

# JavaScript Asynchronous Programming — Advanced Master Guide (Document 2)

This document is the **advanced continuation** of the Async Basics document. It focuses on: - Promises (deep explanation) - Promise error handling - All Promise helper methods - Async/Await in detail - Converting callback → promise → async/await - Real-time async patterns - Task → Explanation → Code → Output format

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## 1. What is a Promise? (In Detail)

A Promise represents a value that will be available **now, later, or never**.

### States

- **pending** – still running
- **fulfilled** – success (resolved)
- **rejected** – failed

### Basic Syntax

```
const promise = new Promise((resolve, reject) => {
  // do work
  if /* success */ resolve(value);
  else reject(error);
});
```

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## 2. Promise — Beginner to Advanced Examples

### Example 1: Simple Promise (No setTimeout)

#### Task

Check if a number is even or odd using a promise.

#### Code

```
function isEven(num) {
  return new Promise((resolve, reject) => {
    if (typeof num !== "number") reject("Invalid number");
    else resolve(num % 2 === 0);
  });
}
```

```
isEven(5)
  .then(result => console.log("Is Even?", result))
  .catch(err => console.log("Error:", err));
```

## Output

```
Is Even? false
```

## Example 2: Promise with Delay (Simulating API)

### Task

Return a fake user after a delay.

```
function getUser() {
  return new Promise(resolve => {
    setTimeout(() => {
      resolve({ id: 1, name: "Alice" });
    }, 1000);
  });
}

getUser().then(user => console.log(user));
```

## Output

```
{ id: 1, name: 'Alice' }
```

## 3. Error Handling in Promises

### Task

Safely divide numbers.

```
function divide(a, b) {
  return new Promise((resolve, reject) => {
    if (b === 0) reject("Cannot divide by zero");
    else resolve(a / b);
  });
}
```

```
divide(10, 0)
  .then(res => console.log(res))
  .catch(err => console.log("Error:", err))
  .finally(() => console.log("Operation complete"));
```

## Output

```
Error: Cannot divide by zero
Operation complete
```

## 4. All Promise Helper Methods (Explained)

### 4.1 Promise.resolve(value)

```
Promise.resolve(50).then(console.log);
```

Output: 50

### 4.2 Promise.reject(error)

```
Promise.reject("Wrong").catch(console.log);
```

Output: Wrong

### 4.3 Promise.all([...]) — Parallel Execution

Waits for **all** to finish.

```
Promise.all([
  Promise.resolve(1),
  Promise.resolve(2),
  Promise.resolve(3)
]).then(console.log);
```

Output: [1,2,3]

### 4.4 Promise.race([...]) — First Result Wins

```
const p1 = new Promise(res => setTimeout(() => res("A"), 100));
const p2 = new Promise(res => setTimeout(() => res("B"), 50));
Promise.race([p1, p2]).then(console.log);
```

Output: B

## 4.5 Promise.allSettled([...]) — Success + Failure Reports

```
Promise.allSettled([
  Promise.resolve("OK"),
  Promise.reject("Fail")
]).then(console.log);
```

## 4.6 Promise.any([...]) — First SUCCESS Wins

```
Promise.any([
  Promise.reject("Bad"),
  Promise.resolve("Success")
]).then(console.log);
```

Output: Success

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# 5. async / await — Detailed

## What is **async**?

Adds a **promise-returning context** to a function.

## What is **await**?

Pauses execution inside an **async** function until a **Promise** resolves.

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## Example 1: Converting **Promise .then** → **async/await**

```
function getNumber() {
  return Promise.resolve(20);
}

async function show() {
  const n = await getNumber();
  console.log(n);
}
```

```
show();
```

## Example 2: `async/await` with `try/catch`

```
function dividePromise(a, b) {
  return new Promise((resolve, reject) => {
    if (b === 0) reject("Divide error");
    else resolve(a / b);
  });
}

async function safeDivide() {
  try {
    const result = await dividePromise(10, 0);
    console.log(result);
  } catch (err) {
    console.log("Error:", err);
  }
}

safeDivide();
```

