



## Image Analysis and Object Recognition

Exercise 3
Summer Semester 2024

(Course materials for internal use only!)

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### Agenda

#### **Topics:**

**Assignment 1.** Image enhancement, Binarization, Morphological operators

**Assignment 2.** Gradient of Gaussian filtering, Förstner interest operator

**Assignment 3.** Shape detection based on Hough-voting

**Assignment 4.** Filtering in the frequency domain, Fourier descriptors for shape recognition

**Assignment 5.** Image segmentation using clustering

**Assignment 6.** Convolutional neural networks for image classification

Final Project. - Will be announced during the last exercise class -





### Agenda

#### Start date and submission deadlines:

**Assignment 1.** 18.04-24 - 01.05.24

**Assignment 2.** 02.05.24 - 15.05.24

**Assignment 3.** 16.05.24 – 29.05.24

**Assignment 4.** 30.05.24 – 12.06.24

**Assignment 5.** 13.06.24 – 26.06.24

**Assignment 6.** 27.06.24 – 10.07.24

**Final Project.** 11.07.24 – 22.09.24

Wednesday by 23:00 (Central European Time)









# Assignment 2: Sample Solution

### Assignment 2: Overview

#### **Topics:**

- Image filtering with Gradient of Gaussian (GoG)
- Interest points

#### Goal:

- Learn how to perform image filtering
- Practice reducing noise and **simultaneously** deriving image gradients (intensity changes)
- Practice identifying points of interest with the help of image gradients

#### Input:

- Provided image → ampelmaennchen.png
- Or a different image of your own choice







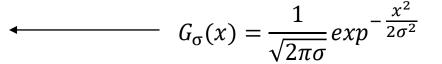
## main function

```
function Assignment2
        =========
sigma = 0.5;
                                                 % standard deviation
wmin = 0.004;
                                                 % minimum cornerness
qmin = 0.5;
                                                 % minimum roundness
I = double(imread('ampelmaennchen.png')) / 255; % convert uint8 to double
[Ix, Iy] = Gradient(mean(I, 3), sigma); % grayvalue gradient in x and y
                                                % gradient magnitude
mag = sqrt(Ix.^2 + Iy.^2);
figure; subplot(1, 4, 1); imshow(mag, []); title('Gradient magnitude');
[W, Q] = Foerstner(Ix, Iy); % Förstner cornerness and roundness
subplot(1, 4, 2); imshow(W, []); title('Cornerness');
subplot(1, 4, 3); imshow(Q, []); title('Roundness');
W(Q \le qmin) = 0;
                                         % remove non-circular points
subplot(1, 4, 4); imshow(I); hold on; plot(c, r, 'r+');
title('Förstner interest points');
```



# helper functions

```
function [Ix, Iy] = Gradient(I, sigma)
                                                            % task A
        _____
r = round(3*sigma); i = -r:r;
                                                        % mask radius
g = \exp(-i.^2 / (2*sigma^2)) / (sgrt(2*pi)*sigma);
                                                       % 1D-Gaussian
d = -i.*q / sigma^2;
                                              % 1D-Gaussian derivative
Ix = conv2(conv2(I, q', 'same'), d , 'same'); % separated GoG convolution
Iy = conv2(conv2(I, g, 'same'), d', 'same');
function [W, Q] = Foerstner(Ix, Iy)
                                                             % task B
        _____
q = ones(1, 5);
                                         % 5x5 accumulation of values
Ix2 = conv2(conv2(Ix.^2, g, 'same'), g', 'same');
Iy2 = conv2(conv2(Iy.^2, g, 'same'), g', 'same'); % M = [Ix2 Ixy;
Ixy = conv2(conv2(Ix.*Iy, q, 'same'), g', 'same');
                                                            Ixy Iy2]
trace = Ix2 + Iy2;
det = Ix2.*Iy2 - Ixy.^2;
W = trace/2 - sqrt((trace/2).^2 - det + eps);
                                                         % cornerness
Q = 4*det./(trace.^2 + eps);
                                                          % roundness
function R = FindMax(W, wmin)
        ______
m = ordfilt2(W, 9, ones(3,3)); % max in 3x3 is 9th element of sorted list
R = (W == m) \& (W > wmin);
                               % find maxima larger than threshold
```





