Unity plugin

- This project will help integrate bHaptics' haptic devices into Unity environments.
- Current version is 1.5.2 -> **You must check** Migration guide **!**

Prerequisite (Only for Windows8.1 or higher)

- bHaptics Player has to be installed (windows) and running.

Download

- Unity Asset Store

`Or`

- Download the package file, then import it into your Unity Project

Documentation

- Getting Started Guide
- How to set up in the Oculus Quest
- Advanced Guide
- FAQ
- Migration guide

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