BHASKAR CHATTERJEE

DC 106 Narayantala west, Baguiati Kolkata –700059

Mobile No - 6289174023

Gmail - bhaskarchatterjee970@gmail.com

LinkedIn - linkedin.com/in/bhaskar-chatterjee-a68b81273

OBJECTIVE:

Eager to learn every bleeding edge technology, and obtain a challenging position in a well esteemed organization where i can contribute to the welfare of society through my technical skills.

EDUCATIONAL QUALIFICATION:

QUALIFICATION STATUS	BOARD/ UNIVERSITY	NAME OF INSTITUTION	YEAR OF PASSING	CGPA/PERCENTAGE
B.Tech (Computer Science & Engineering)	MAKAUT	B.P. Poddar Institute of Management and Technology	2025	8.71 (up to 6th semester)
12th standard	WBCHSE	Bidhan Nagar Govt High School	2021	86.4%
10th standard	WBBSE	Bidhan Nagar Govt High School	2019	83.85%

INTERNSHIP & TRAINING:

CipherByte Technologies | Web Development Intern   Link - https://bit.ly/3QO04Dj

12 April 2024 – 10 May 2024

- Developed a **personal portfolio** using **React** and **Tailwind CSS**, showcasing projects and skills.
- Created **SkySync**, a weather application enabling users to check current weather conditions for any location.
- Gained hands-on experience in **web development**, including **front-end design** and **API integration**.
- Successfully completed a 1-month internship in Web Development with marvellous remarks at CipherByte Technologies.

PROJECTS:

React Portfolio Showcase - *React.js, Tailwind CSS*   Link - https://bit.ly/3UTebty

12 April 2024 – 22 April 2024

- Developed a dynamic and interactive portfolio website using **React.js**.
- Implemented responsive design principles to ensure optimal viewing across various devices and screen sizes.

Bubble Game: Interactive Number Matching - *HTML, CSS, JavaScript*   Link - https://bit.ly/3LDzHwS

10 February 2024 – 2 March 2024

- Developed an engaging and interactive bubble game where players match a target number within a 60-second time limit to earn points.
- **Gameplay Mechanics**: Each bubble contains a randomly generated number, and players must find and select the displayed target number to earn 10 points per correct match and A 60-second countdown timer adds urgency, with the game ending and displaying a "GAME OVER" message when the timer reaches zero.

SKILLS:

- Java, C, JavaScript
- DSA, Problem Solving
- DBMS, MySQL, OOP (java)

- HTML, CSS, Tailwind CSS, React.js

CERTIFICATES:

- Google Cloud Computing Fundamentals Pathway and Generative AI Arcade GameLvl3 in Cloud Jam 2023
- HTML and CSS Basics (Udemy)
- Python Basics (Udemy)

Bhaskar Chatterjee

Student's Signature