

(iv) Hexadecimal (base 16)

The range is from ~~0-15~~ 0-9, A-F

Representation : 0x12, 0XA0

Float : This value is represented by 'float' class. It is a real number with floating point represented by a decimal point (.).

float can also be scientific numbers with e or E to indicate the power of 10

Eg: 2E7, 7.95277771

$$a = 10E2$$

print(a)

Note - There is no double datatype.

Complex : complex number is represented by the 'complex' class. Complex datatypes can be used to solve mathematical functions like $a + bi$ where a is real part, b is imaginary part. It is specified as (real part) + (imaginary part)j

Eg:

$$\text{imgnum} = 7+2j$$

print(imgnum)

$$\text{imgnum2} = -2+j$$

print(imgnum2)

$$c = 10.2 + 1.7j$$

print(c)

print(imgnum - imgnum2)

Type function :

type() function in python is used to determine the type of data-type.

Prog:

x = 10

y = 3.14

z = "elon"

c = 2.9j

b = True

print(type(x)) # <class 'int'>

print(type(y)) # <class 'float'>

print(type(z)) # <class 'str'>

print(type(c)) # <class 'complex'>

print(type(b)) # <class 'bool'>

Type conversion : (or) type casting :

Type casting is a process to convert a variable or value from one datatype to another datatype. Python have multiple inbuilt functions for type casting.

Inbuilt func

1) int()

2) float()

3) complex()

Description

- used to convert other types to integer datatype

- used to convert other types to float datatype

- used to convert other type to complex datatype

4) bool() → used to convert other type to boolean datatype

5) str() → used to convert other types to string datatype.

integer

int() - It is used to convert any datatype integer except complex datatype and string datatype

float-num = 3.14

string-str = "elon"

complex-c = 3.14j

str-num = "111"

print(int(float-num)) # 3

print(int(string-str)) # error.

print(int(complex-c)) # error it is not possible

print(int(str-num)) # 111

bool-num = True

print(int(bool-num)) # 1

float() - It is used to convert any datatype to float datatype except complex and string/literals.

int-num = 19

str-literal = "num"

complex-num = 9.9j

print(float(int-num)) # 19.0

str-literal

print(float(str-literal)) # error

- 4) `bool()` → used to convert other type to boolean datatype
- 5) `str()` → used to convert other types to string datatype.

integer

`int()` - It is used to convert any datatype integer except complex datatype and string datatype

`float-num = 3.14`

`string-str = "elon"`

`complex-c = 3.14j`

`str-num = "111"`

`print(int(float-num)) # 3`

`print(int(string-str)) # error.`

`print(int(complex-c)) # error it is not possible`

`print(int(str-num)) # 111`

`bool-num = True`

`print(int(bool-num)) # 1`

`float()` - It is used to convert any datatype to float data type except complex and string like vals.

`int-num = 19`

`str-literal = "next"`

`complex-num = 9.9j`

`print(float(int-num)) # 19.0`

`# str-literal`

`print(float(str-literal)) # error`

```
print(float(complex(1, 2))) # 1+2j  
print(float("0.999")) # 999.0
```

complex - complex. we have two forms in
complex type casting.

(i) complex(x)

here, x is real part that is complex number
is like $x + 0j$

(ii) complex(x, y)

here, x is real part and y is imaginary part
i.e. complex number is like $x + yj$

Program:

~~-----~~

```
print(complex(42)) # 42+0j
```

```
print(complex(9.1)) # 9.1+0j
```

```
print(complex(true)) # 1+0j
```

```
print(complex("true")) # error
```

```
print(complex("11")) # 11+0j
```

```
print(complex(1, 2)) # 1+2j
```

```
print(complex(1.1, 2.2)) # 1.1+2.2j
```

```
print(complex(true, false)) # 1+0j
```

```
print(complex("Hi", "complex.")) # error
```

```
print(complex("11", "12")) # 11+12j
```

bool() - It is used to convert any datatype to boolean datatype

Proof:

print(bool(0)) # false - valid int to boolean is possible
print(bool(10)) # true - valid other than 0 returning true

print(bool(7.2)) # true

print(bool(2+3j)) # true

print(bool(0+0j)) # False

print(bool()) # False

print(bool("true")) # True

Note: If both real and imaginary parts are zero (0), then returns (False) False

If both real and imaginary parts are other than zero, returns (True) True

String data type

A string is a collection of one or more characters enclosed in (single quotes, double quotes or triple quotes on both sides). In python, there is no character data-type.

A character is a string of length 1. If it is represented by 'str' class. In python, string is an immutable sequence datatype.

name = "elon musk"

city = 'LA'

country = "USA"

```
print("name:", name)
print("city:", city)
print("country:", country)
```

List :

List is an advanced data type. A List is an ordered collection of data items. The items in a list does not need to be of same data type. Different types of data lists are used to store multiple items in a single variable. Lists are represented using [] - a pair of square brackets.

