Bhakti Shah

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EDUCATION

Joint BS/MS program, Computer Science University of Chicago, Chicago, IL Major GPA: 3.76.

2020-2024

RESEARCH EXPERIENCES

Amazon Web Services, Automated Reasoning Group Applied Science Intern

June 2023 – September 2023

Arlington, VA, USA

- Formalized the Cedar policy language in the interactive theorem prover Lean.
- Under guidance of Emina Torlak, Senior Principal Scientist, AWS & Associate Professor, University of Washington, and Mike Hicks, Senior Principal Scientist, AWS & Professor Emeritus, University of Maryland, College Park.

University of Chicago, Chicago Quantum Programming Languages Group April 2022 – Present Research Assistant Chicago, IL, USA

- Added proofs about quantum padding for multi-qubit gates to QuantumLib, a formally verified library for reasoning about quantum programs.
- Developed ZXViz, an abstract graph visualization tool, to support VyZX, a verification of the ZX calculus.
- Under guidance of Robert Rand, Assistant Professor, University of Chicago.

Independent Collaboration

September 2022 - Present

- Exploring an approach to incremental computing in the context of the Coq proof assistant using algebraic effects and handlers.
- Under guidance of Emilio Jesús Gallego Arias, Researcher, Université de Paris, CNRS, IRIF, France.

University of Chicago, Programming Languages Group

March 2022 – June 2022

Research Assistant

Chicago, IL, USA

- Worked on a structure-aware code editor with direct manipulation interactions, based on Deuce. Added AST-based interactive SVG block overlays, as well as structural editing features.
- Under guidance of Ravi Chugh, Associate Professor, University of Chicago.

University of Chicago, Pediatric Cancer Data Commons

June 2021 – September 2021

Research Assistant

Chicago, IL, USA

- Worked with an expert data analyst to map data dictionary terms, reducing redundancies in extracted medical data.
- Under guidance of Sam Volchenbaum, Associate Professor, University of Chicago Medicine.

University of Chicago, Human-Robot Interaction Lab

February 2021 - March 2022

Research Assistant

Chicago, IL, USA

- Explored the impact of the presence of robots in relation to fostering deep conversations between individuals, leading to the eventual publication of a formal study.
- Under guidance of Sarah Sebo, Assistant Professor, University of Chicago.

PUBLICATIONS & ABSTRACTS

- VyZX: Formal Verification of a Graphical Quantum Language, Submitted. [arXiv] Adrian Lehmann*, Ben Caldwell*, Bhakti Shah, Robert Rand
- Visualizing Graphical Proofs in Coq, ICFP '23, Student Research Competition. [2nd Place, Undergraduate Category [extended abstract] [poster]
- Integrating Dependency Building with Document Checking in Coq. CoqPL'24. [extended abstract

Emilio Jesús Gallego Arias, Bhakti Shah

• A Lean Verification of Cedar, Submitted.[extended abstract] Bhakti Shah

PROFESSIONAL EXPERIENCES AND PROJECTS

Amazon Web Services, Console Experiences

June 2022 – September 2022 East Palo Alto, CA, USA

Software Development Engineer Intern

• Transitioned the logging system for a backend dependency of the AWS Global Console to a more robust and accessible platform. Made configuration changes that improved latency and ease of use for

all service teams across the Console. • Wrote holistic end to end tests in TypeScript using the Jest framework for the same backend service, allowing a transition from slower, manual deployments to faster, automated deployments for a high priority service.

Bankuish April 2021 - June 2021 Chicago, IL, USA

- Android Development Intern
 - Built the learning component of the Android application Bankuish in Java.
 - Utilized the YouTube API to display content dynamically.

University of Chicago, Computer Science Instructional Laboratory

March 2021 - Present

Systems Administrator, Tutor

Chicago, IL, USA

- Assisting members of the computer science community at UChicago with their technical needs.
- Head of Inventory and Scheduling, responsible for 5 high-capacity computer labs and 30 staff members.

