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Day17 Assignment

An IT division of NationsBenefits®, LLC. USA

Bhanu Prakash Reddy Chilukuri
NB HEALTHCARE TECHNOLOGIES

1. Research and write what is assembly in C#.

- Assembly can be a .exe file or dynamic link library (dll) file or an independent smallest unit of code.
- An assembly is a collection of types and resources that are built to work together and form a logical unit of functionality.
- In .NET Framework, assemblies can contain one or more modules. This allows larger projects to be planned so that several developers can work on separate source code files or modules, which are combined to create a single assembly.
- Assemblies are only loaded into memory if they are required. If they aren't used, they aren't loaded.

2. In a tabular format write the access modifiers and explain.
(As I did in the class, create two assemblies with 3 classes in first assembly, 2 classes in other assembly)

	Assembly 1			Assembly 2	
	Base Claas	Derived Class	Other Class	Derived Class	Other class
public	Yes	Yes	Yes	Yes	Yes
private	Yes	No	No	No	No
protected	Yes	Yes	No	Yes	No
internal	Yes	Yes	Yes	No	No
protected internal	Yes	Yes	Yes	Yes	No

Code:

```
namespace AccessModifiers
{
    //Author: Bhanu Prakash Reddy
    //create two assemblies with 3 classes in first assembly, 2 classes in other
assembly
    public class BaseClass
    {
        public int a;
        private int b;
        protected int c;
        internal int d;
```

```
        protected internal int e;

        public void BaseClassMethod()
        {
            //All variables are accessed within the same base class

            a = 11;
            b = 22;
            c = 33;
            d = 44;
            e = 55;
        }
    }

    public class DerivedClass : BaseClass
    {
        public void DerivedClassMethod()
        {
            //In the direct derived class, it does not access private variable in
the same assembly

            a = 11;
            //b = 22;
            c = 33;
            d = 44;
            e = 55;

        }
    }

    public class OtherClass
    {
        public void OtherClassMethod()
        {
            BaseClass bc = new BaseClass();

            //Private and Protected variables cannot be accessed in the other
class method in same assembly
            bc.a = 11;
            //bc.b = 22;
            //bc.c = 33;
            bc.d = 44;
            bc.e = 55;

        }
    }
}

namespace PublicLibrary
{
    public class PublicDerivedClass : BaseClass
    {
        public void PublicDerivedClassMethod()
        {
            //Private and internal variables cannot be accessed in public derived
class method in other assembly

            a = 11;
            //b = 22;
            c = 33;
            //d = 44;
            e = 55;
        }
```

```
    }

    public class PublicOtherClass
    {
        public void PublicOtherClassMethod()
        {
            BaseClass bc = new BaseClass();

            // Except public variable, we cannot access other variables in other
class method in other assembly

            bc.a = 11;
            //bc.b = 22;
            //bc.c = 33;
            //bc.d = 44;
            //bc.e = 55;
        }
    }
}
```