# Abhinav Bhatia

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Last updated: July 29, 2025. Latest CV available at abhinavbhatia.me/#cv

#### Interests

Artificial Intelligence, Reinforcement Learning, Inverse Reinforcement Learning, Real-time Planning, Robotics

#### EDUCATION

## University of Massachusetts Amherst

3.95/4

MS/Ph.D. in Computer Science, advised by Prof. Shlomo Zilberstein

Fall 2019 - Present

Birla Institute of Technology and Science (BITS) - Pilani, Pilani Campus

9.27/10

B.E. (Hons.) in Computer Science

Aug. 2011 - May 2015

#### EXPERIENCE

## Applied Sciences Intern

June 2024 – August 2024

Xbox Game Studios, Microsoft

Redmond, WA, USA

• Used multi-task inverse reinforcement learning and offline reinforcement learning for automated game playing.

## Research Engineer

June 2017 – July 2019

School of Computing and Information Sciences, Singapore Management University

Singapore

- Supervised by Prof. Pradeep Varakantham and Prof. Akshat Kumar.
- Worked on optimizing constrained resource allocation at city scale using deep reinforcement learning, which led to a publication at *International Conference on Automated Planning and Scheduling (ICAPS) 2019*.

# Software Engineer

August 2015 – June 2017

WalmartLabs

Bengaluru, India

- Was part of Operations, Analytics & Research team for supply-chain division of Walmart's eCommerce.
- Developed an Elasticsearch based distributed database for data analysis.
- Developed a deep-learning based system for anomaly-detection in large live incoming data streams.

#### Software Development Engineering Intern

January 2015 – June 2015

Amazon

Bengaluru, India

- Worked on offline experience for Prime Video.
- Worked on optimizing content load time for Prime Video on Kindle tablets.

#### **Publications**

Abhinav Bhatia, Samer B. Nashed and Shlomo Zilberstein. "RL<sup>3</sup>: Boosting Meta Reinforcement Learning via RL inside RL<sup>2</sup>". In *NeurIPS Workshop on Generalization in Planning (NeurIPS GenPlan 2023)*, In *Reinforcement Learning Conference (RLC 2025)* 

Samer B. Nashed, Justin Svegliato, **Abhinav Bhatia**, Stuart Russell and Shlomo Zilberstein (2022). "Selecting the partial state abstractions of MDPs: A metareasoning approach with deep reinforcement learning". In *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS 2022)*.

**Abhinav Bhatia**, Justin Svegliato, Samer B. Nashed and Shlomo Zilberstein. "Tuning the Hyperparameters of Anytime Planning: A Metareasoning Approach with Deep Reinforcement Learning". In *Proceedings of the International Conference on Automated Planning and Scheduling (ICAPS 2022)*.

**Abhinav Bhatia**, Philip S. Thomas, and Shlomo Zilberstein. "Adaptive Rollout Length for Model-Based RL Using Model-Free Deep RL". In (ArXiv 2022).

**Abhinav Bhatia**, Justin Svegliato and Shlomo Zilberstein. "On the Benefits of Randomly Adjusting Anytime Weighted A\*". In *Proceedings of the International Symposium on Combinatorial Search (SoCS 2021)*.

**Abhinav Bhatia**, Justin Svegliato and Shlomo Zilberstein. "Tuning the Hyperparameters of Anytime Planning: A Deep Reinforcement Learning Approach". In *ICAPS Workshop on Heuristics and Search for Domain-independent Planning (ICAPS HSDIP 2021)*.

Abhinav Bhatia, Pradeep Varakantham and Akshat Kumar. "Resource Constrained Deep Reinforcement Learning". In *Proceedings of the International Conference on Automated Planning and Scheduling (ICAPS 2019)*.

#### TEACHING EXPERIENCE

# CS383 Artificial Intelligence

UMass Amherst

Responsible for designing quizzes, clarifying students' doubts and holding office hours

Fall 2022

## Misc.

- Program Committee member, AAAI 2026.
- Program Committee member, IJCAI 2025.
- Organizing Committee member, AAAI 2025 GenPlan workshop.
- Program Committee member, IJCAI 2024.
- Program Committee member, NeurIPS 2023 GenPlan workshop.
- Paper reviewer, JMLR, 2023.
- Program committee member, AAAI 2023.
- Paper reviewer, AIJ, 2021.
- As a member of IEEE BITS-Pilani chapter, conceptualized, developed and organized an AI bot making competition for a video game at college tech festival 2014.
- Won 1st prize for project *PC 3D Gesture Interface using Kinect* in design appliances category at BITS-Pilani tech festival 2014.
- Offered Kishore Vaigyanik Protsahan Yojana fellowship, which is an initiative by govt. of India to encourage young students to pursue a career science research, 2010.

#### Programming Skills

Languages: Experienced in Python, Julia, C/C++, Java. Familiar with C#, SQL

**Framworks**: OpenAI Gym, PyTorch, FluxML, Tensorflow, CPLEX, Elasticsearch, Unity3D Experienced in implementing a variety of deep reinforcement learning and planning algorithms.

# RELEVANT PH.D. COURSEWORK

Artificial Intelligence, Reinforcement Learning, Robotics, Advanced Robot Dynamics & Control, Machine Learning, Neural Networks, Advanced Algorithms, Empirical Research Methods

# LINKS

Webpage: https://abhinavbhatia.me Github: https://github.com/bhatiaabhinav

Google Scholar: https://scholar.google.com/citations?user=Y53CNrIAAAAJ&hl

## CONTACT INFORMATION

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