1. What are semantic tags.

A. Semantic tags are those which describe the particular meaning to the browser and the developer.

ex:- <forms>, <tables>, <strong>, <em>, <P>,

2. Explain type of selectos and specificity

Ap CSS selectos is the part of CSS ruleset that actually selects the content you want to style.

1. Universal Selector :- Selector works like a wildcard character, selecting all elements on a page. [*]

2. Element Selector :- Selector matches one or more HTML elements of same name.

3. ID Selector : This selector matches any HTML element that has an ID attribute with same value as that of the selector [#]

4. class selector :- selector also matches all the elements on the page that have their class attribute set to the same value as the class. [.]

5. Descendant Combinator :- The descendant selector of more accurately, the descendant combinat lets you combine two or more selectos so you can be more specific in your selection method.

6. child combinator :- A selector that uses the child combinat is similar to a selector that use a descendant combinator, except it only target immediate child element.

1. Sohal are semantic tags.
Ay. Semantic tags are those which describe the particular meaning to the browser and the developer.

ex:- &lt;forms&gt;, &lt;tables&gt;, &lt;strong&gt;, &lt;em&gt;, &lt;p&gt;,

2. Explain type of selectors and specificity

Ap  CSS selector is the part of CSS ruleset that actually selects the content you want to style.

1. Universal Selector:- Selector works like a wildcard character, selecting all elements on a page. [*]

2. Element Selector:- Selector matches one or more HTML elements of same name.

3. ID Selector: This selector matches any HTML element that has an ID attribute with same value as that of the selector [#]

4. class selector:- Selector also matches all the elements on the page that have their class attribute set to the same value as the class. [.]

5. Descendant Combinator:- The descendant selector or more accurately, the descendant combinat lets you combine two or more selectors so you can be more specific in your selection method.

6. Child combinator:- A selector that uses the child combinator is similar to a selector that use a descendant combinator, expect it only target immediate child element.

General Sibling Combinator:- A selector that used a general sibling combinator to match element based on sibling relationship. The selected elements are beside each other in the HTML [~]

Adjacent Sibling Combinator:- A selector that used a adjacent sibling combinator uses plus symbol (+) and is almost the same as general sibling selector. The difference is that the targeted element must be an immediate sibling, not just a general sibling.

Attribute Selector:- Selector targets elements based on the presence and/or value of HTML attributes and is declared using square brackets

Specificity:- A process of determining which CSS rule will be applied to an element. It actually determine which rule take precedence. Inline style usually wins then ID then the class value (pseudo class/attribute selector), the universal selector (*) has no specificity. ID selectors have a higher specifity than attribute selectors.

4. If we are applying two class for same div with different style which CSS will apply either class1 or class2

As class1 will apply to the element.

5. what is CSS? why we use it?

A) Cascading style sheets (CSS) is a style sheet language used for describing the presentation of document written in a markup language such as HTML

- **Better website speed:** - CSS make website faster and smooth website experience

- **Easier to Maintain:** - CSS is easy to maintain because a single line code changes affect the entire web page.

- **Consistent design:** - CSS enables developer to ensure the style elements are applied consistency across several web pages.

- **Time-saving:** - CSS saves a lot of time and effort in the web development.
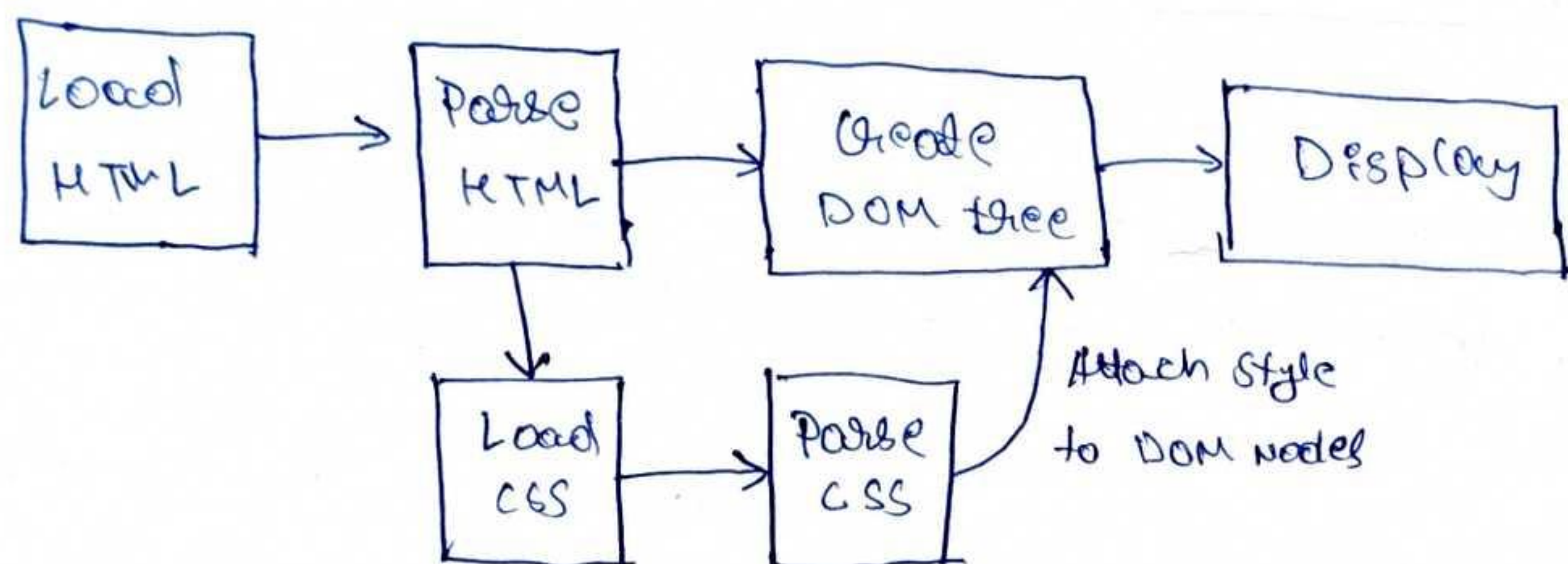
---