#### helper functions

Element-wise

power operator

```
function [Ix, Iy] = Gradient(I, sigma)
                                                              % task A
         _____
r = round(3*sigma); i = -r:r;
                                                          % mask radius
q = \exp(-i.^2 / (2*sigma^2)) / (sqrt(2*pi)*sigma);
                                                         % 1D-Gaussian
d = -i.*q / sigma^2;
                                               % 1D-Gaussian derivative
Ix = conv2(conv2(I, q', 'same'), d , 'same'); % separated GoG convolution
Iy = conv2(conv2(I, g, 'same'), d', 'same');
function [W, Q] = Foerstner(Ix, Iy)
                                                              % task B
        _____
                                           % 5x5 accumulation of values
q = ones(1, 5);
Ix2 = conv2(conv2(Ix.^2), g, 'same'), g', 'same');
Iy2 = conv2(conv2(Iy.^2) g, 'same'), g', 'same');
                                                        % M = [Ix2 Ixy;
Ixy = conv2(conv2(Ix.*Iy, q, 'same'), q', 'same');
                                                              Ixy Iy2]
trace = Ix2 + Iy2;
det = Ix2.*Iy2 - Ixy.^2;
W = trace/2 - sqrt((trace/2).^2 - det + eps);
                                                          % cornerness
Q = 4*det./(trace.^2 + eps);
                                                            % roundness
function R = FindMax(W, wmin)
m = ordfilt2(W, 9, ones(3,3)); % max in 3x3 is 9th element of sorted list
```

% find maxima larger than threshold

R = (W == m) & (W > wmin);

### comparison between the operators ^ and .^

```
>> a = ones(3)
>> b = a^2
        2.7
>> c = a.^2
c =
```



# helper functions

```
function [Ix, Iy] = Gradient(I, sigma)
                                                               % task A
         _____
r = round(3*sigma); i = -r:r;
                                                           % mask radius
g = \exp(-i.^2 / (2*sigma^2)) / (sqrt(2*pi)*sigma);
                                                           % 1D-Gaussian
d = -i.*g / sigma^2;
                                                % 1D-Gaussian derivative
Ix = conv2(conv2(I, g', 'same'), d , 'same'); % separated GoG convolution
Iy = conv2(conv2(I, g, 'same'), d', 'same');
function [W, Q] = Foerstner(Ix, Iy)
                                                               % task B
        _____
                                            % 5x5 accumulation of values
q = ones(1, 5);
Ix2 = conv2(conv2(Ix.^2, q, 'same'), q', 'same');
Iy2 = conv2(conv2(Iy.^2, g, 'same'), g', 'same');
                                                         % M = [Ix2 Ixy;
Ixy = conv2(conv2(Ix.*Iy, g, 'same'), g', 'same');
                                                               Ixy Iy2]
trace = Ix2 + Iy2;
det = Ix2.*Iy2 - Ixy.^2;
W = trace/2 - sqrt((trace/2).^2 - det + eps);
                                                            % cornerness
Q = 4*det./(trace.^2 + eps);
                                                             % roundness
function R = FindMax(W, wmin)
m = ordfilt2(W, 9, ones(3,3)); % max in 3x3 is 9th element of sorted list
R = (W == m) \& (W > wmin);
                                     % find maxima larger than threshold
```

