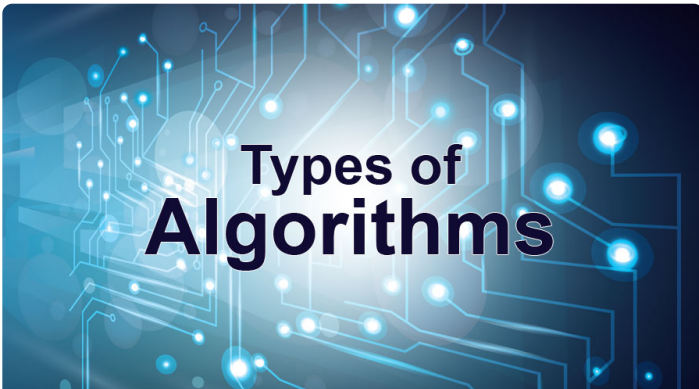


In computer science and computer programming, a data type (or simply type) is a set of possible values and a set of allowed operations on it. A data type tells the compiler or interpreter how the programmer intends to use the data. Most programming l... [Read more](#)

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Introduction to Algorithm in C



In mathematics and computer science, an algorithm is a finite sequence of rigorous instructions, typically used to solve a class of specific problems or to perform a computation. Algorithms are used as

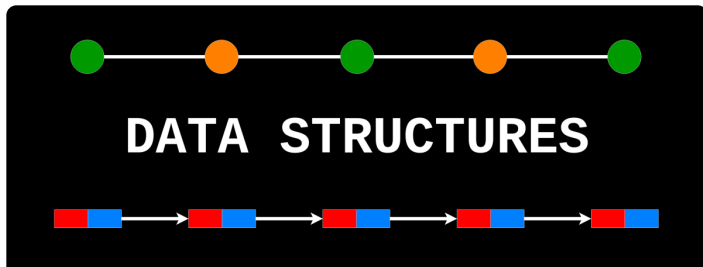
specifications for performing calculations and d...

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Introduction to Data Structure in C



A data structure is a specialized format for organizing, processing, retrieving and storing data. There are several basic and advanced types of data structures, all designed to arrange data to suit a specific purpose. Data structures make it easy for... [Read more](#)

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Introduction to Array in C



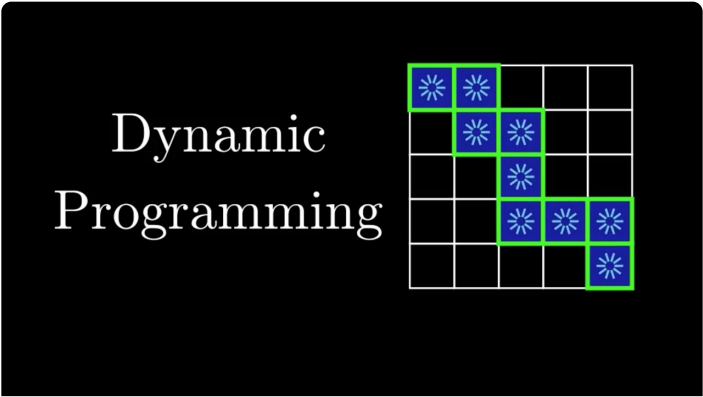
An array is a collection of items of same data type stored at contiguous memory locations. This makes it easier to calculate the position of each element by simply adding an offset to a base value, i.e., the memory location of the first

element of the... [Read more](#)

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Indroduction to Dynamic Programming



Dynamic Programming is mainly an optimization over plain recursion. Wherever we see a recursive solution that has repeated calls for same inputs, we can optimize it using Dynamic Programming. The idea is to simply store the results of subproblems, so... [Read more](#)

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