

ALEX30 GUI DataOut GUI-Data OUT (from GUI to robot)

STRUCT_DATA_OUT

ALEX30_GUI_DataOut

• Host : ALEX30_GUI_DataOut_Host

└ Command : float

• Exos : ALEX30_GUI_DataOut_Exos

└ Glo : ALEX30_GUI_DataOut_Exos_Global

└ Command : float

└ armRight : ALEX30_GUI_DataOut_Exos_Arm

└ armLeft : ALEX30_GUI_DataOut_Exos_Arm

└ Command : float

const int ALEX32_COMMAND_EXOS_START_DEVICE = 1;

const int ALEX32_COMMAND_EXOS_STOP_DEVICE = 11;

const int ALEX32_COMMAND_EXOS_APPLY_JOINT_LIMIT = 50;

→ applies the joint limits passed in Param des Joint MinPos and Joint MaxPos.

const int ALEX32_COMMAND_EXOS_APPLY_HUMAN_GRAVITY = 55;

+apply arm weight compensation using Param_des.Human_Arm_Gravity.

const int ALEX32_COMMAND_EXOS_STOP_HUMAN_GRAVITY = 56;

→disable arm weight compensation.

const int ALEX32_COMMAND_EXOS_APPLY_BILATERAL

= -65; activate bilateral/mirror mode using Param des.Bilateral factor.

const int ALEX32_COMMAND_EXOS_STOP_BILATERAL

= 66; turns off bilateral/mirror mode.

const int ALEX32_COMMAND_EXOS_START_REHAB = 3; // ALEX32

const int ALEX32_COMMAND_EXOS_STOP_REHAB = 12;

const int ALEX32_COMMAND_EXOS_CLEARFAULT = 100;

└ Param_des : ALEX30_GUI_DataIn_Exos_Arm_Param

Joint WearingPos[4] Joint positions (rad) for the arm "wearing" posture.

Joint MinPos[4] Lower limits of the 4 actuated joints (in rad)

They are set by the GUI when you call applyRangeL/R (you in GUI work in degrees and pol convert).

Joint MaxPos[4] Upper limits of the 4 joints (in rad).

X Shulder Offset Shoulder offset in meters along X

Human_Arm_Gravity

Factor [0,1] for compensation of the weight of the human arm.

Used with commands:

◦ ALEX32_COMMAND_EXOS_APPLY_HUMAN_GRAVITY

◦ ALEX32_COMMAND_EXOS_STOP_HUMAN_GRAVITY

Bilateral factor

Factor [0,1] for bitrate/mirror mode

Used with:

◦ ALEX32_COMMAND_EXOS_APPLY_BILATERAL

◦ ALEX32_COMMAND_EXOS_STOP_BILATERAL

(struct that I read from the rehab memory segment (ALEX32_DATA_IN) and that in the code is mapped to AppDataInStruct.)

ALEX30_REHAB_DataIn

- Tmer : float

- armRight : ALEX30_REHAB_Exos_DataIn

- armLeft : ALEX30_REHAB_Exos_DataIn

- Joint_Pos[8] : float[]

8 joint positions

- Joint_Speed[8] : float[]

8 speed joint

- Joint_Torque[4] : float[]

4 pairs

- EE_Pos[3] : float[]

3 EE positions (x,y,z)

- EE_Speed[3] : float[]

3 speed EE

- EE_Force[3] : float[]

3 EE forces

- Joint_Pos_des_ret[4] : float[]

4 desired joint positions

- EE_Pos_des_ret[3] : float[]

3 desired EE positions

- Handle_Pressure : float[]

1 knob pressure value

STRUCT_DATA_IN

(struct that I read with the readGuiDatainStruct() command from the "ALEX32_GUI IN" segment and which in the code is GuiDatain Struct.)

STRUCT_DATA_IN

ALEX30_GUI_DataIn

- Host : ALEX30_GUI_DataIn_Host
 - Status : ALEX30_GUI_DataIn_Host_Status
 - Lib_FaultCode : Fault_Code
 - Connected : int
- Exos : ALEX30_GUI_DataIn_Exos
 - Glo : ALEX30_GUI_DataIn_Exos_Global
 - └ Status : ALEX30_GUI_DataIn_Exos_Global_Status
 - └ FaultCode : Fault_Code Global exoskeleton fault
 - └ Rehab_Rec_DataOut : float
 - └ Control_Rec_DataOut : float
 - └ RecPlay_Rec_DataOut : float
 - └ CPU_Temperature : float CPU temperature
- armRight : ALEX30_GUI_DataIn_Exos_Arm
- armLeft : ALEX30_GUI_DataIn_Exos_Arm
 - Status : ALEX30_GUI_DataIn_Exos_Arm_Status
 - └ ControlPhase : float current control phase (coded number).
 - └ ControlMode : float control mode (impedance, etc.)
 - └ ToolMode : float instrument mode (ALEX32).
 - └ FaultCode : Fault_Code
 - └ DriverBoard_FaultCode1: Fault_Code
 - └ DriverBoard_FaultCode2: Fault_Code
 - └ Driver_FaultCode1 : Fault_Code
 - └ Driver_FaultCode2 : Fault_Code
 - └ Driver_FaultCode3 : Fault_Code
 - └ Driver_FaultCode4 : Fault_Code
 - Param_curr : ALEX30_GUI_DataIn_Exos_Arm_Param
 - └ Joint_WearingPos[4] : float[] wearing positions of the 4 actuated joints
 - └ Joint_MinPos[4] : float[] min joint current limit (in rad)
 - └ Joint_MaxPos[4] : float[] min joint current limit (in rad)
 - └ X_Shulder_Offset : float shoulder offset (m).
 - └ Human_Arm_Gravity : float arm weight compensation factor [0-1]
 - └ Bilateral_factor : float mirror control factor [0-1]