Object Oriented Analysis and Design using Java (UE20CS352) Mini Project

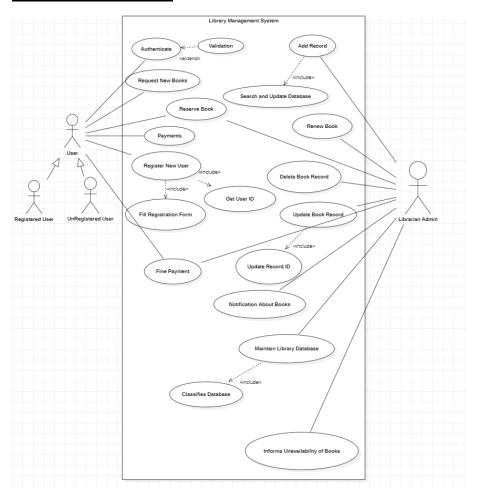
Project Title: Library Management System

Section: K

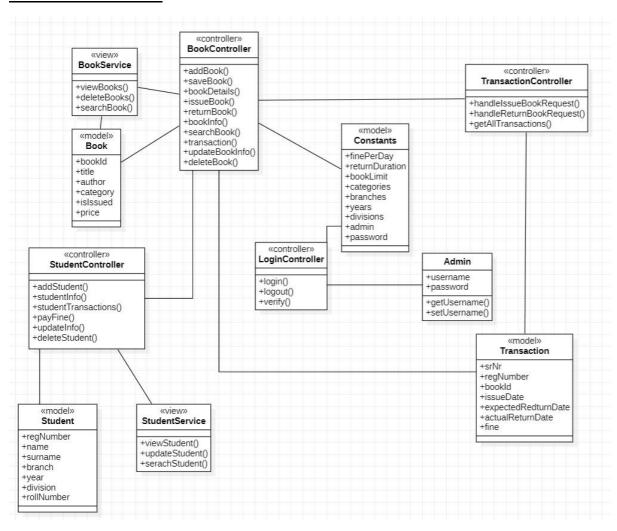
Team Members:

Name	SRN				
Chaitanya Madhav R	PES1UG20CS634				
Gautham M S	PES1UG20CS642				
J Aravind Reddy	PES1UG20CS649				
Bhargav M V	PES1UG20CS660				

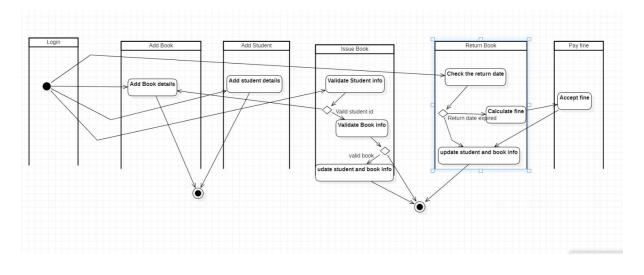
USE CASE DIAGRAM:



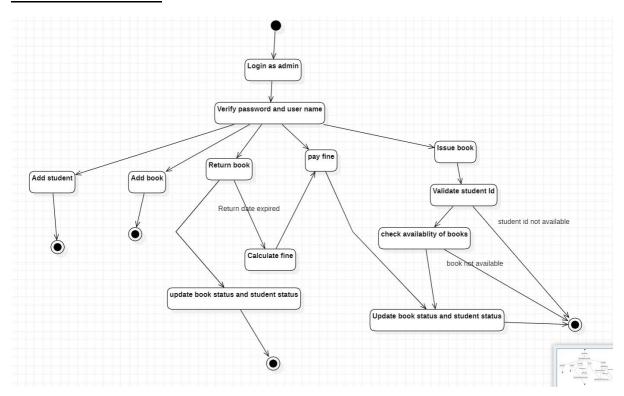
CLASS DIAGRAM:



ACTIVITY DIAGRAM:



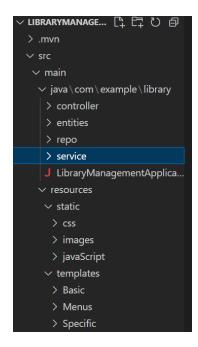
STATE DIAGRAM:

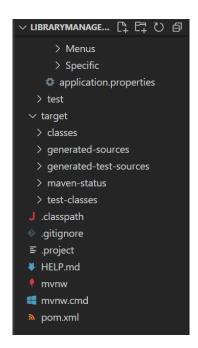


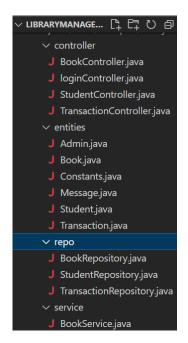
MODEL – VIEW – CONTROLLER ARCHITECTURE:

The Model View Controller (MVC) design pattern specifies that an application consist of a data model, presentation information, and control information. The pattern requires that each of these be separated into different objects. MVC is more of an architectural pattern, but not for complete application. MVC mostly relates to the UI / interaction layer of an application. You're still going to need business logic layer, maybe some service layer and data access layer.

