Blind 75

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Blind 75

I want to improve my problem solving skills. I am starting with Blind 75.

Language Used - C++

1 - Two Sum - Easy

Notes

The optimal solution uses a Unordered Map which is internally built using Hash Table concepts.

Usage of Hash Table enables the least cost of operations like search, delete, and insert.

```
class Solution {
public:
    vector<int> twoSum(vector<int>& nums, int target) {
        unordered_map<int, int> s;

        for (int i = 0; i < nums.size(); i++) {
            int com = target - nums[i];
            if (s.find(com) != s.end()) {
                return {s[com], i};
            }
            s.insert({nums[i], i});
        }
        return {};
    }
}</pre>
```

2 - Contains Duplicate - Easy

Notes

The optimal solution uses a Unordered Set which is internally built using Hash Table concepts.

Usage of Hash Table enables the least cost of operations like search, delete, and insert.

```
class Solution {
public:
    bool containsDuplicate(vector<int>& nums) {
        unordered_set<int> us;

        for (int i : nums) {
            if (us.find(i) != us.end()) {
                return true;
            }
            us.insert(i);
        }

        return false;
    }
};
```

3 - Valid Anagram - Easy

Notes

The optimal solution is to count the number of characters in each string for the 26 alphabets.

```
class Solution {
public:
    bool isAnagram(string s, string t) {
        if (s.size() != t.size()) {
            return false;
        }
        int c1[26] = \{0\};
        int c2[26] = \{0\};
        for (int i = 0; i < s.size(); i++) {</pre>
            c1[(s[i] - 97)]++;
            c2[(t[i] - 97)]++;
        }
        for (int i = 0; i < 26; i++) {
            if (c1[i] != c2[i]) {
                 return false;
            }
        }
        return true;
    }
};
```

4 - Group Anagrams - Medium

Notes

The optimal solution uses the same 26 alphabet count method but additionally uses a map to store the same type anagrams.

```
class Solution {
private:
    string getKey (string str) {
        vector<int> v(26,0);
        for (int i = 0; i < str.size(); i++) {</pre>
            v[str[i] - 'a']++;
        }
        string s = "";
        for (int i = 0; i < 26; i++) {
            s += '#' + to_string(v[i]);
        }
        return s;
    }
public:
    vector<vector<string>> groupAnagrams(vector<string>& strs) {
        unordered_map<string, vector<string>> um;
        for (int i = 0; i < strs.size(); i++) {</pre>
            string k = getKey(strs[i]);
            um[k].push_back(strs[i]);
        }
        vector<vector<string>> v;
        for (auto i = um.begin(); i != um.end(); i++) {
            v.push_back(i->second);
```

```
return v;
}
```