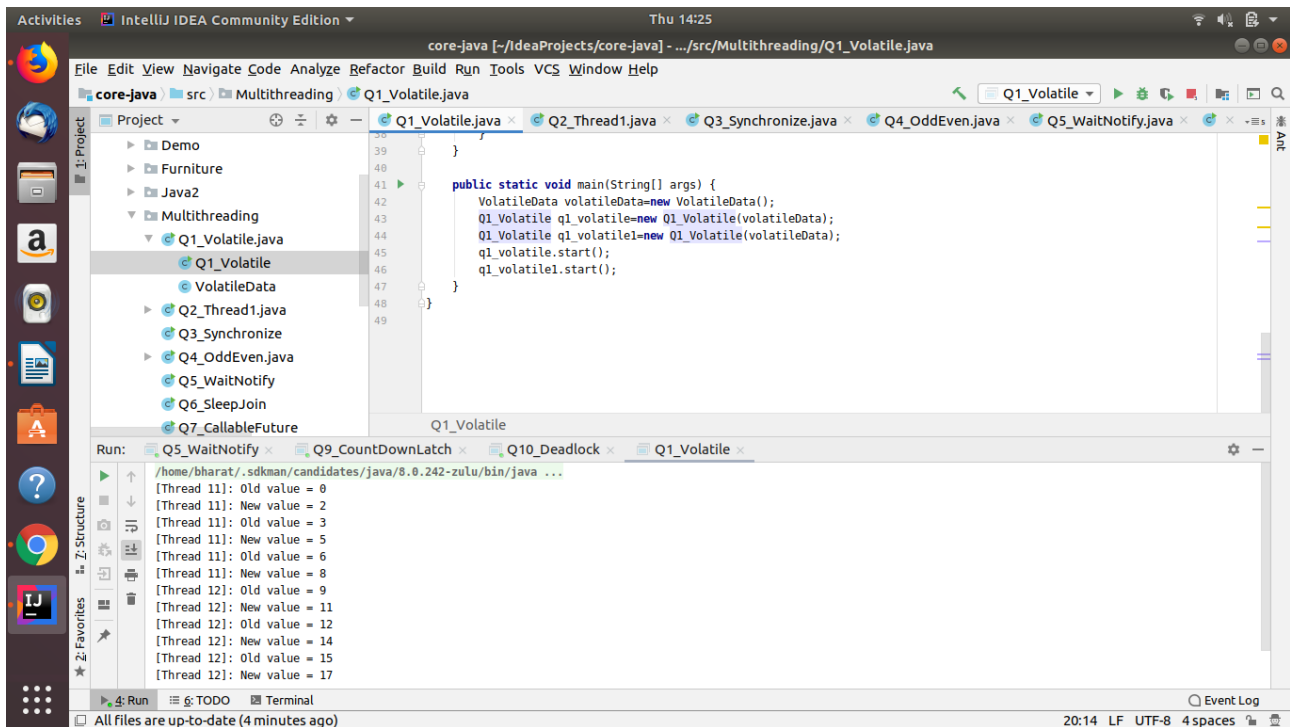


Q.1 Write a programme do to demonstrate the use of volatile keyword.



The screenshot shows the IntelliJ IDEA Community Edition interface. The main editor displays the `Q1_Volatile.java` file, which contains the following code:

```
38 }
39
40
41 public static void main(String[] args) {
42     VolatileData volatileData=new VolatileData();
43     Q1_Volatile q1_volatile=new Q1_Volatile(volatileData);
44     Q1_Volatile q1_volatile1=new Q1_Volatile(volatileData);
45     q1_volatile.start();
46     q1_volatile1.start();
47 }
48
49 }
```

