

University of Burgundy

Software Engineering

Tutorial No 3

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Exercise 1

Pointer As arrays

Listing 1: Pointer as arrays

```
1 // Exercise 1: Pointers as Arrays
2 // Declare two integer pointers a and b to dynamically allocate arrays of integers for n
  elements
3 void DisplayPointerInfo(int *a, int *b, int n)
4 {
5
6
7     // If Pointer is located at 'a' then value at each index is even numbers
8     cout << "The address of a Pointer is" << a << endl;
9     for(int i = 0; i < n; i++, a++)
10    {
11        cout << "Value at Index " << i << " is " << *a << endl;
12    }
13
14    /*
15     // Using []
16     for (int i = 0; i < n; i++)
17     {
18         cout << "Value at Index " << i << " is " << a[i] << endl;
19     }
20    */
21
22    // If Pointer is located at 'b' then value at each index is odd numbers
23    cout << "The address of a Pointer is " << b << endl;
24    for(int i = 0; i < n; i++, b++)
25    {
26        cout << "Value at Index " << i << " is " << *b << endl;
27    }
28    /*
29     // Using []
30     for (int i = 0; i < n; i++)
31     {
32         cout << "Value at Index " << i << " is " << b[i] << endl;
33     }
34    */
35 }
36 int main()
37 {
38
```

```

39 // Exercise 1
40 cout << "LAB 3" << endl;
41 cout << "Submitted by Bhargav SHAH and Akshaykumar DUDHAGARA" << endl;
42 cout << "Guided by Yohan Fougerolle " << endl;
43 cout << endl;
44 cout << endl;
45
46 cout << "Exercise 1" << endl;
47 int n; int *a; int *b;
48 cout << "Enter the number of elements" << endl;
49 cin >> n;
50
51 // Memory allocation
52 a = new int[n];
53 b = new int[n];
54
55 int a_index = 0, b_index = 0;
56
57 for (int i=0; i<2*n; i++)
58 {
59     if (i%2==0) // a will be filled with even number
60     {
61         a[a_index] = i;
62         a_index++;
63     }
64     else // b will be filled with odd number
65     {
66         b[b_index] = i;
67         b_index++;
68     }
69 }
70
71 // Display Info for pointer
72 DisplayPointerInfo(a,b,n);

```

Exercise 2

Swapping values of arrays represented by pointers

Listing 2: swapping values of arrays represented by pointer

```

1 // Exercise 2: Swapping values of arrays represented by pointers
2 // Declare a function swap1(...) that swaps two variables represented by pointers
3 void Swap1(int *c, int *d) // Two Variables c and d which are represented by pointers
4 {
5     int akkibhargav = *c;
6     *c = *d;
7     *d = akkibhargav;
8     /* *c = *c + *d;
9        *d = *c - *d;
10       *c = *c - *d; */
11 }
12
13 // Declare a function SwapArray(...) that swaps all the values of two arrays represented
14 // by pointers
15 void SwapArray(int *a, int *b, int n)
16 {
17     for (int i = 0; i < n; i++)
18     {
19         int akkibhargav = a[i];
20         a[i] = b[i];
21         b[i] = akkibhargav;
22         /* a[i] = a[i] + b[i];
23            b[i] = a[i] - b[i];
24            a[i] = a[i] - b[i]; */

```

```

24
25
26      // without using []
27      /*
28          for( int i = 0; i < n; i++, a++, b++)
29              {
30                  Swap1(a,b);
31              }
32      */
33  }
34 }
35 // Exercise 2 {Int main() file}
36
37     cout << endl;
38     cout << "Exercise 2" << endl;
39     cout << "Swaps two variables represented by pointers" << endl;
40
41     // Randomly take c1=5 and d1=7
42     int c1(5),d1(7);
43     int *c = &c1, *d = &d1;
44
45     // Before Swapping
46     cout << "Before Swapping:" << " c=" << *c << ", " << " d=" << *d << endl;
47
48     // Swaps two variables represented by pointers
49     Swap1(c,d);
50
51     // After Swapping
52     cout << "After Swapping:" << " c=" << *c << ", " << " d=" << *d << endl;
53
54     // Swaps all the values of two arrays represented by pointers
55     cout << endl;
56     cout << "Swaps all the values of two arrays represented by pointers" << endl;
57     cout << "Before Swapping:" << endl;
58
59     // Use exe.1, Display Info for pointer
60     DisplayPointerInfo(a,b,n);
61
62     SwapArray( a, b, n);
63
64     cout << endl;
65     // After Swapping
66     cout << "After Swapping:" << endl;
67
68     // If Pointer is located at 'a'
69     cout << "Pointer is located at " << a << endl;
70     for(int i(0); i<n ; i++)
71     {
72         cout << "Value at Index " << i << " is " << a[i] << endl;
73     }
74
75     // If Pointer is located at 'b'
76     cout << "Pointer is located at " << b << endl;
77     for(int i=0; i<n; i++)
78     {
79         cout << "Value at index " << i << " is " << b[i] << endl;
80     }

```

Exercise 3

Allocation and deallocation of mono-dimensional and bi-dimensional arrays represented by pointers