- The Model contains only the pure application data, it contains no logic describing how to
 present the data to a user. (Its just a data that is shipped across the application like for
 example from back-end server view and from front-end view to the database. In java
 programming, Model can be represented by the use of POJO (Plain-old-java-object) which is
 a simple java class.
- The **View** presents the model's data to the user. The view knows how to access the model's data, but it does not know what this data means or what the user can do to manipulate it. View just represent, displays the application's data on screen. View page are generally in the format of .html or .jsp in java programming (which is flexible).
- The **Controller** exists between the view and the model. It is where the actual business logic is written. It listens to events triggered by the view (or another external source) and executes the appropriate reaction to these events. In most cases, the reaction is to call a method on the model. Since the view and the model are connected through a notification mechanism, the result of this action is then automatically reflected in the view.







DESIGN PRINCIPLES:

The following principles have been used in our project:

• S - Single Responsibility Principle:

This principle has been used in the creation of Admin functionality and Books functionalities.

• O - Open Closed Principle:

This principle Is used in the implementation of specifying features of the controller part of our project (BookController.java, loginController.java, StudentController.java, TransactionController.java)

• I - Interface Segregation:

This principle has been used to segregate the interface functionalities of different use cases in our project.

• D - <u>Dependency Inversion</u>:

This principle has been used to implement to remove complexity of high level modules, that do not depend the lower level modules.

Design Patterns:

1. Singleton Design Pattern:

Singleton pattern is one of the simplest design patterns in Java. This type of design pattern comes under creational pattern as this pattern provides one of the best ways to create an object. This pattern involves a single class which is responsible to create an object while making sure that only single object gets created. This class provides a way to access its only object which can be accessed directly without need to instantiate the object of the class.

In our project all the functionalities of the Book implantation like adding a book, issuing a book, tracking a book, fine payment have all been implementing by using this design pattern.

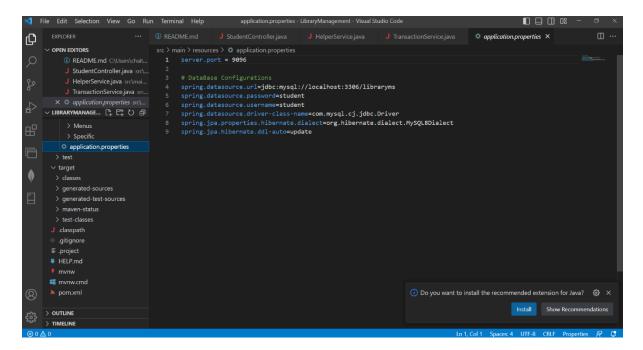
2. Service Layer Pattern:

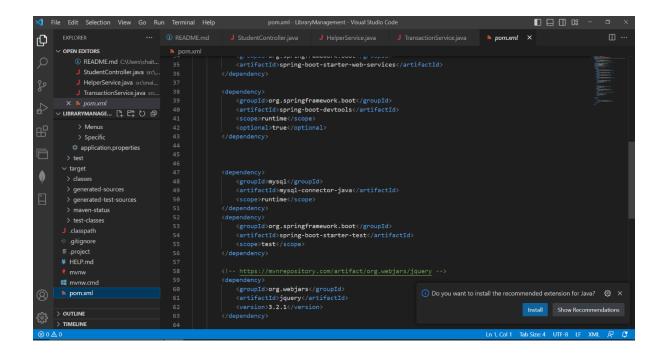
Service Layer is an abstraction over domain logic. It defines application's boundary with a layer of services that establishes a set of available operations and coordinates the application's response in each operation. In our project this patter is defined in the classifying the services that a user needs, hence mapping the each service to a particular user request.

Implemented in (StudentService.java, TransactionService.java,BookService.java,HelpService.java)

Database:

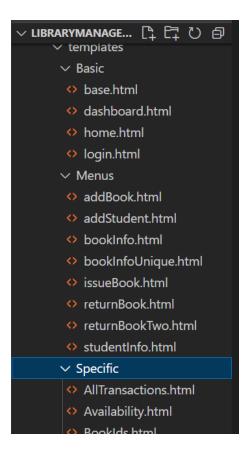
We have used MySql Database, to make our project data persistent, along with the implementation of Spring MVC Framework.

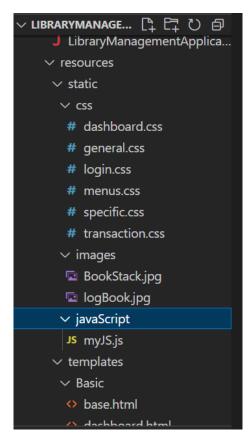




Front End:

HTML and CSS have been used to implement a user-friendly front end.