6. How does CSS work?

1. The browser loads the HTML

2. It converts the HTML into a DOM (Document object model)

3. Browser the fetches most of the resources that are linked to by the HTML document, such as embeded images & videos and linked CSS.

4. Browser parses the fetched CSS, & sorts the different rules by their selects types into different buckets e.t element, url, ID and so on. Based on the selector it finds, it works out which rules should be applied to which nodes in the DOM and attaches style to them as required.

5. The render tree is laid out in the structure it should appear in after the rules have been applied to it

6. The visual display of the page is shown on the screen

```
┌─────────┐      ┌─────────┐      ┌─────────┐      ┌─────────┐
│ Load    │ ───> │ Parse   │ ───> │ Create  │ ───> │ Display │
│ HTML    │      │ HTML    │      │ DOM tree│      │         │
└─────────┘      └─────────┘      └─────────┘      └─────────┘
                     │                  ↑
                     ↓                  │
                 ┌─────────┐      ┌─────────┐   Attach Style
                 │ Load    │ ───> │ Parse   │   to DOM Nodes
                 │ CSS     │      │ CSS     │
                 └─────────┘      └─────────┘
```

7. What are new features in HTML 5?

Ay 1. Intro of audio and video

2. Email attribute

3. Placeholder attribute

4. progress tag

5. Nav tag

6. Figure tag

7. Header and Footer

8. What are merits and demerits of external CSS

Merits :-

1. The style of a few documents can be controlled from the site by utilizing them

2. multiple HTML elements can have numerous documents where changes can be made

3. To assemble style in complex circumstances, selector and grouping strategies are utilized

## Demerits :-

1. The additional download is expected to import documents having style information.
2. To render the documents, the outer template ought to be stacked
3. Not practice for small style definitions.

9. How can you create a nested web page in HTML.

10. HTML iframe is used to display a nested a webpage (a webpage within a page). The HTML <iframe> tag defines an inline frame, hence it is also called as an inline frame.

10. Explain CSS box model

Ans. A rectangle box is wrapped around every HTML element. The box model is used to determine the height and width of rectangular box.

Content : Actual content of the box where the text or images is placed

Padding : Area surrounding the content (space b/w border & content)

Border : Area surrounding the padding

Margin : Area surrounding the border.

11. What is Doctype? explain

Ans. All HTML documents must start with a <!DOCTYPE> declaration. The declaration is not an HTML tag. It is an information to the browser about what document type to expect.

## Types

Strict : This DTD contains all HTML elements and attributes but does not include presentational element (like font) Frameset are not allowed.

**Transitional** :- This DTD contains all HTML elements and attributes including presentational elements (like Font) Framesets are not allowed.

**Frameset** :- This DTD is equal to HTML 4.01 Transitional but allows the use of frameset content.

12. Explain flexbox property.

A) Flexbox is a one dimension layout used to align items horizontally & vertically in responsive condition.

Properties

**flex-direction** :- This property helps in defining the direction the container should stack items targeted to flex

    row
    Column
    row-reverse
    column-reverse

**flex-wrap** :- This property specified of flex items should be wrapped & not.

    wrap
    no-wrap
    wrap-reverse

**flex-flow** :- This property is used for setting both flex-direction and flex-wrap properties in one stateme

    Justify content
    centre

**flex-start** :- items are aligned at the start of container

**flex-end** :- items are aligned at the end of container

**align-items** :- This is used for aligning flex items

**align-content** :- used for aligning flex lines

13. what are the diff display properties available in HTML

A: **inline**:- using this we can display any block element as inline element

**blocks**:- using this we can display any inline element as block element

**inline-blocks**:- This property is similar to inline, except by using this display a inline-block we can format the element using height & width values.