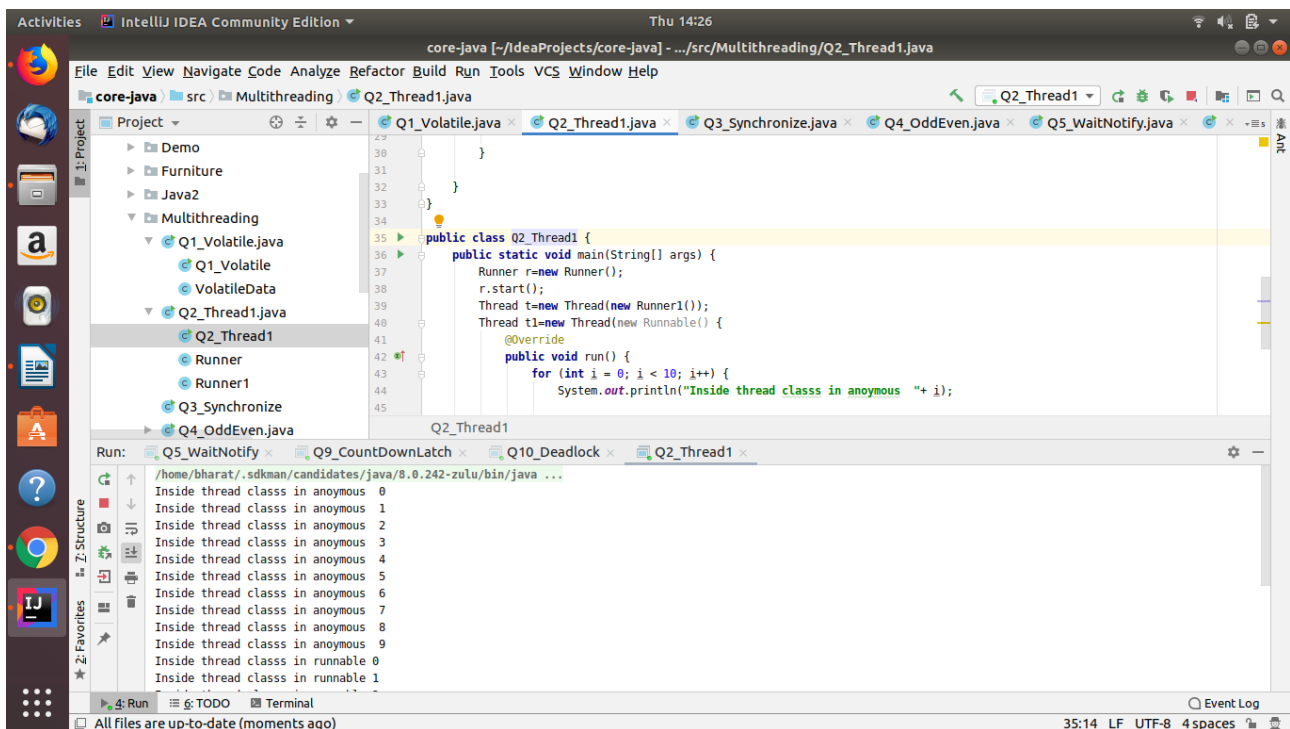
The Project view on the left shows the project structure with the following files:

- Demo
- Furniture
- Java2
- Multithreading
 - Q1_Volatile.java
 - Q1_Volatile
 - Q2_Thread1.java
 - Q3_Synchronize
 - Q4_OddEven.java
 - Q5_WaitNotify
 - Q6_SleepJoin
 - Q7_CallableFuture

The Run window at the bottom shows the output of the program:

```
/home/bharat/.sdkman/candidates/java/8.0.242-zulu/bin/java ...
[Thread 11]: Old value = 0
[Thread 11]: New value = 2
[Thread 11]: Old value = 3
[Thread 11]: New value = 5
[Thread 11]: Old value = 6
[Thread 11]: New value = 8
[Thread 12]: Old value = 9
[Thread 12]: New value = 11
[Thread 12]: Old value = 12
[Thread 12]: New value = 14
[Thread 12]: Old value = 15
[Thread 12]: New value = 17
```

Q.2 Write a program to create a thread using Thread class and Runnable interface each



The screenshot shows the IntelliJ IDEA Community Edition interface. The main editor displays the `Q2_Thread1.java` file, which contains the following code:

```
29 }
30
31
32 }
33
34
35 public class Q2_Thread1 {
36     public static void main(String[] args) {
37         Runner r=new Runner();
38         r.start();
39         Thread t=new Thread(new Runner1());
40         Thread t1=new Thread(new Runnable() {
41             @Override
42             public void run() {
43                 for (int i = 0; i < 10; i++) {
44                     System.out.println("Inside thread classes in anonymous "+ i);
45                 }
46             }
47         });
48     }
49 }
```

