

4<sup>th</sup> Exercise
Robot Operating System Essentials – Summer School
Direct kinematics





### A better visualization

In the last exercise, we managed to visualize the robot and summarized all necessary nodes in one launch file However, the delta robot was displayed not in the correctly assembled state

This is because rviz as a visualizer is not capable of enforcing the loop closure constraints of parallel robots

In the robot urdf, the closed chain delta modeled with missing loop closure constraints so it becomes open chain again

(not a serial topology, but more a tree-like topology with multiple serial arms)

Consequently, the joint\_state\_publisher\_gui parses the open-chain delta robot model and generates too many sliders And since the robot\_state\_publisher just applies the joint angles and calculates the direct kinematics, it is still "correct"

If we want to display the robot correctly, we must write our own joint\_state\_publisher which calculates consistent angles We can then reuse the robot\_state\_publisher to calculate the direct kinematics again and the resulting visualization is correct

For this purpose, we will create a new ROS2 package that coveres the necessary maths in the background This ROS2 package will include a custom JointStatePublisher node which will replace the joint\_state\_publisher\_gui





#### **CMakeLists modification**

Similarly to the ROS2 package *delta\_robot\_description*, we will now create a ROS2 package called **delta\_robot\_serial**Follow the steps that you learned from the third exercise to do so

Once done, you can copy over the contents from /materials/delta\_robot\_serial to your own package

Furthermore, for serial communication, we need the package **serial**, so also copy over that package from materials to your ws

Inside the copied over src folder, there a file called pseudo\_arduino.cpp which mimicks the real microcontroller The goal is now to add a ROS2 executable of this cpp file, such that we can a pseudo\_arduino node For this, we must start by modifying the CMakelists.txt and the package.xml of our new package

We start with find\_package(...)

Since we will be writing custom messages and C++ Code in this package, we will need more dependencies Locate the following line which finds the package with the build tool (ament\_cmake) dependency. This must be first/highest:

## find\_package(ament\_cmake REQUIRED)

and copy/paste it twice to also include the following additional packages/dependencies: rclcpp (ROS2 Client Library C++) serial (communication with Arduino)





#### **CMakeLists modification**

After enumerating roughly the possible dependencies, we can start telling colcon which executables to generate We want a ROS2 node from the pseudo\_arduino.cpp code, colcon should built an executable based on that file For this, we add an executable

## add\_executable(pseudo\_arduino src/pseudo\_arduino.cpp)

Here, the 1st argument is the name of the executable (for ros2 run) and the 2nd argument is the relative path to the C++ file

Furthermore, during the build process of the pseudo\_arduino node, links are needed to other libraries This we specify with ament\_target\_dependencies:

## ament\_target\_dependencies(pseudo\_arduino "rclcpp" "serial")

This tells the build system that the executable pseudo\_arduino must be linked against the libraries rclcpp and serial

Finally, we need to install this executable from src (code) directory to the colcon shared directory again, which we do using

## install(TARGETS pseudo\_arduino DESTINATION lib/\${PROJECT\_NAME})

Once you are done, there is nothing else to change about the CMakeLists.txt for now Instead we continue with the package.xml file





## package.xml modification

While in the CMakeLists.txt, we specified what steps are needed to build code in the current ROS2 package, the package.xml specifies which other ROS2 packages are needed first in order to build/execute the current package

For this, we will add more dependencies under

```
<buildtool_depend>ament_cmake</buildtool_depend>
```

Specifically, for the packages **rclcpp and serial** which we need build time and run time dependencies After the buildtool dependency, add the following:

```
<depend>rclcpp</depend><depend>serial</depend>
```

Once you are done, invoke colcon build and then you should be able to use ros2 run on the pseudo\_arduino executable! The output should be something like this

```
2024/08/07 14:46:51 socat[3575145] N PTY is /dev/pts/2
2024/08/07 14:46:51 socat[3575145] N PTY is /dev/pts/3
2024/08/07 14:46:51 socat[3575145] N starting data transfer loop with FDs [5,5]
and [7,7]
[ INFO] [1723034811.477086450]: serial port is opened.
```





As explained in the beginning of this exercise, we will write our own JointStatePublisher Since it will replace the joint\_state\_publisher\_gui, it should also publish to the /joint\_states topic.

