Scientific computing python libraries

Below are some of the libraries which have

Scientific programming toolkits

- <u>PyEMD</u>: PyEMD is a Python implementation of Empirical Mode Decomposition (EMD) and its variations. One of the most popular expansion is Ensemble Empirical Mode Decomposition (EEMD), which utilises an ensemble of noise-assisted executions.
- <u>Stable-Baselines3</u>: Stable Baselines3 (SB3) is a set of reliable implementations of reinforcement learning algorithms in PyTorch. It is the next major version of Stable Baselines.
- Open Al gym: A toolkit for developing and comparing reinforcement learning algorithms.
- Adaptive Experimentation platform (Facebook/Meta): Bayesian optimization and Multiarmed bandit library from Meta for performing general purpose optimization experiments.
- Optuna: Hyperparameter optimization framework to automate hyperparameter search.
- <u>SciPy</u> Python modules for statistics, optimization, integration, linear algebra, etc. (Python, mostly BSD, <u>GitHub</u>)
- NumPy Fundamental package needed for scientific computing with Python. (Python, BSD, GitHub)
- <u>PETSc</u> Parallel solution of scientific applications modeled by PDEs. (C, 2-clause BSD, GitLab)
- <u>DUNE Numerics</u> Toolbox for solving PDEs with grid-based methods. (C++, GPL 2, <u>GitLab</u>)

Data Visualization

- <u>ParaView</u> Multi-platform data analysis and visualization application based on VTK.
 (C++, BSD, <u>GitLab</u>)
- <u>VTK</u> Process images and create 3D computer graphics. (C++, BSD, <u>GitLab</u>)
- <u>Mayavi</u> 3D scientific data visualization and plotting in Python. (Python, BSD, GitHub)
- <u>Polyscope</u> Viewer and user interface for 3D geometry processing. (C++, MIT, <u>GitHub</u>)
- <u>PyVista</u> 3D plotting and mesh analysis through a streamlined interface for VTK.
 (Python, MIT, <u>GitHub</u>)
- vedo Library for scientific analysis and visualization of 3D objects based on VTK.
 (Python, MIT, <u>GitHub</u>)
- <u>yt</u> A toolkit for analysis and visualization of volumetric data. (Python, BSD, <u>GitHub</u>)

Finite Elements

- <u>FEniCS</u> Computing platform for solving PDEs in Python and C++. (C++/Python, LGPL 3, <u>Bitbucket</u>)
- <u>libMesh</u> Framework for the numerical simulation of PDEs using unstructured discretizations. (C++, LGPL 2.1, <u>GitHub</u>)
- <u>deal.II</u> Software library supporting the creation of finite element codes. (C++, LGPL 2.1, <u>GitHub</u>)
- Netgen/NGSolve High performance multiphysics finite element software. (C++, LGPL 2.1, GitHub)
- <u>Firedrake</u> Automated system for the solution of PDEs using the finite element method. (Python, LGPL 3, <u>GitHub</u>)
- <u>MOOSE</u> Multiphysics Object Oriented Simulation Environment. (C++, LGPL 2.1, <u>GitHub</u>)
- MFEM Free, lightweight, scalable C++ library for finite element methods. (C++, LGPL 2.1, GitHub)
- SfePy Simple Finite Elements in Python. (Python, BSD, GitHub)
- <u>FreeFEM</u> High level multiphysics-multimesh finite element language. (C++, LGPL, <u>GitHub</u>)
- <u>libceed</u> Code for Efficient Extensible Discretizations. (C, 2-clause BSD, <u>GitHub</u>)

Meshing

- <u>Gmsh</u> Three-dimensional finite element mesh generator with pre- and post-processing facilities. (C++, GPL, <u>GitLab</u>)
- <u>pygmsh</u> Python interface for Gmsh. (Python, GPL 3, GitHub)
- MeshPy Quality triangular and tetrahedral mesh generation. (Python, MIT, GitHub)
- meshio I/O for various mesh formats, file conversion. (Python, MIT, GitHub)
- <u>CGAL</u> Algorithms for computational geometry. (C++, mixed LGPL/GPL, <u>GitHub</u>)
- <u>pygalmesh</u> Python interface for CGAL's 3D meshing capabilities. (Python, GPL 3, GitHub)
- mshr Mesh generation component of FEniCS. (Python, GPL 3, Bitbucket)
- MOAB Representing and evaluating mesh data. (C++, mostly LGPL 3, Bitbucket)
- <u>NetCDF</u> Software libraries and data formats for array-oriented scientific data. (C/C++/Fortran/Java/Python, <u>custom open-source license</u>, <u>GitHub</u>)
- <u>HDF5</u> Data model, library, and file format for storing and managing data.
 (C/Fortran, BSD)
- <u>XDMF</u> eXtensible Data Model and Format for data from High Performance Computing codes. (C++, <u>GitLab</u>)
- <u>TetGen</u> Quality tetrahedral mesh generator and 3D Delaunay triangulator. (C++, AGPLv3)
- <u>Triangle</u> Two-dimensional quality mesh generator and Delaunay triangulator. (*C, nonfree software*)
- optimesh Triangular mesh smoothing. (Python, GPL 3, GitHub)

