











MARTA

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What is Machine Learning?

Artificial intelligence Rule based expert system, closed loop system, ...

Machine Learning
K-means, KNN, SVM, Decision Tree, ...

Deep Learning MLP, CNN, RNN, ...

act, and adapt

Artificial Intelligence

Machine Learning

Deep Learning

The subset of machine learning composed of algorithms that permit software to train itself to perform tasks, like speech and image recognition, by exposing multilayered neural networks to yast amounts of data.

A subset of Al that includes abstruse statistical techniques that enable machines to improve at tasks with experience. The category includes deep learning

Any technique that enables computers to minic human intelligence, using logic, if-then rules, decision trees, and machine learning (including deep

MACHINE LEARNING

ARTIFICIAL INTELLIGENCE

A program that can sense, reason,

Algorithms whose performance improve as they are exposed to more data over time

DEEP LEARNING

which multilayered neural networks learn from vast amounts of data

ANY COMPUTER PROCRAM WHICH Artificial SWOHS Intelligence INTELLIGENCE TRADITIONAL STATISTICAL Machine PREDICTION MODELS Learning DECUIDE MODE KNOWLEDGE OF MATHEMATICS MODE LIKE A BLACK BOX WHICH FEEDS ON LOADS OF

Artificial intelligence

Ex: Knowledge bases

Machine Learning Ex: Logistic regression

Representation Learning
Ex: Shallow autoencoder

Deep Learning

Cenaero

What is Machine Learning?

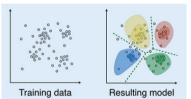
Machine Learning can be further classified in three categories:

Supervised Lion Cow Dog = Labels

Semi-supervised

Uses a small set of **labeled** data and a larger set of **unlabeled** data, happy compromise between the two previous categories.

Unsupervised



PCA and POD are also examples of unsupervised learning (=dimensionality reduction) and can also be performed with neural networks

What is Machine Learning?

Examples of common Machine Learning algorithms:

- Linear regression is now part of ML techniques, even if it is used for many decades now
- Logistic regression is a supervised learning used to make predictions for categorical response variables
- Clustering is an unsupervised learning that identifies patterns in data to group them
- **Decision trees** are used both for regression problems (prediction of numerical values) and for classification (branching sequence of linked decisions)
- Random forests, the machine learning algorithm predicts a value or category by combining the
 results from several decision trees.
- Neural networks can be seen as "the way the human brain works"

Speech recognition

- to conduct voice search (e.g., Siri)
- to translate human speech into a written format

Computer vision

- facial recognition,
- radiology imaging in healthcare, and
- self-driving cars in the automotive industry.

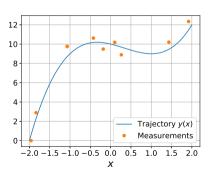
Applications into Physics

- Space ablation model (Tool: LSTM)
- Wall models and improvement of RANS models based on Direct Numerical Simulations (DNS) and Large Eddy Simulations (LES) data (Tool: CNN, MDN, MLP, ...)
- Ice accretion model (Tool: well-chosen combination of MLP)
- Prediction of the temperature evolution in additive manufacturing (Tool: Graph Neural Network)
- ..

Let's start with a basic example of machine learning

Database

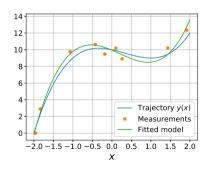
Assuming a phenomena y that is controlled by a single variable x (e.g. the trajectory a moving object with y(x) the instantaneous position at time x). Let us construct a database of n pairs of values $\{(x_i, y(x_i)), i = 0, \ldots, n\}$, being a set of y measurements for different values of x.



Let's start with a basic example of machine learning

Model

The database on itself is not useful. However, as an engineer, we are interested to predict the value of the phenomena y at any value of the control parameter x. We want to build a model $\hat{y}(x)$ that "fits" (i.e., according to a given risk) the values of the real phenomena $y(x_i)$ as recorded in the database but with generalization capabilities allowing to predict \hat{y} for any x value.



