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Homework 5

1. pdf: $f_x(x) = \frac{\lambda}{2} e^{-\lambda|x|}$ for random var X .

three-level quantizer q for X :

$$q(x) = \begin{cases} +b & \text{for } x > a \\ 0 & \text{for } -a \leq x \leq +a \\ -b & \text{for } x < -a \end{cases}$$

For the centroid condition to be met we know that

$$b = r_k = \frac{\int_{t_k}^{t_{k+1}} u p_u(u) du}{\int_{t_k}^{t_{k+1}} p_u(u) du} = \mathbb{E}[u | u \in k^{\text{th}} \text{ interval}] \quad k = 1, 2, 3, \dots, L$$

We only look at positive x . $t_k \rightarrow a \quad t_{k+1} \rightarrow \infty$

$$b = \frac{\int_a^\infty x \frac{\lambda}{2} e^{-\lambda x} dx}{\int_a^\infty \frac{\lambda}{2} e^{-\lambda x} dx}$$

using $\int_a^\infty xe^{-\lambda x} dx = \frac{ae^{-\lambda a}}{\lambda} + \frac{e^{-\lambda a}}{\lambda^2}$

we get

$$b = \frac{\frac{e^{-\lambda a}}{\lambda^2} (a\lambda + 1)}{-\frac{e^{-\lambda a}}{\lambda}} \Big|_a^\infty \approx + \frac{e^{-\lambda a}}{\lambda}$$

$$b = \frac{a\lambda + 1}{\lambda} = a + \frac{1}{\lambda}$$

b The nearest neighbor condition for optimality says that the decision boundary to be midpoint between the reconstruction levels, i.e.

$$t_k = \frac{r_k + r_{k+1}}{2}$$

$$a = \frac{b + 0}{2} = \frac{b}{2}$$

since $b = a + \frac{1}{\lambda}$ we can use it to also

satisfy centroid condition w/ nn-condition.

$$\therefore 2a = a + \frac{1}{\lambda} \quad \therefore a = \frac{1}{\lambda}$$

$$\therefore b = \frac{2}{\lambda}$$

2 Lloyd Algorithm for quantizer Design.

$$T = \{1, 2, 3, 4, 8, 9, 12\} = \{t_1, t_2, \dots, t_k\}_{k=7}$$

$$C_0 = \{2.0, 6.0, 10.0\} = \{r_1, r_2, r_3\}$$

= codebook

Round 1:

Given $\{r_i\}$, set the $\{t_i\}$ halfway in between.



$$D_1 = \{4.0, 8.0\}$$

Set the $\{r_i\}$ to be the center of mass

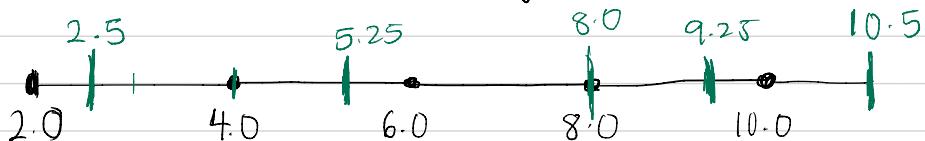
$$C_1 = \left\{ \frac{1+2+3+4}{4}, 8, \frac{9+12}{2} \right\}$$

$$C_1 = \{2.5, 8.0, 10.5\}$$

$$\begin{aligned} C_1 &= \left\{ \frac{1+2+3}{3}, 4.0, \frac{8+9+12}{3} \right\} \quad \text{choose right} \\ &= \{2.0, 4.0, 9.67\} \end{aligned}$$

Choose left

Round 2: Set $\{t_i\}$ halfway in between



$$D_2 = \left\{ \frac{2.5+8}{2} = 5.25, \frac{8+10.5}{2} = 9.25 \right\}$$

A horizontal number line with tick marks at 5.25 and 9.25. Vertical green lines connect these tick marks to the values 5.25 and 9.25 written above the line.