**flex**:- It displays the container and element as a flexible structure.

**inline-flex**:- display the flex container as an inline element where its content follows the flexbox properties

**grid**:- It displays the HTML element as a grid container

**none**:- hides the HTML element

---

14. what are all the position property

A: **Static**:- Default value. Here the element is positioned accord to the normal flow of document.

**absolute**:- Here the element is positioned relative to its parent element. The final position is determined by the values of left, right, bottom, top

**fixed**:- This is similar to absolute expet here the element are positioned relating to the <html> element.

**relative**:- Here the element is positioned according to the normal flow of document

**initial**: This resets the property to its default value

**inherit**: Here the element inherits of take the property of its parent.

15. what class name will you give if want to display a division in centre horizontally or vertically in bootstrap

A) d-flex align-items-centre = to place vertically centre
d-flex justify-content-centre = to place horizontally center

16 Explain Hoisting

A) Hoisting is a default behaviour of JS where all the variable and fection declarations are moved on top

17. Explain call and apply

Ans <u>call</u>:- It is a predifined method in JS. This method invokes a fuction by specifying the owner object

<u>apply</u>:- It is similar to call. The only difference is apply method takes argument as an array

18. What are types of datatypes of JS

A) 1. <u>Primitive data type</u>:- immutable and pass by value

<u>Number</u>:- It represents a number
<u>Floats</u>:- Numbers with decimals
<u>Integer</u>:- Number without decimals

<u>Strings</u>:- collection of characters it may be <u>no</u> of letter. strings are written inside double quotes or single quotes

<u>Boolean</u>:- Boolean can have only two values True & False

Null:- It represents a non-existent or a invalid value

undefined:- when a variable is declared but not assigned,

Non-primitive data type:- mutable and pass by difference

Array:- which can hold more than one value, that
value may be of any datatype.

object!- It holds the key-value pairs and properties
written inside curly braces

faction:- reusable set of code or statement used to
perform certain tasks.

---

19. what are object methods?

1. object.Create() - method is used to create a new object
and link it to the prototype of an existing object.

2. object.keys():- creating an array contains the keys of
an object

3. object.values():- create an array contains the values of
object

4. object.entries():- creates a nested array of the key/value
pairs of an object.

5. object.assign():- is used to copy values from one object
to another

6. object.freeze():- prevents modification of properties and
values of an object, and prevents properties being
added & removed from object

20. Explain setTimeout and setInterval

A) **SetTimeout:** method is used to call a function or evaluate an expression after a specified no of ms

   **SetInterval:** method used to call a function or evaluate an expression at specified interval

21. What is callback function

A) The functions that are used as an argument to another function are called callback function

22. Difference b/w declaration and definitions

A) **Declaration:** gives details about the properties of a variable

   **Definition:** of a variable says where the variable get stored

   $$\underline{Var\ x = 3}$$
   declaration   definition

23. Difference b/w arrow function & normal function

A)

| arrow function | Normal function |
|---|---|
| • Syntax is short | • Syntax is large |
| • function keyword is not used | • function key word is used |
| • No function name | • function is given |
| • dont use parenthesis for a single argument | • use parenthesis to write arguments |

24. what is the output of 5+4+ '4' -9-4-2

As.    79          5+4 = 9
                   9+'4' = 94
                   94-9 = 85
                   85-4 = 81
                   81-2 = <u>79</u>

---

25. What is destructing in JS give an example

As.    Destructing assignment syntax is a JS expression
       that makes it possible to unpack values from arrays,
       or properties from objects into distinct variable

       ex:.    let   a, b, rest;
               [a, b] = [10, 20]
               console. log (a)          //10
               console. log (b)          //20
               [a, b, ...rest] = [10, 20, 30, 40, 50]
               console -log [ rest);     // 30, 4000

---

26. what is type of operator
As.    JS typeof operator is used to find the type of a
       JS variable. It returns the type of variable

---

27. Explain spread and rest operator.

As.    <u>Rest parameters:</u>. by using rest parameter we can
       create functions that can take variable no of
       arguments.
       Any number of arguments will be converted into an
       array using rest parameter

Spread operator:- it used to spread an array and object literal. we also use spread operator where one of more arguments are expected in a function call

28. Difference b/w null, undefined and empty

Null is used to explicitly define nothing

ex1.- var name = null;

undefined happens when we don't assign any values to a variable

ex1. var name;

empty :- is an explicit way to define an empty string.

ex:- var name = " ";

29 Type of null = object
undefined = undefined
array = object
object = object

30 output of null == undefined is true because both datatypes are used as a representation of no values

Output of null === undefined is false because both are of same value but datatype are different.

