Training Models

Chapter 4: pp 111 – 152

Regression & Classification

- Regression
 - Linear Regression
 - Analytical solution (Normal Equation)
 - Iterative optimization approach (Gradient Descent)
 - Polynomial Regression
- Classification
 - Logistic Regression
 - Softmax Regression
- Mathematics
 - https://github.com/ageron/handsonml2/blob/master/math_differential_calculus.ipynb
 - https://github.com/ageron/handsonml2/blob/master/math linear algebra.ipynb

Linear Regression

Equation 4-1. Linear Regression model prediction

$$\hat{y} = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_n x_n$$

- \hat{y} : predicted value
- *n* : the number of features
- x_i : the i-th feature value
- θ_i : the j-th model parameter
 - θ_0 : the bias term
 - θ_1 , ..., θ_n : the feature weights

In Vectorized Form

Equation 4-2. Linear Regression model prediction (vectorized form)

$$\hat{y} = h_{\mathbf{\theta}}(\mathbf{x}) = \mathbf{\theta} \cdot \mathbf{x}$$

- θ is the model's *parameter vector*, containing the bias term θ_0 and the feature weights θ_1 to θ_n .
- **x** is the instance's *feature vector*, containing x_0 to x_n , with x_0 always equal to 1.
- $\theta \cdot \mathbf{x}$ is the dot product of the vectors $\boldsymbol{\theta}$ and \mathbf{x} , which is of course equal to $\theta_0 x_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_n x_n$.
- h_{θ} is the hypothesis function, using the model parameters θ .

Alternatively, $\hat{y} = \mathbf{\theta}^{\mathsf{T}} \mathbf{x}$

Linear Regression Cost Function

Equation 2-1. Root Mean Square Error (RMSE)

RMSE(
$$\mathbf{X}, h$$
) = $\sqrt{\frac{1}{m}} \sum_{i=1}^{m} \left(h(\mathbf{x}^{(i)}) - y^{(i)} \right)^2$

Equation 4-3. MSE cost function for a Linear Regression model

$$MSE(\mathbf{X}, h_{\boldsymbol{\theta}}) = \frac{1}{m} \sum_{i=1}^{m} (\boldsymbol{\theta}^{\mathsf{T}} \mathbf{x}^{(i)} - y^{(i)})^{2}$$

• Find the value of θ that minimizes the error

The Normal Equation

Closed-form, analytical solution

Equation 4-4. Normal Equation

$$\widehat{\mathbf{\theta}} = \left(\mathbf{X}^T \mathbf{X} \right)^{-1} \quad \mathbf{X}^T \quad \mathbf{y}$$

- $\hat{\theta}$ is the value of θ that minimizes the cost function.
- **y** is the vector of target values containing $y^{(1)}$ to $y^{(m)}$.

Pseudo-inverse can be computed by SVD

• Example:

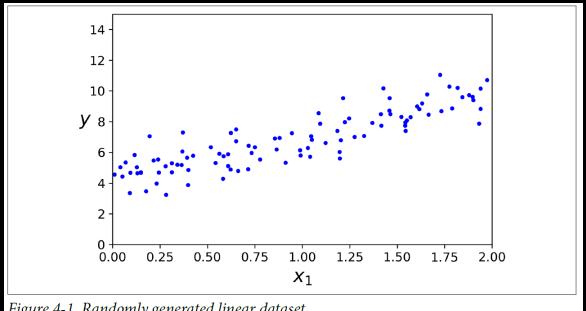


Figure 4-1. Randomly generated linear dataset

• Compute θ using the Normal Equation.

> array([[4.21509616], [2.77011339]])

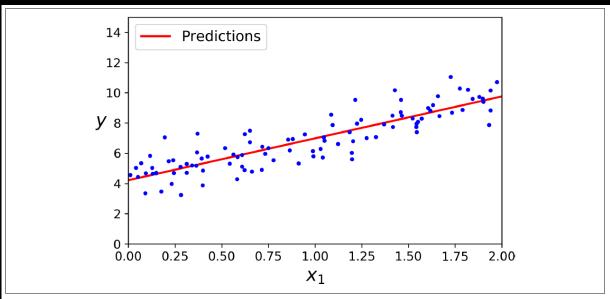


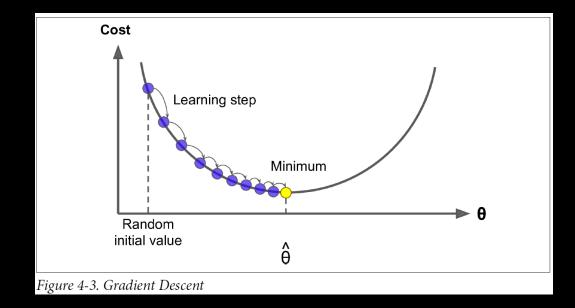
Figure 4-2. Linear Regression model predictions

Computational Complexity

- Grows exponentially with the number features
 - About $O(n^{2.4})$ to $O(n^3)$ where n is the number features
- Is linear with respect to the number of examples
 - O(m) where is m the number of examples