Implicit autocorrelation matrix



prevention of

instabilities due to

rounding effects

numerical

#### helper functions

```
2D order-statistic filtering here: maximum filter
```

also available in Octave within the image package

```
function [Ix, Iy] = Gradient(I, sigma)
                                                              % task A
        _____
r = round(3*sigma); i = -r:r;
                                                         % mask radius
q = \exp(-i.^2 / (2*sigma^2)) / (sqrt(2*pi)*sigma);
                                                         % 1D-Gaussian
d = -i.*q / sigma^2;
                                               % 1D-Gaussian derivative
Ix = conv2(conv2(I, q', 'same'), d , 'same'); % separated GoG convolution
Iy = conv2(conv2(I, g, 'same'), d', 'same');
function [W, Q] = Foerstner(Ix, Iy)
                                                              % task B
        _____
g = ones(1, 5);
                                          % 5x5 accumulation of values
Ix2 = conv2(conv2(Ix.^2, q, 'same'), q', 'same');
Iy2 = conv2(conv2(Iy.^2, g, 'same'), g', 'same');
                                                       % M = [Ix2 Ixy;
Ixy = conv2(conv2(Ix.*Iy, q, 'same'), q', 'same');
                                                              Ixy Iy2]
trace = Ix2 + Iy2;
det = Ix2.*Iy2 - Ixy.^2;
W = trace/2 - sqrt((trace/2).^2 - det + eps);
                                                          % cornerness
Q = 4*det./(trace.^2 + eps);
                                                           % roundness
function R = FindMax(W, wmin)
        _____
m = ordfilt2(W, 9, ones(3,3)); % max in 3x3 is 9th element of sorted list
R = (W == m) & (W > wmin);
                                   % find maxima larger than threshold
```

#### small example with maximum order-statistic filtering

```
A =
    17
                                 15
                                 16
                  13
    11
           18
>> B = ordfilt2(A, 9, ones(3, 3))
B =
     24
                                 16
    24
    18
    18
                                 21
```



### Assignment 2 – 2D order-statistic filtering

	function parameters	domain			sample data			
		1	1	1	88	16	56	
median filter	B = ordfilt2(A, 5, ones(3, 3))	1	1	1	5	3	30	
		1	1	1	21	63	42	
minimum filter	B = ordfilt2(A,1,ones(3,3))	1	1	1	88	16	56	
		1	1	1	5	3	30	
		1	1	1	21	63	42	
maximum filter	B = ordfilt2(A,9,ones(3,3))	1	1	1	88	16	56	
		1	1	1	5	3	30	
		1	1	1	21	63	42	
?	B = ordfilt2(A,1, [0 1 0; 1 0 1; 2 1 01)	0	1	0	88	16	56	
		1	0	1	5	3	30	
	0 1 0])	0	1	0	21	63	42	



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### Assignment 2 – 2D order-statistic filtering

	function parameters	domain			sample data
		1	1	1	88 16 56
median filter	B = ordfilt2(A,5,ones(3,3))	1	1	1	5 3 30
		1	1	1	21 63 42
minimum filter	B = ordfilt2(A,1,ones(3,3))	1	1	1	88 16 56
		1	1	1	5 3 30
		1	1	1	21 63 42
maximum filter	B = ordfilt2(A,9,ones(3,3))	1	1	1	88 16 56
		1	1	1	5 3 30
		1	1	1	21 63 42
minimum filter	B = ordfilt2(A,1, [0 1 0; 1 0 1; 0 1 0])	0	1	0	88 16 56
		1	0	1	5 3 30
	0 1 0])	0	1	0	21 63 42





### Assignment 2 – convolution vs correlation



*I* – grayscale input image

	Γ0.0000	0.0001	0.0	$\begin{array}{c} -0.0001 \\ -0.0466 \\ -0.3446 \\ -0.0466 \\ -0.0001 \end{array}$	-0.00000	
	0.0002	0.0466	0.0	-0.0466	-0.0002	
$G_{\chi} =$	0.0017	0.3446	0.0	-0.3446	-0.0017	;
	0.0002	0.0466	0.0	-0.0466	-0.0002	
	[0.0000]	0.0001	0.0	-0.0001	-0.0000	

