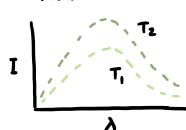
10:06 AM

Thermal radiation - obj has certain wavelength of emission @ certain temp

Experiment:  $I = \sigma T^{4}$   $\sigma = 5.6 \times 10^{-8} \frac{W}{m^{2} K^{4}}$ 

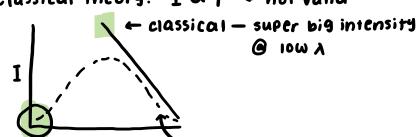
· stefan's Law: Amax 以十

λmax T = 2.89×10-3 mK



ex: obj at T=20° - what is max thermal radiation?

Classical theory: I ∝ T ← not valid



experimental - almost 0 at 10w A Quantum theory: energy is quantized; NOT continuous

E=nE E= hxf Planck's not integral bic integrals continuous Eav = 1 Z Nn En  $I = \frac{2\pi h C^2}{\lambda^5} \frac{1}{e^{h} \%_{T-1}}$ 

Blackbody radiation: everything emits blackbody radiation

## Compton effect:

scattered photon E', P' incident e 3 d scattered electron Ee, Pe

$$f \times \lambda = C$$

$$P = \frac{E}{C} = \frac{h}{\lambda}$$

$$P_{x_i} = P_{x_f} \longrightarrow P = P_e \cos \phi + P' \cos \theta$$

$$P_{y_i} = P_{y_f} \longrightarrow 0 = P' \sin \theta - P_e \sin \phi$$

 $E \cap E \cap E$  levels

$$E_e = \sqrt{C^2 P_e^2 + m^2 C^4}$$

if Pe:0 - E=mc2 50 E+mc2: E'+ Ee

De Broglie's nypothesis: generalized it for all objects

٦ = <del>١</del>

$$\lambda = \frac{h}{mv} = \frac{h}{(1000)(100)} = b \times 10^{-39} \text{m}$$

$$SUPER small 5$$

$$(1001's why we don't see wave behavior in larger objects)$$

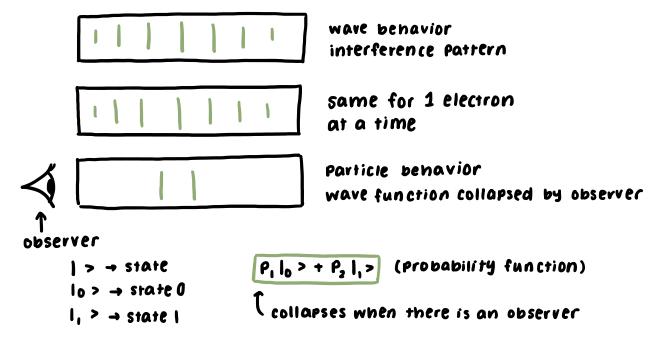
b) 109 bullet v = 50 m/s

 $E = mC^2$ 

$$\lambda = 1.2 \, \text{nm} = 1.2 \times 10^{-9} \, \text{m}$$

t vig asf Iguess TACH

## Double slit:



Uncertainty for classical waves:



 $\Delta x \approx \lambda$ Cuncertainty of x position (NOT the actual Pos)

Δλ S E×λ

$$\triangle \times \triangle \lambda \cong \mathcal{E} \lambda^2 \bigcirc$$

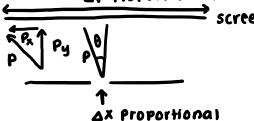
$$P = \frac{n}{\lambda}$$
  $\Delta P = ?$ 

$$\begin{array}{c}
\boxed{1 & 2 : \Delta \times \Delta P \lambda^2 \\
-n : \Delta \times \Delta P \sim \varepsilon n
\end{array}$$

if ax or ap is 0, it's not possible

so there is never an exact position / momentum

single slit diffraction: verify uncertainty principle AP proportional



slit wiath& spread +

 $\sin \theta \sim \frac{\theta}{E} \sim \frac{\lambda}{w}$ 

★ Spread ~ width ~ constant