



## **SHALOMINC\_SMARTBEATS\_Deliverable\_2**

**Team Name: SHALOM INC**

**Project Name: SMARTBEATS**

**Team Members:**

**Bhargav Patel (N01373029),**

**Ripal Patel (N01354619),**

**Vidhi Kanhye (N01354573) &**

**Nicholas Mohan (N01361663)**

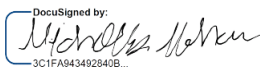
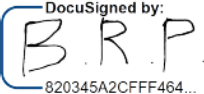
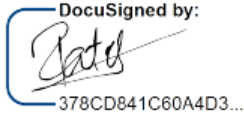
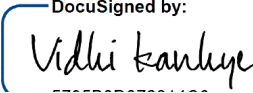
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## **Project Brief Description**

The application itself is a controller for a smart home speaker. It will allow the user to control the music supplied to the speaker and accent lighting. Access to a song database will also be incorporated into this app for the online database functionality aspect.

## **Members Info and Participation**

<b>Name</b>	<b>ID</b>	<b>Signature</b>	<b>Effort</b>
<b>Nicholas Mohan</b>	<b>N01361663</b>	 3C1FA943492840B...	<b>25%</b>
<b>Bhargav Patel</b>	<b>N01373029</b>	 820345A2CFFF464...	<b>25%</b>
<b>Ripal Patel</b>	<b>N01354619</b>	 378CD841C60A4D3...	<b>25%</b>
<b>Vidhi Kanhye</b>	<b>N01354573</b>	 -----	<b>25%</b>

# Theme and Epics

Sprint 1(Sept 29th - Oct 11th ) Epic: Make a color selector		Assigned	Status	Start Date	End Date		
For the user's convenience, a color picker/wheel is set up so that the user can change the LED light to their own liking, ra...		6	Pending				
Subitems		Owner	Status	Size	Start Date	End Date	
Add a color wheel		NM B	Done	M	Sep 28	Oct 8	
Add a pre selected set of colors			Pending	S			
Create an "empty palette"			Pending	S			
Have a random color generator			Pending	S			
Show the RGB numbers.			Pending	S			
Save the the user's color preference to the database			Pending	S			
+ Add Subitem							

A slider to adjust brightness and dimness of the lights.		5	Pending				
Subitems		Owner	Status	Size	Start Date	End Date	
Add a slider to adjust brightness		YK	Done	S	Sep 28	Oct 11	
Set buttons for quick change of brightness(50% bright or 20% bright etc)			Pending	S			
Implement an auto brightness option			Pending	S			
Have ON/OFF button		NM	Done	M	Sep 28	Oct 8	
Show a preview of color with the desired light intensity		B	Done	S	Sep 28	Oct 4	
+ Add Subitem							

The LEDs will flash with the sync of the music. This will set up the mood depending on how the user wants it(workout m...		5	Pending				
Subitems		Owner	Status	Size	Start Date	End Date	
Implement a function that synchronize the light color to the music beats			Pending	S			
Provide a selection of light modes(workout, zen, party etc)			Pending	S			
Create a function for pulsating light			Pending	S			
Add a slider to adjust the speed of the pulsating light			Pending	S			
Implement different modes of flashing lights			Pending	S			
+ Add Subitem							