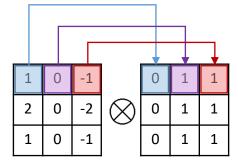


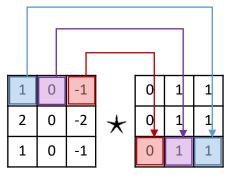


#### **★** Convolution



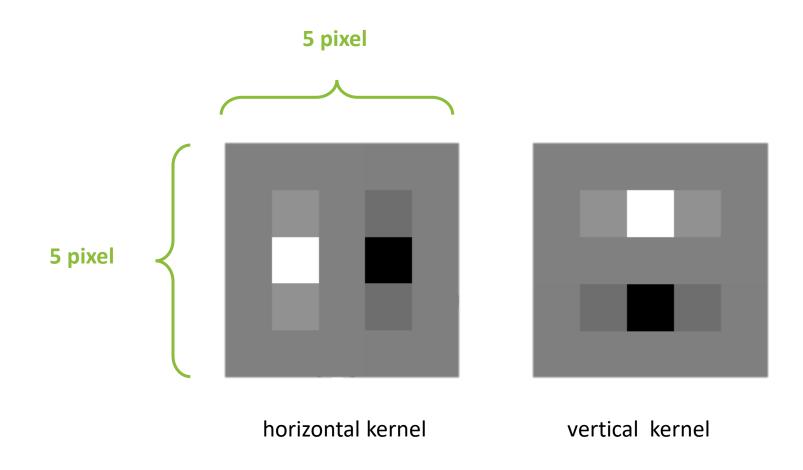








### Assignment 2 – convolution kernel visualization







### Assignment 2 – sample results



Choose the max response

for each 3-by-3 neighbourhood



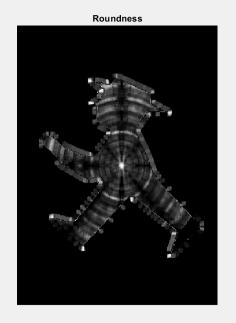




## Assignment 2 – sample results

















# Assignment 3

### Assignment 3: Overview

#### **Topics:**

Hough line detection

#### Goal:

- Understanding the concept of Hough-voting
- Practice detection and parameterization lines in images

#### Input:

- Provided image → input\_ex3.jpg
- Or a different image of your own choice







### Assignment 3: Workflow

#### **Hough line detection:**

- Grayscale conversion
- Computation of gradient images
- Apply threshold on gradient magnitudes
  - → binary edge mask
- Use this edge mask to compute a Hough-voting table
  - Polar coordinates
  - Use edge directions
- Find local maxima in table
- Identify and plot the lines



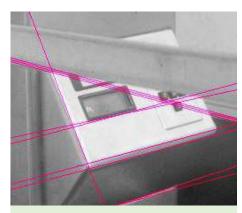




Gradient magnitude



Voting space



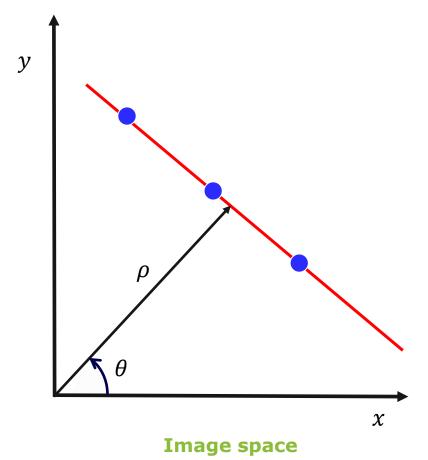
Result overlay

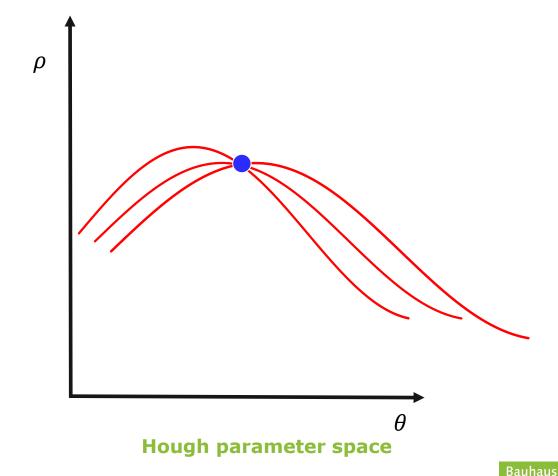




## Polar Line Representation

Each point in image domain is a sinusoid in  $(\theta, \rho)$ -space







### Algorithm Outline

**Input:** binary edge image (from GoG-filtering + gradient magn. + thresholding)

#### **Initialize index vectors**

$$\rho_{ind} = [-\rho_{max}, ..., \rho_{max}], \rho_{max} = \sqrt{n_{row}^2 + n_{col}^2}$$

$$\theta_{ind} = [-90, ..., 89]$$

**Initialize** voting array *H* (integer)

$$H = zeros(num\_rows, num\_cols);$$

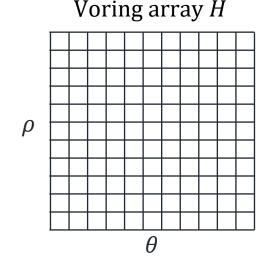
where  $num\_rows = 2 \cdot \rho_{max} + 1$  and  $num\_cols = 180$ 