Listing 3: arrays represented by pointers

```
1 // Exercise 3: Allocation and deallocation of monodimensional and bidimensional arrays
  // represented by pointers
2 // 1. Declare a function CreateArray(...) that returns a pointer to an array of n integers
3 int * CreateArray(int n) // Create array
4 {
5     //static int a[] = {1,2,3,4,5}; return a;
6
7     return (new int [n]);
8 }
9
10 void deleteArray(int*a[]) // Delete array
11 {
12     delete [] a;
13 }
14
15 // 2. Declare a function CreateMatrix(...) that returns a pointer to an array of arrays of
  // n*m floats
16 float ** CreateMatrix(int n, int m) // create matrix
17 {
18     float**array = new float*[n];
19     for(int i = 0; i < n; i++)
20         array[i] = new float[m];
21 //     for(int i = 0; i < m; i++)
22 //         for(int j = 0; j < n; j++)
23 //             array[i][j] = ((i*n)+j);
24     return array;
25 }
26
27 void deleteMatrix(float **array, int n, int m) // delete matrix
28 {
29     for(int i = 0; i < n; i++)
30         delete [] array[i];
31     delete [] array;
32 }
33
34 // 3. Declare a function DisplayMatrix(...) that displays the address of the matrix of
  // floats
35 void DisplayMatrix(float **av, int n, int m) // display matrix
36 {
37     cout << "Address of matrix of floats is" << av << endl;
38     for(int i = 0; i < n; i++)
39     {
40         for(int j = 0; j < m; j++)
41             cout << av[i][j] << " ";
42         cout << endl;
43     }
44 }
45
46 // Exercise 3 {int main() file}
47
48     cout << endl;
49     cout << "Exercise 3" << endl;
50     cout << "1. Pointer to an array of n integers" << endl;
51
52     int * ptr;
53     ptr = CreateArray(n);
54     DisplayPointerInfo(ptr, ptr, n);
55
56     //deleteArray(ptr); // could not print because array is deleted
57
58     cout << endl;
```

```

59     cout << "2. Pointer to an array of arrays of n*m floats" << endl;
60     float ** p = CreateMatrix(n,n); // To create matrix
61
62     //deleteMatrix(p,n,m);
63
64     DisplayMatrix(p,n,n); // To display matrix

```

Exercise 4

A little bit of geometry

Listing 4: geometry

```

1  // Exercise 4: A little bit of geometry
2  // Declare functions to compute the dot product
3  float dot_product ( float *a, float *b, int n)
4  {
5      float product(0);
6      for (int i = 0; i < n; i++)
7          product += a[i]*b[i]; // dot product of a and b is a*b
8
9      return product;
10
11     // without using []
12     /*
13     for (int i = 0; i < n; i++, a++, b++)
14     product += (*A)*(*B);
15     */
16 }
17
18 // Declare functions to compute the inner product
19 float *inner_product(float *a, float *b, int n)
20 {
21     if ( n!= 3)
22         return NULL;
23
24     float *product = new float [3];
25     // calculate inner product
26     product[0] = a[1] * b[2] - a[2]*b[1];
27     product[1] = a[2] * b[0] - a[0]*b[2];
28     product[2] = a[0] * b[1] - a[1]*b[0];
29 }
30 // {int main() file start from here } //
31 cout << endl;
32 cout << "Exercise 4"<<endl;
33
34 float *P = new float [3];
35 float *Q = new float [3];
36
37
38 P[0] = 1; P[1] = 1; P[2] = 0; // P = (1,1,0)
39 Q[0] = 1; Q[1] = 1; Q[2] = 1; // Q = (1,1,1)
40
41 // Dot product
42 cout << "Dot Product is:" << endl;
43 cout<< dot_product(P,Q,3) << endl;
44
45 // Inner product
46 float *R = inner_product(P,Q,3);
47 for (int i=0; i<n; i++, R++)
48 {
49     cout << "value at index"<< i << " is "<< *R <<endl;
50 }

```

Exercise 5

Matrix multiplication in general case

Listing 5: Matrix Multiplication

```
1 // Exercise 5: Matrix multiplication in the general case
2 // Declare a function MatrixProduct(...) that returns the matricial product of two
   matrices of arbitraty dimensions
3 void MatrixProduct(int r1, int r2, int coll, int c2, int D[][5], int E[][5])
4 {
5     int i, j, k;
6     int C[r1][c2];
7     // Using for loop multiplying two matrices
8     for (i = 0; i < r1; i++)
9     {
10         for (j = 0; j < c2; j++)
11         {
12             C[i][j] = 0;
13             for (k = 0; k < r2; k++)
14             {
15                 (*(C + i) + j) += (*(D + i) + k) *
16                                     (*(E + k) + j);
17                 //C[i][j] += D[i][k] * E[k][j];
18             }
19         }
20     }
21
22     for (i = 0; i < r1; i++)
23     {
24         for (j = 0; j < c2; j++)
25         {
26             cout << (*(C + i) + j) << " ";
27         }
28         cout << "\n";
29     }
30 }
31
32 // Exercise 5 (int main() file start from here)
33
34     cout << endl;
35     cout << "Exercise 5" << endl;
36
37     int r1,coll,r2, c2,i, j;
38     int D[5][5], E[5][5];
39
40     // Create Matrix A
41     cout << "Enter number of rows and columns of matrix A : ";
42     cin >> r1 >> coll;
43
44     // Create Matrix B
45     cout << "Enter number of rows and columns of matrix B : ";
46     cin >> r2 >> c2;
47
48     if (coll != r2)
49     {
50         cout << "Matrices cannot be multiplied!";
51         exit(0);
52     }
53
54     // Storing element of Matrix A
55     cout << "Enter elements of matrix A : ";
56     for (i = 0; i < r1; i++)
57         for (j = 0; j < coll; j++)
58             cin >> D[i][j];
59
60     // Storing element of Matrix B
61     cout << "Enter elements of matrix B : ";
```

```
62     for (i = 0; i < r2; i++)
63         for (j = 0; j < c2; j++)
64             cin >> E[i][j];
65
66     // Product of Two matrices
67     cout << "Product of matrices\n";
68     MatrixProduct(r1, r2, col1, c2, D, E);
69
70
71
72     return 0;
73
74 }
```