Multiprocessing, Multithreading, and Vectorization

Expression Learning Group Meeting

Outline

- 1. Why do we care about these techniques
- 2. What are processes and threads?
- 3. Multithreading in python (the Global Interpreter Lock)
- 4. Multiprocessing in python
- 5. Multiprocessing in bash
- 6. Vectorization in python
- 7. Conclusions and further resources

Code for this is located here:

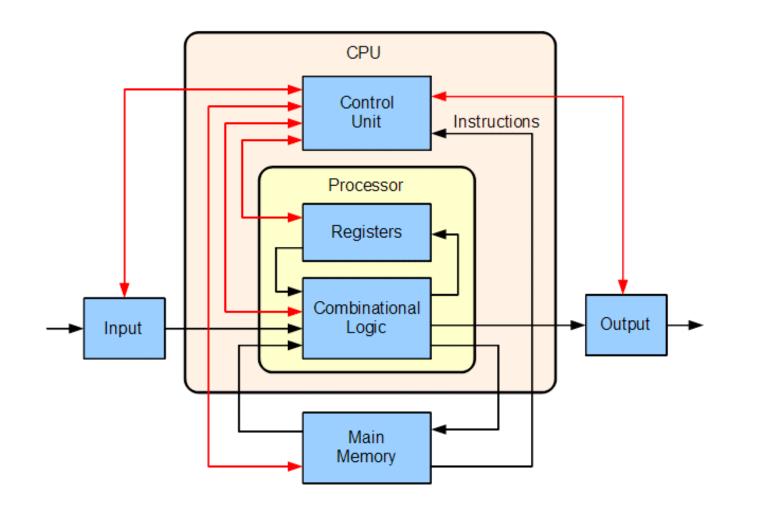
https://github.com/bharris12/ practical progamming lecture 1

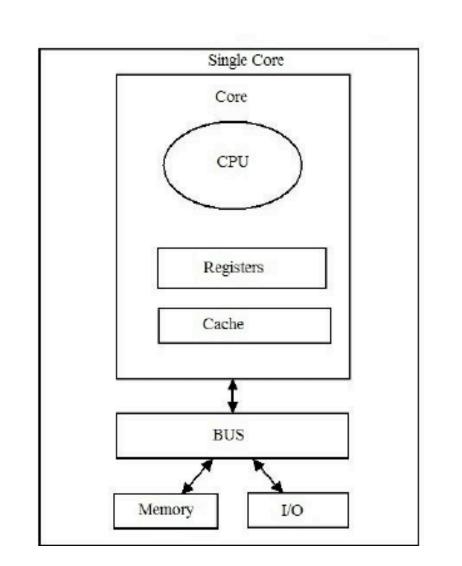
It can be useful to clone the repository now to look along at some of the code during the presentation

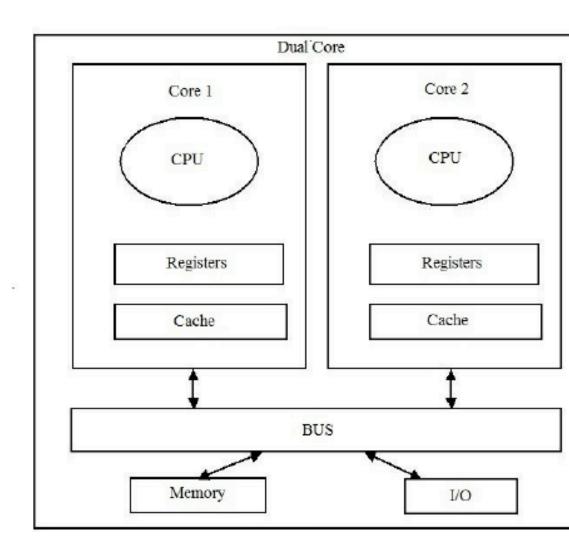
For the example notebook you can either use the binder or google colab buttons on GitHub or clone the repository and work directly on a laptop or server

Why use Multithreading, Multiprocessing and Vectorization?