The arduino is programmed to send the current motor angles to the PC/to ROS2 via a serial interface.

These will be processed by a delta\_joint\_pub node using direct kinematics in order to calculate also the passive joint angles.

Similarly to the pseudo\_arduino node, the delta\_joint\_pub node must also be specified in the CMakeLists.txt to build Follow the steps from before to add an executable for the **pseudo\_arduino.cpp** file called **delta\_joint\_pub** 

In addition to **rclcpp** and **serial** however, the delta\_joint\_pub also depends on **sensor\_msgs**, so you should modify the CMakeLists.txt and package.xml accordingly

Furthermore, since the delta\_joint\_pub.cpp also depends on header files inside /delta\_robot\_serial/include, we should add

include\_directories(include \${Boost\_INCLUDE\_DIRS} include/Eigen)

between the find\_package calls and the add\_executable statements

Afterwards, you should be able to build the delta\_joint\_pub executable without any problems





The node builds successfully, but this is because unfortunately it is missing most of its code

You will need to add code for the following three sections:

- 1. Header inclusions
- 2. The publisher node/class
- 3. Filling the main body

The first part is relatively easy:

We start with including rclcpp (this is basically always needed)

#include <rclcpp/rclcpp.hpp>

Next, since we are going to publish joint\_states we need to include the message header

#include <sensor\_msgs/msg/joint\_state.hpp>

Lastly, because we will have to calculate the direct kinematics we need to include our own header file

#include <direct\_kinematics.h>





For the Publisher Node,

In the constructor, initialize the node with your desired name Afterwards, declare two parameters necessary for serial communication with the Arduino:

First we declare the default values for the parameters using **declare\_parameter**:

```
this->declare_parameter("baudrate", 115200);
this->declare_parameter("serial_port","socatpty1");
```

Next, we override them with the supported values (if they are provided) using **get\_parameter**:

```
this->get_parameter("baudrate", baudrate);
this->get_parameter("serial_port", serial_port);
```

The second argument denotes the variable to override into, so you need to define the baudrate and serial\_port variables first After retrieving the parameters, set them using the (given) function **setSerialPort()**:

```
setSerialPort(serial_port, baudrate);
```

Lastly, create the publisher instance with a queue length of 10 and a timer instance for a publishing frequency of 50 Hz



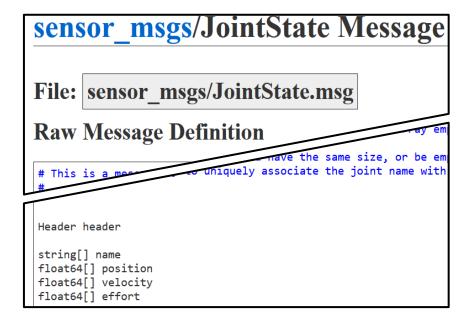


In the publishing callback, we want the following:

Attempt to read the joint\_angles from the serial connection using the (given) function **readDeltaAngles()** If this is successful, continue with creating a variable to hold the joint\_state message to publish

Populate the fields of the message Refer to the documentation to find out how joint\_state is structured









As a hint for how to get the data for the fields, we get the time (rclcpp::Time) using

this->get\_clock()->now()

The link names have already been defined at the top of the delta\_joint\_pub.cpp file You can obtain the link position values using the **direct\_kinematics()** function from the direction\_kinematics.h file

Lastly, do not forget to publish the message you have created

This concludes the Publisher class





In the main loop, we need to do the following

First, initialize rclcpp and create a sharedptr node of the publisher Then, we check if we can connect to the Arduino and immediately return if it is unsuccessful

```
if(!connectToArduino()) return -1;
```

With the serial connection established, spin the node

We exit the main loop when a shutdown is issued, and do not forget to close the serial port

```
rclcpp::shutdown();
sp.close();
```