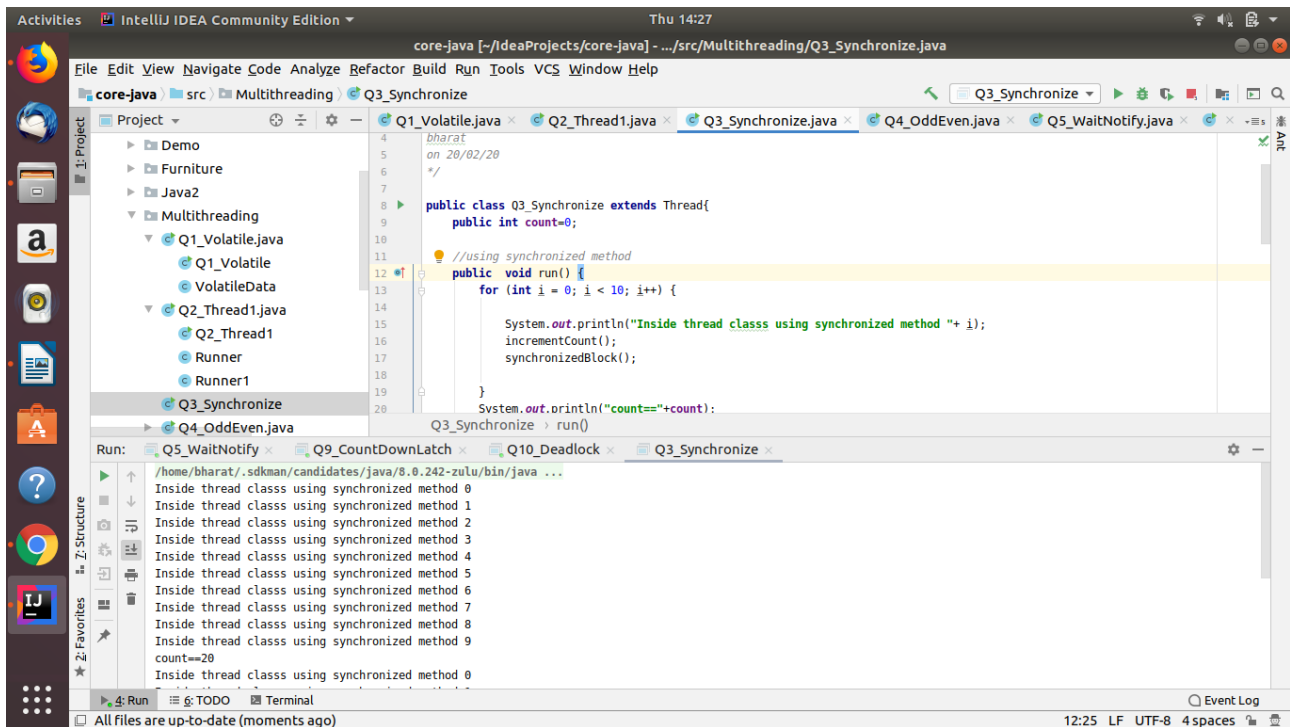
The Project view on the left shows the project structure with the following files:

- Demo
- Furniture
- Java2
- Multithreading
 - Q1_Volatile.java
 - Q1_Volatile
 - Q2_Thread1.java
 - Q2_Thread1
 - Runner
 - Runner1
 - Q3_Synchronize
 - Q4_OddEven.java

The Run window at the bottom shows the output of the program:

```
/home/bharat/.sdkman/candidates/java/8.0.242-zulu/bin/java ...
Inside thread classes in anonymous 0
Inside thread classes in anonymous 1
Inside thread classes in anonymous 2
Inside thread classes in anonymous 3
Inside thread classes in anonymous 4
Inside thread classes in anonymous 5
Inside thread classes in anonymous 6
Inside thread classes in anonymous 7
Inside thread classes in anonymous 8
Inside thread classes in anonymous 9
Inside thread classes in runnable 0
Inside thread classes in runnable 1
```