- Coding to utilize all the resources on a single computer can speed up your code significantly
- A lot of our work can be done concurrently
- You can simplify CPUs as pipes to push your data through
- The way you naturally program will treat your CPU as a singular pipe but in some cases minor tricks will utilize all the resources available

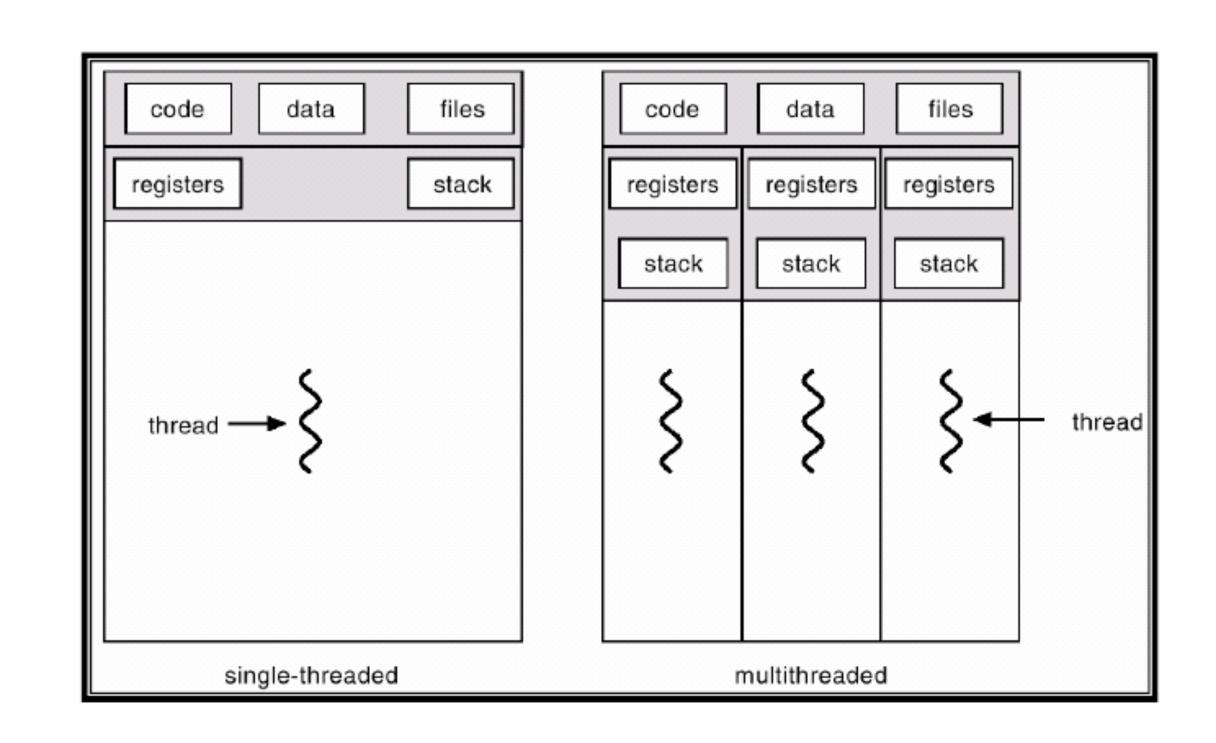






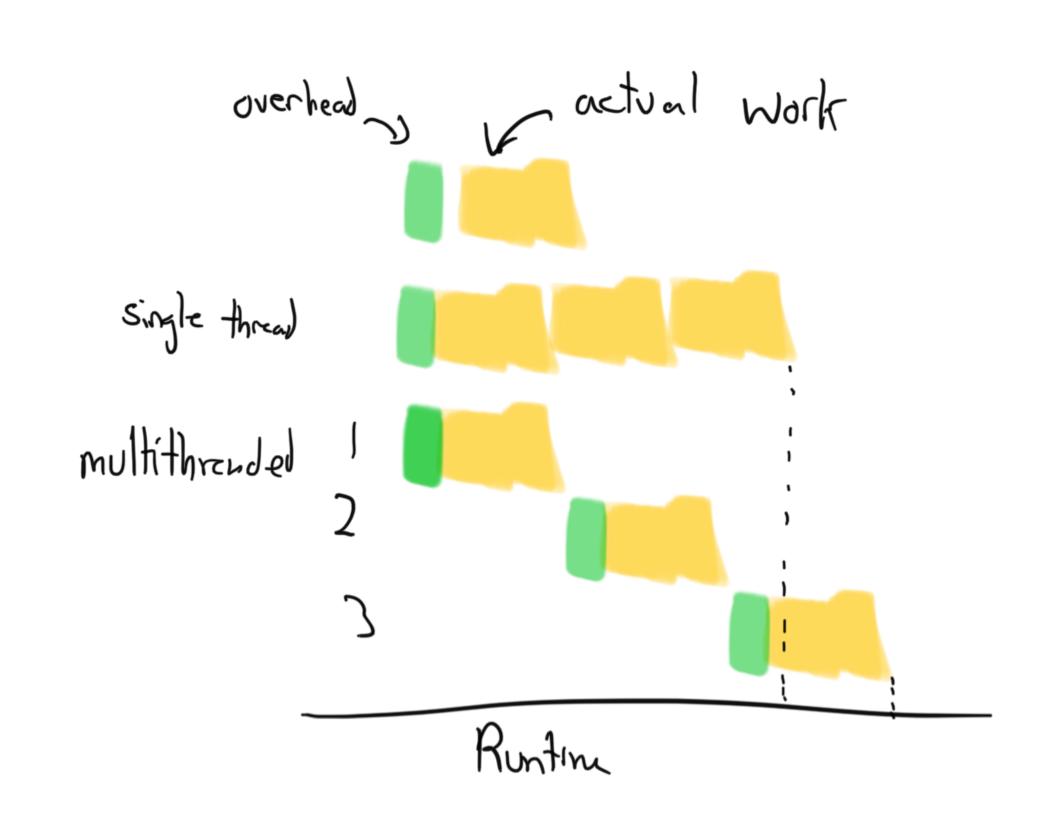
Processes and threads

- Every process is it's own standalone program
- Process has it's own PID (Process ID)
- Threads share a PID and share memory
- Processes and Threads both have overhead to start
- Threads are "lighter", you don't have to create a whole new process, however they still have overhead
- Almost everything that can be done with either
 -threading or -processing, what you choose is mostly
 out of convenience to program, but occasionally can
 have speed differences



Multithreading in python

- Python has a Global Interpreter Lock (GIL) that prevents concurrent execution of operations within a process
 - The GIL does not apply to I/O from disk, so if you have a big I/O bottleneck you could get a speedup from



Linear Algebra Multithreading

- The linear algebra libraries
 (MKL, Blas, Lapack) by default
 might use multithreading
- The datatype you use can impact whether you use the multiple threads or are single threaded
- In this matrix multiplication example you get a ~100x speedup by using floats instead of ints