Sprint 2() Epic: Add a music selector		Assigned	Status	Start Date	End Date	
The user should be able to make a selection of their music, either from their phone or from the provided list from the clo...		5	Pending			
Subitems	Owner	Status	Size	Start Date	End Date	
Create a cloud server and add music		Pending	S			
Develop an option for user to select music from their device		Pending	S			
"Create a playlist" and "Select playlist" option		Pending	S			
Save the user's music preference to the database		Pending	S			
Develop an "auto create playlist" based on user's most listened music		Pending	S			
+ Add Subitem						
The user can set up a timer; the duration the speaker can play and will turn off automatically.		5	Pending			
Subitems	Owner	Status	Size	Start Date	End Date	
Add ON/OFF button for speaker	NM	Done	L	Oct 8	Oct 8	
Create a timer setup		Pending	S			
Develop a function where user can schedule a music playlist to play if speaker is on or in idle mode		Pending	S			
Save the user timer preferences in a database		Pending	S			
Develop an idle time detection so that speaker can shut down automatically		Pending	S			
+ Add Subitem						
Rather than having the user control the music(play, pause,next,previous) on the speaker, they can control from the applic...		5	Pending			
Subitems	Owner	Status	Size	Start Date	End Date	
Create the music player(play pause next buttons)	B	Done	L	Sep 28	Oct 10	
Display the music queue		Pending	S			
Play music on repeat or shuffle mode		Pending	S			
Use Google assistant to control the media player		Pending	S			
Implement the color theme to the media player otherwise use album logo		Pending	S			
+ Add Subitem						

## DOD Criteria for Completed Tasks

Add a colour picker - The code is written and tested.

Add a slider to adjust brightness - Non-functional requirements met and haven't added the functionality yet.

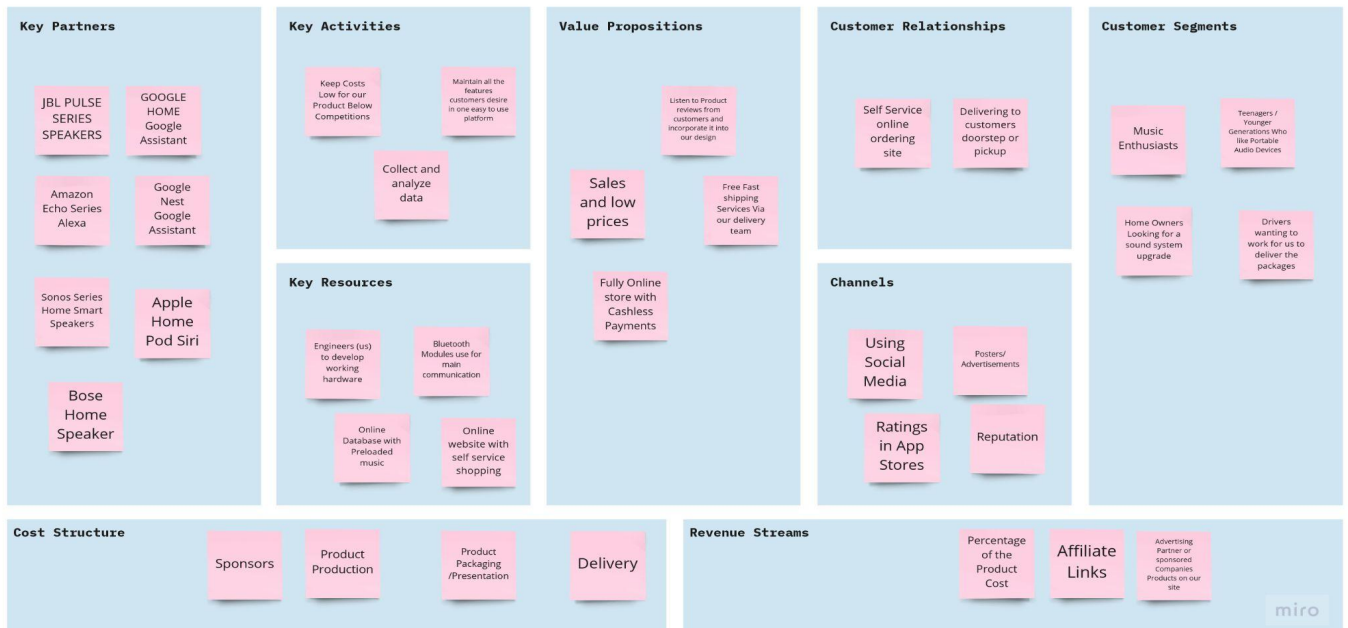
ON/OFF button for lights and speaker - Implemented the functionality by indicating the snackbar for ON and OFF switch.