Q.3 Write a program using synchronization block and synchronization method



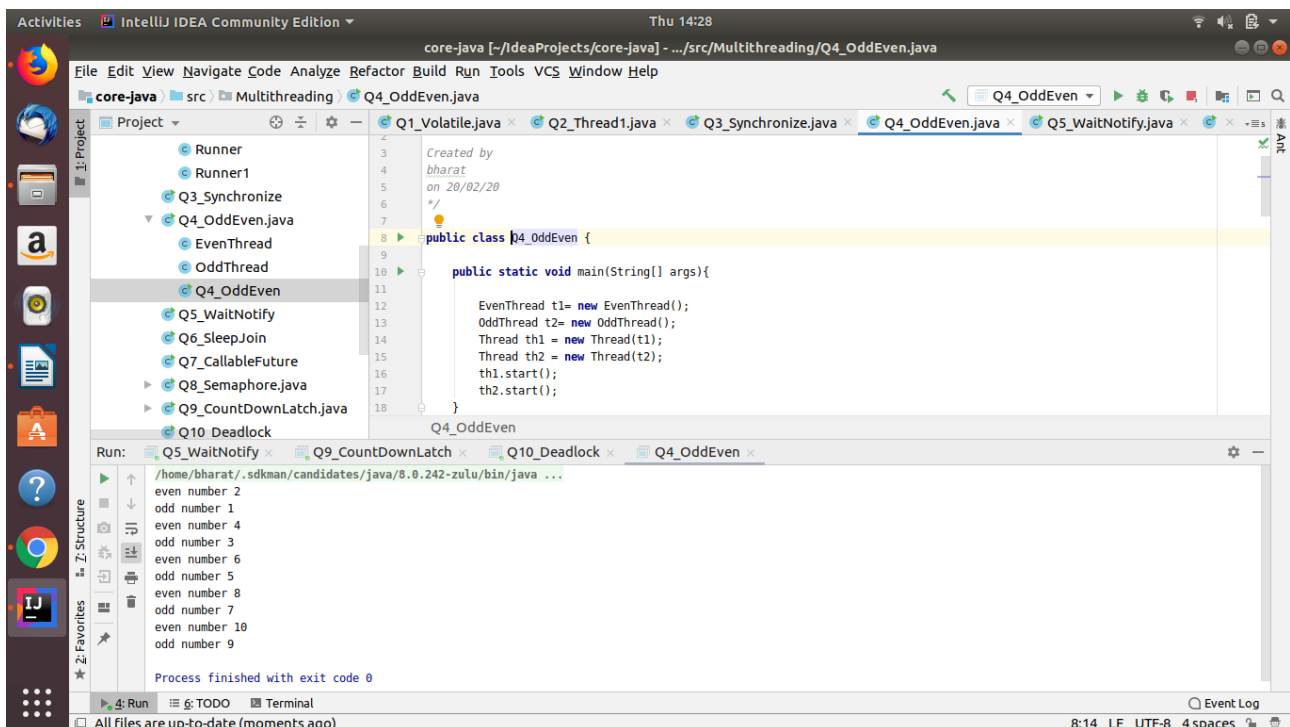
The screenshot shows the IntelliJ IDEA Community Edition interface. The main editor displays the `Q3_Synchronize.java` file, which is a Java class extending `Thread`. It contains a `run()` method that uses a `synchronized` block to increment a counter. The code is as follows:

```
public class Q3_Synchronize extends Thread {
    public int count=0;

    //using synchronized method
    public void run() {
        for (int i = 0; i < 10; i++) {
            System.out.println("Inside thread classs using synchronized method "+ i);
            incrementCount();
            synchronizedBlock();
        }
        System.out.println("count=="+count);
    }
}
```

The `Run` tab shows the output of the program, which prints "Inside thread classs using synchronized method" followed by numbers 0 through 9, and finally "count==20".

Q.4 Write a program to create a Thread pool of 2 threads where one Thread will print even numbers and other will print odd numbers.