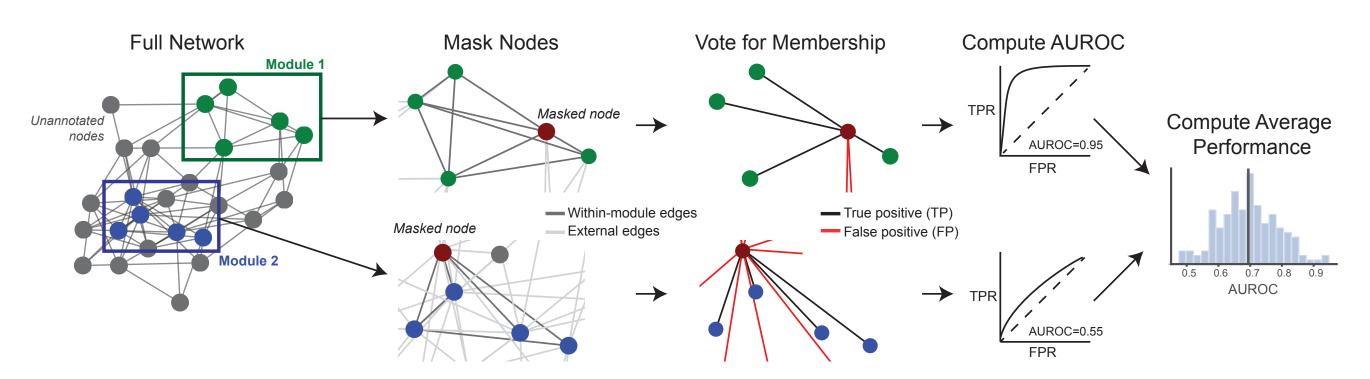
```
a = np.random.randint(low=0, high=100, size=[1000, 1000])
b = np.random.randint(low=0, high=100, size=[1000, 1000])
executed in 27ms, finished 12:46:41 2020-10-27
a.dtype
executed in 10ms, finished 12:46:41 2020-10-27
dtype('int64')
%%timeit
res = a @ b
executed in 7.62s, finished 12:46:49 2020-10-27
951 ms ± 1.68 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)
  = a.astype(float)
  = b.astype(float)
executed in 7ms, finished 12:46:49 2020-10-27
*timeit
res = c @ d
executed in 8.40s, finished 12:46:57 2020-10-27
9.32 ms \pm 600 \mus per loop (mean \pm std. dev. of 7 runs, 100 loops each)
```

Multiprocessing

- When you have lots of modular stuff to run
- Python has many libraries for this
 - Multiprocessing
 - Dask
 - Apache Arrow
 - Ray
- In multiprocessing you are creating subprocesses. These take a lot of overhead but can be really useful if each task has long runtimes

EGAD for measuring Co-expression network performance

- Neighbor voting method for measuring the connectivity of known modules
- Inputs:
 - Gene annotations (like Gene Ontology or KEGG) in the form on Genes x Terms binary encodings
 - Co-expression network, genes x genes matrix of weights of strength of connection [0,1] or binary
- Output: AUROC that shows how well that module can be predicted from the network
- Problem: I have 52 networks and I want to know the average AUROC for all of the Gene ontology for each of them



3 Ways to compute 52 AUROCs

Sequential

Multiprocessing Manager

Multiprocessing Map

```
%%time
go = pd.read_hdf('~/GO_data/go_mouse_nw.hdf5', 'go')
res = []
for fn in file_names:
    nw = pd.read_hdf(fn, 'nw')
    res.append(run_egad(go, nw).AUC.mean())

executed in 11m 4s, finished 13:58:10 2020-10-27

CPU times: user 2h 28min 48s, sys: 56min 19s, total: 3h 25min 7s
Wall time: 11min 3s
```

```
def egad_test(fn,name, return_dict):
    go = pd.read_hdf('~/GO_data/go_mouse_nw.hdf5', 'go')
    nw = pd.read_hdf(fn, 'nw')
    return_dict[name] = run_egad(go, nw).AUC.mean()

executed in 5ms, finished 13:58:10 2020-10-27
```

```
%%time
manager = mp.Manager()
return_dict = manager.dict()
jobs = []
for fn, name in zip(file_names, datasets):
    p = mp.Process(target=egad_test, args=(fn, name, return_dict))
    jobs.append(p)
    p.start()
for proc in jobs:
    proc.join()
executed in 2m 52s, finished 14:01:02 2020-10-27
```

```
CPU times: user 76 ms, sys: 11.7 s, total: 11.8 s Wall time: 2min 52s
```

Easiest to program, but kind of slow

"Fastest" but also the most cumbersome to program and can't control the # of workers

```
def egad_test_map(fn):
    go = pd.read_hdf('~/GO_data/go_mouse_nw.hdf5', 'go')
    nw = pd.read_hdf(fn, 'nw')
    return run_egad(go, nw).AUC.mean()

executed in 3ms, finished 14:19:34 2020-10-27
```