Gradient Descent

Going downhill in the direction of the steepest slope



Cost

Start

Figure 4-4. Learning rate too small

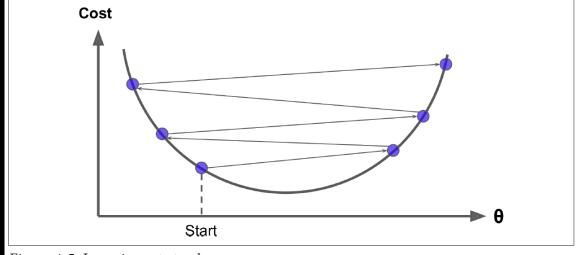
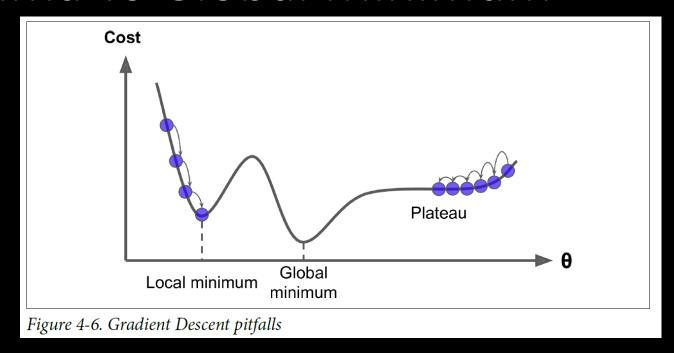


Figure 4-5. Learning rate too large

Local Minima vs Global Minimum



 MSE cost function for Linear Regression is a convex function → only one global minimum

Feature Scaling in Gradient Descent

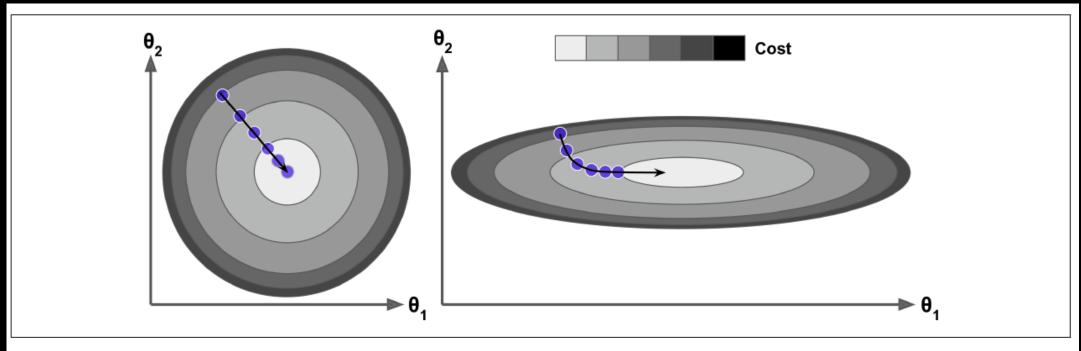


Figure 4-7. Gradient Descent with and without feature scaling

Batch Gradient Descent

Equation 4-5. Partial derivatives of the cost function

$$\frac{\partial}{\partial \theta_j} \text{MSE}(\mathbf{\theta}) = \frac{2}{m} \sum_{i=1}^{m} \left(\mathbf{\theta}^T \mathbf{x}^{(i)} - y^{(i)} \right) x_j^{(i)}$$

Rewrite in a more compact form:

Equation 4-6. Gradient vector of the cost function

$$\nabla_{\boldsymbol{\theta}} \operatorname{MSE}(\boldsymbol{\theta}) = \begin{pmatrix} \frac{\partial}{\partial \theta_0} \operatorname{MSE}(\boldsymbol{\theta}) \\ \frac{\partial}{\partial \theta_1} \operatorname{MSE}(\boldsymbol{\theta}) \\ \vdots \\ \frac{\partial}{\partial \theta_n} \operatorname{MSE}(\boldsymbol{\theta}) \end{pmatrix} = \frac{2}{m} \mathbf{X}^T (\mathbf{X} \boldsymbol{\theta} - \mathbf{y})$$

Batch Gradient Descent

Uses the whole batch of training data at every step

Equation 4-7. Gradient Descent step

$$\mathbf{\theta}^{(\text{next step})} = \mathbf{\theta} - \eta \nabla_{\mathbf{\theta}} \text{MSE}(\mathbf{\theta})$$

• Example:

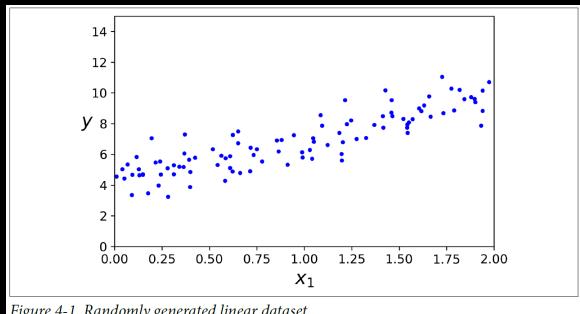


Figure 4-1. Randomly generated linear dataset

• With $\eta = 0.1 \rightarrow$ same result as Normal Equation

array([[4.21509616], [2.77011339]]) • But what happens if eta is different?