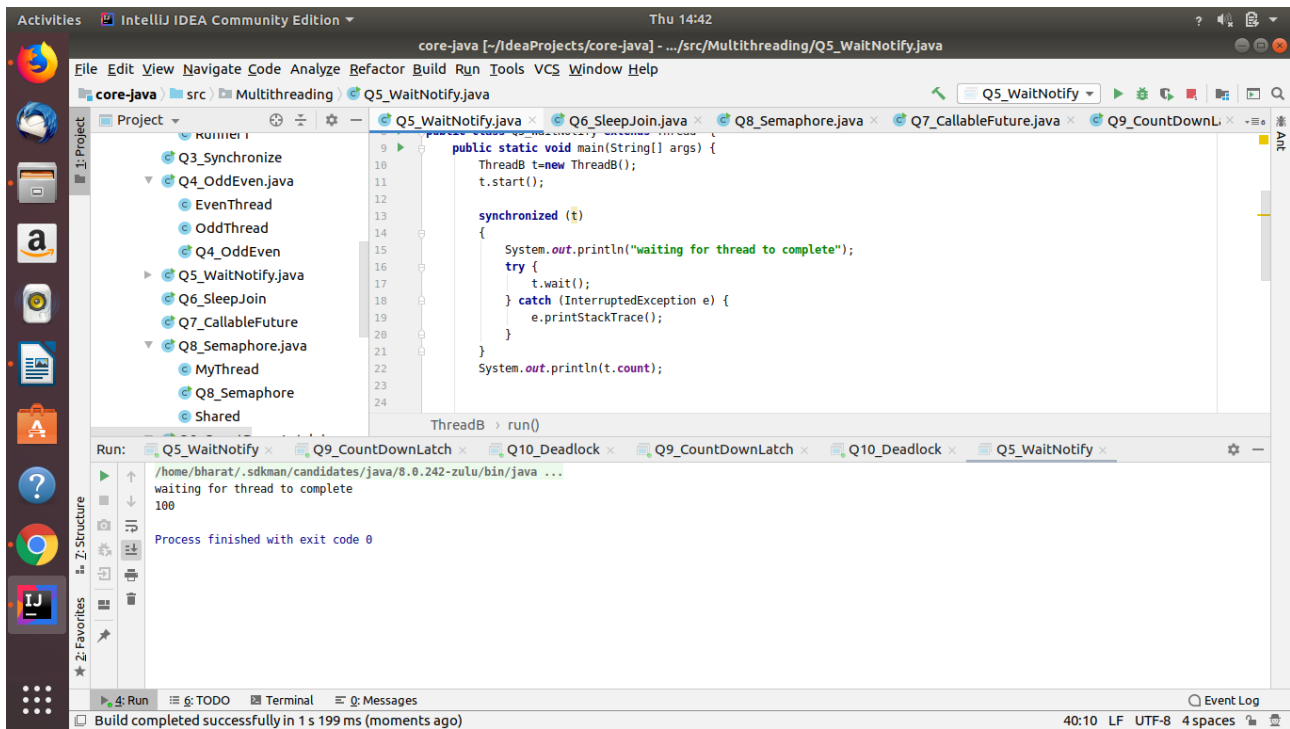


The screenshot shows the IntelliJ IDEA Community Edition interface. The main editor displays the `Q4_OddEven.java` file, which is a Java class containing a `main` method that creates two threads, `EvenThread` and `OddThread`, and starts them. The code is as follows:

```
public class Q4_OddEven {
    public static void main(String[] args) {
        EvenThread t1= new EvenThread();
        OddThread t2= new OddThread();
        Thread th1 = new Thread(t1);
        Thread th2 = new Thread(t2);
        th1.start();
        th2.start();
    }
}
```

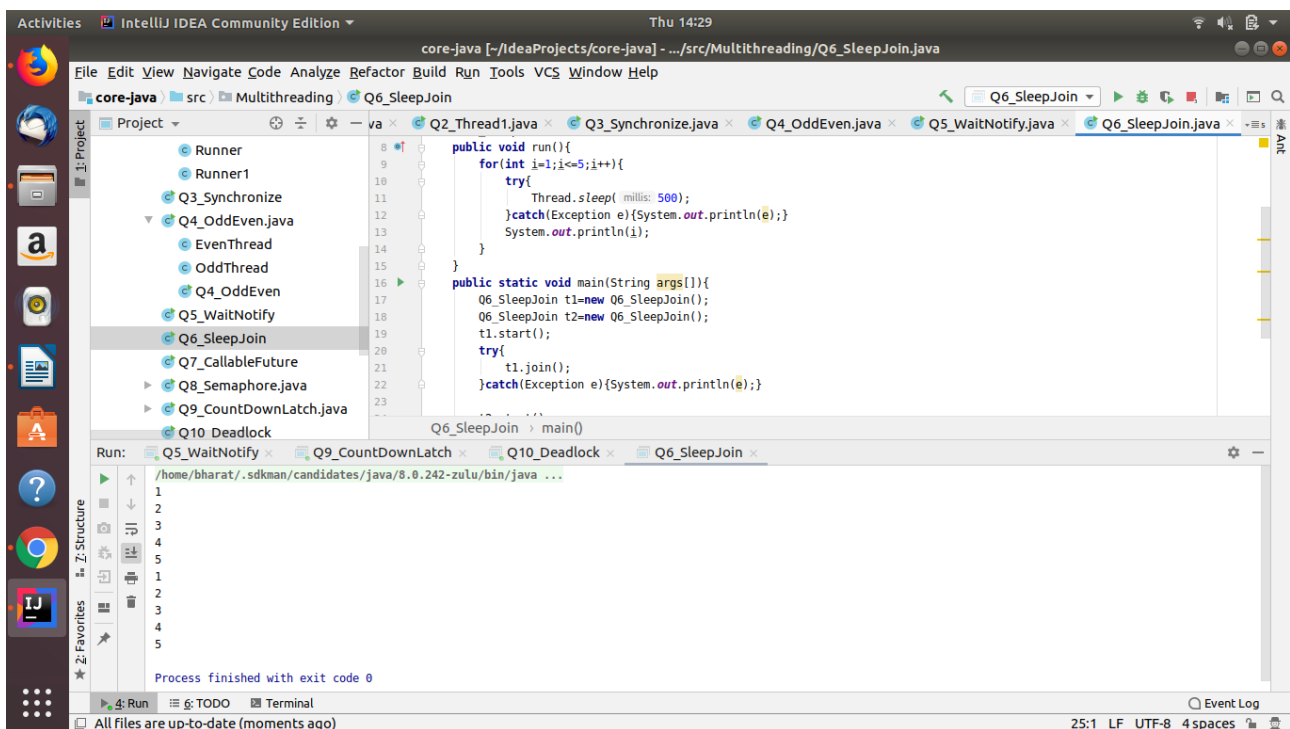
The `Run` tab shows the output of the program, which prints "even number 2", "odd number 1", "even number 4", "odd number 3", "even number 6", "odd number 5", "even number 8", "odd number 7", "even number 10", and "odd number 9". The process finished with exit code 0.

