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Event dashboard > Deliver Processed Data using Amazon Data Firehose > Deliver data

Deliver data

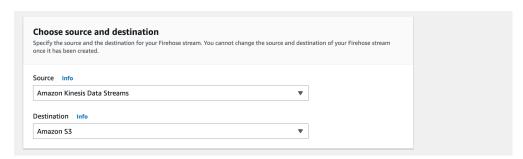
Setup Amazon Firehose Stream

In this section, you will create a new Amazon Data Firehose Stream that will be used to stream processed game data from a Kinesis Data Stream.

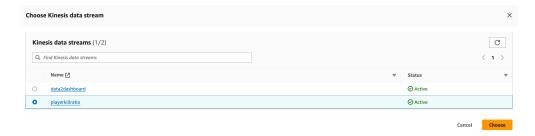
1. Navigate to the Amazon Data Firehose Console 🔀 and select Create Firehose Stream.



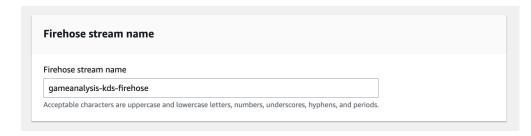
2. For Source, choose Amazon Kinesis Data Stream. Choose Amazon S3 as Destination.



3. Click on Browse button in Source settings and select **playerkillratio** as Kinesis data stream.

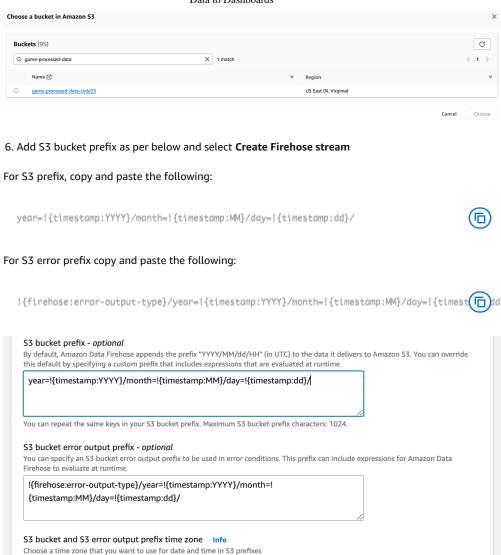


4. Change Firehose stream name as gameanalysis-kds-firehose.



5. Select S3 bucket starts with game-processed-data-*

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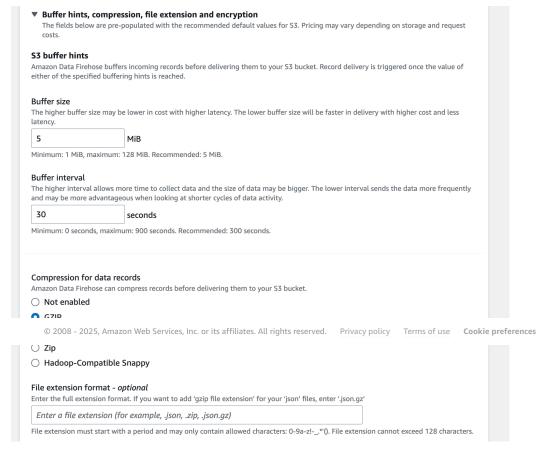


7. Change Buffer interval to 30 second and select Compression for data records as GZIP.

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8. Click on Create Firehose stream.