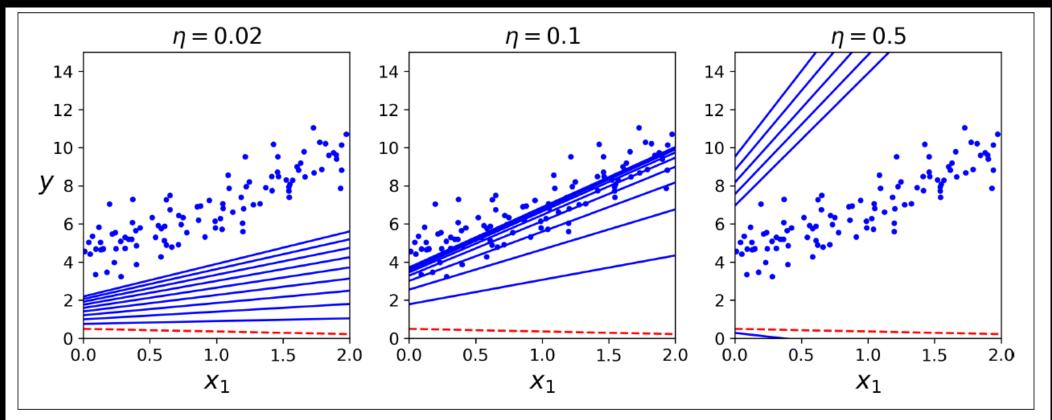


Figure 4-8. Gradient Descent with various learning rates

Stochastic Gradient Descent

Picks a random example from the training set to compute the gradients

Cost Figure 4-9. Stochastic Gradient Descent

- SGD can avoid local optima but may not settle at the minimum
- Simulated annealing
 - Start with large learning rate then gradually reduce it based on some function (learning schedule)
- Epoch
 - A round of *m* iterations

```
n = pochs = 50
t0, t1 = 5, 50 # learning schedule hyperparameters
def learning schedule(t):
    return t0 / (t + t1)
theta = np.random.randn(2,1) # random initialization
for epoch in range(n epochs):
    for i in range(m):
        random_index = np.random.randint(m)
        xi = X_b[random_index:random_index+1]
        yi = y[random index:random index+1]
        gradients = 2 * xi.T.dot(xi.dot(theta) - yi)
        eta = learning schedule(epoch * m + i)
        theta = theta - eta * gradients
```

