

Advance Data Structures (COP 5536)

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Project Report

Name: BHARAT BANSAL

UFID: 2591-1118

UF Email Account:

bharatbansal@ufl.edu

PROBLEM STATEMENT

A new search engine “DuckDuckGo” is implementing a system to count the most popular keywords used in their search engine. They want to know what the n most popular keywords are at any given time. You are required to undertake that implementation. Keywords will be given from an input file together with their frequencies. You need to use a max priority structure to find the most popular keywords.

PROJECT DESCRIPTION

The aim of this project is to implement a system to find the ‘n’ most popular keywords that are used in the search engine called ‘DuckDuckGo’.

The project is written in java and the project basically uses the two data structures which are **Max Fibonacci heap** and the **Hash table(i.e. Hash Map in java)**. Max Fibonacci heap is used to keep track of the frequencies of the keywords and the HashMap is used to map the keywords with the pointer to its corresponding node in the heap. No other external inbuilt data structures are used.

COMPILING & RUNNING INSTRUCTIONS

The project has been compiled and tested on thunder.cise.ufl.edu and java compiler on local machine.

To execute the program,

You can remotely access the server using ssh
[username@thunder.cise.ufl.edu](ssh:username@thunder.cise.ufl.edu)

For running the Hash Tag Counter

- 1) Extract the contents of the zip file**
- 2) Type 'make' without the quotes.**
- 3) Type 'java popular_keyword 'file name**

PROGRAM STRUCTURE

Classes:

There are three classes in the program. They are:

- 1) **popular_keyword.java** – This is the main class and handles all the input and output.
- 2) **fibonacci_heap.java** – This class is used to define all the functions pertaining to the Fibonacci heap.
- 3) **node_fibonacci_heap.java** – This class is used to instantiate the object of node in memory.

Variables in classes and their description:

popular_keyword.java

Variables	Type	Description
input_filepath	String	The input filename taken from user.
hash	HashMap<String,node_fibonacci_heap>	The HashMap where node and keyword are stored.
fibonacci	fibonacci_heap	The instance of the Fibonacci heap.
output_file	String	Name of the outputfile.
input_pattern	Pattern	Stores the pattern of the input given, the format of the input. ([\$])([a-z_]+)(\\s)(\\d+)
digit_pattern	Pattern	Stores the pattern of the digits to be removed from the keyword.

input_match	Matcher	Matcher object for input_pattern
digit_match	Matcher	Matcher object for digit_pattern
Keyword	String	keyword to be stored.
Key	Integer	Key value to be stored in node.
n	node_fibo_heap	Represents a new node
inc_key_val	Integer	Old key value+ new key value.
num_rem_nodes	Integer	Number of nodes to be removed
rem_nodefiboheaps	ArrayList<node_fibo_heap>	Stores all the removed nodes
prog_sTime	long	Start time of program.
prog_eTime	long	End time of the program.
prog_tTime	long	End time of the program.

fibo_heap_fh.java

Class Variable	Type	Description
1. maximum_nodefiboheap	node_fibo_heap	Points to the maximum node in the heap.
2. nodes_in_heap	Integer	Signifies the number of nodes that are stored in the heap.

node_fibo_heap.java

Class Variable	Type	Description
d_node	Integer	Signifies the number of nodes that a node can have in its next level.
childCut	Boolean	A Child Cut of false means that no child has ever been removed from that node.
keyword	String	Contains the keyword.
key	Integer	Signifies the value of integer.
l_nodefiboheap	node_fibo_heap	Points to the left node in the circular list.
r_nodefiboheap	node_fibo_heap	Points to the right node in the circular list.
p_nodefiboheap	node_fibo_heap	Points to the parent node
c_nodefiboheap	node_fibo_heap	Points to the child node.

Function Prototype in classes and their description:

node_fibo_heap.java

Function Name	Return Type	Parameters	Description
node_fibo_heap(String , int)	-	String, int	Constructor that initializes the keyword and key.
public String pop_keyword()	String	-	Returns the keyword of the node.

fibo_heap_fh.java

Function Name	Return Type	Parameters	Description
public void node_insertion(node_fibo_heap)	Void	node_fibo_heap	This function inserts a node into the max Fibonacci heap.
public void node_childCut_ check(node_fibo_ _heap)	Void	node_fibo_heap	This function checks the childCut value and makes the necessary changes and performs remove if needed.
public void node_inc_key_v al(node_fibo_he ap, int)	Void	node_fibo_heap , int	This function is used to increase the value of the key to given value in node.
public node_fibo_heap node_rem_maxi mum()	node_fibo_heap	Null	This function removes the maximum node, from the Fibonacci heap.
public void node_same_degr ee_merge()	Void	Null	This function performs degree wise merge. It melds the nodes in the root list of the heap.
public void node_child(node _fibo_heap, node_fibo_heap)	Void	node_fibo_heap, node_fibo_heap	This function is used to make one node a child of other node .