* List is mutable, means we can make changes in the list

Eg: $l = [10, 20, 30, 40]$

student = ["23608-CM-008", "Avv", "Male",
True, 40.2, 17]

Tuple :

Tuple is an advanced data type. It is provided by `tuple()` function. Tuple works like a list but it is ordered and immutable. Tuples are defined by enclosing elements in parentheses - () separated by comma (,)

Eg: $t = (10, 20, 30, 40)$

student = ("23608-CM-008", True, 17, 40.2)

Set :

In python, set is an ordered collection of advanced datatype which is mutable and ~~has~~ no duplicate elements. Elements are enclosed in curly braces - { }.

Eg:

`s = {10, 20, 30, 40, 50}`
`print(s)`

~~Output : {40, 50, 20, 10, 30}~~

`>>> s2 = {10, 20, 30, 10, 20, 30}`

`>>> s2`

`{10, 20, 30}` # duplicate values are eliminated internally and automatically

Dictionary :

Python dictionary is advanced datatype which is unordered collection of data items while other data-types have only one value unlike dictionary.

Dictionary items are represented in key: value pairs can also referred by using key name

Example :

`Person = {`

`"name": "elon",`

`"age": 67,`

`"companies": ["spaceX", "tesla", "x"]`

`}`

`print(Person)`

input() function :

Input and output statements in python :

Some of the functions like `input()` and `print()` are widely used for standard input and standard output operations.

input statement in python :

We have two ways to define input statements.
They are -

- 1) `raw_input(prompt)`
- 2) `input(prompt)`

raw_input("Enter a string")

By default it takes anything in string format only,
if required, do typecasting

input(prompt)

— where prompt is the string we —
want to display on the screen. This function
first takes input from the user and converts
it into string. Type of returned object always
is a string <class 'str'>

Prog :

```
name = input("Enter your name: ")
```

```
age = int(input("Enter your age: "))
```

```
address = input("Enter your address: ")
```

```
print("Name : ", name)
```

```
print("Age : ", age)
```

```
print("Address : ", address)
```

input() function works in python - when input() function executed, program flow will be stopped until the user has given the input.

- * the text or message display on the output screen to ask the user to enter input value is optional i.e. prompt will be printed on the screen is optional
- * whatever you enter as input, input() function converts it into a string. If you enter an integer value till input() function converts into string. You need to explicitly convert into integer in your code using type casting.

Output statement in python

In python, to print the output to the console print() function is used.

Syntax of print()

```
print(*args, sep='', end='\\n', file=None, flush=False)
```

* Prints the values to a stream, or to `sys.stdout` by default

sep - string inserted between values, default a space

end - string appended after the last value, default a new line

file - a file-like object (stream),
defaults to the current standard

flush - whether to forcibly flush the stream

dictionary

car = {

 "brand": "Lamborghini",

 "model": "Aventador",

 "year": 2014

}

print(car)

Format-1

print() with no args :-

print() function without args provided an empty new line.

Eg:-

```
print()
```

Format-2

print() with string args :-

Eg:-

```
print("Hi all") # String argument quoted with  
# single quote or double quote
```

```
print('Python' + 'programming') # string arguments  
# only concatenate with '+' operator
```

```
print('Python'*5) # Repetition operator (*)  
# apply here one should be  
# string and other should be int
```

Format - 3

prints with n number of args -

a, b, c = 10, 20, 30

print(a, b, c)

print("are the values")

print(a, b, c, "are the values")

like values/ like : 10, 20, 30

10 20 30 are the values. # By default space is
between args.

sep attribute

If you want to print any separator in b/w args,
we can include this "sep" attribute at the end of
all args. the default separator is space.

Eg). print("elon", "musk", sep = " - ")

O/P: elon-musk

Print("hi", "all", "welcome", sep = " : ")

hi : all : welcome

end attribute (args) -

If you want to print two or more lines into a
single line with a separator we can use end
argument in print statement, to concatenate
the next line, we can include 'end' arg at the
end.

Eg). print("hi", end = " : ")

print("all", end = " : ")

print("welcome")

hi : all : welcome

```
# 10:20:30 $ hi * all
```

```
print(10, 20, 30, sep=":", end="$")
```

```
print("hi", "all", sep="*")
```

Output Formatting

f-strings

```
name = "john"
```

```
age = 18
```

```
print(f"my name is {name}. I am {age} years old")
```

```
city = "Grenada"
```

```
temperature = 38.2
```

```
print(f"Today {city} is {temperature} degrees hot")
```

print() with formatting quotes :

%d - formatting code for int type.