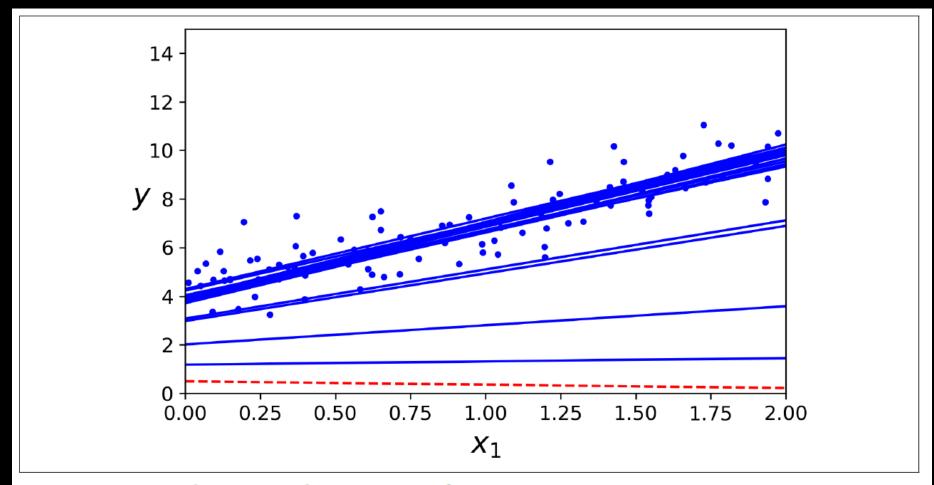


Figure 4-10. Stochastic Gradient Descent first 20 steps

Mini-batch Gradient Descent

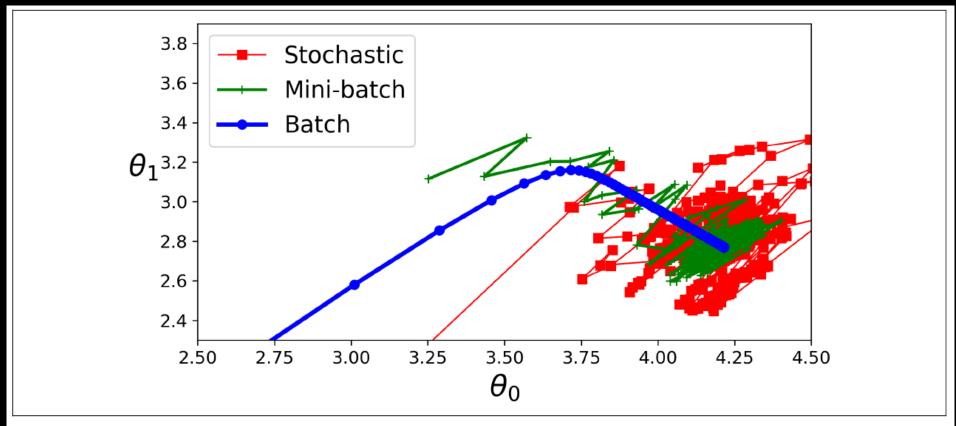


Figure 4-11. Gradient Descent paths in parameter space

Table 4-1. Comparison of algorithms for Linear Regression

Algorithm	Large <i>m</i>	Out-of-core support	Large <i>n</i>	Hyperparams	Scaling required	Scikit-Learn
Normal Equation	Fast	No	Slow	0	No	n/a
SVD	Fast	No	Slow	0	No	LinearRegression
Batch GD	Slow	No	Fast	2	Yes	SGDRegressor
Stochastic GD	Fast	Yes	Fast	≥2	Yes	SGDRegressor
Mini-batch GD	Fast	Yes	Fast	≥2	Yes	SGDRegressor

Polynomial Regression

 Data is complex that it can't be modeled by a straight line

$$y = 0.5x_1^2 + 1.0x_1 + 2.0 + Gaussian noise.$$

$$\hat{y} = 0.56x_1^2 + 0.93x_1 + 1.78$$

Try quadratic equation

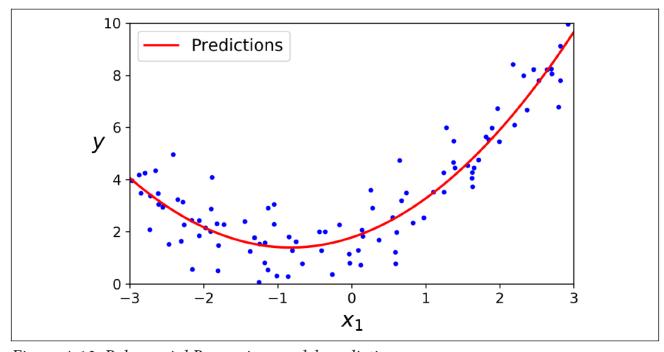


Figure 4-13. Polynomial Regression model predictions

High-degree Polynomial Regression

- What's the problem?
- Overfitting vs underfitting?

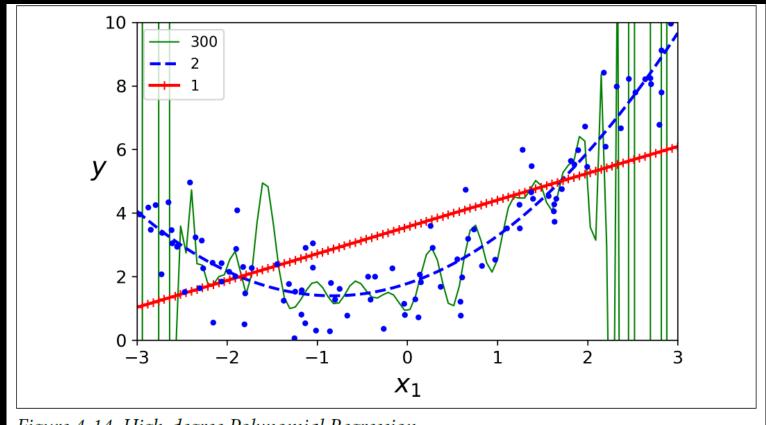
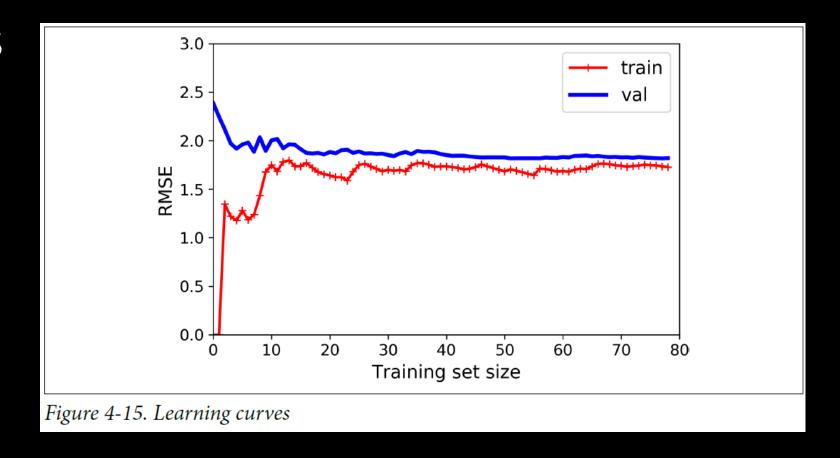


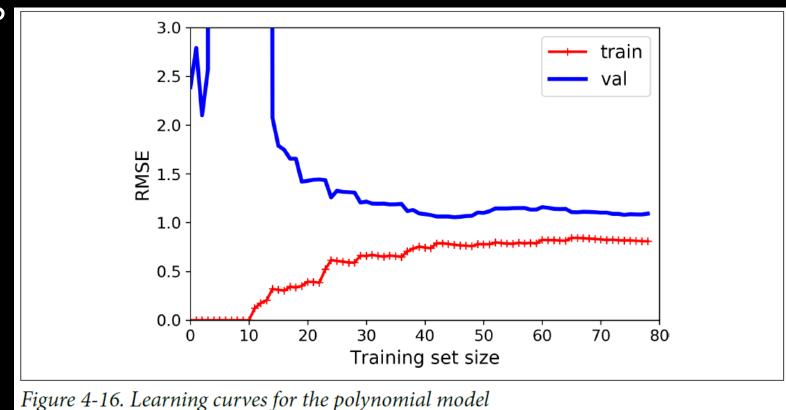
Figure 4-14. High-degree Polynomial Regression

