

For all remember, the following four basic operations.

Create

Read

Update

Delete

Linked List -

```
template <class T>
class LinkedList {
    public :
        LinkedList * next;
        T data;
};
```

Time complexity -

- 1) Insert in front - $O(1)$
- 2) Insert at Back - $O(n)$
- 3) Insert in middle - $O(n)$
- 4) Delete Front - $O(1)$
- 5) Delete back - $O(n)$
- 6) Delete Middle - $O(n)$
- 7) Search - $O(n)$
- 8) Update - $O(n)$
- 9) Push - $O(1)$
- 10) Pop - $O(1)$

Common Operations -

- 0) create_node()
- 1) add_node() // Add a node LL
- 2) add_front()
- 3) push()
- 4) pop()
- 5) enqueue()
- 6) dequeue()
- 7) push_back()
- 8) pop_back()
- 9) insert_at()
- 10) walk_list()
- 11) delete_list()
- 12) sorted_insert()
- 13) sort()
- 14) remove_duplicates()

Use Linked List when -

- 1) You do not know the size of the list you will have
- [ADD MORE]

Common Questions in Linked List -

- 1) Reverse a Linked List
- 2) Remove Duplicates in Linked List
- 3) Recursively traverse a linked list
- 4) Recursively reverse a linked list
- 5) Recursively remove duplicates in Linked List
- 6) Merge two Linked List - Alternately
- 7) Merge sort two Linked List
- 8) Find a loop in Linked List
- 9) Find the start of the loop in the Linked List
- 10) Find the middle element in the linked list
- 11) Find the kth-element from back in the linked list
- 12) Divide the linked list into two lists (split_list)
- 13) Number in reverse order (e.g. 123 as 3->2->1)

Stacks and Queue

Common Questions -

- 1) Postfix expression
- 2) Brackets
- 3) DFS (Stack)
- 4) BFS (Queue)
- 5) Design stack using queue
- 6) Design queue using stack
- 7) Have $O(1)$ operations for `min()`, `push()` and `pop()`
- 8) Stack using LL
- 9) Queue using LL
- 10) Multiple (3+) stack in one array
- 11) Multiple (3+) queue in one array
- 12) Infix to Postfix
- 13) Given stacks "S" and "T", and a variable "v" how would you reverse the order of elements in "S"
- *14) Reverse a stack without using extra space