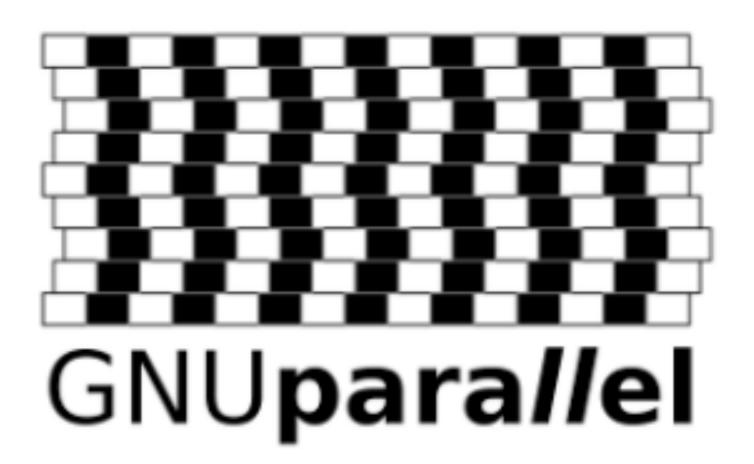
```
%%time
pool = mp.Pool(10)
map_res = pool.map(egad_test_map, file_names)
pool.close()
pool.join()
executed in 2m 51s, finished 14:24:35 2020-10-27
CPU times: user 306 ms, sys: 242 ms, total: 548 ms
```

Wall time: 2min 51s

Quick to code up and still pretty fast

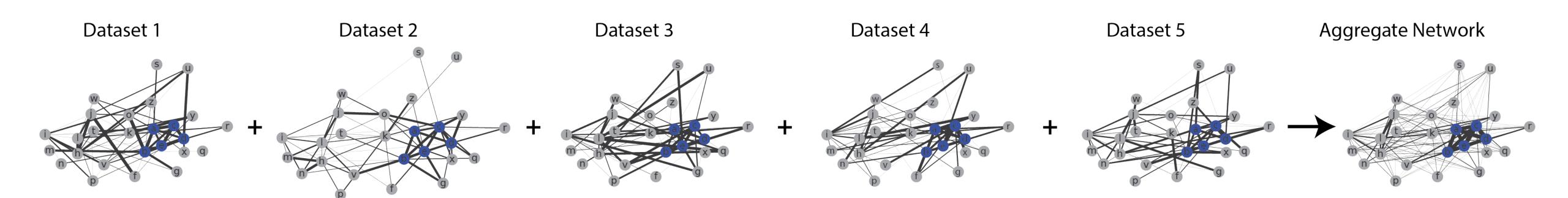
Multiprocessing in Bash

- Fast for running an existing program multiple times with different inputs or pipelines
- More concise that writing for loops in bash
- Common programs for multiprocessing
 - GNU parallel
 - Xargs
- Workflow languages can also work for multiprocessing
 - Snakemake
 - Nextflow
- Sometimes you don't want to move your data to Elzar and write job submission scripts