Show a preview of color with the desired light intensity - Code reviewed and unit test passed.

Create the music player - Build has been made and deployed on a testing environment.

# Business Model Canvas Shalom Inc - SMARTBEATS

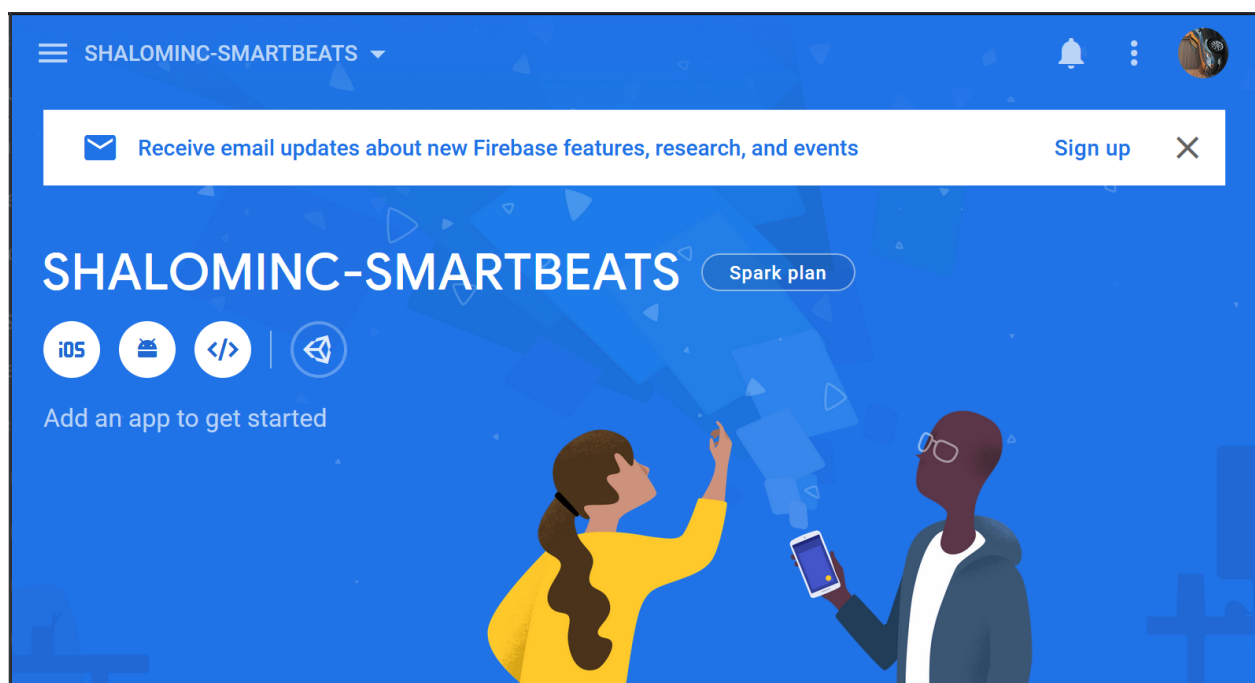
## The Business Model Canvas



## DataBase Screenshot

Database Type: Firebase - Firestone

Project Name: SHALOM INC - SMARTBEATS



# Cloud Firestore



Data Rules Indexes Usage



Prototype and test end-to-end with the Local Emulator Suite, now with Firebase Authentication

