

ALEX30 GUI DataOut GUI-Data OUT (from GUI to robot)

ALEX30_GUI_DataOut

- Host : ALEX30_GUI_DataOut_Host

- └ Command : float

- Exos : ALEX30_GUI_DataOut_Exos

- └ Glo : ALEX30_GUI_DataOut_Exos_Global

- └ Command : float

- └ armRight : ALEX30_GUI_DataOut_Exos_Arm

- └ armLeft : ALEX30_GUI_DataOut_Exos_Arm

- └ Command : float

- const int ALEX32_COMMAND_EXOS_START_DEVICE = 1;

- const int ALEX32_COMMAND_EXOS_STOP_DEVICE = 11;

- const int ALEX32_COMMAND_EXOS_APPLY_JOINT_LIMIT = 50;

- applies the joint limits passed in Param des Joint MinPos and Joint MaxPos.

- const int ALEX32_COMMAND_EXOS_APPLY_HUMAN_GRAVITY = 55;

- +apply arm weight compensation using Param_des.Human_Arm_Gravity.

- const int ALEX32_COMMAND_EXOS_STOP_HUMAN_GRAVITY = 56;

- disable arm weight compensation.

- const int ALEX32_COMMAND_EXOS_APPLY_BILATERAL

- -65; activate bilateral/mirror mode using Param_des.Bilateral factor.

- const int ALEX32_COMMAND_EXOS_STOP_BILATERAL

- = 66; turns off bilateral/mirror mode.

- const int ALEX32_COMMAND_EXOS_START_REHAB = 3; // ALEX32

- const int ALEX32_COMMAND_EXOS_STOP_REHAB = 12;

- const int ALEX32_COMMAND_EXOS_CLEARFAULT = 100;

- └ Param_des : ALEX30_GUI_DataIn_Exos_Arm_Param

- Joint WearingPos[4] Joint positions (rad) for the arm "wearing" posture.

- Joint MinPos[4] Lower limits of the 4 actuated joints (in rad)

- They are set by the GUI when you call applyRangeL/R (you in GUI work in degrees and pol convert).

- Joint MaxPos[4] Upper limits of the 4 joints (in rad).

- X Shulder Offset Shoulder offset in meters along X

- Human_Arm_Gravity

- Factor [0,1] for compensation of the weight of the human arm.

- Used with commands:

- o ALEX32_COMMAND_EXOS_APPLY_HUMAN_GRAVITY

- o ALEX32_COMMAND_EXOS_STOP_HUMAN_GRAVITY

- Bilateral factor

- Factor [0,1] for bitrate/mirror mode

- Used with:

- o ALEX32_COMMAND_EXOS_APPLY_BILATERAL

- o ALEX32_COMMAND_EXOS_STOP_BILATERAL

STRUCT_DATA_OUT

ALEX30 REHAB DataOut-Data OUT (commands/parameters rehab + robot)

ALEX30_REHAB_DataOut

└ Timer :float

└ armRight :ALEX30_REHAB_Exos_DataOut

└ armLeft :ALEX30_REHAB_Exos_DataOut

└ EE_Force_des[3] :float[]

Desired force at EE (Fx, Fy, Fa), in what reference system?

└ Joint_Torque_des[4] :float[]

Desired torque on the 4 actuated joints

└ EE_Pos_des[3] :float[]

Desired end-effector position (x, y, z)

└ EE_Vel_des[3] :float[]

Desired end-effector speed

└ EE_Impedance :Impedance_evo_str *

EE position control - impedance parameters

└ EE_Speed_max :float

EE position control: maximum handle speed

└ EE_Force_max :float

EE position control: maximum handle force

└ Joint_Pos_des[4] :float[]

└ Joint_Vel_des[4] :float[]

└ Joint_Impedance1 :Impedance_str **

└ Joint_Impedance2 :Impedance_str

└ Joint_Impedance3 :Impedance_str

└ Joint_Impedance4 :Impedance_str

└ Joint_Speed_max[4] :float[]

└ Joint_Torque_max[4] :float[]

"Impedance evo str ?? Impedance parameters to set when EE position control is active ?????