Q.5 Write a program to demonstrate wait and notify methods.



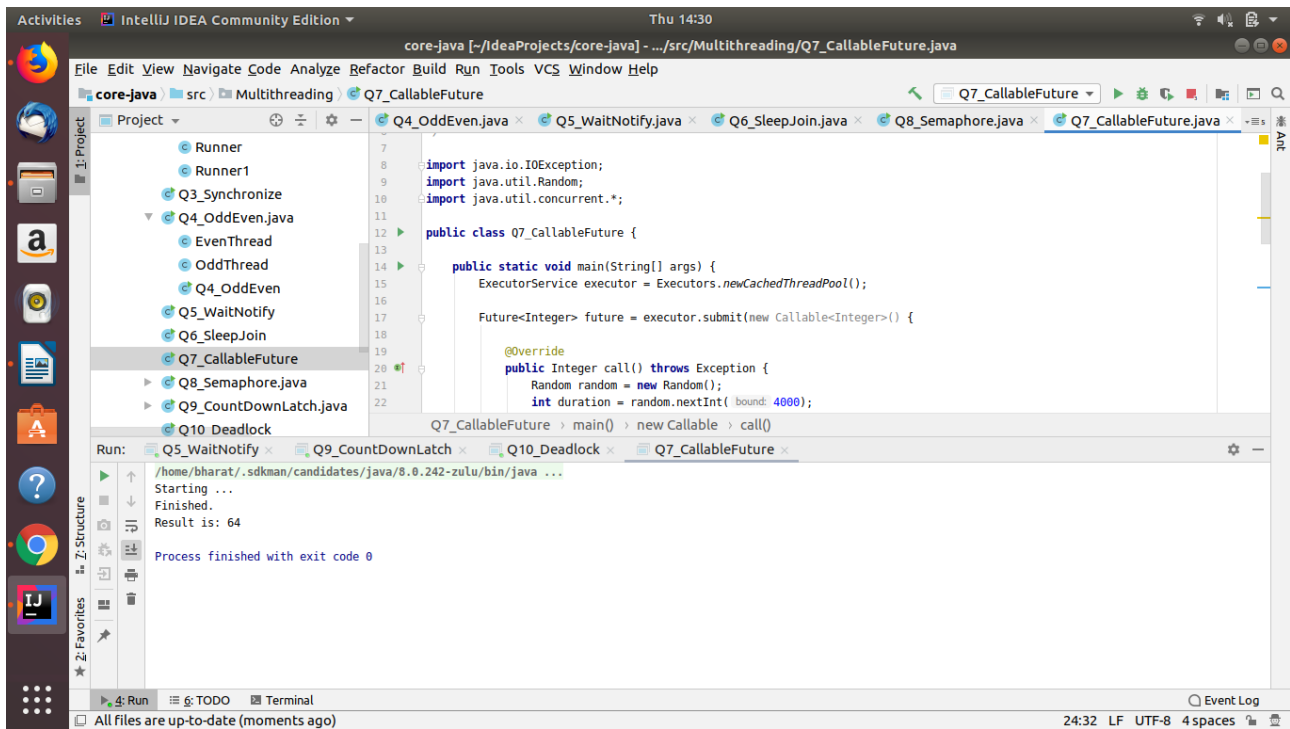
```
core-java [-/IdeaProjects/core-java] - .../src/Multithreading/Q5_WaitNotify.java
File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help
core-java [-/src] Multithreading Q5_WaitNotify.java
Project
  Runner
  Q3_Synchronize
  Q4_OddEven.java
    EvenThread
    OddThread
    Q4_OddEven
  Q5_WaitNotify.java
  Q6_SleepJoin
  Q7_CallableFuture
  Q8_Semaphore.java
    MyThread
    Q8_Semaphore
    Shared
  ThreadB
  run()
Q5_WaitNotify.java
  9 public static void main(String[] args) {
  10     ThreadB t=new ThreadB();
  11     t.start();
  12
  13     synchronized (t)
  14     {
  15         System.out.println("waiting for thread to complete");
  16         try {
  17             t.wait();
  18         } catch (InterruptedException e) {
  19             e.printStackTrace();
  20         }
  21     }
  22     System.out.println(t.count);
  23
  24 }
ThreadB
run()
Run: Q5_WaitNotify Q9_CountDownLatch Q10_Deadlock Q9_CountDownLatch Q10_Deadlock Q5_WaitNotify
/home/bharat/.sdkman/candidates/java/8.0.242-zulu/bin/java ...
waiting for thread to complete
100
Process finished with exit code 0
Build completed successfully in 1 s 199 ms (moments ago) 40:10 LF UTF-8 4 spaces
```

