**Ramanjinamma Jinkala**

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**PROFESSIONAL SUMMARY**

* **Around 2+ years of experience in Software** Development using ANDROID, JAVA.
* Have good exposure in Developing of Web Applications using JAVA
* Good Experience in Core Java
* Good working experience in Eclipse, NetBeans IDE’s
* Excellent interpersonal and communication skills and ability to learn new concepts.

**SUMMARY OF WORK EXPERIENCE**

* Currently working as a Software Engineer for Narline Soft Technologies Pvt ltd Hyderabad from March’14 to till date.

**TECHNICAL SKILL SET**

Languages : C, Core Java

Framework : Android

Database : SQLite 3.0, MySQL, Oracle 10g

Designing Tools : HTML, XML

Operating System : Windows

IDE Tools: Eclipse, NetBeans

**ACADAMIC QUALIFICATION**

* M.Tech Computer Science and Engineering from JNTU Anantapur University, Anantapur with an aggregate of 80.05% in the year 2015.
* B.Tech Computer Science and Engineering from JNTU Anantapur University, Anantapur with an aggregate of 68.08% in the year 2012.

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| PROJECTS |

**Project # 1**

Title : Trade Assist Application

Technologies Used : Core Java, XML, Android

Tools Used : Eclipse IDE, Android SDK2.3.

Role : Team Member

Description:

This is a business application which can be used during seminars, trade shows etc. This application mainly caters to the needs of two important types of players involved in a trade i.e. Buyers and Sellers to maintain the details of their business clients. Representatives from seller companies or sellers can maintain the list of products, catalogues on offer. Representatives from buyer companies or buyers can express interest on the product to the seller. It allows the sellers to maintain the details of buyers along with their enquired products and the questions posed by them. In the same way buyer can also maintain the seller details.

**Roles & Responsibilities:**

* Implementation of code**.**
* Designing the user interface for an application.
* Creating an Activities, Database to store the information of Buyer and Seller.
* Storing and retrieving the Buyer, Seller details like show name, date and phone number etc.
* Displaying stored user information from table into a device.

**Project #2:**

Title : Interview Genie

Technologies Used : Core Java, XML, Android

Tools Used : Eclipse IDE, Android SDK2.2.

Role : Team Member

Description:

Interview Genie is a mobile application developed for interviewer. By using this application interviewer can browse the answers to the questions

**Responsibilities:**

* Requirement Analysis
* Implementation of code
* Design of complete System including User Interface
* Defect investigation, analysis and bug fixing

**Accomplishments:**

* Despite of resource shortage, delivered in time
* Discovered performance improvement methodologies for the Android application.

**Project #3:**

Title : Mobile application for Management System

Technologies Used : Core Java, XML, Android

Tools Used : Eclipse IDE, Android SDK2.1.

Role : Team Member

Brief Description:

Mobile Expense Management System is a customizable, packaged mobile software application that enables users to get mobile access to their corporate database even outside of the desk. It deals with Expense Management i.e. creating and sending the claims of travelling, health and other expenses to the supervisor for approval or disapproval. It uses online-offline message based transaction System.

**Responsibilities:**

* Analysis of existing Expense Management system
* Requirement Analysis
* Implementation of code and documents
* Design of complete System including business logic and user interface
* Co- Ordinate with team member for Database designing

**Accomplishments:**

* Despite of resource shortage, delivered in time
* Discovered performance improvement methodologies for the Android application.

**Project #4:**

Title : LearnNFun puzzles (Edutainment)

Technologies Used : Core Java, XML, Android

Tools Used : Eclipse IDE, Android SDK2.1.

Role : Team Member

Brief Description:

This application is designed as a complete pre-school preparation course for kids, to help them to write and test their skills of English Alphabets with their Mobile. An attractive combination of voice effect, animation & graphic will persuade kids to be entertained & still learn alphabets through this application. Applications like showing letter with image sequentially alphabetical order for each click. Showing numeric symbols sequential order for each click. Selecting the alphabetical letters order wise, matching the same fruit in matrix boxes. Filling up the missed letters in words, Paint brush with notepad.

**Responsibilities:**

* Analysis of existing Expense Management system
* Requirement Analysis
* Implementation of code and documents
* Design of complete System including business logic and user interface.

**Accomplishments:**

* Requirement gathering and analyzing functional Specification for the product.
* Managing of team with Development of application

I hereby declare that the above written particulars are true to the best of my knowledge and belief

**Date:**

**Place: (Ramanjinamma J)**