Impedance_evo_str

└ Pos :Impedance_base_str

When is the error between desired and actual position positive?

└ Neg :Impedance_base_str

When is the error between desired and actual position negative?

└ Revo[9] :float[]

EE impedance rotation matrix

Impedance_base_str (3D, typically XYZ or 3-axis joint)

Impedance_base_str

└ K[3] :float[]

Stiffness along 3 axis

└ C_rel[3] :float[]

viscosity/damping coefficient along the 3 axes

└ C_ass[3] :float[]

viscosity/damping coefficient along the 3 axes

└ Speed[3] :float[]

Stiffness modification speed

RELATIVE ?

ABSOLUTE ?

??

**Impedance strstr ?? Impedance parameters to set when Joint position control is active ?????

Impedance_str

└ K :float

└ C_rel :float

└ C_ass :float

└ Speed :float

(struct that I read from the rehab memory segment (ALEX32_DATA_IN) and that in the code is mapped to AppDatainStruct.)

ALEX30_REHAB_DataIn

- Tmer : float
- armRight : ALEX30_REHAB_Exos_DataIn
- armLeft : ALEX30_REHAB_Exos_DataIn
 - Joint_Pos[8] : float[]
 - Joint_Speed[8] : float[]
 - Joint_Torque[4] : float[]
 - EE_Pos[3] : float[]
 - EE_Speed[3] : float[]
 - EE_Force[3] : float[]
 - Joint_Pos_des_ret[4] : float[]
 - EE_Pos_des_ret[3] : float[]
 - Handle_Pressure : float[]

STRUCT_DATA_IN

8 joint positions

8 speed joint

4 pairs

3 EE positions (x,y,z)

3 speed EE

3 EE forces

4 desired joint positions

3 desired EE positions

1 knob pressure value

(struct that I read with the readGuiDataInStruct() command from the "ALEX32_GUI IN" segment and which in the code is GuiDatain Struct.)

ALEX30_GUI_DataIn

- Host : ALEX30_GUI_DataIn_Host
 - Status : ALEX30_GUI_DataIn_Host_Status
 - Lib_FaultCode : Fault_Code
 - Connected : int
- Exos : ALEX30_GUI_DataIn_Exos
 - Glo : ALEX30_GUI_DataIn_Exos_Global
 - └ Status : ALEX30_GUI_DataIn_Exos_Global_Status
 - └ FaultCode : Fault_Code
 - └ Rehab_Rec_DataOut : float
 - └ Control_Rec_DataOut : float
 - └ RecPlay_Rec_DataOut : float
 - └ CPU_Temperature : float
 - armRight : ALEX30_GUI_DataIn_Exos_Arm
 - armLeft : ALEX30_GUI_DataIn_Exos_Arm
 - Status : ALEX30_GUI_DataIn_Exos_Arm_Status
 - └ ControlPhase : float
 - └ ControlMode : float
 - └ ToolMode : float
 - └ FaultCode : Fault_Code
 - └ DriverBoard_FaultCode1 : Fault_Code
 - └ DriverBoard_FaultCode2 : Fault_Code
 - └ Driver_FaultCode1 : Fault_Code
 - └ Driver_FaultCode2 : Fault_Code
 - └ Driver_FaultCode3 : Fault_Code
 - └ Driver_FaultCode4 : Fault_Code
 - Param_curr : ALEX30_GUI_DataIn_Exos_Arm_Param
 - └ Joint_WearingPos[4] : float[]
 - └ Joint_MinPos[4] : float[]
 - └ Joint_MaxPos[4] : float[]
 - └ X_Shulder_Offset : float
 - └ Human_Arm_Gravity : float
 - └ Bilateral_factor : float

STRUCT_DATA_IN