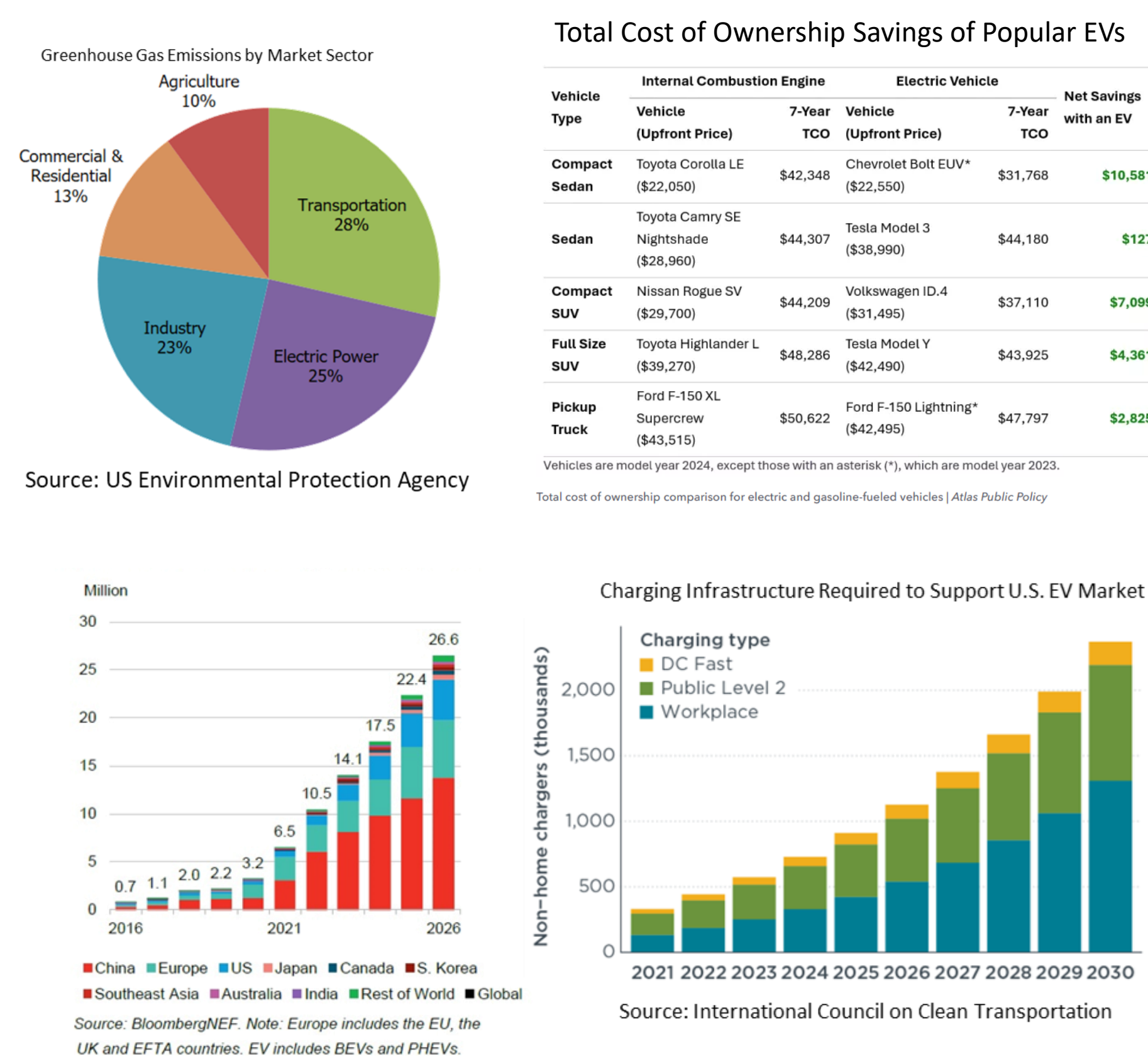


# Placing Electric Vehicle Charging Stations: An Optimization Problem and Unsupervised Machine Learning Solution

Bharath Anand, Grade 10, West Lafayette Jr/Sr High School

## 1. INTRODUCTION AND BACKGROUND

- Transportation is the single largest contributor to greenhouse emissions in the US
- Electric vehicles (EVs) offer a promising pathway to reducing transportation emissions and costs
- The projected rapid growth of EVs requires adequate charging infrastructure
  - “Range anxiety” is one of the major concerns cited by prospective buyers
  - US EV targets will require 1.2 million new public charging stations (20x the current number) by 2030
- Where should new charging stations be placed?
  - Currently, public EV charging stations are set up in an ad hoc market-driven manner



## 2. PROJECT GOALS

- **Engineering Goal:** Develop algorithms and a software tool to determine optimal locations for EV charging stations

- Can be used by government and industry to maximize impact of future investments

- What factors should we consider?