$$C_2 = \left\{ \frac{1+2+3+4}{4}, \frac{8+9}{2}, 12 \right\}$$

$$= \{ 2.5, 8.5, 12.0 \}$$

Round 3: Set $\{t_i\}$ halfway



$$D_3 = \left\{ \frac{2.5+8.5}{2} = 5.5, \frac{8.5+12.0}{2} = 10.25 \right\}$$

A horizontal number line segment with tick marks at 5.5 and 10.25.

$$C_3 = \left\{ \frac{1+2+3+4}{4}, \frac{8+9}{2}, 12 \right\}$$

$$= \{ 2.5, 8.5, 12.0 \}$$

Since $C_2 = C_3 \Rightarrow$ converged.

choose right

Round 1:

Given $\{r_i\}$, set the $\{t_i\}$ halfway in between.



$$D_1 = \{4.0, 8.0\}$$

Set the $\{r_i\}$ to be the center of mass

$$\begin{aligned} C_1 &= \left\{ \frac{1+2+3}{3}, 4.0, \frac{8+9+12}{3} \right\} \\ &= \{2.0, 4.0, 9.67\} \end{aligned}$$

Round 2:



$$\begin{aligned} D_1 &= \left\{ \frac{2.0+4.0}{2}, \frac{4.0+9.67}{2} \right\} \\ &= \{3.0, 6.833\} \end{aligned}$$

$$C_2 = \left\{ \frac{1+2}{2}, \frac{3+4}{2}, \frac{8+9+12}{3} \right\}$$

$$C_2 = \{1.5, 3.5, 9.67\}$$

} choose
right

choose right

Round 3: set $\{t_i\}$ halfway in between

$$D_3 = \left\{ \frac{\underline{1.5+3.5}}{2} = 2.5, \frac{\underline{3.5+9.67}}{2} = 6.58 \right\}$$
$$= \{2.5, 6.58\}$$

$$C_3 = \left\{ \frac{1+2}{2}, \frac{3+4}{2}, \frac{8+9+12}{3} \right\}$$

$$C_3 = \{1.5, 3.5, 9.67\}$$

Since $C_2 = C_3 \Rightarrow$ converged.

(Right or left)

The tie-breaking rule converges in same number of iterations.

Contents

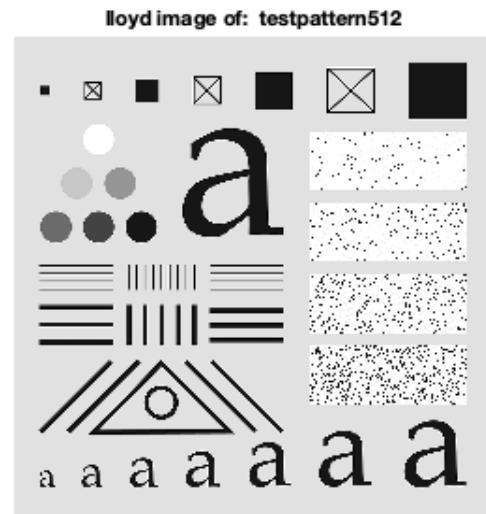
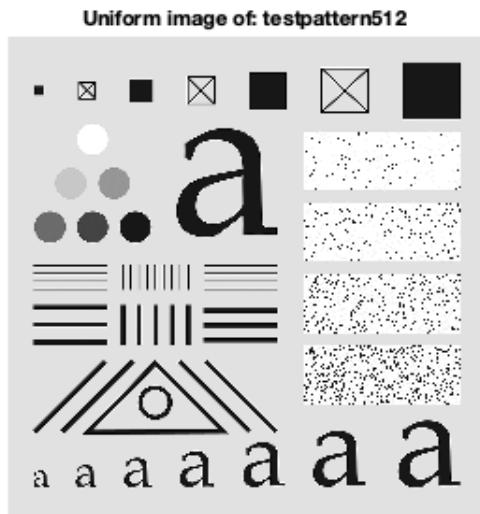
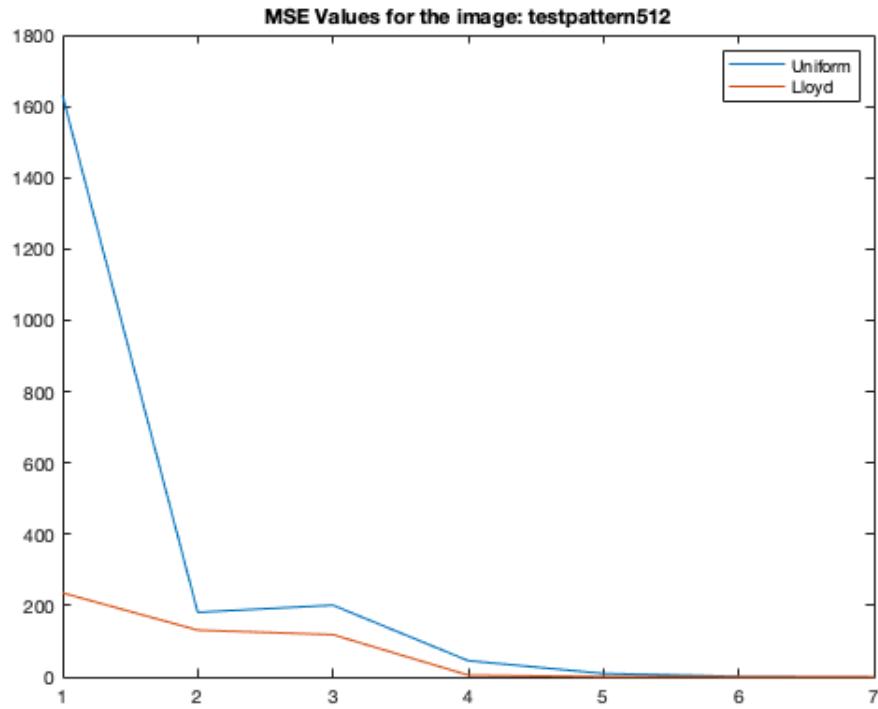
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ECE 253 Homework 5