**for** each **edge point** (x, y) in the image

$$\begin{aligned} & \text{for } \theta = \text{-90 to 89} \\ & \rho = x \cdot cos\theta + y \cdot sin\theta \\ & H(\,\rho_i,\theta_i,) = H(\,\rho_i,\theta_i) + 1 \\ & \text{end} \end{aligned}$$

end

Find the local maxima of *H* 





### Algorithm Extension

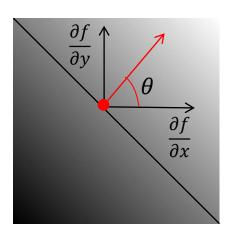
#### Use the gradient direction of detected edges

GoG-filtering  $\rightarrow$  first image derivatives in x- and y-direction:  $\frac{\partial f}{\partial x}$ ,  $\frac{\partial f}{\partial y}$ 

Gradient direction: 
$$\theta = tan^{-1} \left( \frac{\partial f}{\partial y} / \frac{\partial f}{\partial x} \right)$$

#### Modified algorithm:

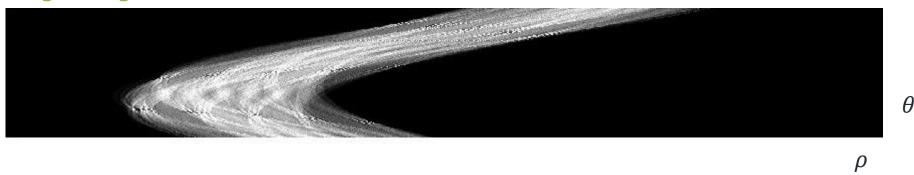
```
for each edge point (x,y) in the image \theta = \text{gradient orientation at } (x,y) \rho = x \cdot cos\theta + y \cdot sin\theta H(\rho,\theta) = H(\rho,\theta) + 1 end
```



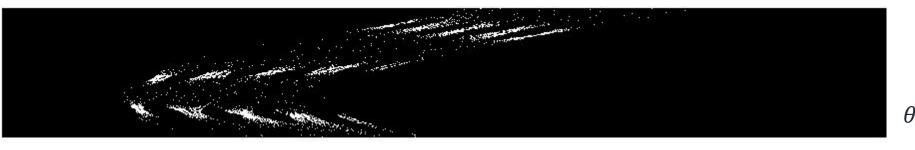


## Algorithm Extension

#### **Original algorithm:**



#### **Modified algorithm:**







### Assignment 3: Tasks

**Implement a function** that detects lines in an image based on **Hough-voting**. Do **not** use the built-in function *hough* (you may use it for comparison only).

- a. Read the input image and convert it to a grayscale image with a value range [0, ..., 1]. Plot the result image.
- b. Apply a GoG filter (from assignment 2) in order to derive gradient images in x- and y-direction and compute the gradient magnitude.
- c. Find and apply an appropriate threshold on the gradient magnitude to derive representative edge pixels. Plot the binary edge mask.
- d. Implement a function for Hough line detection:
  - i. Input: Binary edge mask (from c) and gradient images (from b)
  - ii. Output: Hough voting array H, index arrays for the ranges of  $\theta$  and  $\rho$
  - iii. Hints:
    - Use the polar line representation
    - Incorporate information about the gradient direction to speedup processing
- e. Plot the resulting Hough voting array H.
- f. Find local maxima of H. You may use the built-in function houghpeaks.
- g. Plot the found extrema on top of your figure in step f.
- h. Use the built-in function *houghlines* to derive the corresponding line segments.
- i. Plot the lines on the figure of step a.

<u>Note</u>: When working with Octave, make sure that you have loaded the **image package** before using the functions *houghpeaks* and *houghlines*.



### Assignment 3: Tasks and expected results