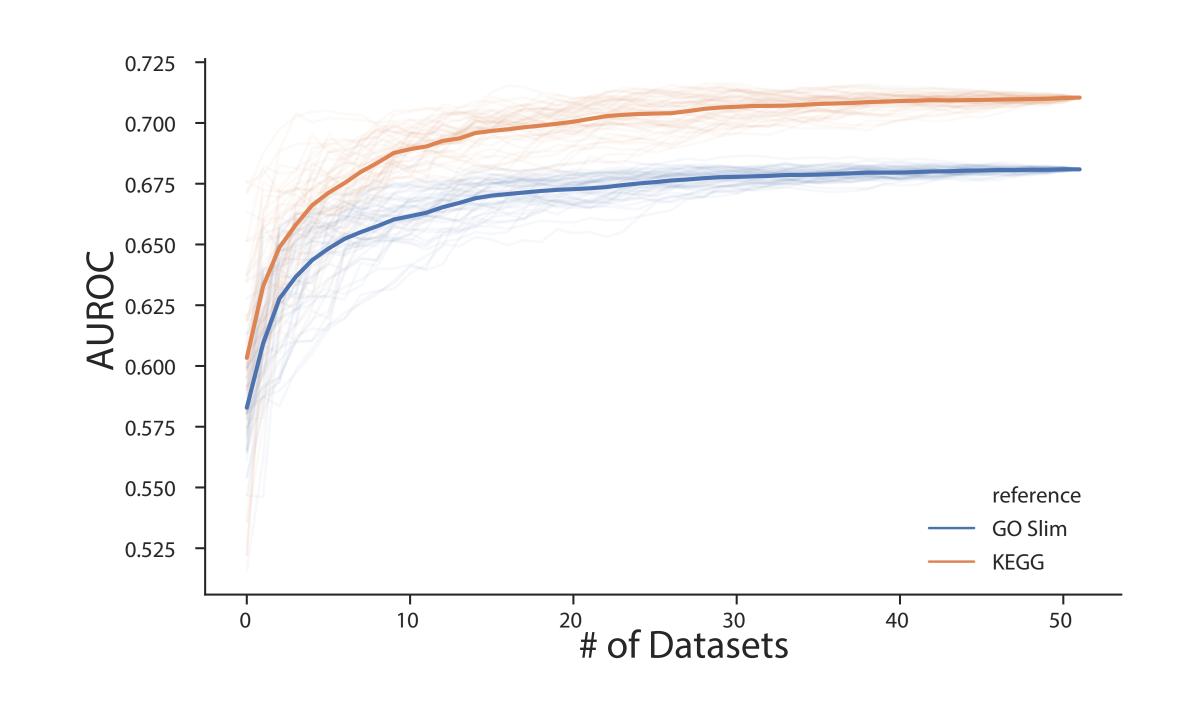


For people who live life in the parallel lane

Aggregating Co-expression Networks



- Aggregating networks across datasets increases AUROC of known functional modules
- Each thin line on the plot to the right represents a random ordering of the 52 datasets. With them aggregated in that order
- Each step in aggregation requires the new aggregate network to be ranked
- The ranking of genes x genes takes minutes, but is a single threaded process
- Serially creating 100 of these lines would take hours



Using GNU parallel to compute each permutation

```
import numpy as np
import pandas as pd
from egad import run egad
from rank import rank
from argparse import ArgumentParser
##Get iteration number from the command line
parser = ArgumentParser()
parser.add_argument('-i', type=int, help='ID for results', required=True)
args = parser.parse args()
## Load list of datasets and permute the order of them
datasets = np.genfromtxt(
    '/data/bharris/biccn paper/data/bulk rna/datasets used.csv', dtype=str)
np.random.shuffle(datasets) #Shuffle order of datasets
## Compute file paths for aggregation
networks path = '/data/bharris/biccn paper/data/bulk rna/networks/'
file_names = [f'{networks_path}{ds}_pearson_nw.hdf5' for ds in datasets]
## Load in GO annotations
go = pd.read_hdf('~/GO_data/go_mouse_nw.hdf5', 'go')
##Create empty network to store aggregate in
genes = np.genfromtxt(
    '/data/bharris/biccn_paper/data/highly_expressed_7_datasets_75k.csv',
    dtype=str)
agg_nw = np.zeros([genes.shape[0],genes.shape[0]])
##Series to store result
results = pd.Series()
for ds, fn in zip(datasets, file_name):
   agg nw += pd.read hdf(fn,'nw').values
   agg_nw_copy = agg_nw.copy()
   rank(agg_nw_copy) #Ranking occurs inplace
    results[ds] = run_egad(go,
                           pd.DataFrame(agg_nw_copy,
                                            index=genes,
                                            columns=genes)).AUC.mean()
## Save output using ID
results.to csv(f'permute network performance {args.i}.csv')
```

```
(python3_base) bharris@dactyl:~/practical_progamming_lecture_1$ seq 1 10 | parallel --dry-run python3 gnu_parallel_example.py -i {} python3 gnu_parallel_example.py -i 1 python3 gnu_parallel_example.py -i 2 python3 gnu_parallel_example.py -i 3 python3 gnu_parallel_example.py -i 4 python3 gnu_parallel_example.py -i 5 python3 gnu_parallel_example.py -i 6 python3 gnu_parallel_example.py -i 7 python3 gnu_parallel_example.py -i 8 python3 gnu_parallel_example.py -i 9 python3 gnu_parallel_example.py -i 10
```