- <u>distmesh</u> Simple generator for unstructured triangular and tetrahedral meshes. (MATLAB, GPL 3)
- QuadriFlow A Scalable and Robust Method for Quadrangulation. (C++, BSD, <u>GitHub</u>)
- <u>trimesh</u> Loading and using triangular meshes with an emphasis on watertight surfaces. (Python, MIT, GitHub)
- <u>dmsh</u> Simple generator for unstructured triangular meshes, inspired by distmesh. (Python, GPL 3, GitHub)
- <u>pmp-library</u> Polygon mesh processing library. (C++, MIT with Employer Disclaimer, GitHub)
- Mmg Robust, open-source & multidisciplinary software for remeshing. (C, LGPL 3, GitHub)
- meshplex Fast tools for simplex meshes. (Python, GPL 3, GitHub)
- TetWild Robust Tetrahedral Meshing in the Wild. (C++, GPL 3, GitHub)
- <u>TriWild</u> Robust Triangulation with Curve Constraints. (C++, MPL 2, <u>GitHub</u>)
- <u>fTetWild</u> Fast Tetrahedral Meshing in the Wild. (C++, MPL 2, <u>GitHub</u>)

Sparse linear solvers

- <u>SuperLU</u> Direct solution of large, sparse, nonsymmetric systems of linear equations. (C, mostly BSD, <u>GitHub</u>)
- <u>KryPy</u> Krylov subspace methods for the solution of linear algebraic systems. (Python, MIT, GitHub)
- PyAMG Algebraic Multigrid Solvers in Python. (Python, MIT, GitHub)
- <u>hypre</u> Library of high-performance preconditioners and solvers. (C, Apache 2.0/MIT, <u>GitHub</u>)

Other libraries and tools

- <u>FFTW</u> Discrete Fourier transforms in one or more dimensions, of arbitrary input size, real and complex. (C, GPL2, <u>GitHub</u>)
- <u>Qhull</u> Convex hull, Delaunay triangulation, Voronoi diagram, halfspace intersection about a point, etc. (C/C++, <u>custom open source license</u>, <u>GitHub</u>)
- <u>GSL</u> Random number generators, special functions, and least-squares fitting etc. (C/C++, GPL 3, <u>Savannah</u>)
- OpenFOAM Free, open source CFD (computational fluid dynamics) software. (C++, GPL 3, <u>GitHub</u>)
- quadpy Numerical integration (quadrature, cubature) in Python. (Python, GPL 3,
 GitHub)
- <u>FiPy</u> Finite-volume PDE solver. (Python, <u>custom open-source license</u>, <u>GitHub</u>)
- <u>accupy</u> Accurate sums and dot products for Python. (Python, GPL 3, GitHub)
- <u>SLEPc</u> Scalable Library for Eigenvalue Problem Computations. (C, 2-clause BSD, <u>GitLab</u>)
- <u>Chebfun</u> Computing with functions to about 15-digit accuracy. (MATLAB, BSD, GitHub)

- <u>pyMOR</u> Model Order Reduction with Python. (Python, 2-clause BSD, <u>GitHub</u>)
- <u>cvxpy</u> Modeling language for convex optimization problems. (Python, Apache 2.0, <u>GitHub</u>)
- PyWavelets Wavelet transforms in Python. (Python, MIT, GitHub)
- NFFT Nonequispaced fast Fourier transform. (C/MATLAB, GPL 2, GitHub)
- <u>preCICE</u> Coupling library for partitioned multi-physics simulations (FSI, CHT, and more). (C++, LGPL 3, <u>GitHub</u>)
- orthopy Compute orthogonal polynomials efficiently. (Python, GPL 3, GitHub)

Basic linear algebra

- <u>BLAS</u> Standard building blocks for performing basic vector and matrix operations. (Fortran, public domain, <u>GitHub</u>)
- OpenBLAS Optimized BLAS library based on GotoBLAS2. (C and Assembly, BSD, <u>GitHub</u>)
- <u>BLIS</u> High-performance BLAS-like dense linear algebra libraries. (C, BSD, GitHub)
- <u>LAPACK</u> Routines for solving systems of linear equations, linear least-squares, eigenvalue problems, etc. (Fortran, BSD, <u>GitHub</u>)
- <u>Eigen</u> C++ template library for linear algebra. (C++, MPL 2, <u>GitLab</u>)
- <u>Ginkgo</u> High-performance manycore linear algebra library, focus on sparse systems. (C++, BSD, <u>GitHub</u>)
- <u>blaze</u> High-performance C++ math library for dense and sparse arithmetic. (C++, BSD, Bitbucket)

Communities

- <u>SciComp StackExchange</u> Computational Science on the StackExchange network.
- Wolfgang Bangerth's video class MATH 676: Finite element methods in scientific computing.
- Nick Higham's blog Mostly on MATLAB, general computing advice.
- <u>Nick Trefethen's Video Lectures</u> 36 video lectures on approximation theory/practice and scientific computing.
- John D. Cook's blog Feats of scientific computing.
- <u>Jack Dongarra's software list</u> List of freely available software for the solution of linear algebra problems.
- <u>NA Digest</u> Collection of articles on topics related to numerical analysis and those who practice
 it.
- Gabriel Peyré on Twitter One tweet a day on computational mathematics.