%i - formatting code for int type

%f - formatting code for float type

%s - formatting code for string type

```
print(reformatting code ". % (variables))]
```

```
print("my name is %s. I am %d years old "%( "john", 25)).
```

```
print("Today %s is %f degrees hot "%( "Grenada", 38.2))
```

$a, b, c \leq 10, 20, 30$

`print("A:{}d , B:{}d , C:{}d ".format(a,b,c))`

print() with replacement operator

`print()` function uses replacement operator

- {} is replacement operator.

Syntax - :

`print('indexed/non-indexed replacement operators')`

• `format(variables)`

Indexed
`name = "JB"`

`age = 25`

`print("my name is {} . I'm {} years old ".format(name, age))`

Non-Indexed

`print("my name is {} . I'm {} years old ".format(name, age))`

• `format(variables)`

`name = "Naga Vamsi"`

`branch = "CSE"`

`roll_no = "2JG08-CM-008"`

`print("I'm {} . I'm studying {} .`

`my roll_no is {} ".format(name, branch, roll_no))`

`print("I'm {} . I'm studying {} . my roll_no`

`is {} ".format(name, branch, roll_no))`

$x = 5$

$y = 10$

print("the value of x is {} and y is {}".format(x,y))

the value of x is 5 and y is 10

Here, {} are used as placeholders. we can specify the order in which they are printed by using numbers.

a = "python"

b = "programming"

Indexed:

print("I love {} and {}".format(a,b))

print("I love {} and {}".format(b,a))

non-indexed

print("I love {} and {}".format(a,b))

print("I love {} and {}".format(b,a))

we can also format strings like old printf style and in C programming language we can use the % operator.

a = 12.3456789

print("the value of a is %.2f" % a) # 12.35

Print("the value of a is %.4f %.2f" % (a)) # 12.3457

Input Formatting

split()

```
a, b, c = input("Enter three values : ").split()
print(f"First value : {a}")
print(f"Second value : {b}")
print(f"Third value : {c}")
```

```
lang1, lang2, lang3 = input("Enter three prog langs : ").split()
print(f"lang1 : {lang1}")
print(f"lang2 : {lang2}")
print(f"lang3 : {lang3}")
```

Enter three prog langs : c, go, rust

lang1 = c

lang2 = go

lang3 = rust

Formatted Input

User to enter multiple values or inputs in one line.

In C/C++, user can enter multiple values in one line, using scanf(). But in Python, user can enter multiple values or inputs in one line by using split() method.

Using split() method :

This function helps us in getting multiple inputs from the user. It breaks given input by the specified separator. If the separator is not provided, then any whitespace is a separator.

generally, users use a split() method to split a python string but not one can use it in taking multiple inputs.

1

Program without splitting the input
Input is taken as a single string
(of all the user input) then
the string is split into words
using split() function which
works on whitespace by default.
split() function splits the
string into words based on
whitespace by default.

Program with splitting the input
Input is taken as multiple strings
separated by commas (,).
The input is split into words
using split() function which
works on whitespace by default.
split() function splits the
string into words based on
whitespace by default.

Program with splitting the input
Input is taken as multiple strings
separated by commas (,).
The input is split into words
using split() function which
works on whitespace by default.

Python Operators:

Python operators in general are used to perform operations on values and variables. They are standard symbols used for the purpose of logical and arithmetic operators. In python, there are six types of operators.

- (1) Arithmetic operators
 - (2) Relational or comparison operators
 - (3) Bitwise operators
 - (4) Assignment operator
 - (5) Special operators
 - (6) Logical operators
- membership operator
identity operator

Arithmetic operators :-

Arithmetic operators are used to perform various mathematical operations like addition (+), subtraction (-), multiplication (*), division (/), modulus (%), and float division (//), exponentiation (**).

<u>operator</u>	<u>name</u>	<u>Example</u>
+	addition	$x+y$
-	subtraction	$x-y$
*	multiplication	$x*y$
/	division	x/y
%	modulus	$x \% y$
//	float division	$x//y$
**	exponentiation	$x**y$

Addition operator :- uses plus (+) symbol for adding values b/w int, float and in combination it also acts as concatenation operator in b/w strings literals only

<code>>>> a = 10</code>	<code>>>> a = "python"</code>
<code>>>> b = 20</code>	<code>>>> b = "programming"</code>
<code>>>> a+b # 30</code>	<code>>>> a+b # python programming</code>
<hr/>	
<code>>>> a = "Python"</code>	<code>>>> a = 10.5</code>
<code>>>> b = 20</code>	<code>>>> b = 2</code>
<code>>>> a+b # error</code>	<code>>>> a+b # 12.5</code>
<p># + acts as concatenation of in b/w two strings only</p>	

Subtraction operator :- uses minus (-) symbol for subtracting values between int, float and in combination.