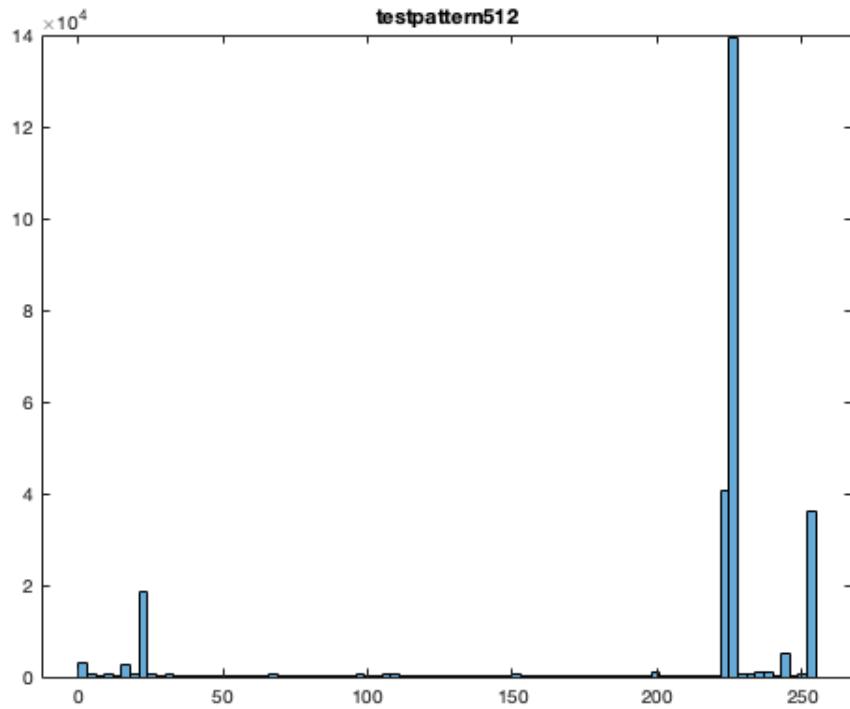
Shivani Bhakta A13832428 Problem 3 Comparing quantization for images

```
clear, clc, close all;
testpattern512 = imread('testpattern512.tif');
vase = imread('vase.tif');
astronaut = imread('astronaut.tif');
% input_img = testpattern512;