- Convenience
- Capacity
- Coverage



Limitations of Prior Methods

- Single-objective
- Inflexible cost function
- Cannot apply hard constraints (e.g., no-go zones)

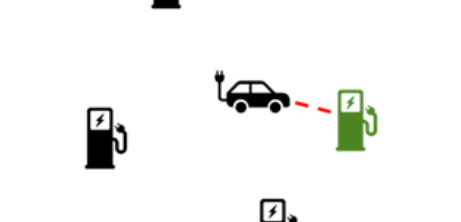
**Convenience:** Average distance between users and charging stations



**Capacity:** Number of users each station is expected to serve



**Coverage:** Maximum allowable distance from each user to the closest station



## 3. OPTIMIZATION PROBLEM FORMULATION

- Inputs

- Geospatial data (EV density)
- Locations of current charging stations
- User-specified limits for capacity and coverage
- Number of charging stations to place

- Outputs

- Suggested locations for charging stations
- Metrics

- Formulation

**Objective:**

$$\min_{s_j, c_{ij}} \frac{1}{\sum_i w_i} \sum_j (w_i \sum_j d(x_i, s_j) c_{ij})$$

**Constraints:**

- $\sum_j c_{ij} = 1$
- $\sum_i w_i c_{ij} \leq \text{max\_capacity}$
- $\sum_i d(x_i, s_j) \leq \text{max\_distance}$

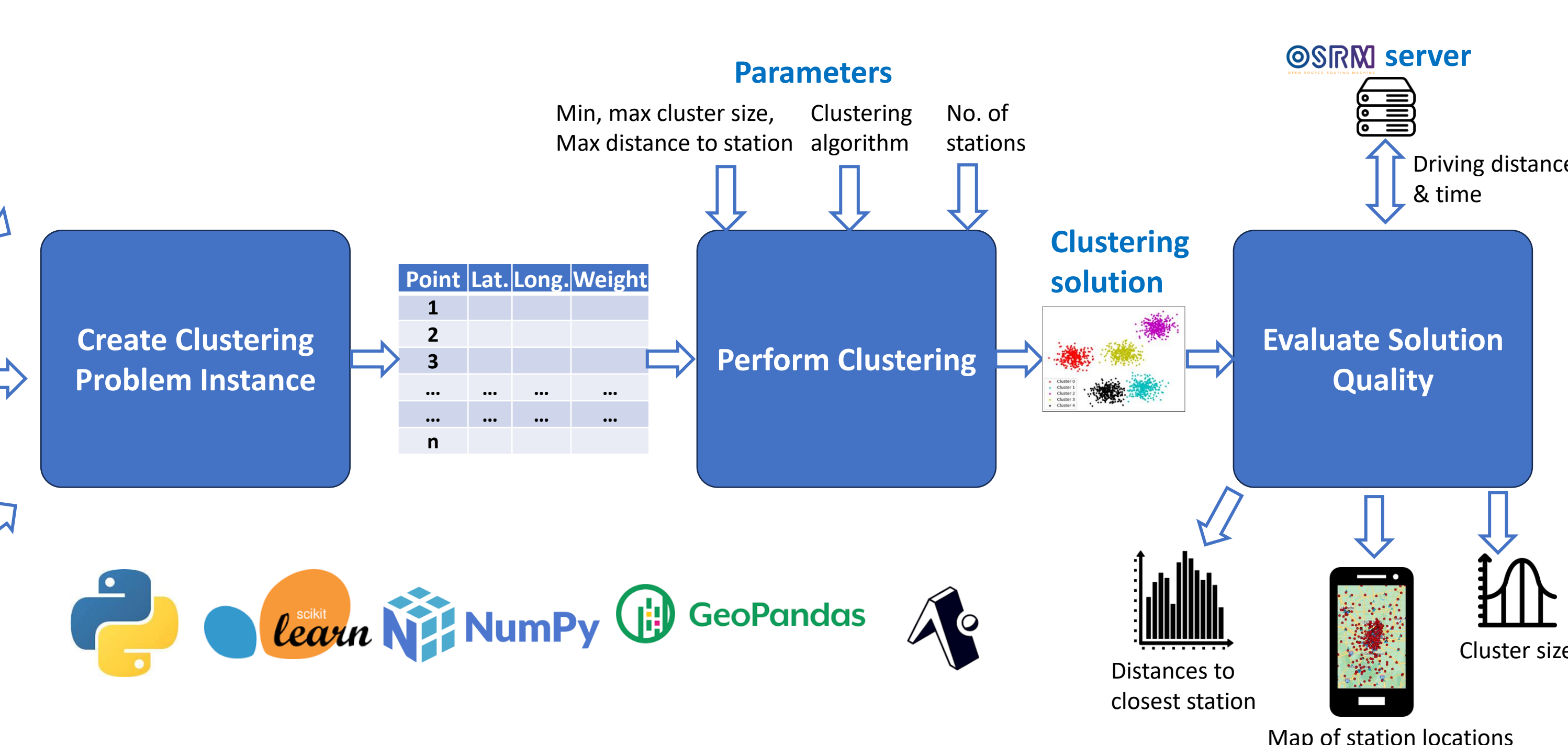
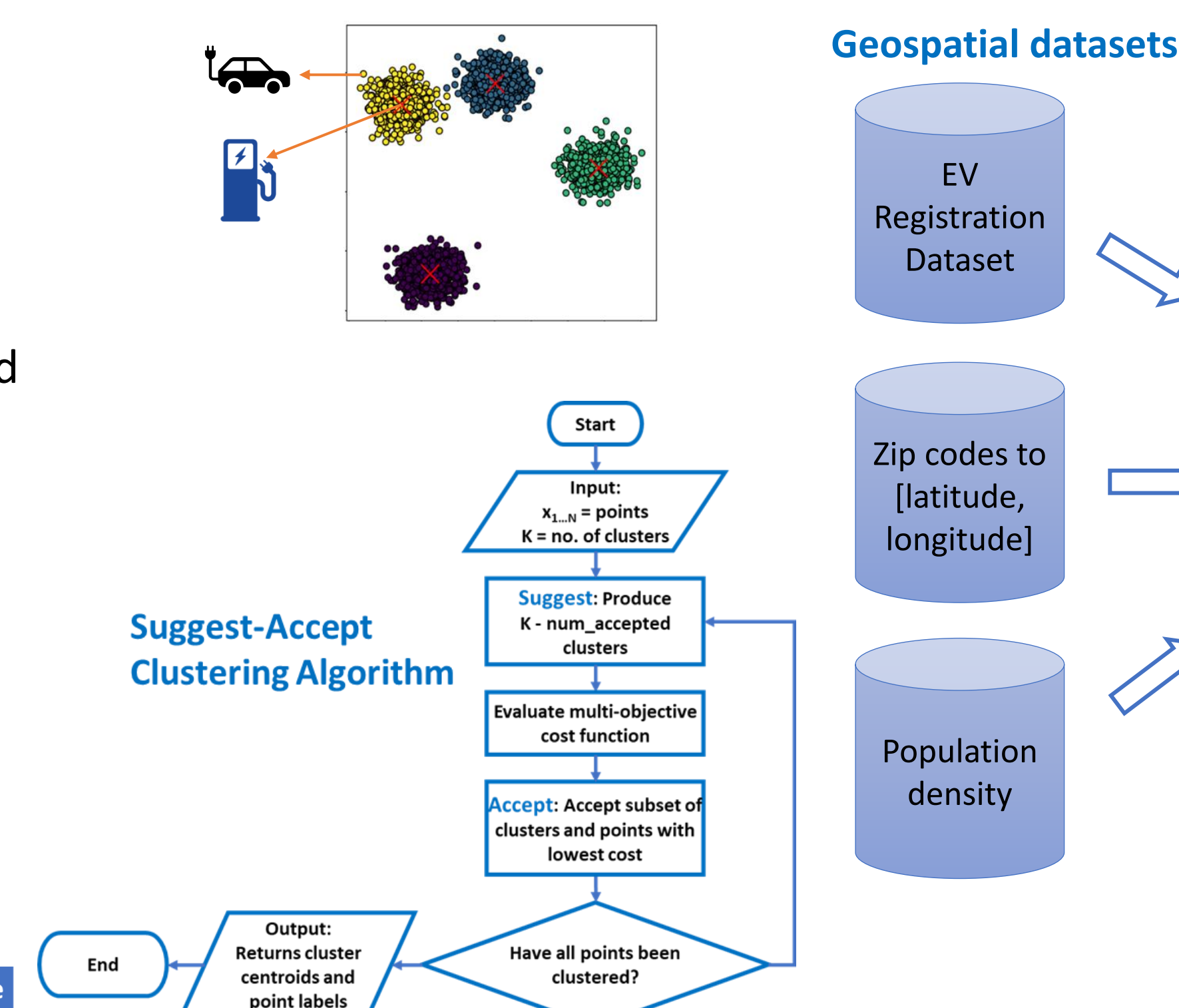
Variable	Definition
$N$	Number of cells the target region is divided into
$K$	Number of charging stations
$x_i$	Location (latitude, longitude) of cell $i$ ( $i = 1 \dots N$ )
$s_j$	Location of station $j$ ( $j = 1 \dots K$ )
$w_i$	Count of electric vehicles in cell $i$
$d(x_i, s_j)$	Distance between $x_i$ and $s_j$
$c_{ij}$	Assignment of cells to stations. $c_{ij} = 1$ iff. cell location $i$ maps to station $j$ ; 0 otherwise
$\text{max\_capacity}$	maximum number of users per station
$\text{max\_distance}$	maximum allowable distance from a user to their closest station