Q.6Write a program to demonstrate sleep and join methods.

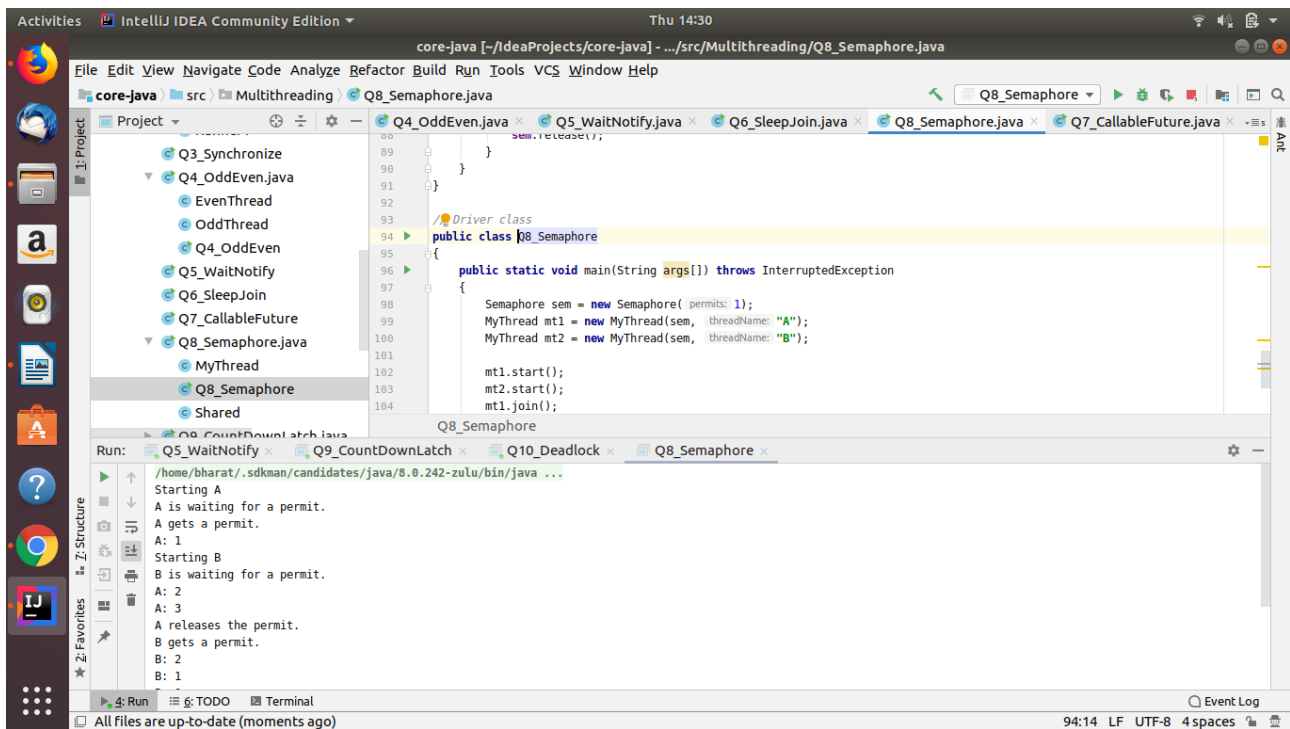


```
core-java [-/IdeaProjects/core-java] - .../src/Multithreading/Q6_SleepJoin.java
File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help
core-java [-/src] Multithreading Q6_SleepJoin
Project
  Runner
  Runner1
  Q3_Synchronize
  Q4_OddEven.java
    EvenThread
    OddThread
    Q4_OddEven
  Q5_WaitNotify
  Q6_SleepJoin
  Q7_CallableFuture
  Q8_Semaphore.java
  Q9_CountDownLatch.java
  Q10_Deadlock
  Q2_Thread1.java
  Q3_Synchronize.java
  Q4_OddEven.java
  Q5_WaitNotify.java
  Q6_SleepJoin.java
  Q6_SleepJoin
  run()
Q6_SleepJoin
  8 public void run(){
  9     for(int i=1;i<=5;i++){
  10         try{
  11             Thread.sleep( millis 500);
  12         }catch(Exception e){System.out.println(e);}
  13         System.out.println(i);
  14     }
  15 }
  16
  17 public static void main(String args[]){
  18     Q6_SleepJoin t1=new Q6_SleepJoin();
  19     Q6_SleepJoin t2=new Q6_SleepJoin();
  20     t1.start();
  21     try{
  22         t1.join();
  23     }catch(Exception e){System.out.println(e);}
  24 }
Q6_SleepJoin
main()
Run: Q5_WaitNotify Q9_CountDownLatch Q10_Deadlock Q6_SleepJoin
/home/bharat/.sdkman/candidates/java/8.0.242-zulu/bin/java ...
1
2
3
4
5
Process finished with exit code 0
All files are up-to-date (moments ago) 25:1 LF UTF-8 4 spaces
```

