

WEEK 6(3)

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Create an Abstract class calculator
which has three double members
- say x, y and result. Include
a method calc. derive the class
from calculator which performs
three arithmetic operations on the
two variables ~~say~~ x and y and
assign the result to variable
result.
Make appropriate declaration and
definition.

```
import java.util.Scanner;
```

```
abstract class calculator  
{  
    double x, y, result;  
    abstract void calc();  
}
```

```
class Additions extends calculator  
{  
    void calc ()  
    {  
        System.out.println ("Enter two  
        numbers x and y for addition:");  
        Scanner s = new Scanner (System.in);  
        x = s.next Double();  
        y = s.next Double();  
        result = x + y;  
        S.O1 ("Addition of " + x + " and  
        " + y + " is: " + result);  
    }  
}
```


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 {
 addition () {}
 }

class subtraction extends calculate {
 void calc () {
 system.out.println ("Enter two no. x
 and y for sub. :-");
 Scanner s = new Scanner (System.in);
 x = s.nextDouble();
 y = s.nextDouble();
~~system.out.println~~ result = x - y;
 system.out.println ("Sub of " + x + " and
 " + y + " is : " + result);
 }
 subtraction () {}
 }

class Multiplication extends calculate {
 void calc () {
 system.out.println ("Enter two
 numbers x and y for multi/division :-");
 Scanner s = new Scanner (System.in);
 x = s.nextDouble();
 y = s.nextDouble();
 result = x * y;
 s.o.p ("Multiplication of " + x + " and
 " + y + " is : " + result);
 }
 Multiplication () {}
 }

class Division extends Calculator

{

void calc()

{

System.out.println("Enter two nos. x and y");

Scanner ss = new Scanner(System.in);

x = ss.nextDouble();

y = ss.nextDouble();

result = x/y;

System.out.println("Division of x and y is " + result);

}

Division D = new Division();

}

class Three {

public static void main (String args[])

{

Addition A = new Addition();

A.calc();

Subtraction S = new Subtraction();

S.calc();

Multiplication M = new Multiplication();

M.calc();

Division D = new Division();

D.calc();

}

}

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Enter two numbers x and y for addition:

¹ addition of ² 1.0 and 2.0 is 3.0

Enter two numbers x and y for subtraction:

¹ subtraction of ² 1.0 and 2.0 is -1.0

Enter two numbers x and y for multiplication:

¹ multiplication of ² 1.0 and 2.0 is 2.0

Enter two numbers x and y for division:

¹ division of ² 1.0 and 2.0 is 0.5

```
Enter two numbers x and y for addition :  
1 2  
Addition of 1.0 and 2.0 is : 3.0  
Enter two numbers x and y for subtraction :  
1 2  
Subtraction of 1.0 and 2.0 is : -1.0  
Enter two numbers x and y for multiplication :  
1 2  
Multiplication of 1.0 and 2.0 is : 2.0  
Enter two numbers x and y for dividion :  
1 2  
Division of 1.0 and 2.0 is : 0.5
```