% input_img = vase;
% input_img = astronaut;
% vase = imread(Tiff('vase.tif', 'r'));

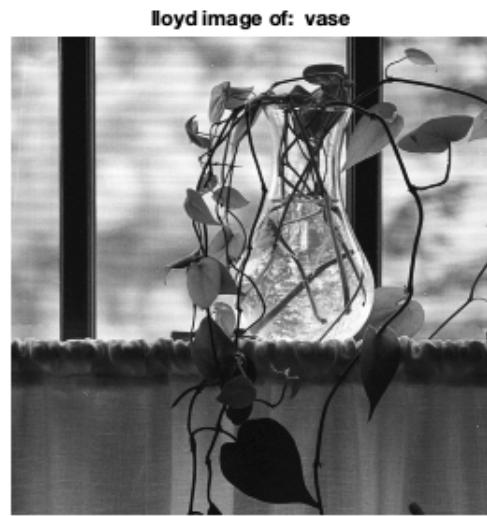
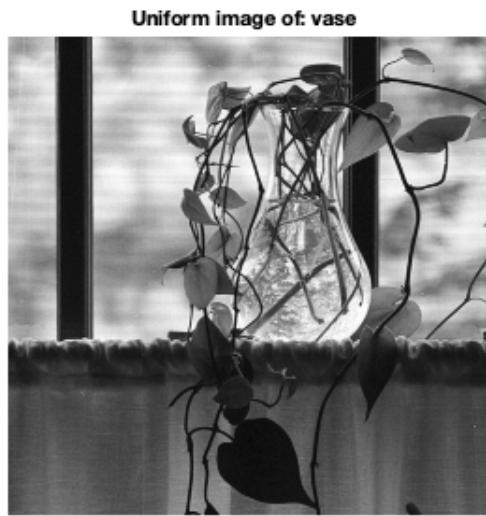
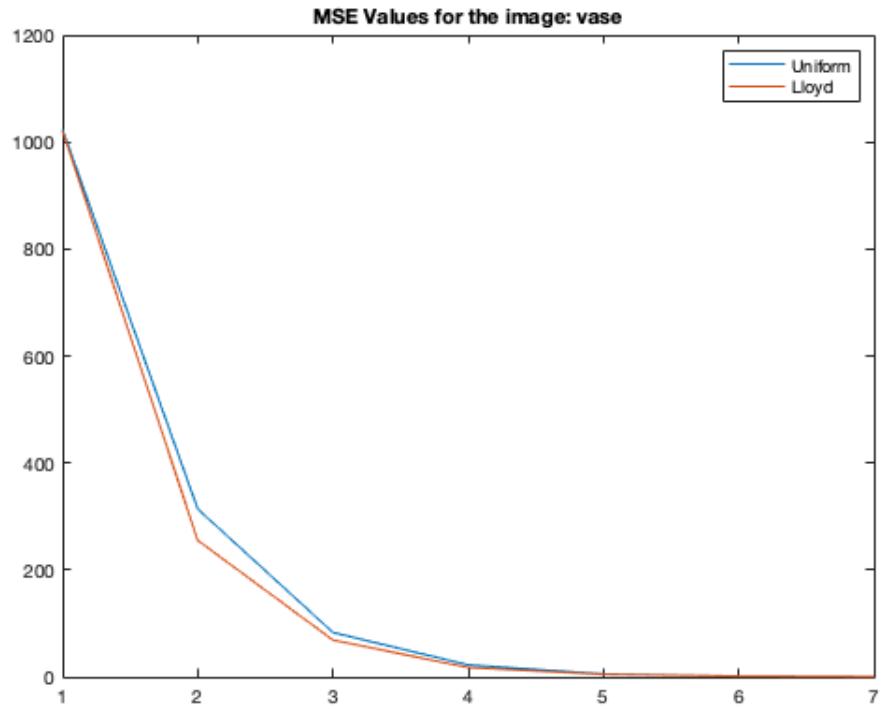
hw3_b(double(testpattern512), 'testpattern512')
%
```