Note: The model is here all polynomial functions of order 3 defined as

$$\hat{y} = p_3 x^3 + p_2 x^2 + p_1 x + p_0$$

Method

- 1. Database creation: build, clean, and organize the available data in an adapted format
- 2. **Model definition:** the example above uses a polynomial fitting of order 3 such that we try to fit the four coefficients in $\hat{y} = p_3 x^3 + p_2 x^2 + p_1 x + p_0$ according to a given risk
- 3. **Training the model on the database:** an optimization method is used to adjust the values of the four model parameters p_i such that $\hat{y}(x)$ is "close" (according to a given metric) to the measured value y(x) for each of the point (x, y(x)) in the database
 - ▶ Define a minimization function \mathcal{L} (e.g., MSE)
 - ► Setup an optimization method to adapt the four parameters (e.g., gradient descent):

$$p_{i,t+1} = p_{i,t} - \gamma \left(\frac{\partial \mathcal{L}}{\partial p_i} \right)_t$$
 where γ is the learning rate .

- ► Loop over the database to reach the desired model accuracy
- ► Save the 'trained model' for future use
- 4. **Test** the 'trained model' on unseen data

More complicated example of machine learning

Remark

The previous example was an easy one-to-one relation. However, real-world problems are not as simple as that.

Question

How can an algorithm be implemented to recognise low-resolution handwritten digits?

```
0000000000000
/ 1 1 1 / 1 1 / 7 1 1 / /
2222222222222
44444444444
55555555555
666666666666
クァキ1ワククフフフフフク
8888888888888
999999999999
```

More complicated example of machine learning

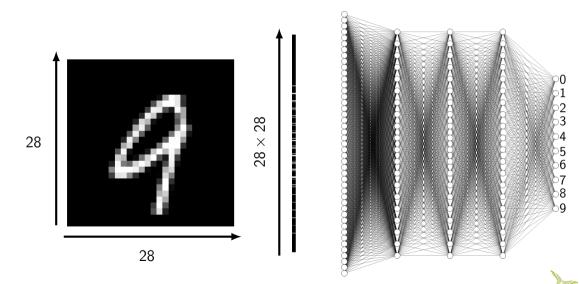
Digits classification using (deep) neural network

The human brain can quickly distinguish a three, a one, or a nine, but how can a machine make the same distinction as us? This is where deep learning appears as *almost miraculous*. Deep neural networks are large artificial neural networks (ANN) that claim to combine both

- automatic feature engineering, and,
- universal approximation capabilities.

Thanks to their hidden and activation layers, ANN are able to identify relevant features and their functional relationships with limited human intervention. However, the remaining **drawback** is the size of the database that needs to be large enough to capture the relevant phenomena. You will also have to deal with a list of **hyperparameters** to tune.

More complicated example of machine learning



After this brief introduction about Machine Learning model, we can dive into the tutorial which is construct according to six sections:

1. The **first** section is dedicated to the Pytorch data structures. Through this section, we will see how to construct a tensor and how to perform operations on them.

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- 6. The **sixth** section ... it's your turn.

- Input is a p-dimensional vector of features or descriptors.
- Output is the prediction of a model (e.g., a scalar value, a label, an image, a signal, ...).
- Target is the feature of a dataset about which you want to gain a deeper underdstanding.
- **Epoch** is a *N*/batch size training iterations, where *N* is the size of training database (i.e., number of training samples). A full training pass over the entire training set such that each sample of the training database is visited.
- Batch is a set of samples used in one training iteration.
- Batch size corresponds to the number of samples contained in a batch.
- Learning rate is a floating point which is multiplied to the gradient to adjust the weights and biases on each iteration.
- Layer is a set of neurons in a neural network. There exists three common layers: the input layer, the hidden layer and the output layer. A model underfits the training data if it has poor prediction abilities because it has not fully captured the training data complexity.

- Backpropagation is an algorithm that implements the gradient descent based on the chain rule for a neural network.
- Neuron is the basic unit of computation in a neural network, aslo called node or unit.
- Weights and Biases are parameters learned during the training.
- **Hyperparameter** is a parameter whose value is used to control the learning process (e.g. the learning rate).
- Loss function measures how far the model's prediction is from its target value (i.e., its label) according to a given metric (e.g. MSE, Cross Entropy, ...).
- **Activation function** is the key ingredient to help neural network to learn nonlinear (complex) relationship between the features (=inputs) and the label (=targets).
- Overfitting A model overfits the training data if the predictions on it are so closely that it fails to make correct predictions on unseen data.
- **Underfitting** A model underfits the training data if it has poor prediction abilities because it has not fully captured the training data complexity.