## **Checking the publisher node**

After building the node, try running it to see if there are any errors If there are no errors, echo the contents of /joint\_states You should see something like this:

```
lp8dhe0mr2wn@027-fastx:~$ rostopic echo /joint states
header:
 seq: 391
 stamp:
   secs: 1723106791
                             This is the current time we added
   nsecs: 504442751
 frame id: ''

    platform base x

    platform base y

    platform base z

    proximal base1

    distal proximal 1 y

                               These are the joint names we added
  - distal proximal 1 x
 - proximal base2

    distal proximal 3 y

    distal proximal 3 x

    proximal base3

 - distal proximal 5 y

    distal proximal 5 x

position: [2.6134905223360007e-18, -1.1091078081476899e-33, -0.07269800547470337, 0.0, 2.244207235944208, 0.0, 0.0, 2.244207235944208, 0.0, 0.0, 2.244207235944208, 0.0]
velocity: []
effort: []
                             These are the kinematic values of the joints (we only have positions)
neader:
 seq: 392
 stamp:
   secs: 1723106791
                             This is the start of the next message
   nsecs: 524435650
 frame id: ''
```



## Writing another launch file

As soon as you have a bunch of repetitive commands to execute, you should try to automate – for example now While we are at it, we might as well start Rviz to visualize the joint angles

We will edit the **PseudoArduino.launch** file inside delta\_robot\_description/launch to fit our needs

In contrast to JointStatePublisher.launch, we need to run the pseudo\_arduino node aswell as substitute the joint\_state\_publisher\_gui with our own delta\_joint\_pub

Furthermore, in the launch file we need to supply the baudrate and the serial\_port that the node expects: For this, we first define the variables (keyword arg) baudrate and serial\_port with their respective initial values

```
<arg name="baudrate" default="115200"/>
<arg name="serial_port" default="$(env HOME)/socatpty1"/>
```

These arguments must be passed to the nodes as its parameters (which is picked up during the get\_parameters() call):

```
<param name="baudrate" value="$(var baudrate)"/>
<param name="serial_port" value="$(var serial_port)"/>
```

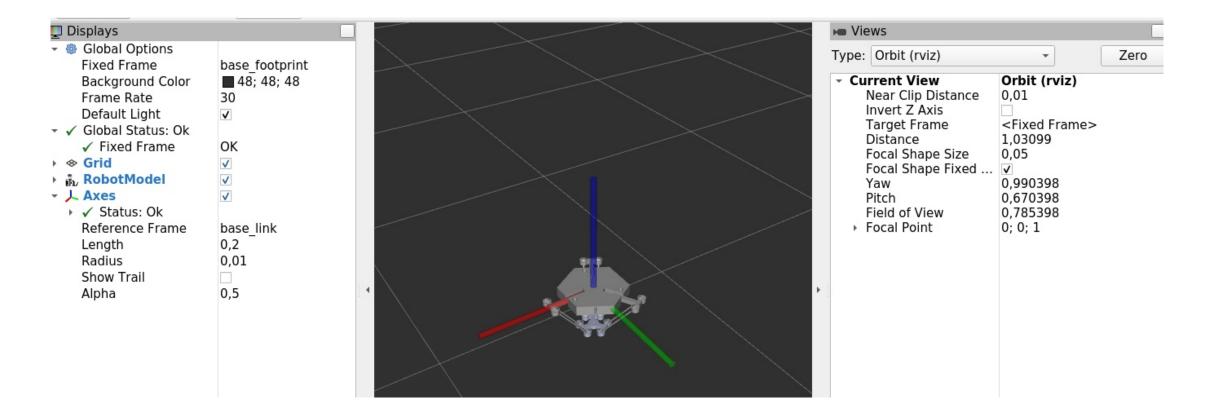




## Writing another launch file

Once your done, launch the PseudoArduino file

You should see an assembled robot in rviz like this:







#### **Forward kinematics**

To test if your direct kinematics is working correctly, you have to change the motor angles

This is done by changing the **target\_angle** vector in the pseudo\_arduino.cpp file, lines 14-16

The target\_angle is currently in a symmetric zero position (0,0,0)

Test out some asymmetric values to see if everything is working as expected!

(The angles are in degree, not in radians)

Don't forget to build to apply the changes





# Thank you for your kind attention

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