Brute-force solution requires  $O(k^N)$  time  
Even special cases of this problem have been shown to be NP-Hard (Mahajan et al., 2009)

## 4. UNSUPERVISED MACHINE LEARNING SOLUTION

- Clustering, an unsupervised machine learning technique, can be used to group similar or nearby points in a data set
- Naturally suited to EV station placement
  - EV locations  $\rightarrow$  points, Stations  $\rightarrow$  cluster centroids
- State-of-the-art clustering algorithms implemented in EV-PLANNER
  - K-means (Lloyd, 1982), Bisecting K-means (Steinback et al., 2000), Constrained K-means (Bradley et al., 2000)
  - **Limitation:** Cannot directly incorporate multi-objective cost function
- **Novel clustering algorithm:** Suggest-Accept Clustering
  - Iterative two-step method consisting of generation of clusters (any existing algorithm) followed by acceptance of clusters (flexible cost function and constraints)

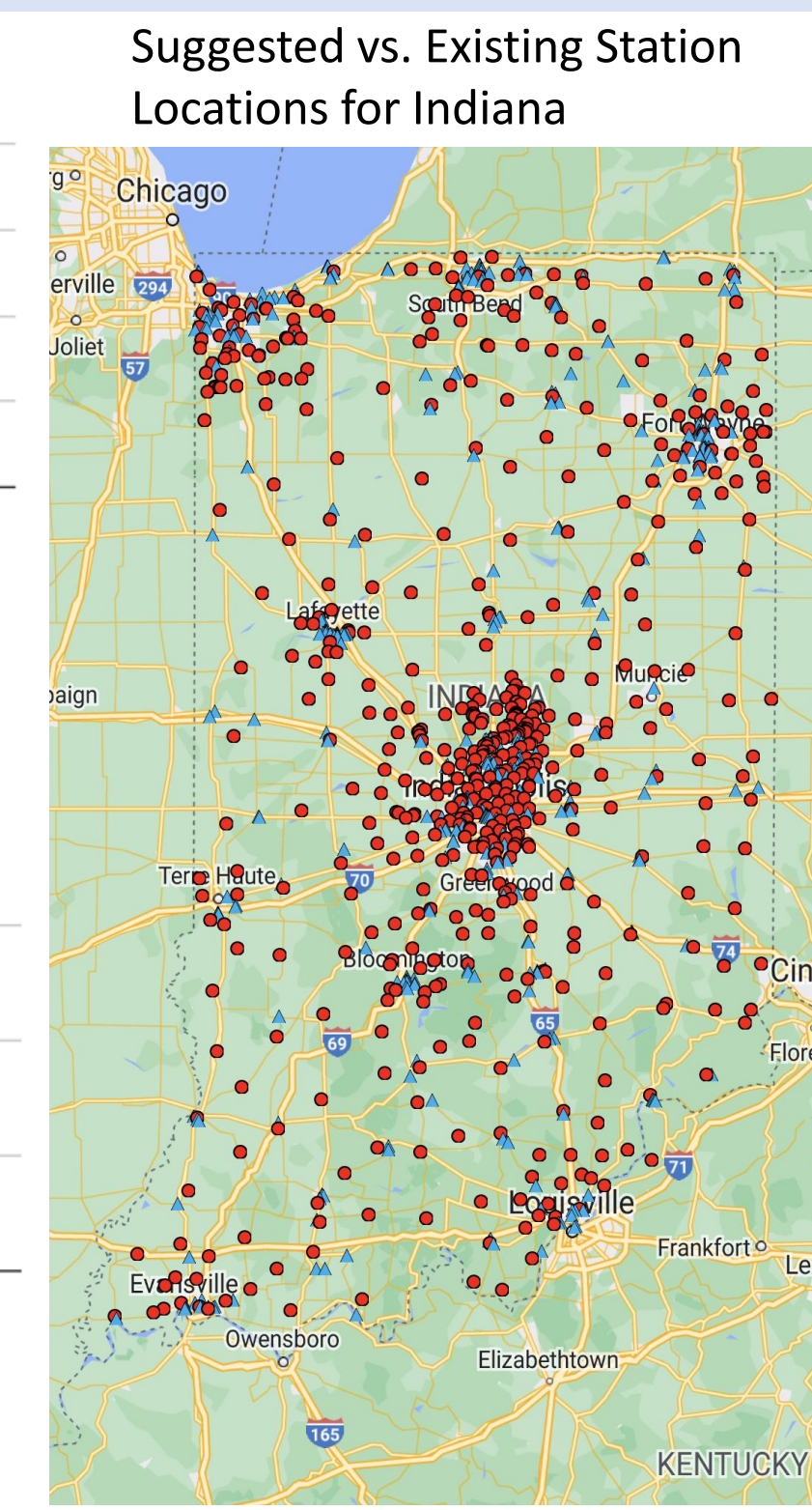
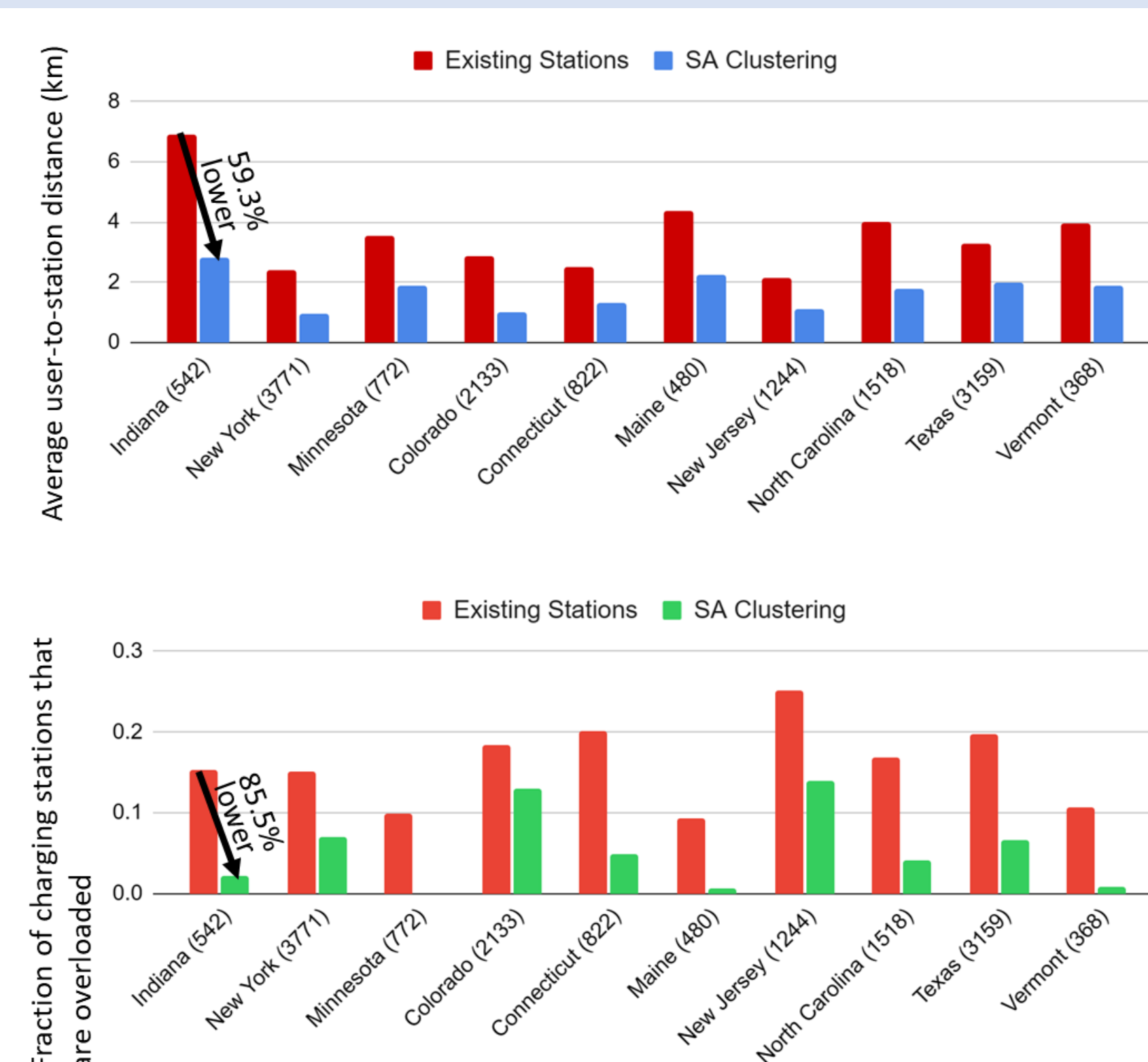
Algorithm	Average distance	Balanced Clusters	Ability to add constraints	Multi-objective Cost Function	Runtime
K-means	Lowest	Least	No	No	Low
Bisecting K-means	High	Moderate	No	No	Lowest
Constrained K-means	Highest	Moderate	Limited	No	High
Suggest-Accept Clustering (Proposed)	Low	Most	Yes	Yes	Low



