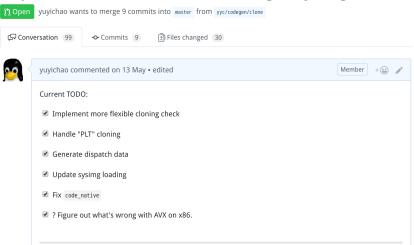
# Function multiversioning in system image All about vector registers

Yichao Yu

Harvard

Oct. 16, 2017

# Implement function multi versioning in sysimg #21849



# **Amount of implementation details**

- Just enough to make Jeff happy
- Without losing the audience
- With a single version of the talk (Important!)

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#### How did it all begin

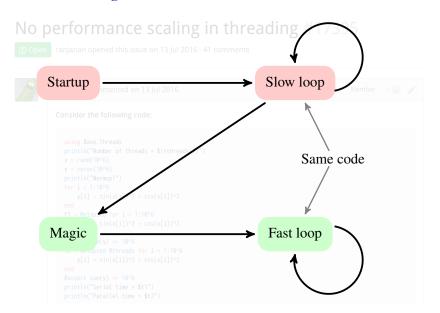
# No performance scaling in threading #17395

① Oper

ranjanan opened this issue on 13 Jul 2016  $\cdot$  41 comments



#### How did it all begin



#### Register size

$$ax \longrightarrow eax \longrightarrow rax$$

$$mmx0 \longrightarrow xmm0 \longrightarrow ymm0 \longrightarrow zmm0$$

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More/larger registers — More states to manage (Intel got something wrong almost everytime)

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- GCC function attribute *target\_clone*... specify that a function be cloned into multiple versions compiled with different target options ... It also creates a resolver function (...) that dynamically selects a clone suitable for current architecture ...
- Has bug on current GCC versions so not usable in openlibm.
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- For JIT code

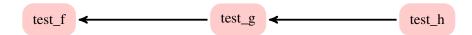
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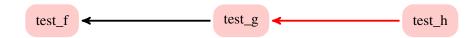
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   JIT register size == system register size

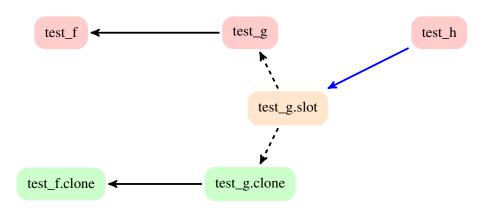
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- Make use of this in other part of runtime crc32c, PLT, ...