ADVENTURE GAME

```java
import java.util.Scanner;

public class AdventureGame {

    public static void main(String[] args) {

        Scanner scanner = new Scanner(System.in);

        System.out.println("Welcome to the Choose Your Own Adventure Game!");

        System.out.println("You find yourself in a dark forest. Do you want to go left or right?");


        String choice1 = scanner.nextLine();


        if (choice1.equalsIgnoreCase("left")) {

            System.out.println("You encounter a river. Do you want to swim across or build a raft?");

            String choice2 = scanner.nextLine();


            if (choice2.equalsIgnoreCase("swim")) {

                System.out.println("You swim across and find a treasure chest! You win!");

            } else {

                System.out.println("The raft sinks! You are stranded. Game over.");

            }

        } else {

            System.out.println("You meet a wild animal. Do you want to fight or run away?");

            String choice3 = scanner.nextLine();


            if (choice3.equalsIgnoreCase("fight")) {

                System.out.println("You bravely fight the animal and win! You are a hero!");

            } else {

                System.out.println("You run away safely but miss out on the adventure. Game over.");

            }
```

```
        }


    scanner.close();

    }

}
```

Output

```
Output                                                    Clear

java -cp /tmp/WOCFxjWYm7/AdventureGame
Welcome to the Choose Your Own Adventure Game!
You find yourself in a dark forest. Do you want to go left or right?
right
You meet a wild animal. Do you want to fight or run away?
fight
You bravely fight the animal and win! You are a hero!

=== Code Execution Successful ===
```