- EV-PLANNER was implemented in Python using the scikit-learn, numpy, pandas, and geopandas libraries
- Visualization app developed using Expo React Native framework

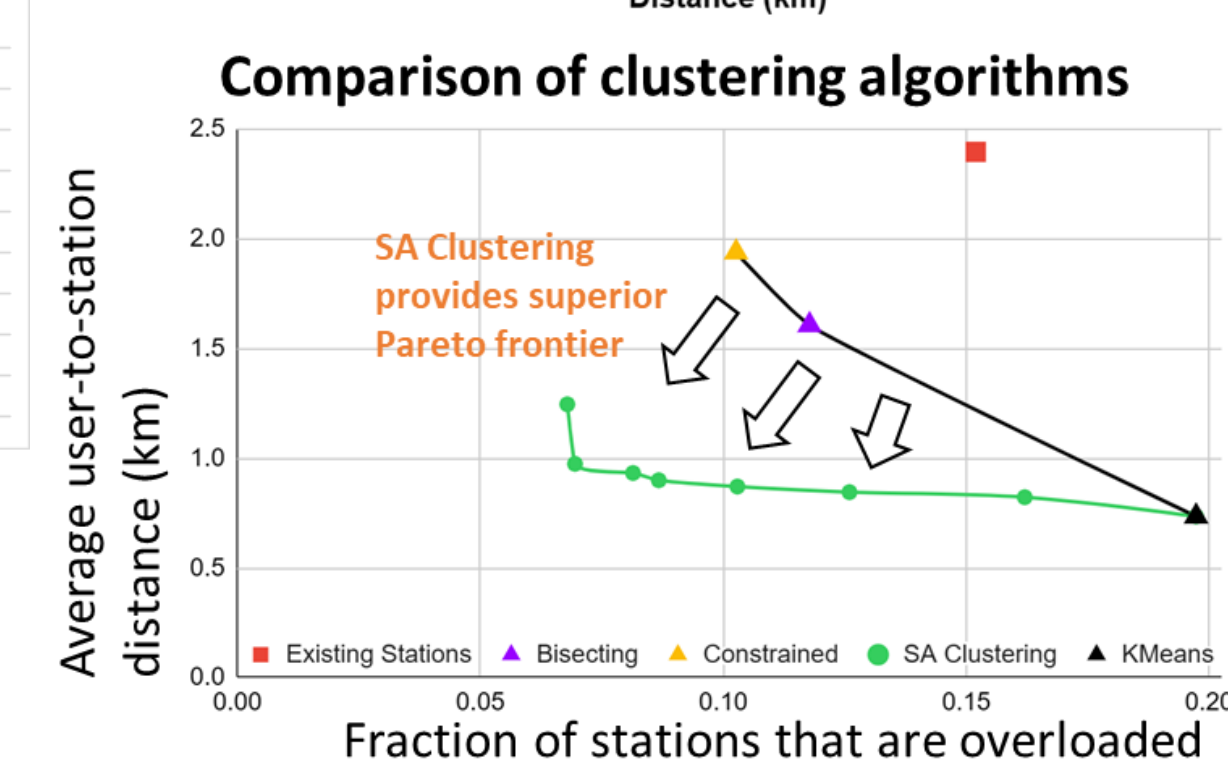
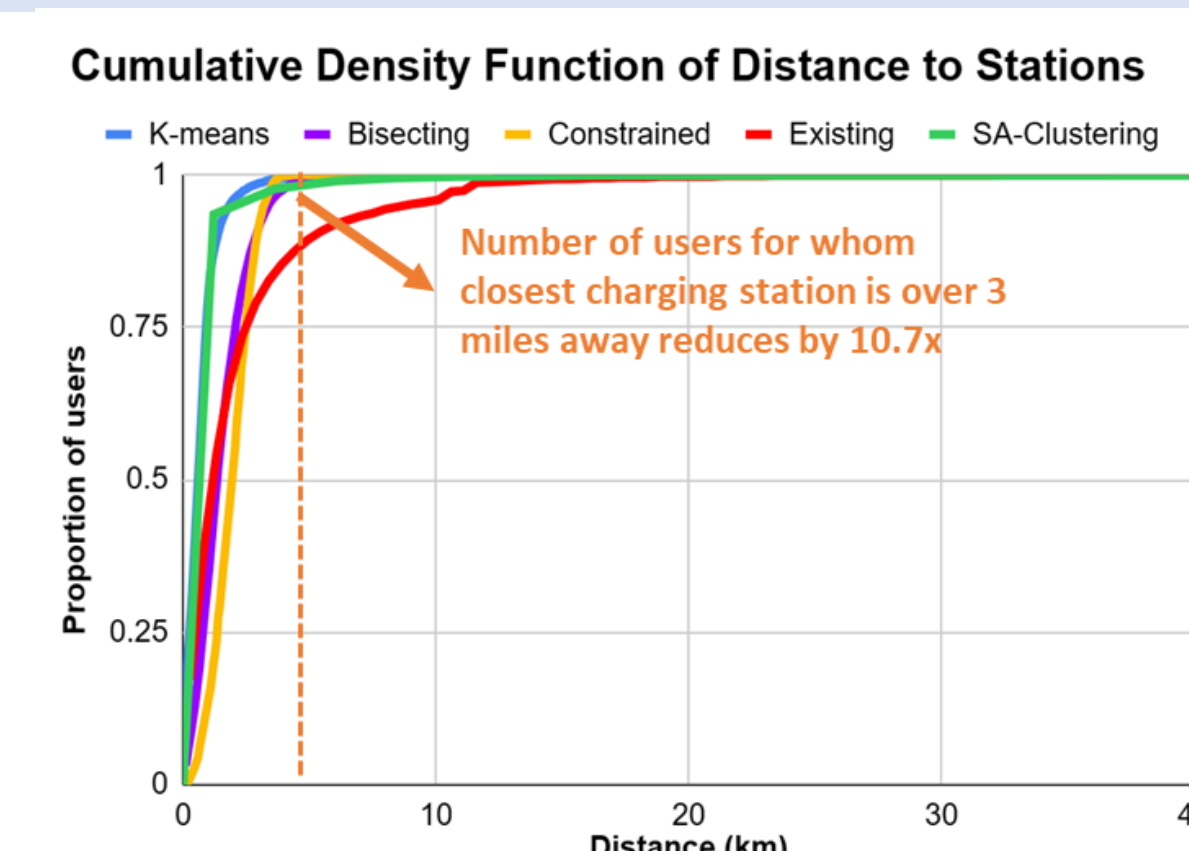
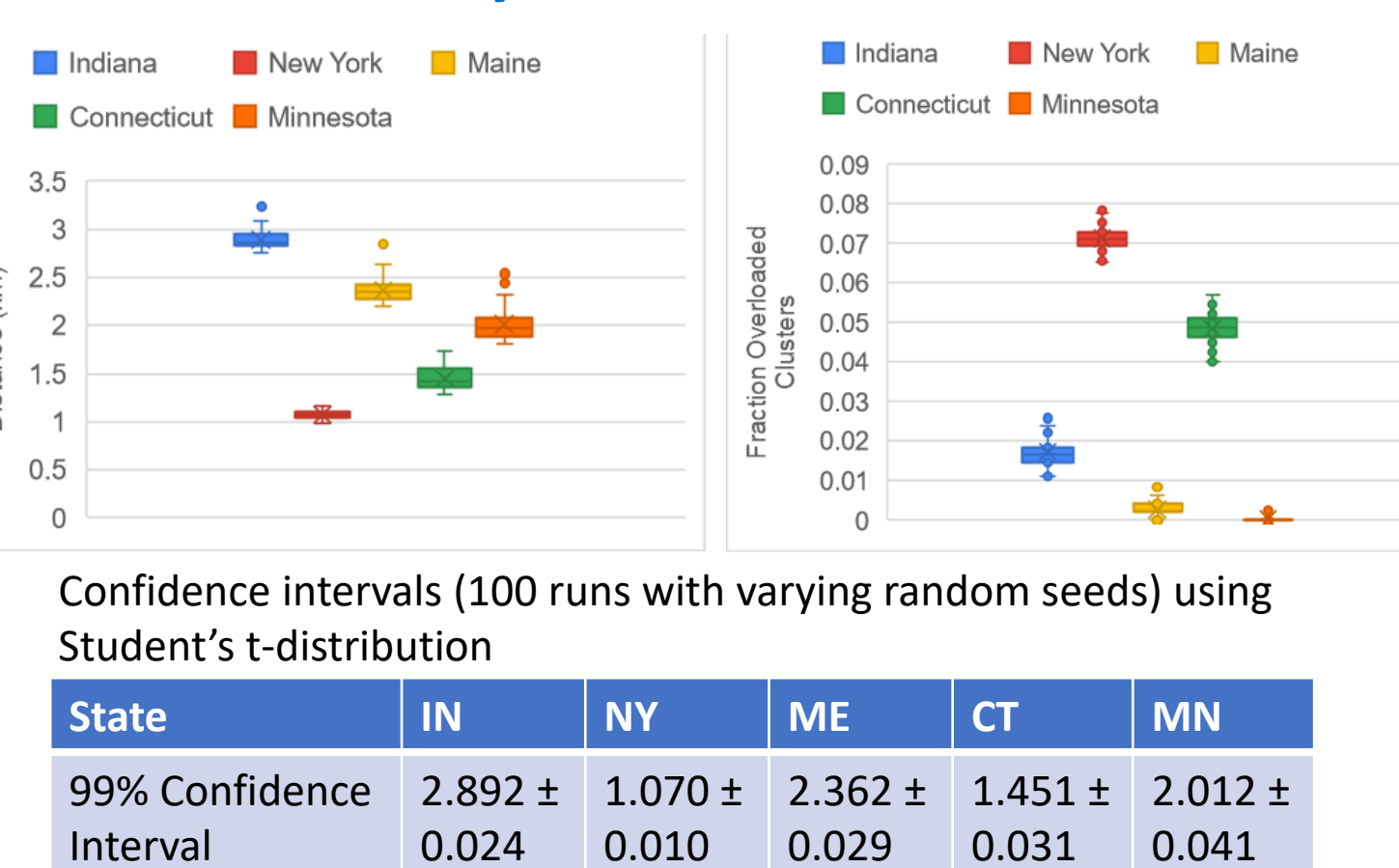
## 7. EXPERIMENTAL RESULTS