[Get started](#)



shalominc-smartbeats



Start collection



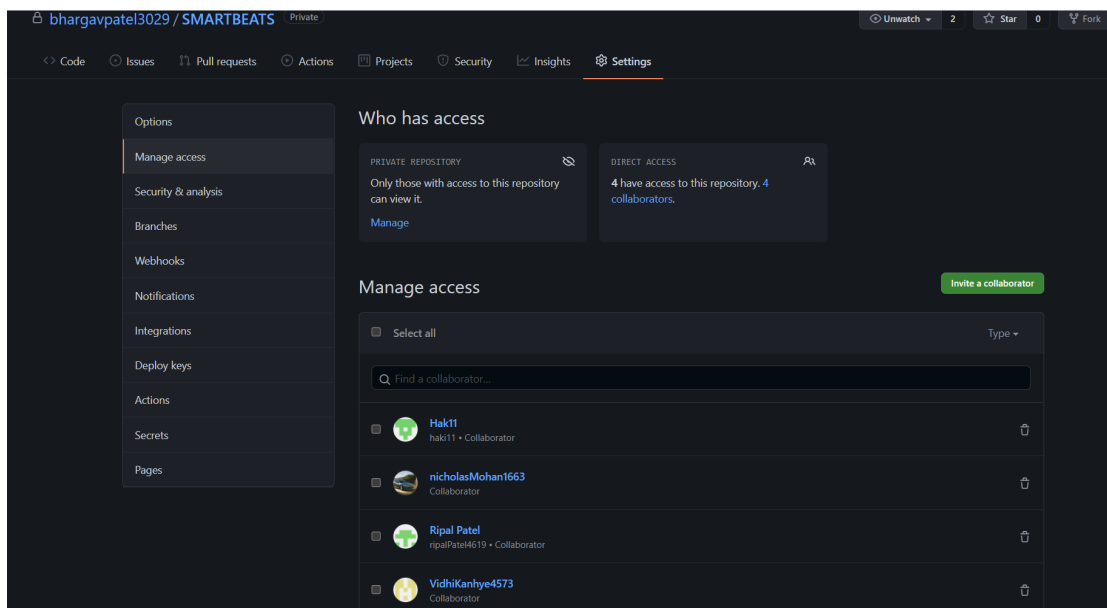
Your database is ready to go. Just add data.

Cloud Firestore location: nam5 (us-central)

## GitHub Link and Proof of Invitation

GitHub Link: <https://github.com/bhargavpatel3029/SMARTBEATS>

Screenshot of Github Invitation:





## Daily Standups Outcome

### Daily-stand up



DATE	INFO
29 <sup>th</sup> Sept	Initiated deliverable 2 with all the team members. Decided Ripal and Vidhi would work on design of the app. <a href="#">Bhargav</a> and Nicholas decided to few functionalities for app.
30 <sup>th</sup> Sept	Document discussion and assigning work to all individuals. Establishing timeline to complete Deliverable 2 by Oct 9 <sup>th</sup>
1 <sup>st</sup> Oct – 3 <sup>rd</sup> Oct	Project manager finished explaining Business Model Canvas. Need the team to review the documentation once. Bhargav Patel updated the pdf by mentioning the work in progress since Deliverable 1.
4 <sup>th</sup> Oct – 7 <sup>th</sup> Oct	Vidhi created stories and tasks for the projects and made the dashboard. Added everyone to the Monday.com. Ripal finished explaining tasks which are marked done through the DOD criteria. Established new timeline to finish the deliverable since the team is lagging on completion of tasks that were assigned.
8 <sup>th</sup> Oct – 11 <sup>th</sup> Oct	Design session with Vidhi and Ripal, decided the theme of the app and completion of work. Nicholas finished up the part assigned to him. Bhargav finished up work by making splash screen.
12 <sup>th</sup> Oct	Reviewing the deliverable one last time making sure no requirements are missed.



## Progress since deliverable 1

Since deliverable 1 there have been many layout changes to the application. Overall, some of the major features/functionality that were added in this app are color changer and media player in our lights and music fragments. In addition, allowing the user to turn on bluetooth through the app was another major functionality. In order to get them working we had to seek permissions from the user, so error checking and permission checking code was added to make it fully functional. Minor changes such as the splash screen, menu options, settings options and horizontal and vertical screens for each fragment were also added to complete the app's layout. In the end, functionality of most of these features are yet to be added but, for a starter this is a great example of how we intend our application to look and feel like in its final form.