Learning Curves



• If model is underfitting, adding more training examples will not help

Learning Curves



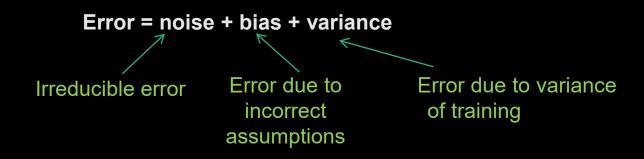
• If model is overfitting, adding more training examples will help reduce the validation error

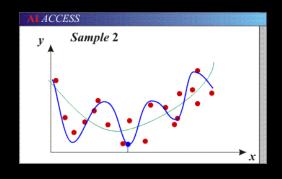
Bad Models: Overfitting & Underfitting

Generalization

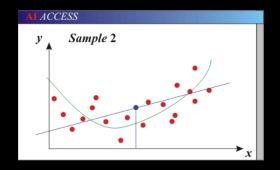
- How well does a learned model generalize from the training data to new instances?
- Causes of error: overfitting & underfitting
- Overfitting: model is too complex
- Underfitting: model is too simple
- Bias: error from erroneous assumptions
- Variance: error from being too sensitive to small fluctuations in training data
- Irreducible error: noise error

Bias & Variance Tradeoff





 Overfitting: model is too complex. Inaccuracy caused by large variance (too much sensitivity to training data). Low bias, high variance.



• Underfitting: model is too simple. Inaccuracy caused by large bias (not enough flexibility). High bias, low variance.

Regularization

- Reduces overfitting
 - Ridge Regression
 - Lasso Regression
 - Elastic Net

Equation 4-8. Ridge Regression cost function

$$J(\mathbf{\theta}) = \text{MSE}(\mathbf{\theta}) + \alpha \frac{1}{2} \sum_{i=1}^{n} \theta_i^2$$

Equation 4-10. Lasso Regression cost function

$$J(\mathbf{\theta}) = \text{MSE}(\mathbf{\theta}) + \alpha \sum_{i=1}^{n} |\theta_i|$$

Equation 4-12. Elastic Net cost function

$$J(\mathbf{\theta}) = \text{MSE}(\mathbf{\theta}) + r\alpha \sum_{i=1}^{n} \left| \theta_i \right| + \frac{1-r}{2} \alpha \sum_{i=1}^{n} \theta_i^2$$

Ridge Regression

aka Tikhonov regularization

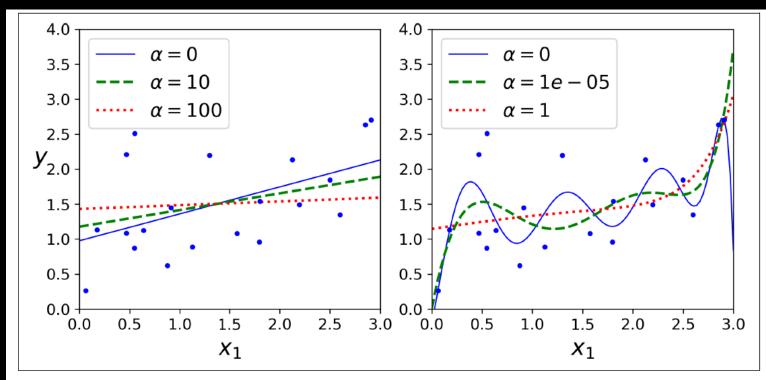


Figure 4-17. Ridge Regression

Equation 4-8. Ridge Regression cost function

$$J(\boldsymbol{\theta}) = \text{MSE}(\boldsymbol{\theta}) + \alpha \frac{1}{2} \sum_{i=1}^{n} \theta_{i}^{2}$$

Equation 4-9. Ridge Regression closed-form solution

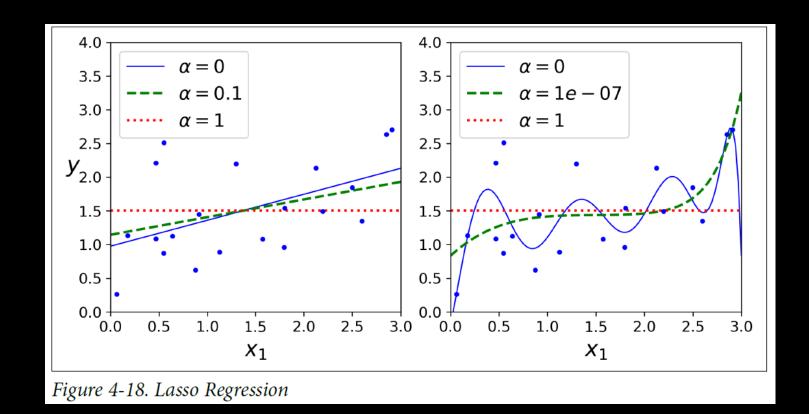
$$\widehat{\mathbf{\theta}} = (\mathbf{X}^\mathsf{T} \mathbf{X} + \alpha \mathbf{A})^{-1} \quad \mathbf{X}^\mathsf{T} \quad \mathbf{y}$$