University of Chicago, Environmental Research Group Member

January 2021 – February 2022 Chicago, IL, USA

• Worked in a team on a data analysis project to determine the relationship between air quality, public transit usage, and COVID-19 cases in the city of Chicago.

University of Chicago, ucopendata

January 2021 – February 2022

Member

Chicago, IL, USA

- Launched a project aimed at exploring the impact of remote learning on student sentiments, via analysis of course evaluations.
- Used web-scraping and data sanitization technologies to collect 20 years' worth of student course evaluation data.

Francis and Rose Yuen Hackathon

December 2020

Leader, Winning team

Chicago, IL, USA

- Team leader of the winning project at the hackathon.
- Built a service allowing elderly individuals to request services via SMS, in line with the theme of helping the community during COVID-19.

Sameeksha Capital July 2020 Intern Mumbai, MH, India

• Built software that compiled data about company executives' interviews dynamically.

- Scraped web data in Python, utilizing the Selenium webdriver API.
- Stored data using the Pandas library and pickling for efficiency.

Heckyl Technologies

June 2019

Java Intern

Mumbai, MH, India

- Built software that compiled data from regulatory sites and documents.
- Scraped web data in Java, utilizing the HTMLUnit browser and PDFBox library.
- Stored data in a MySQL cloud database, using SQL commands.

AWARDS

- Travel Award: Programming Languages Mentoring Workshop (PLMW) at Principles of Programming Languages (POPL) 2023.
- Second Place, Student Research Competition: International Conference on Functional Programming (ICFP) 2023.

SERVICE

Saturdays with CSIL

August 2023 - Present

- Wrote a proposal and curriculum for an extra-curricular computer science focused program targeted
 at local Chicago high school students, aimed at exposing them to specialized topics that they would
 not otherwise have access to.
- Collaborating with the UChicago Neighborhood Schools Program and Chicago Young Internship Program.
- Conducted two pilot sessions focused on Programming Languages and Neural Networks respectively, along with mentorship sessions for easier access to computer science and college application resources.

Organization & Volunteering, SIGPLAN

January 2023 – Present

- Student Volunteer, POPL 2023, Boston, USA.
- Student Volunteer & AV Tech, ICFP 2023, Seattle, USA.
- Video co-chair, SPLASH 2023, Cascais, Portugal.
- Video chair, POPL 2024, London, UK.

Senior Digital Literacy Initiative

September 2022 – Present

- Wrote a proposal for an adult digital literary campaign through CSIL, aimed at bridging the gap between elderly individuals and technology in the Chicago community. Proposal was eventually accepted.
- Designed a curriculum and outline for a session in-person at a senior center, aimed at increasing the attendees' comfort level with their mobile phones and PCs.
- Conducted two pilot sessions at two different senior centers, both of which had an overwhelmingly
 positive response.

Volunteering, Interstell<her> Hackathon

February 2021

Mentored elementary and middle school girls over the course of a two day hackathon.

TEACHING

University of Chicago, Teaching Assistant

January 2022 – Present

- CMSC 11111, Creative Coding. Winter 2022.
- CMSC 14200, Introduction to Computer Science II. Winter 2023
- CMSC 22100, Programming Languages. Spring 2023.
- CMSC 22300, Functional Programming. Fall 2023.

University of Chicago, Grader

September 2021 – December 2022

- CMSC 16100, Honors Introduction to Computer Science I. Fall 2021.
- CMSC 15200, Introduction to Computer Science II. Spring 2022.
- CMSC 27100, Discrete Mathematics. Fall 2022.

Coding4Youth

June 2021 – September 2021

Tutored students in middle school mathematics & AP Java.

CSIL Minicourses

March 2021 – Present

Designed and conducted minicourses on a variety of topics for members of the UChicago CS community, including version control (Git & SVN), LaTeX, Databases, UNIX terminal, etc.

Introduction to Programming Course

June 2020

Designed and conducted a virtual introduction to programming course for children aged 6-9, over the course of three weeks. Primarily in Scratch.

INTERESTS

Soccer, weightlifting, bugs, art.