- EV-PLANNER reduces average distances to charging stations by 52.3%
  - Saves 126 miles/user/year (106 million miles/year across all EVs in 10 states)
- EV-Planner reduces the number of overloaded EV charging stations by 71.7%
  - Improved load balance results in lower user wait times



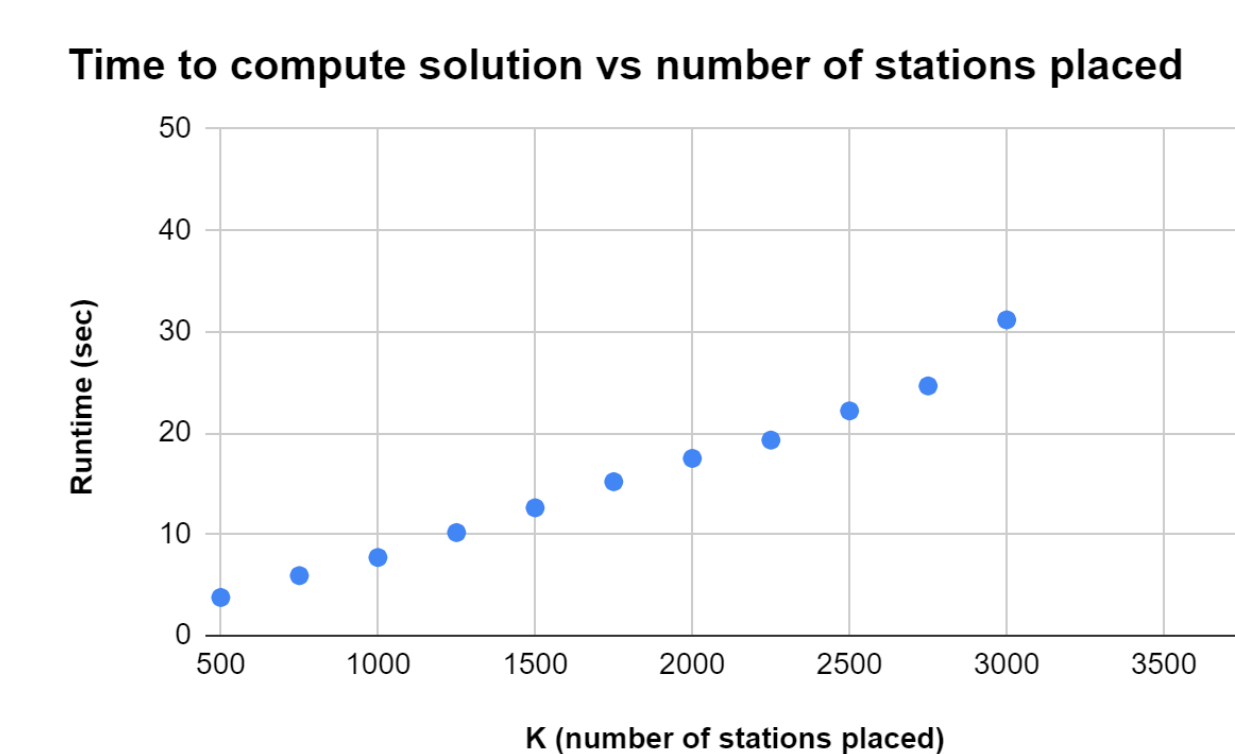
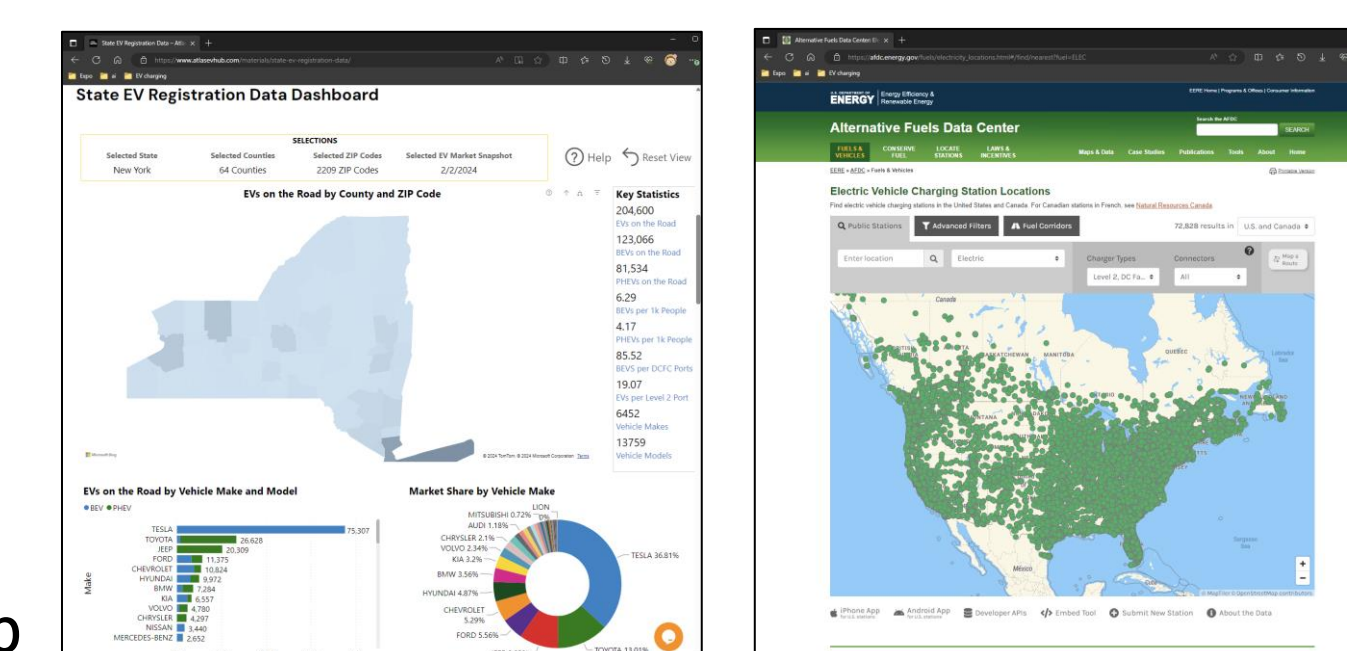
- EV-Planner reduces number of users who do not have access to a station within 3 miles by 10.7x
- SA Clustering outperforms current state-of-the-art algorithms (K-Means, Bisecting K-Means, Constrained K-Means)
  - Improvement due to the use of a separate accept step, which incorporates multi-objective cost function

### Statistical Analysis of Results



## 6. EXPERIMENTAL SETUP

- Public datasets used
  - EV registrations (Atlas EV Hub)
  - Current charging stations (US DoE Alternative Fuels Data Center)
  - Population density (Kontur)
- Evaluated across 10 US states
- Experiments run on Lenovo Yoga 9 Laptop (Intel Core i7-1185G7 CPU, 16GB RAM) and Dell desktop (Intel Core i7-12700, 32GB RAM)
- Fast enough to be applied at the local, state and national scales
  - Placing 3771 stations for 171,000 EVs across the state of New York takes less than a minute
  - Runtime scales linearly with respect to number of charging stations (K) or number of EVs (N)



## 8. CONCLUSIONS

- Electric Vehicles offer a pathway to reducing transportation emissions and costs, but require significant growth in charging infrastructure
  - Public charging stations essential to ensuring broad and equitable adoption of EVs
- EV-PLANNER contributions
  - Multi-objective optimization problem formulation that considers user convenience, coverage and load balancing across stations
  - Novel unsupervised machine learning algorithm (SA Clustering)
- SA Clustering outperforms current state-of-the-art clustering algorithms
- EV-PLANNER can be used by government and industry to guide future deployment of public charging infrastructure
- Future work: Include other considerations such as proximity to retail locations, real estate costs, grid capacity, etc.

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