Lasso Regression

Least Absolute
 Shrinkage and Selection
 Operator Regression

Equation 4-10. Lasso Regression cost function $\frac{1}{2} (0) = \frac{1}{2} \sum_{n=1}^{n} \frac{1}{n} \left[\frac{1}{n} \right]$

$$J(\mathbf{\theta}) = \text{MSE}(\mathbf{\theta}) + \alpha \sum_{i=1}^{n} |\theta_i|$$



Differentiability of Lasso Regression Cost Function

 The cost function itself is not differentiable, but GD still works using a subgradient vector at a non-differentiable point as an intermediate vector between the gradient vectors around that point

$$Equation 4-11. \ Lasso \ Regression \ subgradient \ vector$$

$$g(\theta,J) = \nabla_{\theta} \operatorname{MSE}(\theta) + \alpha \begin{pmatrix} \operatorname{sign} \ (\theta_1) \\ \operatorname{sign} \ (\theta_2) \\ \vdots \\ \operatorname{sign} \ (\theta_n) \end{pmatrix} \quad \text{where} \quad \operatorname{sign} \ (\theta_i) = \begin{cases} -1 & \text{if } \theta_i < 0 \\ 0 & \text{if } \theta_i = 0 \\ +1 & \text{if } \theta_i > 0 \end{cases}$$

Elastic Net

Middle ground between Ridge and Lasso

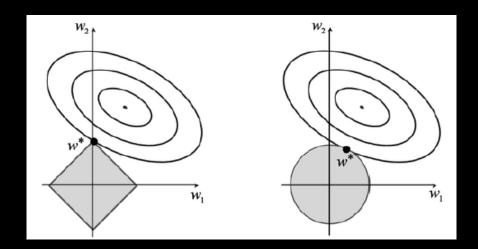
Equation 4-12. Elastic Net cost function

$$J(\mathbf{\theta}) = \text{MSE}(\mathbf{\theta}) + r\alpha \sum_{i=1}^{n} |\theta_i| + \frac{1-r}{2} \alpha \sum_{i=1}^{n} \theta_i^2$$

- Almost always want some regularization
- Use Ridge as default
- Use Lasso or Elastic Net for more aggressive regularization
- Elastic Net is preferred when n > m or if features are strongly correlated where n = number of features, m = number of instances

The Geometry Behind Regularization

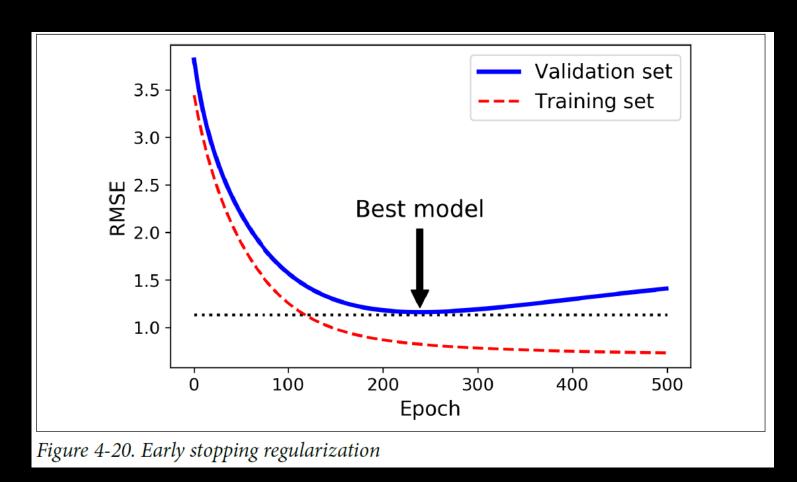
- Ridge Regularization constraints θ_i^2 to be in a hypersphere of radius less than B, which is determined by the choice of α
- Lasso Regression constraints $|\theta_i|$ to be in a hypercube of side length B



- Machine Learning: A Probabilistic Perspective by K. Murphy
- Pattern Recognition and Machine Learning by C. Bishop

Early Stopping

• Stop training when the validation error reaches a minimum



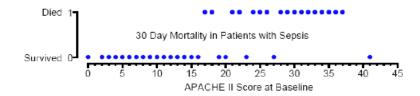
Logistic Regression

A binary classifier based on a logistic (sigmoid) function

Logistic regression in one dimension

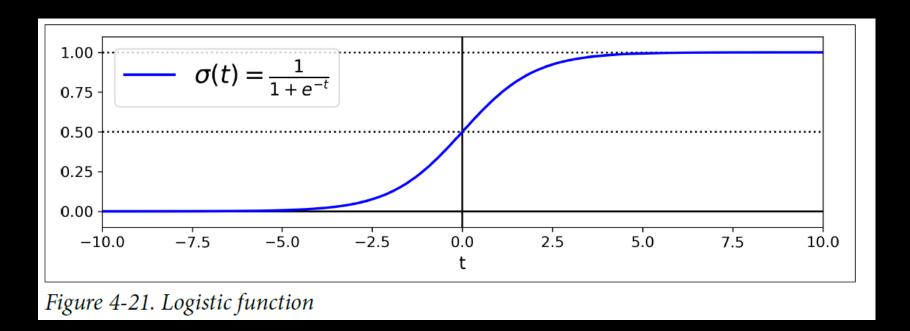
a) Example: APACHE II Score and Mortality in Sepsis

The following figure shows 30 day mortality in a sample of septic patients as a function of their baseline APACHE II Score. Patients are coded as 1 or 0 depending on whether they are dead or alive in 30 days, respectively.