<code>>>> a = 10</code>	<code>>>> a = 105.2</code>
<code>>>> b = 20</code>	<code>>>> b = 2</code>
<code>>>> a-b # -10</code>	<code>>>> a-b # 103.2</code>

Multiplication operator :- uses star (*) symbol for multiplying values between int, float and in combination. It works as repetition operation between string, lists, tuples etc,

```
>>> a = 10  
>>> b = 20  
>>> a * b # 200
```

```
>>> a = (10, 20)  
>>> a * 2  
(10, 20, 10  
(10, 20)  
# twice values  
will be repeated.  
* acts as a repetition operator
```

Division operator :- uses slash(/) symbol for dividing values between int, float and in combinations. Division operator '/' always returns float value only.

```
print(5 / 2) # 5.0
```

Modulus operator :- uses percentage(%) symbol to know the remainder of the division operation b/w two integer values only.

```
>>> a = 11  
>>> b = 3  
>>> a % b # 2
```

Exponent power Operator :- EXPONENT/ POWER operator uses (***) doublestar on integer, float and complex values

>>> a = 2	>>> b = 11.1	>>> c = 1.2
>>> a ** 4	>>> b ** 1	>>> c ** 2
16	11.1	1.44

float division operator: - uses double slash (//)
and it works on both integer and float
data types. If two operands are integers,
then it returns integer value or if
two operands are float then it returns
float value. It always prints nearest integer
value in float sign when the numerator
is integer.

```
>>> a=5      >>> a=5.0     >>> a=5.0  
>>> b=2      >>> b=2.0     >>> b=2  
>> a/b #2    >> a/b #2.5   >> a/b #2.0
```

```
a = int(input("Enter a number : ")) # 5  
b = int(input("Enter another number : ")) # 2  
print("a+b : ", (a+b)) # 7  
print("a-b : ", (a-b)) # 3  
print("a*b : ", (a*b)) # 10  
print("a/b : ", (a/b)) # 2.0 (float)  
print("a%b : ", (a%b)) # 1  
print("a**b : ", (a**b)) # 25  
print("a//b : ", (a//b)) # 2 (int)
```

Relational or Comparison operators:

It compares the values on either side of the operand and determine the relation b/w them.

It is also referred to as relational operator.

Various comparison operators in python are

<, >, ==, !=, <=, >=

<u>operator</u>	<u>name</u>	<u>Example</u>
==	equal	$x == y$
!=	not equal	$x != y$
>	greater than	$x > y$
<	less than	$x < y$
>=	greater than/ equal to	$x >= y$
<=	less than/ equal to	$x <= y$

less than (<): It checks the content b/w two sides of operand and returns boolean value accordingly.

`>>> a = 10`

`>>> b = 2`

`>>> a < b`

`False`

`>>> a = "Python"`

`>>> b = "python"`

`>>> a < b`

`False`

Greater than (>): It checks the content b/w two sides of operands and returns boolean value accordingly.

`>>> a = 10`

`>>> b = 2`

`>>> a > b`

`True`

`>>> a = "Python"`

`>>> b = "python"`

`>>> a > b`

`False`

less than/equal to (\leq): It checks the content b/w two sides of operands and return boolean value accordingly.

```
>>> a=10           >>> a="python"  
>>> b=2             >>> b="python"  
>>> a<=b           >>> a<=b  
      False            True
```

greater than/equal to (\geq): It checks the content b/w two sides of operands and return boolean value accordingly.

```
>>> a=10           >>> a="python"    >>> a="python"  
>>> b=2             >>> b="python"    >>> b=5  
>>> a>=b           >>> a>=b         >>> a>=b  
      True            True        #error
```

equality (\equiv): It checks the content b/w two sides of operands and return boolean value accordingly. equality check ~~will~~ will be done in b/w incompatibility data types only.

```
>>> a=10           >>> a=True  
>>> b=2             >>> b=True  
>>> a==b           >>> a==b  
      False            True
```

not-equality ($!=$): It checks the content b/w two sides of operands and return boolean values accordingly. not-equality check will be done b/w incompatibility data types

```
>>> a = true  
>>> b = true  
>>> a != b  
False
```

Chaining comparison operator in python :

Chaining comparison is allowed to check if all the comparisons in expression returns true, then only the complete expression returns true Otherwise
returns false

Eg: $10 < 20 < 30 < 40 \Rightarrow \text{True}$, each expression is true from left to right and return true

Prog :

```
a = int(input("Enter a value")) # 5  
b = int(input("Enter b value")) # 2  
print("a == b:", (a == b)) # False  
print("a != b:", (a != b)) # True  
print("a > b:", (a > b)) # True  
print("a >= b:", (a >= b)) # True  
print("a < b:", (a < b)) # False  
print("a <= b:", (a <= b)) # False
```

Assignment operator -

Assignment operator is used to assign values from right side to left ~~right~~ side. Single equal to (=) is used as assignment operator.