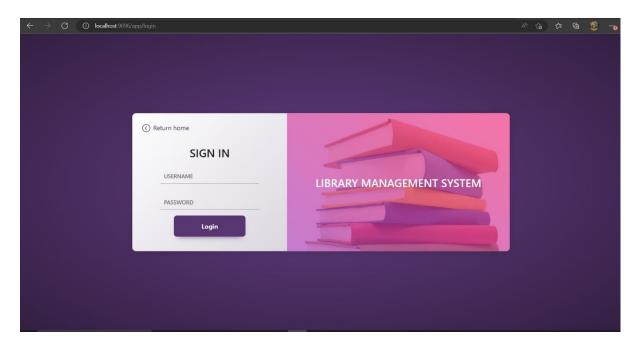


Project Screenshots:

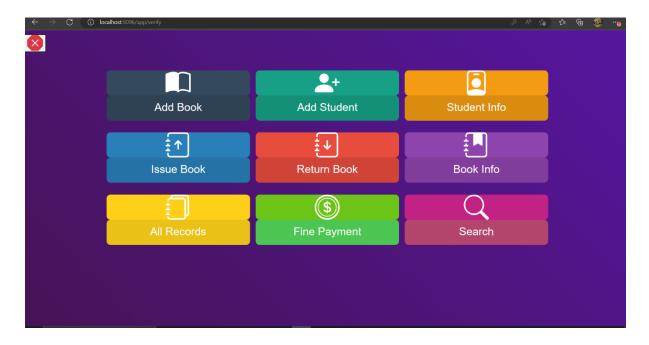
• Starting MCV using Spring Maven

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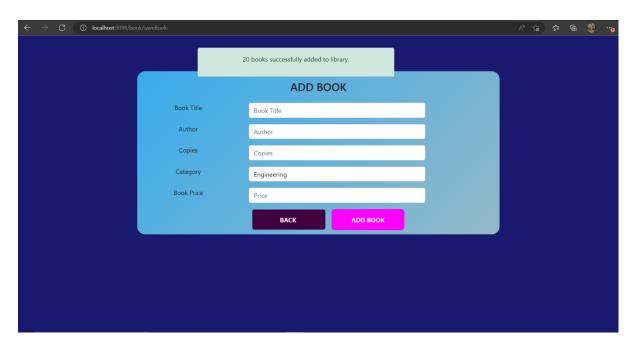
• Login Page



• Admin Dashboard



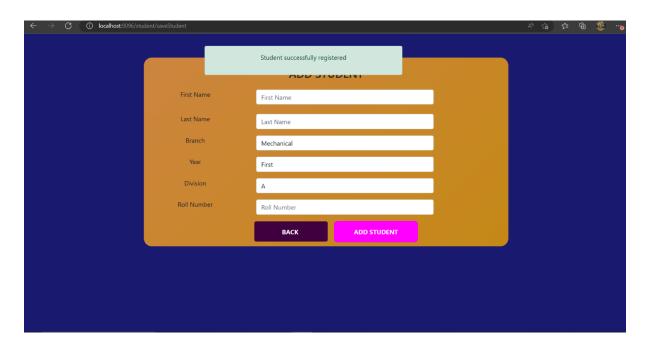
• Adding Books



• Book Info:



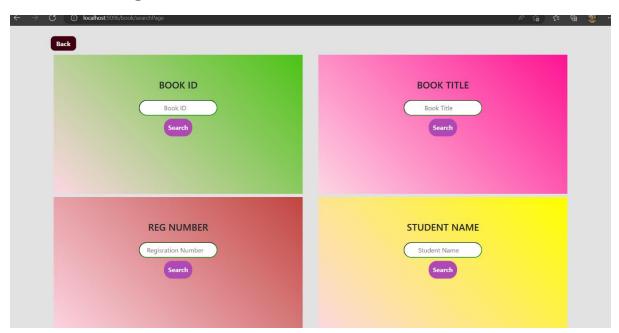
ADD STUDENT



• STUDENT INFO



• Searching a book from User Account:

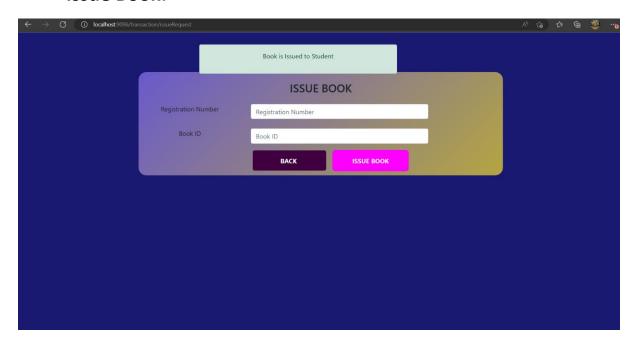


Back End MySQL:

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opyright (c) 2000, 2018, Oracle, MariaDB Corporation Ab and others.
ype 'help;' or '\h' for help. Type '\c' to clear the current input statement.
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 crime_portal
criminal_management
crms_db
cs634
cs634_rrs
cs634_rrs
cs634_university_db
dbt_pes1ug20cs634_crimereport
demo_crime
demo_db
gabbbbbage
information_schema
 mysql
performance_schema
pes1ug20cs634_crimedb
 phpmyadmin
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 university_db_cs634
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lariaDB [(none)]> use libraryms;
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• Issue Book:



• ALL Transactions List:



• Fine Payment:

