

SPECIAL EFFECTS

Creepy Hole

Image-based texturing, physical simulation, color correction, matting, camera tracking, ...

Library Scene

Action planning, some masking, image morphing, ...

Present & Past Self

Action planning, motion stabilization, camera tracking, complex masking, ...

Illuminated Skin

Surface tracking using Mocha, complex tuning & masking, ...

Rocket Controller

Camera tracking, **XJ_Charter**, interface design, ...

Floating Vitali

Panorama-based texturing, action planning, complex masking, ...

Viscous Vomit

Physical simulation, compositing, liquid property tuning, ...

Taipei 101

Video-based texturing, 3D model creation, image morphing, skyline matting, ...

ChinaTimes

HTML modification, news writing, ...

Catch Ball

Action planning, complex masking, ...

Exhaust Gas Simulation

Base smoke particle simulation, detail smoke material, lens flare, ...

Tiananmen Incident

Blue screen matting, 2D tracking, detail explosion material, ...

Falling Can

Panorama-based texturing, physical simulation, hand composite, ...

Rotating Earth w/ Light Trail

3D model, smoke simulation, lens flare, star particle emission, ...

Bonus: Bike Scene

Action planning, complex masking, ...

Time Freeze

Action planning, warp stabilizer, 3D objects creation (paper, ball), some equipment, ...