## CS-222-WEBD ASSIGNMENT-6

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**Question-1:**Develop a single page application for Shopping List. First develop a simple prototype using html and javascript. Gradually develop a MVC based prototype.

## **HTML**

```
    index.html >  html >  head >  title

      <!DOCTYPE html>
     <html lang="en">
         <meta charset="UTF-8">
         <meta name="viewport" content="width=device-width, initial-scale=1.0">
       <title>Shopping List</title>
         <link rel="stylesheet" href="style.css">
 8
 9
     <body>
10
         <div id="container">
11
             <h1>Shopping List</h1>
12
             <h5>Add to Cart</h5>
13
             <label for="items">Add your items here :</label>
14
             <input type="text" id="items" placeholder="Add your items">
15
             <button>ADD</button>
16
             d="list">
17
         </div>
18
19
20
21
         <script src="script.js"></script>
22
     </body>
23
     </html>
```

```
margin: 0;
    padding: 0;
    box-sizing: border-box;
#container {
    margin: 0 auto;
   padding: 20px;
   text-align: center;
    padding-top: 50px;
    margin: 20px;
}
h5{
  margin: 20px;
input{
  margin-bottom: 15px;
button{
    background-color: blue;
   width: 40px;
color: ■aliceblue;
   border-radius: 2px;
button:hover{
    background-color: ☐rgb(3, 32, 32);
    transform: scale(1.1);
    transition: 0.2s;
    cursor: pointer;
    margin: auto;
    list-style-type: none;
    padding: 0;
    max-width: 500px;
    padding: 10px;
    background-color: #f4f4f4;
    margin-bottom: 5px;
    border-radius: 5px;
```

```
JS script.js > ♥ btn.addEventListener("click") callback > ♥ wage.addEventListener("keydown") callback
      let btn = document.querySelector("button")
 2
      let content = document.getElementById("items")
 3
      let ans = content.value;
 5
 6
      btn.addEventListener("click", ()=>{
           if(ans !== " "){
 8
               let list = document.getElementById("list");
 9
               let li = document.createElement("li");
10
               li.textContent = content.value;
               list.appendChild(li);
11
               content.value = " ";
12
13
14
           var wage = document.getElementById("input");
15
      wage.addEventListener("keydown", function (e) {
   if (e.code === "Enter") {   //checks whether the pressed key is "Enter"
16
17
               validate(e);
19
           }
20
      });
21
22
23
24
```