Invasive Species Prediction

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Goal

- Use species observation data to predict the certain species that will dominate in a buffer during a

certain season



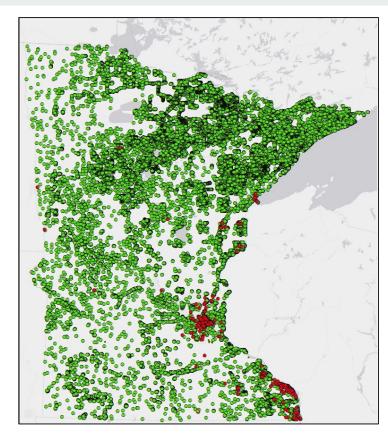
Canada Thistle [1]



Common Tansy [1]



Grecian Foxglove [1]



MN Terrestrial Invasive Species Observations [2]

Dataset

- We will use a gpkg provided by the Minnesota Natural Resources Department
- The dataset includes observations from 2016 to 2021
- Various features such as habitat, body type and treatment status are already included

unittype: Unit Type: Type of state land.

unitname: Unit Name: Name of the state land.

locality: Locality Description: Description about the location of observation.

site: Site Name: Specific name of area by organization.

habitat: Habitat: Area type where the subject was located.

waterbodyname: Water Body Name: Name of waterbody where subject was observed.

waterbodytype: Water Body Type: Type of water body for aquatic observations.

lakeidnumber: Lake ID Number: Lake ID number (formerly called DOW number) of the waterbody

comments: Comments: Anything that is relevant to the subject, environment, mapping.

abundance: Abundance: Distribution pattern and amount of plants, e.g. Single plant, Scattered plant

infestedareainacres: Infested Area in Acres: Actual amount of infested area within the gross area.

grossareainacres: Gross Area in Acres: Entire are a that a large or discontinuous infestation covers.

percentcover: Percent Invasive Cover: Percent cover of invasive species.

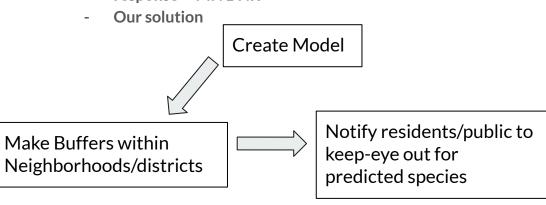
density: Density: Number of plants, or abundant, common, rare, etc.

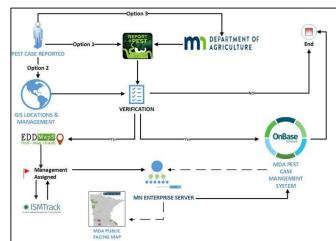
quantity: Quantity: Number of subjects observed.

Importance

- The current system is highly dependent on reported cases
- "We can minimize the impact of newly arrived invasive species through early detection and rapid

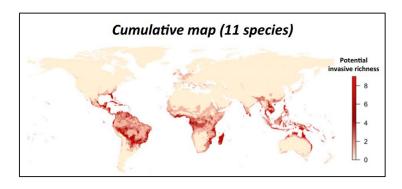
response" - MN DNR





Domain Expert Methods

- Most work is on **distribution** of invasive species rather than predicting the species itself
- CLIMEX is commercially available modelling method [5]
 - Takes info about a species in its native range
 - Combines with climate and habitat data of area to calculate probability of invasion
- Example [4]
 - Ants favor tropical climates
 - Some ants have special trait, "supercolonial" Which makes them more likely to invade area
- Can also be dependent on what species already exist in area

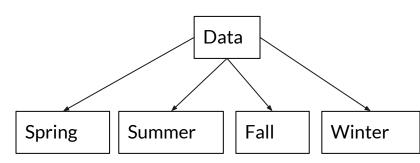


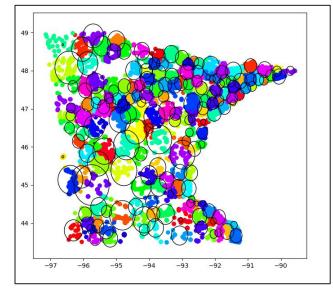
Approaches and Assumptions

- We will use a random forest and NN
- Currently, the most common variables used are climate and precipitation in addition to location/habitat
- We make an assumption that by splitting up by season, we account for climate/precip
- We also assume that OSM features vectors capture details about location/habitat
 - For example, the "natural" feature has details such as grassland, woods, water, etc.

Data Pre-Processing

- Split data up by season, based on equinox/solstice [x]
- First attempt to create buffers was using clustering, but resulted in too large buffers (points are spread)
- Use PostGres to create buffers around each data point
 - Under the assumption that similar environments will have similar species
- Find overlaps of buffer and OSM features to create geo-feature vectors
- We concatenate OSM features with the habitat features from the Minnesota Dataset

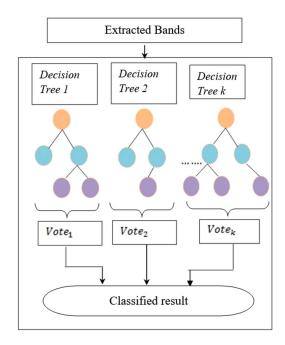




Original Buffer Attempt

Random Forest Approach

- We assign a numeric label to each species
- A random forest model is trained on a training subset of the data
- After testing, we found performance peaks at 100 trees.
- A validation subset is used to assess performance