## 6. Full Transformations (Callback → Promise → Async/Await)

### Example Transformation 1 — Basic

#### Callback Version

```
function task(cb) {
  cb("done");
}
```

#### Promise Version

```
function task() {
  return Promise.resolve("done");
}
```

## async/await Version

```
async function run() {
  const r = await task();
  console.log(r);
}
```

## Example Transformation 2 — Step-by-Step Workflow

### Callback Hell

```
step1(function(a) {
  step2(function(b) {
    step3(function(c) {
      console.log(a, b, c);
    });
  });
});
```

### Promise Chain

```
step1()
  .then(a => step2())
  .then(b => step3())
  .then(c => console.log(c));
```

### async/await

```
async function flow() {
  const a = await step1();
  const b = await step2();
  const c = await step3();
  console.log(a, b, c);
}
```

## 7. Real-Time Async Patterns

### Pattern 1 — Fetch user → fetch orders

```
async function getUserDetails() {
  const user = await getUser();
```

```
const orders = await getOrders(user.id);
return { user, orders };
}
```

## Pattern 2 — Parallel API Calls

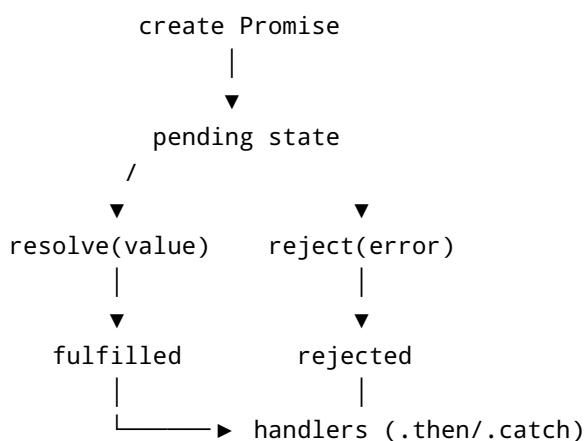
```
const [products, categories] = await Promise.all([
  getProducts(),
  getCategories()
]);
```

## Pattern 3 — Retry Logic (Manual)

```
async function retry(fn, retries = 3) {
  for (let i = 0; i < retries; i++) {
    try {
      return await fn();
    } catch (err) {
      if (i === retries - 1) throw err;
    }
  }
}
```

# 8. Visual Diagrams (Advanced)

## Diagram A — Promise Lifecycle



## Diagram B — `async/await` Flow

```
async function task() {  
    |————— await —————|  
    |  
    start           wait for promise      resume  
    |  
    |—————  
    return promise          |————— continue execution
```

## Diagram C — Promise Queue vs Callback Queue

### Microtask Queue (High Priority)

- `Promise.then`
- `Promise.catch`

### Callback Queue (Normal Priority)

- `setTimeout`
- `setInterval`
- DOM events

## Diagram D — Callback → Promise → Async/Await

### Callback Hell

```
step1(cb)  
  step2(cb)  
    step3(cb)  
      |  
      ▼
```

### Promise Chain

```
step1().then(step2).then(step3)  
  |  
  ▼
```

### Async/Await

```
await step1()  
await step2()  
await step3()
```

# **10. Interview Questions (Promises & async/await)**

## **1. What is a Promise?**

A Promise represents a value that will be available now or in the future.

## **2. What are the states of a Promise?**

Pending, fulfilled, rejected.

## **3. What is the difference between then() and catch()?**

`then` handles success; `catch` handles errors.

## **4. Does async function always return a Promise?**

Yes.

## **5. What is the benefit of async/await over Promises?**

Cleaner, more readable syntax.

## **6. How do you handle errors in async/await?**

Using try/catch.

## **7. What is Promise.all used for?**

Execute multiple async tasks in parallel.

## **8. What is Promise.race used for?**

Return the first completed Promise.

## **9. What is Promise.any?**

Returns first fulfilled Promise. Ignores failures.

## **10. What is Promise.allSettled?**

Returns status for all promises regardless of success/failure.

## **11. Why do we need promises?**

To avoid callback hell and handle async operations cleanly.

## **12. What is the microtask queue?**

Queue where Promise callbacks run.

## **13. Why is async/await preferred?**

Readability + synchronous-like flow + easy error handling.

## **14. Can we mix async/await and then()?**

Yes, but avoid unless needed.

## **15. What happens if you forget await?**

The function returns a pending Promise instead of its result.

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# **End of Document**