

A	B	C
Requirments	Checklist	Remarks
Cards are to be shuffled on load or restart.	<input checked="" type="checkbox"/>	
Game should know how to handle matched and unmatched cards	<input checked="" type="checkbox"/>	
Game should display the current number of moves a user has made	<input checked="" type="checkbox"/>	
When a player starts a game, a displayed timer should also start and once the player wins the game, the timer stops.	<input type="checkbox"/>	Once visit the page timer will automatically started and and once game over will not stopped.
A restart button should allow the player reset the game board, the timer, and the star rating.	<input checked="" type="checkbox"/>	No "Star" rating has implemented.
After game end show a button to play again and How much time it took, and star rating.	<input checked="" type="checkbox"/>	No "Star" rating has implemented.