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# **Proposed Algorithm**

### <u>Input</u>

```
Img={img1,img2,img3.....}.
```

#### <u>Output</u>

Determine beauty of images.

### **Algorithm**

<u>Step1</u>:- Select all images and get all images in a single directory (say in E: /CheckImage).

<u>Step2</u>:-Check that all images are in correct format if not then reject that image.

Step3:- Normalize them to same size (1800 \* 1800).

<u>Step4</u>:- Change the all images in single orientation that is either in Portrait or Landscape Mode.

Step5:- Read all images by read() function.

<u>Step6</u>:- Determine best images by detImage(\*ptr) function and call this function until last Image is not determined.

Step7:- Show the Beauty of image with the help of displayFun().

Step8:- End of Program.

# **Implementation**

```
In read() function, we read and store all images in stack {
```

## For ex:

As we done In Matlab we read all the images by imread(Path) function which read particular Image.

```
for (i=1 to Img.length)
```

```
Read images and store it in stack.

}

ptr is the stack pointer which point the images in stack.

}

In detImage(*ptr) function we determine images which describe the all events

{

1st Approach------
```

➤ Get one in memory with the help of \*ptr then determine the number of pixels

Present in that image (with the help of whosf- which show info which return the size

Of which is the number of pixels in image).

- ➤ Get RGB value of each pixel with the help of function (rgb(:,:,1)->return red value, rgb(:,:,2)->return green value, rgb(:,:,3)->return blue value)
- > Take sum of the of all rgb value of each pixel and calculate of average it.
- $\triangleright$  Number of colour determine by Formula  $(2^{bit})^3$ .
- ➤ If the average value is nearly equal to 16677216 then that image have more beauty in that image.
- ➤ If average value is in range 10000000 to 16677216, then that image contain average beauty.
- If average value is less than that range, then that image is rejected.

```
2<sup>nd</sup> Approach------

Check that if image is too bright then return that image has less beauty.

(

If image contain brightness more than 50% and less than 10%, than that image contain less beauty

If range is in between 20 % to 40 % than that image contain more beauty

)

3<sup>rd</sup> Approach------
```

Check that if image is too contrast then follow same procedure as in 2<sup>nd</sup> approach.

```
4<sup>th</sup> Approach-----
```

Check that if image is too saturated then follow same procedure as in 2<sup>nd</sup> approach.

```
5<sup>th</sup> Approach-----
```

Check that if an image contain too Shadow element then follow same procedure as in  $2^{nd}$  approach.

```
6<sup>th</sup> Approach-----
```

By determine the histogram of an image which is made with the help of pixels and colours, from this we get the threshold value

For ex:-

```
If f(x, y) > T then f(x, y) = 0 else f(x, y) = 255
```

Where T is the threshold value

And if (histogram peaks are tall, narrow, symmetric, and separated by deep valleys)

Then that image contain more beauty else less beauty.

}

In displayFun(), we display the beauty of image which is calculated with the help of detImage() function.

```
For ex:-

For (i=1 to Img.length)

{

Imshow("pointer of an Image")
}
```

#### **NOTE:-**

\*We assume that all images are in color not in Black and white.

\*In Example section we use MATLAB function.