<u>Operator</u>	<u>Same as</u>	<u>Example</u>
=	$x = 5$	$x = 5$
+=	$x = x + 5$	$x += 5$
-=	$x = x - 5$	$x -= 5$
*=	$x = x * 5$	$x *= 5$
/=	$x = x / 5$	$x /= 5$
**=	$x = x ** 5$	$x **= 5$
/=	$x = x / \sqrt{5}$	$x / \sqrt{=} 5$
//=	$x = x // 5$	$x // = 5$
&=	$x = x \& 5$	$x \& = 5$
^=	$x = x ^ 5$	$x ^ = 5$
<<=	$x = x << 5$	$x << = 5$
>>=	$x = x >> 5$	$x <<= 5$
=	$x = x 5$	$x = 5$ (pipe)

also # 10 value will be assigned to a
~~a~~
as $a=b=c=d=10$ # chaining in assignment operator
will be possible in python.

$a, b, c, d = 10, 20, 30, 40$ # special assignment

feature in python but no. of left hand side
variables and no. of right hand side args
should be equal.

$a, b = b, a$ # This is also possible in python
without using a temporary variable,
we can swap two values.

$a > b ? \text{printf}(“a is greater”) : \text{printf}(“b is greater”);$

Ternary operator:

In python, a simplified single lined ternary
operator is used for decision making.

Ternary operator reduces the code length.

\Rightarrow first value if condition else second value

~~$x = 30$~~ if $40 < 30$ else 40 # $x = 40$

~~greater than = a~~ if $a > b$ else b

$\text{print}(“Greater : “, greater than)$

~~less than = a~~ if $a < b$ else b

$\text{print}(“Smaller : “, less than)$

Logical operators:

Logical operators in python are used for conditional statements are true or false.

There are three types of logical operators

In python -

Logical and

" " or
" " not

For "and" operator , it returns true if both operands are true (left and right)

For "or" operator it returns true either of the operands (right ~~and~~ or left side) is true.

For 'not' operator , returns true if the operand is false and false otherwise.

Operator Description Example

and

- returns True if both statements are true

$a < 5$ and $b < 10$

or

- returns True if one of the statements is true

not

- return True if False and vice versa

not True #False

not False #True

not ($a < 5$ and $b < 10$)

$\Rightarrow a = \text{true}$
 $\Rightarrow b = \text{false}$
 $\Rightarrow a \text{ and } b$
 false

Prog:

$a = \text{bool}(\text{input}(\text{"Enter a value : "}))$

$b = \text{bool}(\text{input}(\text{"Press enter : "}))$

$\text{print}(\text{"a and b : "}, (a \text{ and } b))$

$\text{print}(\text{"a or b : "}, (a \text{ or } b))$

$\text{print}(\text{"not a : "}, (\text{not } a))$

write a program to find minimum from the given two numbers at run-time.

Prog:

$a = \text{int}(\text{input}(\text{"Enter number 1 : "}))$

$b = \text{int}(\text{input}(\text{"Enter number 2 : "}))$

$\text{min} = a \text{ if } a < b \text{ else } b$

$\text{print}(\text{"minimum : "}, \text{min})$

Module :

Module is a group of functions, variables, methods, classes. Group of modules are known as libraries.

Modules are simply files with the ".py" extension containing Python code that can be imported inside another Python program.

In python, many libraries and modules are available. If any module is needed in your program, then you must import module to your code.

import module ← Syntax

calc.py

def sum(a, b):

return a+b

def diff(a, b):

return a-b

def power(a, b):

return a**b

def avg(a, b):

return (a+b)/2

def produce(a, b):

return a*b

def divide(a, b):

return a/b

test calc.py

```
import calc
```

```
print(f"Sum : hcalc.sum(10, 20)"}") # 30
print(f"Diff : hcalc.diff(10, 20)"}") # -10
print(f"Product : hcalc.product(10, 20)"}") # 200
print(f"Division: hcalc.divide(10, 20)"}") # 0.5
print(f"Avg: hcalc.avg(10, 20)"}") # 15.0
print(f"Power : hcalc.power(2, 3)"}") # 8
```

~~def~~

```
import math as m
```

```
print(m.pi)
```

```
print(f"Factorial of 5 : m.factorial(5)"}")
```

```
print(f"sqrt of 2 : m.sqrt(2)"}")
```

```
a = int(input("Enter num1 : "))
```

```
b = int(input("Enter num2 : "))
```

```
c = int(input("Enter num3 : "))
```

~~min =~~ ~~if a < b~~

$\alpha < b$
 $(\alpha \text{ or } b) / /$

~~if a < b else ~~a < c~~~~ $\alpha < c \quad b < c$

$\alpha / / \quad b / / c$

$min = a$ if ($a < b$ and $a < c$) else b if ($b < a$ and $b < c$)
use c

```
print("minimum is ", min)
```