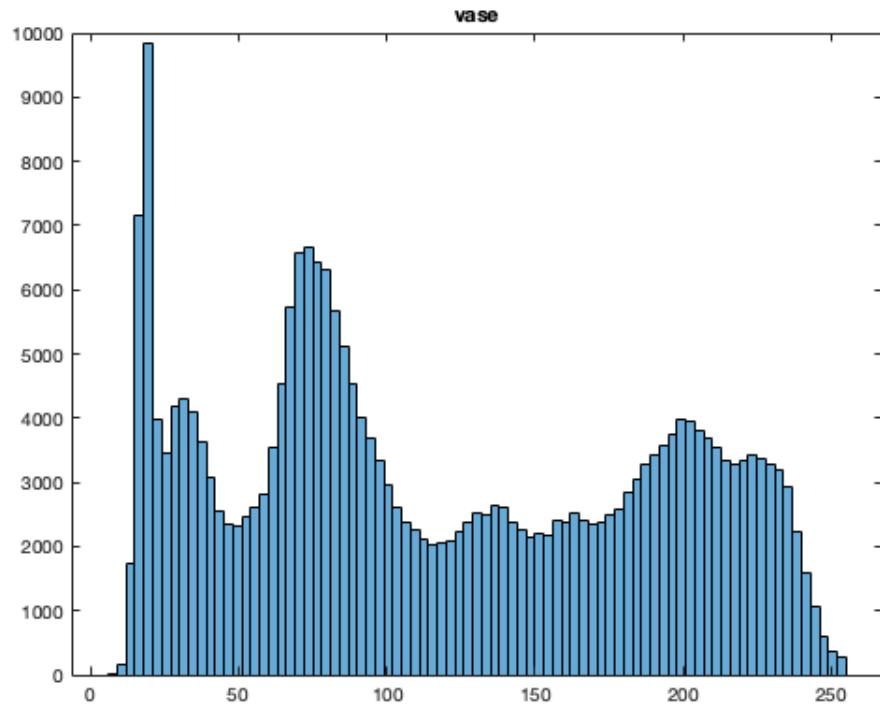
```
figure, histogram(testpattern512), title('testpattern512')
%
```



