# BHASKAR CHATTERJEE

DC 106 Narayantala west, Baguiati Kolkata -700059

Mobile No - 6289174023

Gmail - bhaskarchatterjee970@gmail.com

LinkedIn - https://bit.ly/3yf8HjW

LeetCode - http://bit.ly/48rcWqt

### **OBJECTIVE:**

Eager to learn every bleeding edge technology, and obtain a challenging position in a well esteemed organization where i can contribute to the welfare of society through my technical skills.

### EDUCATIONAL QUALIFICATION:

QUALIFICATION STATUS	BOARD/ UNIVERSITY	NAME OF INSTITUTION	YEAR OF PASSING	CGPA/PERCENTAGE
B.Tech	MAKAUT	B.P. Poddar Institute of Management and	2025	8.71 (up to 6th
(Computer		Technology		semester)
Science &				
Engineering)				
12th standard	WBCHSE	Bidhan Nagar Govt High School	2021	86.4%
10th standard	WBBSE	Bidhan Nagar Govt High School	2019	83.85%

### **INTERNSHIP & TRAINING:**

# CipherByte Technologies | Web Development Intern

Link - https://bit.ly/3Q004Di

12 April 2024 – 10 May 2024

- Developed a **personal portfolio** using **React** and **Tailwind CSS**, showcasing projects and skills.
- Created SkySync, a weather application enabling users to check current weather conditions for any location.
- Gained hands-on experience in web development, including front-end design and API integration.
- Successfully completed a 1-month internship in Web Development with marvellous remarks at CipherByte Technologies.

### PROJECTS:

# React Portfolio Showcase - React.js, Tailwind CSS

Link - https://bit.ly/3UTebty

- 12 April 2024 22 April 2024
  - Developed a dynamic and interactive portfolio website using **React.js**.
  - Implemented responsive design principles to ensure optimal viewing across various devices and screen sizes.

# Bubble Game: Interactive Number Matching - HTML, CSS, JavaScript Link

Link - https://bit.ly/3LDzHwS

10 February 2024 – 2 March 2024

- Developed an engaging and interactive bubble game where players match a target number within a 60-second time limit to earn points.
- **Gameplay Mechanics**: Each bubble contains a randomly generated number, and players must find and select the displayed target number to earn 10 points per correct match and A 60-second countdown timer adds urgency, with the game ending and displaying a "GAME OVER" message when the timer reaches zero.

#### SKILLS:

- Java, C, JavaScript
- DSA, Problem Solving
- DBMS, MySQL, OOP (java)

### • HTML, CSS, Tailwind CSS

### **CERTIFICATES:**

- HTML and CSS Basics (Udemy)
- SQL Basics (Udemy)

Bhaskar Chatterjee
Student's Signature