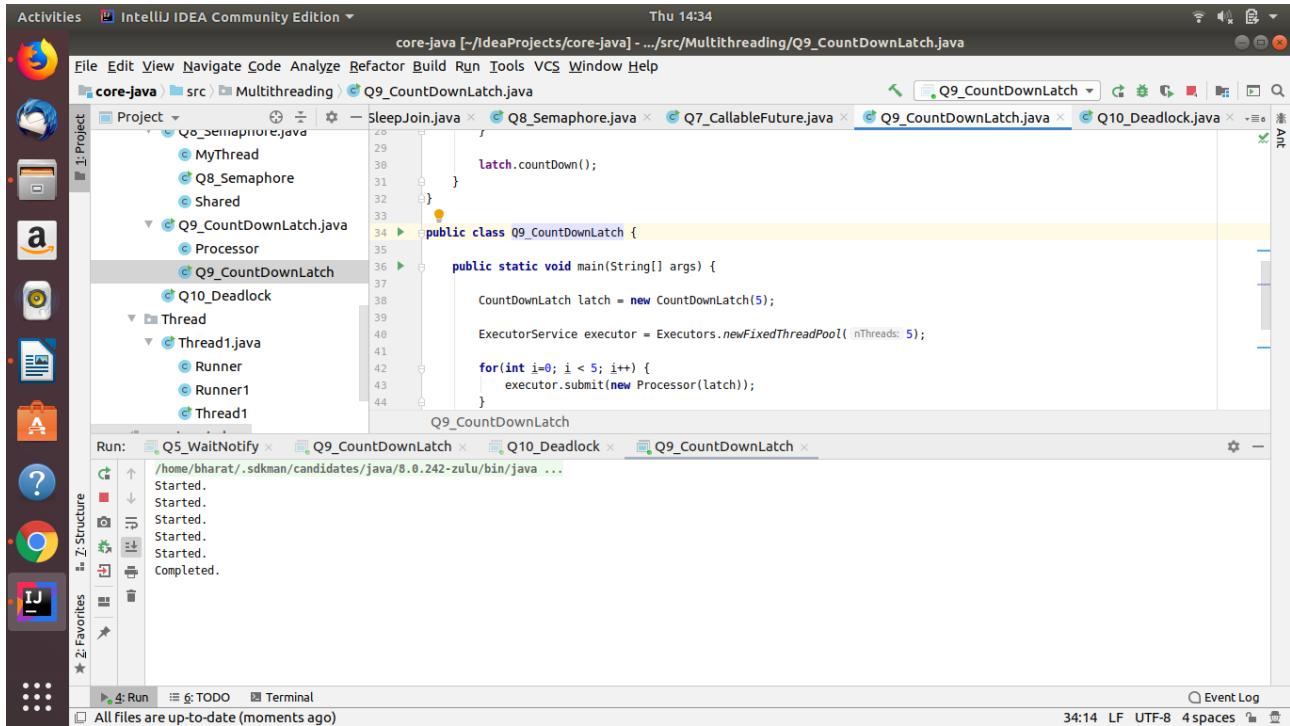
Q.7 Run a task with the help of callable and store it's result in the Future.



Q.8 Write a program to demonstrate the use of semaphore



Q.9 Write a program to demonstrate the use of CountdownLatch



Q.10 Write a program which creates deadlock between 2 threads