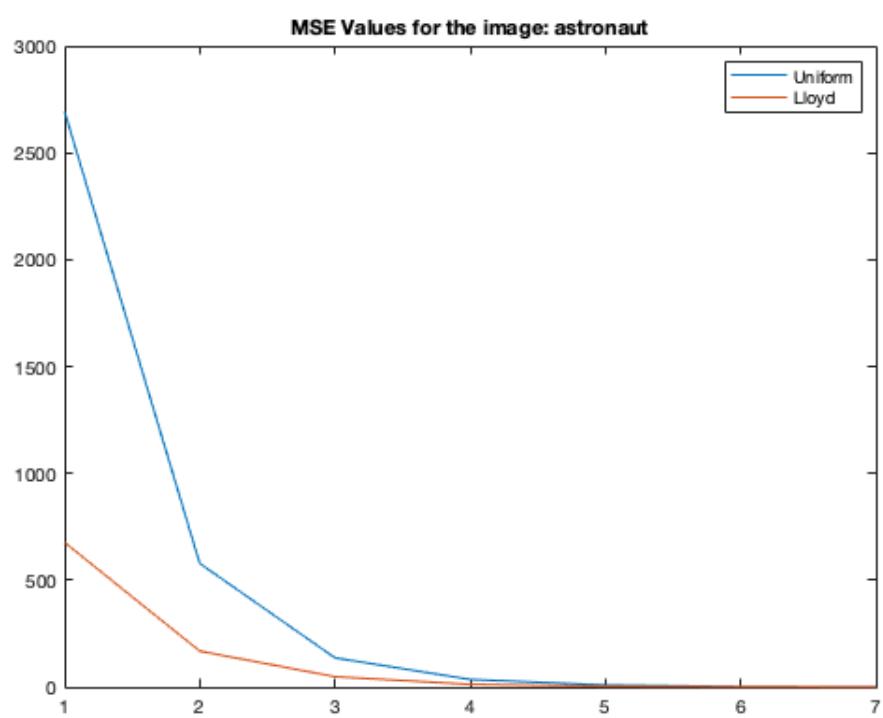
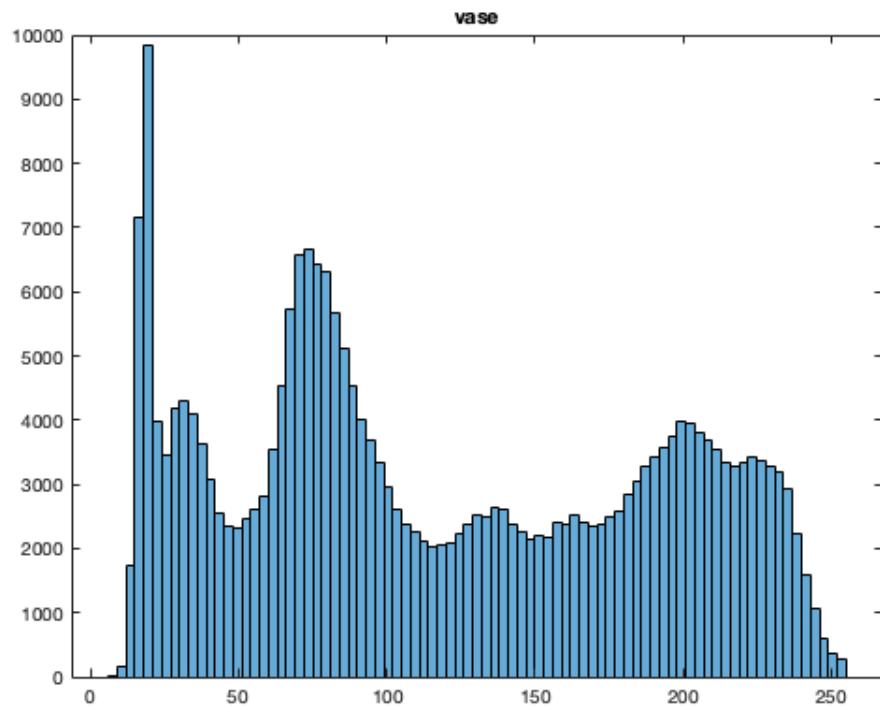
```
hw3_b(double(vase), 'vase')
%
```



```
figure, histogram(vase), title('vase')  
%
```



```
hw3_b(double(astronaut), 'astronaut')
%
```