Random Forest Results

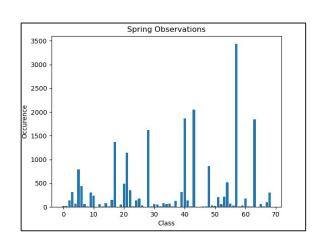
- 66% accuracy
- Many natural features are important
- The data was dominated by a few labels, many feature vectors were sparse

```
eature
                      Importance
atural water 1000
                        0.04728141010919247
ighway service 1000
                          0.046471756984601806
ighway residential 1000
                              0.04064659862631857
natural water 500
                      0.03905779941179456
aterway stream 1000
                         0.037728277101964476
nighway service 500
                         0.03578585560644963
ighway residential 500
                             0.03532595356125794
anduse retail 1500
                         0.030976671060348987
waterway stream 500
                         0.02905472393657684
ighway primary 1500
                          0.027542490185913097
nighway service 1500
                          0.023879037820748683
ighway secondary link 1500
                                 0.020881306108315654
ighway secondary 500
                           0.02052002145470157
natural wood 1500
                       0.018543424096022516
waterway river 1000
                         0.01815385584398259
landuse recreation ground 1500
                                    0.017879371282333936
highway footway 1000
                         0.015266951407040815
nighway unclassified 1000
                               0.01483645817780274
waterway river 500
                        0.014618784444123685
nighway track 1500
                        0.013705767748889536
waterway ditch 1000
                         0.013460702667722731
highway track 500
                       0.013302411101726265
landuse forest 1000
                         0.012959849868325513
menity parking 1000
                         0.011487174032524021
highway residential 1500
                              0.010933815796672835
landuse quarry 1500
                         0.010822149287245127
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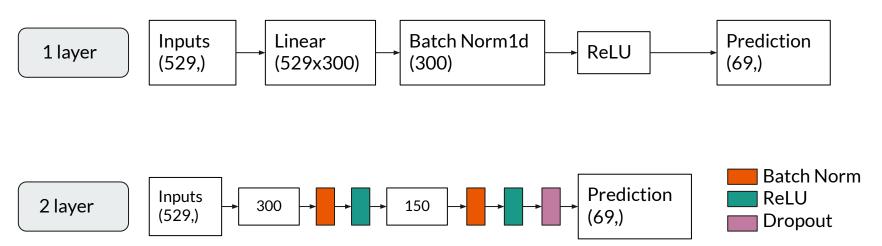
NN Sampling & Overview

- Classes were heavily imbalanced, which required attention when splitting into train,test,val
 - Used stratification to get same ratios of classes in train & val
 - Also used WeightedRandomSampler where each sample weight is inverse of the frequency of the class associated with sample
- Tried 2 different network architectures
 - 1 layer, # neurons = mean(input,output)
 - 2 layer, incorporating dropout [x]
- 2 different optimizers while testing multiple learning rates
 - Adam
 - SGD

Class Distribution



NN Architectures



[[]x] https://towardsdatascience.com/batch-norm-explained-visually-how-it-works-and-why-neural-networks-need-it-b18919692739

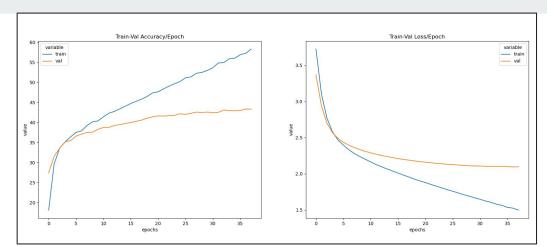
NN Results

Training Condition	Spring Loss	Spring Acc (4212 testcases)	Summer Loss	Summer Acc (16313 testcases)
1 layer, SGD,	0.59	0.396	0.82	0.424
2 layer, SGD	2.18	0.25	0.75	0.477
1 layer, Adam,lr0.01	0.32	0.394	0.77	0.521
2 layer, Adam,lr0.01	0.22	0.425	0.45	0.583
2 layer, Adam, no dropout	0.58	0.396	0.67	0.446

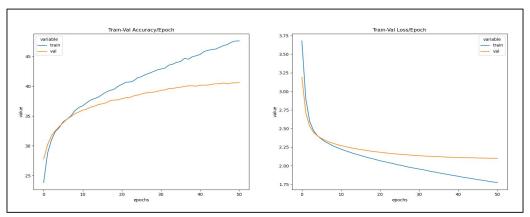
Note: We are deciding between 69 classes for spring and 85 classes for summer

NN Results

- Validation losses never got below 2 for any of our cases
- -This is likely due to overfitting to training
- -Need to take closer look at hyper params:
 - Batch Size
 - Learning Rate
 - The exact # of neurons within each layer
- -The data just may not be complex enough to warrant a NN, XGboost Might be a better approach



Spring Data Training performance



Summer Data Training performance

Challenges and Future Work

- The observation points are sparse, the dataset isn't expansive for the state of minnesota
- Most of the observations have sparse OSM features. OSM categories work better for urban environments
- The data from the Minnesota Natural Resources Department has many missing fields. The data had little impact on our algorithms
- Class Overrepresentation.
 - This is a non-avoidable problem since some species are just more dominant
- Two possible steps forward
 - Incorporate more expert opinion/data
 - Average precipitation/temp by month
 - Find better ecological data factoring in expert assumptions
 - Use satellite images for prediction rather than raw geographic info

Questions or Comments?