Second form (denary operator)

`x = first_value if condition1 else second_value
if condition2 else third_value`

write a program to print value by two conditions

```
x= 10 if 20 < 30, else 40 if 50 < 60 else 70  
print(x)
```

In the above, condition is calculated first after that finalized value is calculated to the remaining condition is evaluated

Maximum of three numbers

```
a = int(input("Enter number:"))
```

b = int(input("Enter num2: "))

$C = \text{input}(\text{Enter next num : })$

`max = a if a>b and a>c else b if b>c else c
print(max)`

Bitwise operators:

It indicates that the operators perform operation in the memory. Bitwise operators are used to compare binary numbers. These operators act on bit and perform bit-by-bit operation.

The operators can be applied on int and boolean data types only, otherwise if you try to apply other than it simply returns error.

<u>operator</u>	<u>Name</u>	<u>Description</u>
&	and	- sets each bit to one if both bits are one.
	or	- sets each bit to one if one of the two bits is one
^	XOR	- sets each bit to one if only one of two bits is one
<u>complement</u>	<u>complement</u>	- Inverts all the bits
»	Signed Right Shift	- shifts right by pushing copies of the leftmost bit in from the left and let <u>right most bits fall off</u>
«	zero fill left shift	- shift left by pushing zeros in the form the right and let <u>left most bits fall off</u> .

Bitwise 'and'(&) : If both bits are one , then only it returns 1 otherwise returns 0 (zero)

$$\begin{array}{r} 4 \& 5 \\ \hline 100 \\ 101 \\ \hline 100 \\ 4 \end{array}$$

$$\begin{array}{r} 5 \& 3 \\ \hline 101 \\ 011 \\ \hline 001 \\ 1 \end{array}$$

$$\begin{array}{r} 101 \\ 010 \\ \hline 000 \end{array}$$

Bitwise 'or'(|) : If at least one bit is one , then it returns 1 otherwise returns 0

$$\begin{array}{r} 4 | 5 \\ \hline 100 \\ 101 \\ \hline 101 \\ 5 \end{array}$$

$$5 | 3 = 111 = 7$$

Bitwise XOR(^) : If both bits are different then only it returns 1 otherwise returns 0

$$4 ^ 5 = 001 - 1$$

$$5 ^ 3 = 110 - 6$$

complement (~) - this is one's complement.

The formula is

$$\boxed{\sim x = -x - 1}$$

$$\sim 5 = -5 - 1 = -6$$

left shift (ll) - shifting the bits towards left and vacant places of the right side will be filled with zeroes only.

$$7 \ll 2$$

$$\begin{array}{r} 0000 \ 0111 \\ 0010 \ 1100 \\ \hline 1100 = 28 \end{array}$$

$$10 \ll 2 = 40$$

$$0000\ 1010$$

$$\begin{array}{r} 00101000 \\ - 26043210 \\ \hline = 8 + 32 + = 40 \end{array}$$

0101

~~0000~~

$$1 \ll 2 = 4$$

$$0000\ 0001$$

$$\begin{array}{r} 210 \\ 0000\ 0100 \\ \hline = 4 \end{array}$$

Right shift ($>>$) — shifting the bits towards right
and vacant (placed) of the left most end side
are filled by sign bit only

$$7 >> 2 = 1$$

$$0000\ 0111$$

$$\begin{array}{r} 0000\ 0001 \\ \hline = 1 \end{array}$$

$$10 >> 2 = 2$$

$$0000\ 1010$$

$$\begin{array}{r} 0000\ 0010 \\ \hline = 2 \end{array}$$

$$5 >> 3 = 0$$

$$0000\ 0101$$

$$\begin{array}{r} 0000\ 0000 \\ \hline = 0 \end{array}$$

Prog.

```
a = int(input("Enter a number : ")) # .5
```

```
b = int(input("Enter b number : ")) # 2
```

```
print("a&b : ", (a&b)) # 0
```

```
print("a|b : ", (a|b)) # 7
```

```
print("a^b : ", (a^b)) # 5
```

```
print("~a : ", (~a)) # -6
```

```
print("a<<b : ", (a<<b)) # *
```

```
print("a>>b : ", (a>>b)) #
```

Special operators:

There are two types of special operators available in python. They are -

- (i) Identity operator
- (ii) membership operator

Identity operator: are used to deal with address of two objects and to compare addresses. The two identity operators used in python are - is, is not

is - returns true if two operands have same address

is not - returns true if two operands have different location address

<u>Operator</u>	<u>Description</u>	<u>Example</u>
is	- returns true if both variables are the same object	<code>x = y</code>

is not - returns true if both variables are not the same object

$\gg> a = 10$
 $\gg> b = 10$

$\gg> id(a)$ # id() function is used for address
id(a) returns address of a

$\gg> a is b$ # true

$a = 30$

$b = 10$

$c = a$

print(a is not b) # true

print(a is c) # true

Membership Operator : to check if the object is a member in the given sequence or not.
the sequence may be string , list, tuple ,etc,
there are two types of membership operators -

(i) in

(ii) not in

membership opr gives 1 result based on variable present in the specified sequence or string

<u>Operator</u>	<u>Description</u>	<u>Example</u>
in	- returns true if a sequence the with specified value is present in the object	ge in y
not in	- returns true if a sequence with the specified value is not present in the object	sc not in y.

$l = [10, 20, 30, 40]$

print ('10 in l') # true

$l = (10, 'hi', 40, 10.5)$

print ('h' in l) # true

print (90 not in l) # true

$s = "hello world"$

print ("hello" in s) # true

print (" " in s) # true

print ('o' in s) # true

Operator Precedence :-

(PEMDAS) for arithmetic

PEMDAS - for arithmetic (operators) expression

$$10 + 12 \times 3 \cdot 34 / 8$$

$$\frac{10+12}{8} \times 3 \cdot 34$$

$$10 + 36 \cdot 34 / 8$$

$$10 + 20 \cdot 0.25$$

$$\frac{12}{(2)}$$

$$10 + 2 \cdot \frac{34}{8}$$

$$10 + \frac{16}{8}$$

$$10 + 2$$

$$10 + 2 \cdot \frac{34}{8}$$

$$10 + \frac{80}{8}$$

$$10 + 10$$

$$10 + 0.25$$

$$10.25$$

operator precedence:

this is used in an expression with more than one operator with different precedencies to determine which operator performs first.

precedence of + and *

$$a = 2 + 8 * 7$$

print(a)

operator associativity:

If an expression contains two or more operators with same precedence, then, operator associativity is used to determine it can be either be left-to-right or from right-to-left. all operators except exponent follows left-to-right

* and / are equal evaluation, left-to-right associativity is followed

$$2 * 3 * 2$$

$$2 * 9 = 81$$

Operators

decreasing order of
precedence

Meaning

- $\star \star$ - exponent

$\cdot, /, \star, /, -, >, <$ multiplication, division,
float division, modulus

$+, -$ addition, subtraction

Operational

$>=, <=, <, >,$

$==, !=$

- greater than equal, less than
equal, greater than,
less than,

Assignment operators

$\text{y} = \text{x}$, $\text{y} = \&\text{x}$; $\text{y} = +\text{x}$,
 $\text{y} = -\text{x}$,

meaning

assignment operator

Identity operators

is, is not

Membership operator

in, not in

not, or, and

Logical operators

$$43 + 13 - 9/3 * 7$$

~~$43 + 13 - 9/3 * 7$~~

$$43 + 13 - 3 * 7$$

$$43 + 13 - 21$$

$$56 - 21 = 35$$

~~incorrect~~~~incorrect~~

56
 21
 35 20
 34 0
 60

$\% > *$ if appears in same expression

$\text{y} \% \text{x}$

program to check whether eligible to vote or not

age = int(input("Enter your age : "))

if age >= 18 :

 print ("Eligible to vote")

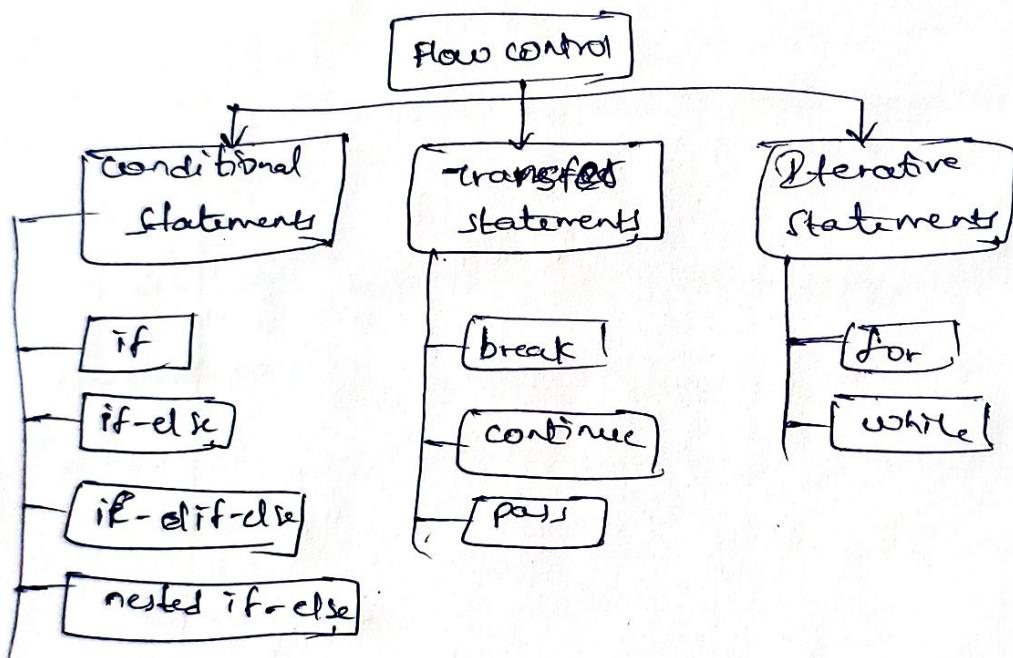
else:

 print ("not eligible to vote")

2. Control flow and Loop statements in Python

control flow statements :

A program's control flow is the order in which program's code execute. the control flow of python program is regulated by conditional statements, loops and function calls



if - statement :

In python, conditional statements act depending on whether a given condition is true or false. You can execute different blocks of depending on outcome of a condition.

If the condition is true, then the true block of code will be executed. If the condition is false then the block of code is skipped. controller moves to next line.

Syntax - simple if

if condition:

 indentation → statements

(or)

if condition:

 statement 1

 statement 2

 ;

 statement n

even or odd -

```
num = int(input("Enter a number: "))
```

```
if num % 2 == 0:
```

```
    print(num, "is even")
```

```
if num % 2 != 0:
```

```
    print(num, "is odd")
```

if - else :

if - else statement checks the condition and executes

if - block code when the condition is true and

if the condition is false, it will execute else -

block code

Syntax :

if condition:

 indentation → statements

else:

 indentation → statements

Eg:

```
num = int(input("Enter a number:"))
```

```
if num%2 == 0:
```

```
    print(num, "is even")
```

```
else:
```

```
    print(num, "is odd")
```

write a program to find whether given number
is divisible by 5 or not.

Prog.

```
num = int(input("Enter a number to check  
divisibility by 5:"))
```

```
if num%5 == 0:
```

```
    print(num, "is divisible by 5")
```

```
else:
```

```
    print(num, "is not divisible by 5")
```

write a program to find maximum of two
numbers.

Prog:

```
num1 = int(input("Enter num 1:"))
```

```
num2 = int(input("Enter num 2:"))
```

```
if num1 > num2:
```

```
    print(num1, "is greater")
```

```
else:
```

```
    print(num2, "is greater")
```

if - elif - else

The if - elif - else statement is used to conditionally execute a statement or block of code.

Syntax:

```
if condition:  
    statement  
elif condition2:  
    statement2  
else:  
    statement
```

Ex:

```
a = 15
```

```
b = 2
```

```
if a == b:
```

```
    print("Both are equal")
```

```
elif a > b:
```

```
    print(a, "is greater")
```

```
else:
```

```
    print(b, "is greater")
```

If the first condition is true, then if-block will be executed and remaining blocks will be eliminated
or if elif-condition is true, then elif-block will be executed other blocks will be eliminated
or if the two conditions are false, then the else-block will be executed.

Bigest among three numbers

a = int(input("Enter a-number : "))
b = int(input("Enter b-number : "))
c = int(input("Enter c-number : "))

if $a \geq b$ and $a \geq c$:

 print(a, "is the biggest")

elif $b > c$:

 print(b, "is the biggest")

else:

 print(c, "is the biggest").

Nested if :

In python, the nested if else statement by placing if statement inside another if-else statement,
it is allowed in python to put any no. of if statements in another if statement.

Syntax :

if condition_outer:

 if condition_inner:

 statement of inner if

 else:

 statement of inner else

 statement of outer if

else:

 statement of outer else

```
1. a = int(input("Enter a-number:"))
2. b = int(input("Enter b-number:"))
3. c = int(input("Enter c-number:"))
```

if a > b :

 if a > c :

 print(a, "is the biggest")

 else :

 print(c, "is the biggest")

~~else:~~

elif b > c :

 print(b, "is the biggest")

; else:

 print(c, "is the biggest")

Iterative or Repeating or Looping statements.

A Repetition statement is used to repeat a group of programming instructions. In Python, we generally have two loops.

(i) for loop (ii) while loop

for loop:

for loop is used to iterate over a sequence that is list, string, tuple, dictionary, set, we can execute a set of statements once for each item in a list, tuple, or dictionary.

Syntax:

for variable in sequence:

code to be executed

a temporary variable that takes the value of the item inside a sequence. On each iteration, loop continues until we reach the last item in the sequence.

Eg:

```
fruits = ["apple", "banana", "coconut", "orange"]
for fruit in fruits:
    print(fruit)
```