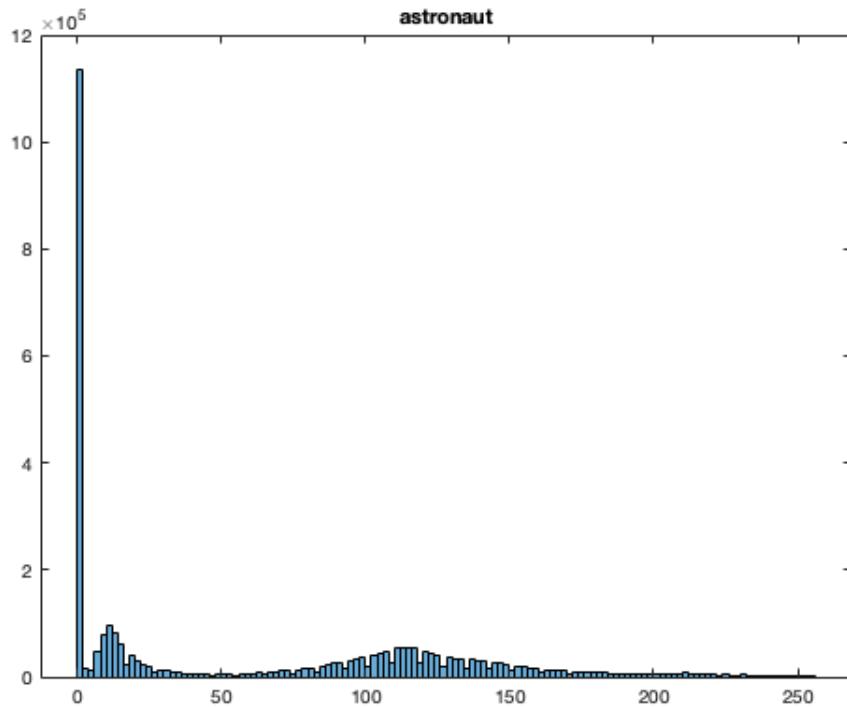
Uniform image of: astronaut



lloyd image of: astronaut



```
figure, histogram(astronaut), title('astronaut')
```



Part(ab)

- As it can be seen in all the images above, Lloyd Max quantization does better than uniform quantization in general. This is expected, because Lloyd considers the probability distribution of each pixel points and quantize the points based on that distribution. Basically, if we see the histograms of these images, there are some parts which are densely populated, so for these parts Lloyd assigns more quantization levels, and for the less dense areas we don't see steps that closer to each other. This makes a use difference and help with the MSE as it can be seen from the MSE plots. This is actually very evident in testpattern and astronaut pictures and mse plots. - Looking at the histogram of vase and its MSE, we can see that the hist is more uniformly distributed compared to testpattern, and therefore, uniform or Lloyd are not much different. While the mse plots of other two has some kind of spike where we have the uneven distribution in the histogram. And since uniform doesn't take these densely populated area into consideration, it had the highest mse difference compare to Lloyd in those regions.

Looking at technical terms, we satisfy both nearest neighbor and centroid conditions in Lloyd, while only the centroid in uniform quantization.

Part(c)

- We see that for the testpattern image, from bit-2 to bit-3 the mse increases for the uniform quantizer. This is probably because for bit-2 the quantization levels were probably closer to the dense areas/spike areas, while further in the other one, leading to increased mse for the latter.

- Although we don't see Lloyd quantizer getting worse for increasing bit rate, it might happen where there is an increase in mse. Let us say, the tie breaking rule for the boundary points, was decided such that it didn't work in the favor of those 'dense/spike' areas. We might still converge but it might not be the best. Also, some initial assumptions could turn up these results.

```

function [ ] = hw3_b(input_img, name)

mse=[ ];
for s = 1:7
    output_img = Uniform_Quantizer2(uint8(input_img), s);
    mse(end+1) = immse(output_img, uint8(input_img));
end

x=1:1:7;
figure,
plot(x,mse)

```

```

hold on;

mse_lloyd=[];
for s = 1:7

    [N,M] = size(input_img);
    training_set = reshape(input_img,N*M,1);

    [partition, codebook] = lloyds(training_set, pow2(s));
    lloyd_output = zeros(N,M);

    for ii = 1:N
        for jj = 1:M
            value = input_img(ii,jj);
            idx = 1;
            while idx <= length(partition) && value>partition(idx)
                % when it is outside the bounds
                idx = idx + 1;
            end
            lloyd_output(ii,jj) = codebook(idx);
        end
    end

    lloyd_output = uint8(lloyd_output);
    mse_lloyd(end+1)= immse(lloyd_output, uint8(input_img));
end

plot(x,mse_lloyd)
legend("Uniform","Lloyd"),
str = sprintf('MSE Values for the image: %s', name);
title(str);

figure,
str = sprintf('Uniform image of: %s ', name);
imshow(output_img, [0,256]), title(str);

figure,
str = sprintf('lloyd image of: %s', name);
imshow(lloyd_output, [0,256]), title(str);

end

```

```

function [output_img] = Uniform_Quantizer2(input_img, s)

input_img = uint8(input_img);
% Write a function that takes as inputs an 8-bit image and a scalar
% s ∈ [1,7] and performs uniform quantization so that the output is
% quantized to a s-bit image.

output_img = idivide(input_img, pow2(8-s)).*pow2(8-s); %round off
output_img = output_img + pow2(8-s-1);

end

```