Highly recommend always using —dry-run first

- -j controls the # of workers
- -timeout lets you kill processes taking too long
- -joblog lets you store a log (example in GitHub)

```
parallel --dry-run python3 gnu_parallel_example.py -i {} ::: 1 2 3

(python3_base) bharris@dactyl:~/pract
python3 gnu_parallel_example.py -i 1
python3 gnu_parallel_example.py -i 2
python3 gnu_parallel_example.py -i 3
```

Instead of piping in data you can pass using 3 colons

GNU parallel for quick file manipulation in bash

```
ls *ipynb | parallel -j 2 jupyter nbconvert {} --execute --to pdf
```

If you want to use a lot of command line programs as a parallel pipeline. The line above takes every python notebook in the existing directory, executes them completely and then stores the output as a pdf

```
parallel touch test_{}.txt :::: <(seq 1 10)
```

Can do 4 colons on the right instead of pipe

```
(base) → practical_programming_lecture_1 git:(main) x
parallel echo {1} {2} :::: <(seq 1 10) :::: <(seq 10 1
) | head
1 10
1 8
1 7
1 9
1 5
1 4
1 3
1 6
1 1</pre>
```

Can pass multiple parameter lists Equivalent to nested for loops

```
b(base) → practical_progamming_lecture_1 git:(main) x
parallel --xapply echo {1} {2} ::: A B C ::: 1 2 3
A 1
B 2
C 3
```

—xapply will match inputs instead of nesting Equivalent to: for i,j in zip(a,b)

GNU parallel (Xargs similarly) only controls the starting of programs (and killing if taking too long). It exerts no control over resource allocation, other than the number of concurrent jobs you can run, like a scheduler like UGE, SLURM or HTCondor

Bottlenecking the # of Workers

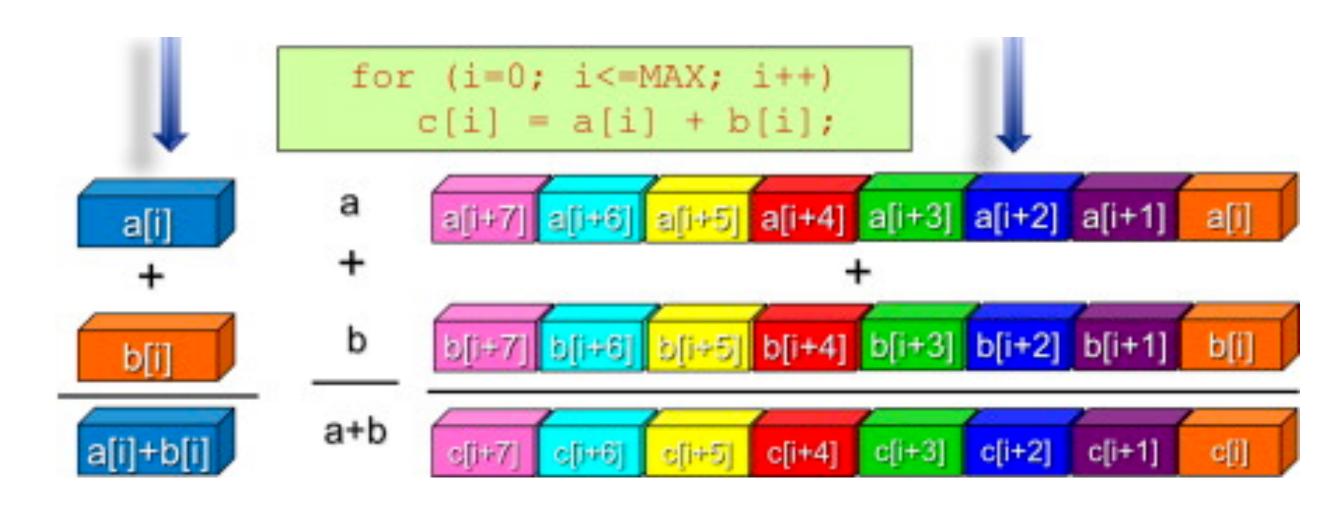
- With both multiprocessing and multithreading you can slow yourself down with too many workers
- Overhead or redundant code in parallel tasks reduces the speedup you gain with more workers
- With my EGAD example every worker needs to read in GO
- Python >=3.8 includes shared memory in multiprocessing which can alleviate some of this

```
0.10 - 0.08 - 0.04 - 0.02 - 0.02 - 0.02 - 0.07 - 0.08 - 0.09 # of Threads
```

```
def egad_test(fn,name, return_dict):
    go = pd.read_hdf('~/GO_data/go_mouse_nw.hdf5', 'go')
    nw = pd.read_hdf(fn, 'nw')
    return_dict[name] = run_egad(go, nw).AUC.mean()
```

