

Challenge-14

```
#include <iostream>
```

```
#include <vector>
```

```
#include <cuda_runtime.h>
```

```
__global__
```

```
void fibonacci_kernel(unsigned long long *fib, int N)
```

```
{
```

```
    int i = blockIdx.x * blockDim.x + threadIdx.x;
```

```
    if (i < N)
```

```
    {
```

```
        if (i == 0) fib[i] = 0;
```

```
        else if (i == 1) fib[i] = 1;
```

```
        else
```

```
        {
```

```
            unsigned long long a = 0, b = 1, c;
```

```
            for (int j = 2; j <= i; ++j)
```

```
            {
```

```
                c = a + b;
```

```
                a = b;
```

```
                b = c;
```

```
            }
```

```
            fib[i] = b;
```

```
        }
```

```
    }
```

```
}
```

```
void fibonacci_cpu(std::vector<unsigned long long>& fib, int N)
```

```
{
```

```
    fib[0] = 0;
```

```
fib[1] = 1;

for (int i = 2; i < N; ++i)
    fib[i] = fib[i-1] + fib[i-2];
}

int main()
{
    const int N = 1 << 20; // 2^20 ~ 1 million numbers

    std::vector<unsigned long long> fib_cpu(N);
    std::vector<unsigned long long> fib_gpu(N);

    // CPU computation

    cudaEvent_t start_cpu, stop_cpu;
    cudaEventCreate(&start_cpu);
    cudaEventCreate(&stop_cpu);
    cudaEventRecord(start_cpu);

    fibonacci_cpu(fib_cpu, N);

    cudaEventRecord(stop_cpu);
    cudaEventSynchronize(stop_cpu);

    float ms_cpu = 0;
    cudaEventElapsedTime(&ms_cpu, start_cpu, stop_cpu);

    // GPU computation

    unsigned long long *d_fib;
    cudaMalloc(&d_fib, N * sizeof(unsigned long long));

    cudaEvent_t start_gpu, stop_gpu;
    cudaEventCreate(&start_gpu);
    cudaEventCreate(&stop_gpu);
```

```
cudaEventRecord(start_gpu);

int blockSize = 256;

int numBlocks = (N + blockSize - 1) / blockSize;

fibonacci_kernel<<<numBlocks, blockSize>>>(d_fib, N);

cudaMemcpy(fib_gpu.data(), d_fib, N * sizeof(unsigned long long), cudaMemcpyDeviceToHost);

cudaEventRecord(stop_gpu);

cudaEventSynchronize(stop_gpu);

float ms_gpu = 0;

cudaEventElapsedTime(&ms_gpu, start_gpu, stop_gpu);

// Validate results

bool correct = true;

for (int i = 0; i < N; ++i)
{
    if (fib_cpu[i] != fib_gpu[i])
    {
        correct = false;

        std::cout << "Mismatch at index " << i << ": CPU=" << fib_cpu[i] << ", GPU=" << fib_gpu[i] << "\n";

        break;
    }
}

if (correct)

    std::cout << "✅ Results match!\n";

else

    std::cout << "❌ Results mismatch!\n";

std::cout << "CPU time: " << ms_cpu << " ms\n";

std::cout << "GPU time: " << ms_gpu << " ms\n";
```

```
cudaFree(d_fib);
```

```
return 0;
```

```
}
```