Logistic Regression

A binary classifier based on a logistic (sigmoid) function



Equation 4-15. Logistic Regression model prediction

$$\hat{y} = \begin{cases} 0 & \text{if } \hat{p} < 0.5 \\ 1 & \text{if } \hat{p} \ge 0.5 \end{cases}$$

Training and Cost Function

There is no closed-form equation

Equation 4-16. Cost function of a single training instance

$$c(\mathbf{\theta}) = \begin{cases} -\log(\hat{p}) & \text{if } y = 1 \\ -\log(1 - \hat{p}) & \text{if } y = 0 \end{cases}$$

Equation 4-17. Logistic Regression cost function (log loss)

$$J(\boldsymbol{\theta}) = -\frac{1}{m} \sum_{i=1}^{m} \left[y^{(i)} log(\hat{p}^{(i)}) + \left(1 - y^{(i)}\right) log\left(1 - \hat{p}^{(i)}\right) \right]$$

Equation 4-18. Logistic cost function partial derivatives

$$\frac{\partial}{\partial \theta_j} J(\mathbf{\theta}) = \frac{1}{m} \sum_{i=1}^{m} \left(\sigma \left(\mathbf{\theta}^T \mathbf{x}^{(i)} \right) - y^{(i)} \right) x_j^{(i)}$$

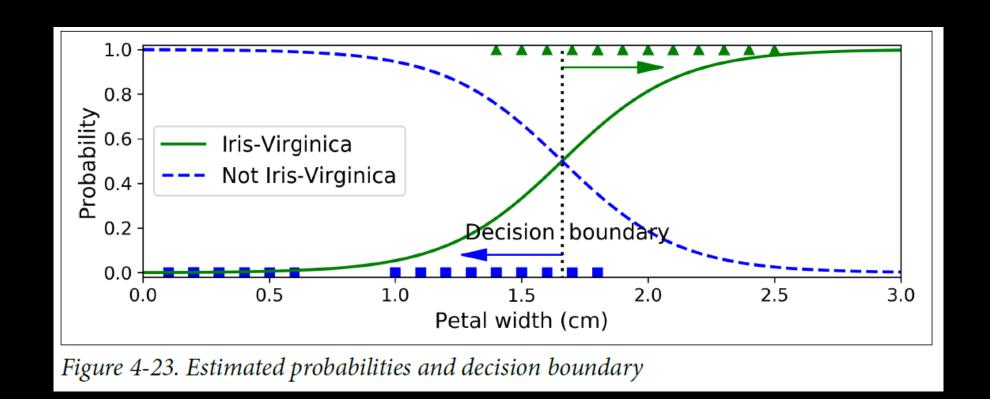
Decision Boundaries



Figure 4-22. Flowers of three iris plant species¹⁶

• Using the Iris dataset, detect Iris-Virginica based on the petal width feature

Decision Boundary



Linear Decision Boundary

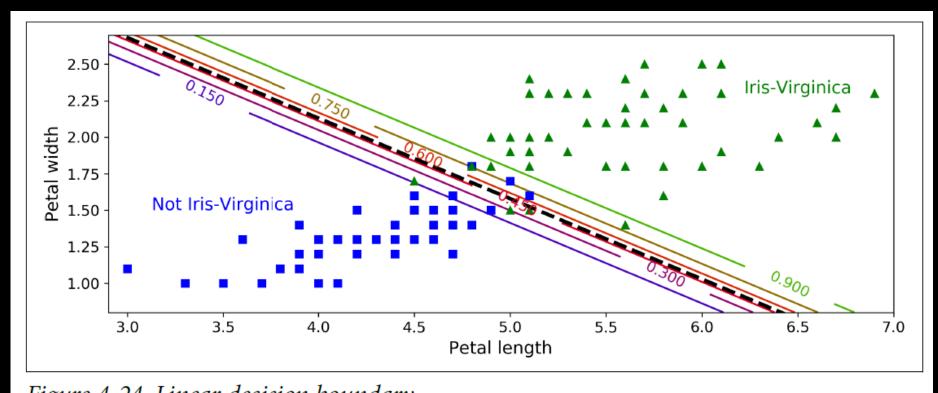


Figure 4-24. Linear decision boundary

• Probabilities for Iris-Virginica

Softmax Regression

- aka Multinomial Logistic Regression, Maximum Entropy Classifier
- Generalization of Logistic Regression for multi-class classification
- For prediction, compute a score for each class:

Equation 4-19. Softmax score for class
$$k$$

$$s_k(\mathbf{x}) = \mathbf{x}^T \mathbf{\theta}^{(k)}$$

• Estimate the probability of each class:

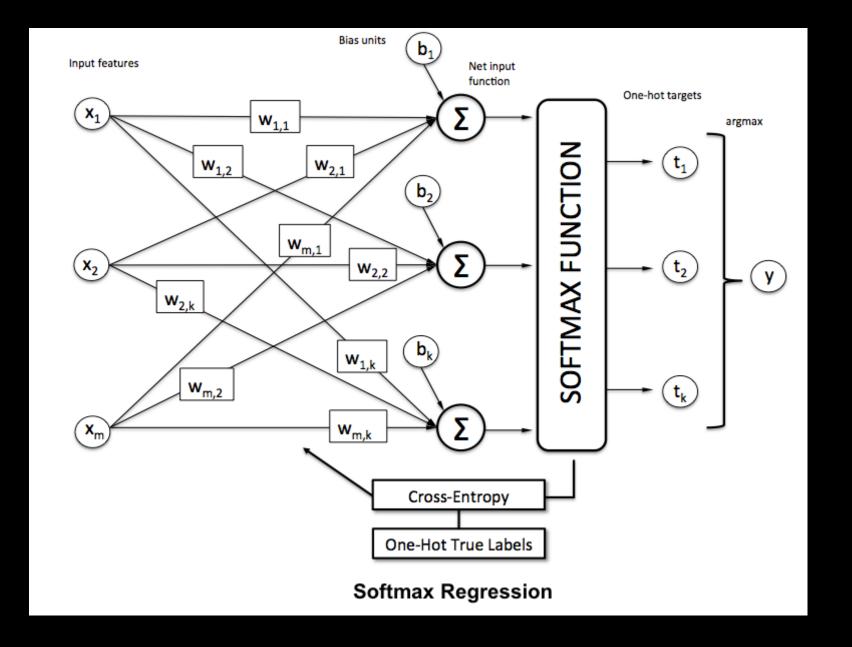
Equation 4-20. Softmax function

$$\hat{p}_k = \sigma(\mathbf{s}(\mathbf{x}))_k = \frac{\exp(s_k(\mathbf{x}))}{\sum_{j=1}^K \exp(s_j(\mathbf{x}))}$$

Predicted class is the class with the highest score:

Equation 4-21. Softmax Regression classifier prediction $\hat{y} = \underset{k}{\operatorname{argmax}} \ \sigma(\mathbf{s}(\mathbf{x}))_{k} = \underset{k}{\operatorname{argmax}} \ s_{k}(\mathbf{x}) = \underset{k}{\operatorname{argmax}} \ \left(\left(\mathbf{\theta}^{(k)}\right)^{T}\mathbf{x}\right)$

Architecture



For training, use cross entropy as the cost function:

Equation 4-22. Cross entropy cost function

$$J(\mathbf{\Theta}) = -\frac{1}{m} \sum_{i=1}^{m} \sum_{k=1}^{K} y_k^{(i)} \log(\hat{p}_k^{(i)})$$

- Where m = number of instances, k = number of classes
- Compute the gradient vector for every class:

Equation 4-23. Cross entropy gradient vector for class k

$$\nabla_{\boldsymbol{\theta}^{(k)}} J(\boldsymbol{\Theta}) = \frac{1}{m} \sum_{i=1}^{m} \left(\hat{p}_{k}^{(i)} - y_{k}^{(i)} \right) \mathbf{x}^{(i)}$$

- Use GD to the parameter matrix Θ that minimizes the cost function
- Cross entropy originated from information theory invented by Claude Shannon

Decision Boundaries

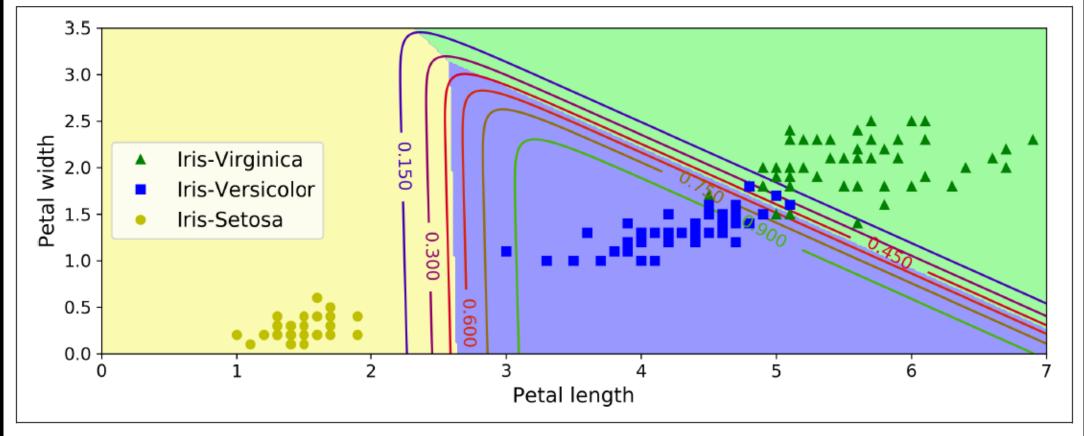


Figure 4-25. Softmax Regression decision boundaries

• Probabilities for Iris-Versicolor