

Program - 4

WAP to create an abstract class called shape that contains 2 integers and an empty method named printArea(). Provide 3 classes named Rectangle, Triangle and Circle such that each one of the classes extends the class shape. Each one of the classes contain only one method printArea() that prints the ~~area~~ area of the given shape.

```
import java.util.Scanner;
abstract class shape
```

```
{
    shape() {}
    int h, b;
    abstract void printArea();
}
```

Class rectangle extends shape

```
{
    Scanner s = new Scanner(System.in);
    void printArea()
    {
        System.out.println("Enter length
        length and breadth of rectangle")
        h = s.nextInt();
        b = s.nextInt();
        System.out.println("Area of Rectangle is " + h * b);
    }
    rectangle() {}
}
```

```
class triangle extends shape
```

```
{  
    Scanner s = new Scanner(System.in);  
    void printArea()  
    {  
        System.out.println("Enter height  
        and base of triangle");  
        h = s.nextInt();  
        l = s.nextInt();  
        System.out.println("Area of Triangle  
        is " + 0.5 * l * h);  
    }  
    triangle() { }  
}
```

```
class circle extends shape
```

```
{  
    Scanner s = new Scanner(System.in);  
    void printArea()  
    {  
        System.out.println("Enter radius  
        of circle");  
        R = s.nextInt();  
        System.out.println("Area of circle  
        is " + 3.14 * R * R);  
    }  
    circle() { }  
}
```

```
class main
```

```
{
```



```
public static void main(String a[])
```

```
    rectangle r = new rectangle();
    r.printArea();
```

```
    triangle t = new triangle();
    t.printArea();
```

```
    circle c = new circle();
    c.printArea();
}
```

Output

Enter length and breadth of rectangle

2

3

Area of Rectangle is 6

Enter height and base of triangle

3

6

Area of Triangle is 9.0

Enter ~~the~~ radius of circle

4

Area of circle is 50.24

```
C:\Users\bmsce>cd C:\Users\bmsce\Desktop\1BM21CS040
```

```
C:\Users\bmsce\Desktop\1BM21CS040>javac p4.java
```

```
C:\Users\bmsce\Desktop\1BM21CS040>java main
```

```
Enter length and breadth of rectangle
```

```
2
```

```
3
```

```
Area of Rectangle is 6
```

```
Enter height and base of triangle
```

```
3
```

```
6
```

```
Area of Triangle is 9.0
```

```
Enter radius of Circle
```

```
4
```

```
Area of Circle is 50.24
```

```
C:\Users\bmsce\Desktop\1BM21CS040>_
```