Vectorization

- Different than multithreading, and occurs within a single thread, but still computes stuff concurrently
- Using compiled code with special instructions to use vector components of a CPU
- Most of numpy is already vectorized, although a lot of statistics (in scipy) are not (see example)
- Numpy's vectorize function doesn't necessarily speed up a function you give to it
 - If you want to speed stuff like that up you need to compile it using a JIT, like numba or write it in C/C++ and wrap it



```
## List Comprehension
listB = [function(a) for a in listA]

## For loop
listB = []
for a in listA:
    listB.append(function(a))

## Vectorization
vector_func = np.vectorize(function)
listB = vector_func(listA)
```

Vectorizing Operations

 You get a major speedup ~1000x when using vectorized functions

 Passing pandas dataframes to vectorized functions will not use the vectorized versions

• There are 4 ways you can write your code to compute the rowSum for a data frame.

```
rands = np.random.rand(1000,1000)
executed in 12ms, finished 15:26:44 2020-10-27
**timeit
rowSums = []
for row in range(rands.shape[0]):
     rowSums.append(sum(rands[row,:]))
executed in 1.77s, finished 15:28:20 2020-10-27
221 ms ± 2.24 ms per loop (mean ± std. dev. of 7 runs, 1 loop each)
%timeit
rowSums = np.sum(rands, axis=1)
executed in 3.88s, finished 15:28:17 2020-10-27
477 \mu s \pm 825 ns per loop (mean \pm std. dev. of 7 runs, 1000 loops each)
            %%timeit
            res = rands_df.sum(axis=1)
             executed in 5.21s, finished 15:43:21 2020-10-27
            6.41 ms ± 24.2 μs per loop (mean ± std. dev. of 7 runs, 100 loops each)
            %%timeit
            res = np.sum(rands_df,axis=1)
             executed in 5.78s, finished 15:43:31 2020-10-27
            7.1 ms ± 3.05 µs per loop (mean ± std. dev. of 7 runs, 100 loops each)
            %%timeit
             res = rands_df.values.sum(axis=1)
             executed in 3.85s, finished 15:43:25 2020-10-27
            476 \mus ± 14.4 \mus per loop (mean ± std. dev. of 7 runs, 1000 loops each)
            %%timeit
            res = np.sum(rands_df.values, axis=1)
             executed in 3.93s, finished 15:43:35 2020-10-27
            482 \mus ± 17 \mus per loop (mean ± std. dev. of 7 runs, 1000 loops each)
```

Vectorization Example Problem

Questions?