31. overriding equals:- this method is used in our class to check whether two objects have same data or not

32 Difference b/w == and ===

Ay == it compares only values between two variable

== === it compares both datatype and values b/w
two variable

33. Explain ternary operator with example

As ternary operator is also called conditional operato
is the only JS operator that take three operands
which acts as a shortcut for if statements.

```
let marks = 45
let result = (marks >= 40) ? 'pass' : 'fail';
console.log (result)   // pass
```

34. write a function for palindrome

```
function Palindrome (string) {
    const len = string.length
    for (let i=0; i < len/2; i++){
        if (string[i] != string[len-1-i]) {
            return 'It is not a palindrome'
        }
    } return 'It is a palindrome'
}

const string = "madam"
const value = palindrome (string)
console.log (value);
```

35. what is closure?

A) closure in a fuction having accels to parameter
& arguments of its parental function.

36. write program for closure

```
function greet (){
        let name = "Renu"

            fuction display () {
            return name
            
            3
        return display()
        
    3
let    a = greet ()
console.log (a)
```

37. what is armstrong number? write the fuction.

A) Armstrong :- An armstrong number of three digits
    is an integer such that the sum of the cube of
    its digit is equal to the number itself.

ex!. $371 = 3^3 3 3 + 7^7 7 7 + 1^1 1 1$

```
let num = 153

let sum = 0
let temp = num
while (temp > 0) {
        remainder = temp % 10
        sum += remainder + remainder x remainder
        temp = parse Int (temp/10)
        
    3
```

```
if (sum == num) {
    console.log ("this is armstrong number")
} else {
    console.log (this is not armstrong number").
```

38. What are classes.

A, classes is a template that is used to create objects in Javascript
  • constructor function is used to initialize the properties of object

39. Destructuring of objects

A, Unpack values from array or properties from object Puts distant variables.

40. Inheritance :- enables us to define a class that takes all the functionality from parent class & allows us to add more.

41. Spread operator, can it be used with objects

A, object spread operator can be used to clone on object or merge objects into one. The cloning is always shallow.

42. what is Super in JS

A, • It is used inside a child class denote its parental class
  • used to initialize the attributes of parental object
  • used to call constructor function of parental object

43. Explain static method in JS

As It is a inbuilt fuction i.e we cannot call a static method on a object, only an object does.
- properties will apply to whole object

44. How do you loop through an object

A By using for in loop

```
let person = {
    name : 'Renuprashanth',
    age : 22,
    DOB : '14/05/2000',
    email : 'renuprashanthkm@gmail.com'.
};

for (let key in person) {
    console.log(`${key} : ${person[key]}`);
}
```

output:

name : Renuprashanth
age : 22.
DOB = 14/05/2000
email = renuprashanthkm@gmail.com

45. Fuction to calculate the frequency of occurance
of each number are

As
```
let counts = {};
let array = [1,10,2,3,4,4]
array.forEach((x) => {counts[x] = (counts[x] ||0) +1; });
console.log (counts)
```

46. Write a fuction to reverse a string
As => without using buil in fuction
```
let string = "Javascript is best language";
function reverstring (string) {
        let newstring = " ";
        for (i= string.length -1; i >= 0; i--{
                newstring += string[i]
        }
        return newstring
}
let result = reverstring (string);
console.log (result)
```
=> with using built in fuction
```
let string = "Javascript is best language"
function reverstring (string) {
        toarray = string.split("");
        reverse = toarray.reverse ();
        Join = reverse.join ("");
        return join
}
```

```
let result = revstring (string)
console.log (result)
```

47. Write a function on removing duplicate

Ans
```
function unique (arr) {
    let unique_arr = [ ];
    for (let i of arr) {
        if (unique_arr.indexof (i) === -1) {
            unique_arr.push (i);
        }
    console.log (unique_arr);
    }
}
let arr = [1, 2, 3, 2, 3]
unique (arr);
```

48. Write a function on sorting the no in ascending order

Ans
```
var price = [1000, 50, 8, 7, 14]
price.sort((a, b) => a-b);
console.log (price)
price.sort((a, b) => b-a);
console.log (price)
```

49.

69. merge 2 arrays & remove duplicated without using inbuilt fuction

Ans
```
function merge (arr1, arr2){
    let arr = arr1. concat (arr2)
    let unique arr = []
    for (let i of arr){
        if (uniquearr.index of (i) === -1){
            unique arr.push (i);
        }
    }
    console.log (unique arr);
}
const array 1 = [1.2,3].
const array2 = [2,3.5]
merge (array1, array2);
```