



# IERG4210 Web Programming and Security

Course Website: <https://course.ie.cuhk.edu.hk/~ierg4210/>  
Live FB Feedback Group: <https://fb.com/groups/ierg4210.2014spring/>

## Authentication and Authorization

### Lecture 7

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# Agenda

- Session Management
  - HTTP: from Stateless to Stateful
  - Session Maintenance: Cookies, HTML5 localStorage
  - Extension to Server-side Session Storage
- Authentication & Authorization
  - Authentication v.s. Authorization
  - Authentication using Cookies
  - Authentication using HTTP Auth
  - Authentication Attacks

# HTTP is Stateless

- HTTP is **stateless**
  - Each request is **independent** to each other
  - Sufficient for serving static content (.html, .css, .jpg, etc...)

... [request → response], [request → response], [request → response] ...

- Problem: the server cannot tell which requests come from same user?
- For personalized services,
  - Example: any signed-in user experience
  - The key is to **associate requests originated from the same user**, i.e. **maintaining user session**

# Making HTTP “Stateful” using Cookies

- HTTP Cookies Mechanism

- Given it is the first visit,
  - Browser makes a request to [www.example.com](http://www.example.com) without any Cookies
  - Server gives a Cookie value (w/Set-Cookie response header) to the browser
- For subsequent visits,
  - Browser automatically replays Cookies in subsequent requests (w/Cookie request header) to [www.example.com](http://www.example.com) until the expiry date

- Session Maintenance using Cookies

- Cookie Values can store user preferences (theme=yellow)
- Setting a random, unique, and unpredictable token (a.k.a. session id):
  - The server can then isolate a user-specific session, i.e., a brunch of requests having the same unique session id
  - Usage: Personalization, Authentication and Session Storage

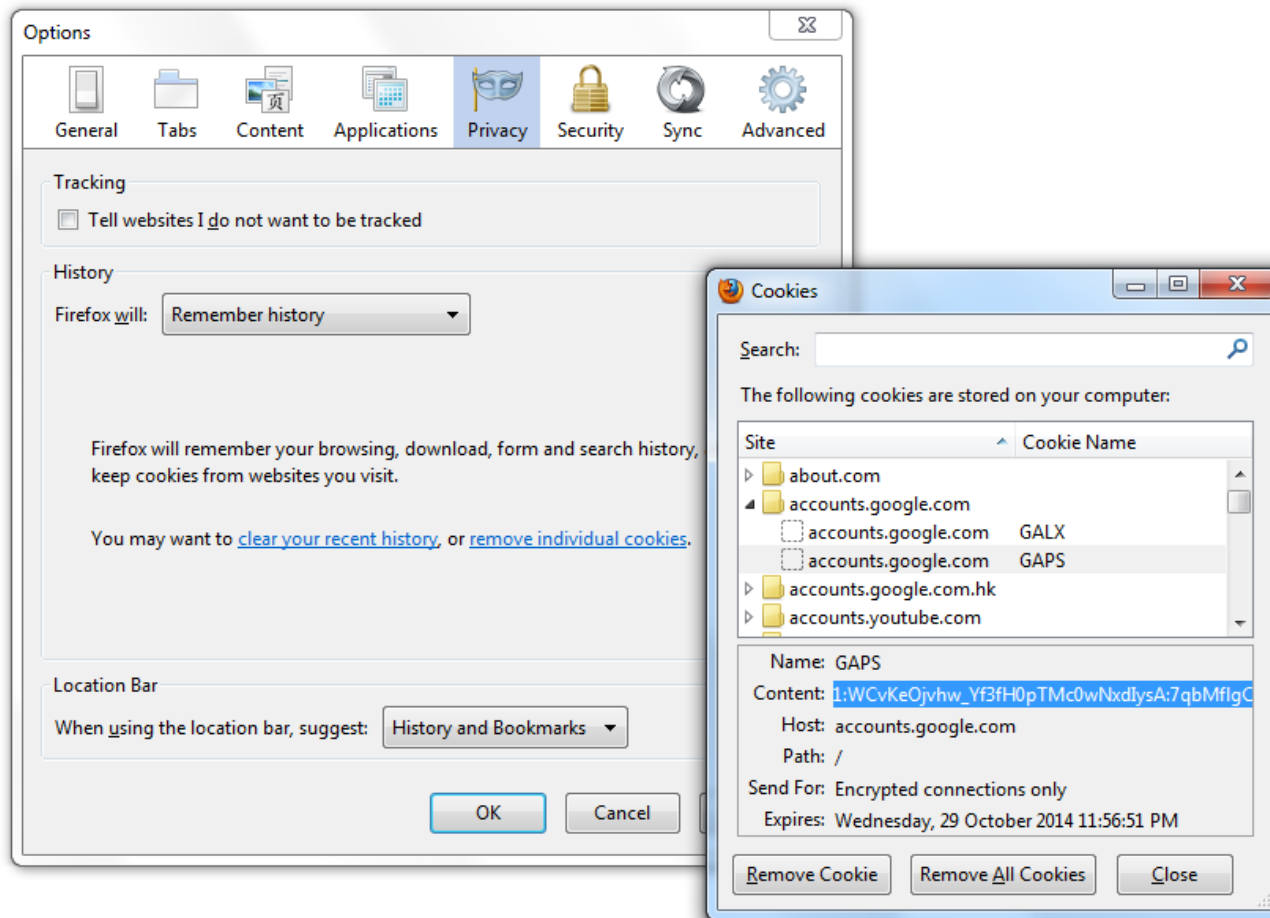
# Cookies Communications

- Cookies := a small (<4KB) client-side storage with **its data replayed to where they were configured** (cookie origin)



# Firefox's Cookie Jar

- In Firefox, press Alt+T and O for the Options dialog
- In the Privacy Tab, click remove individual cookies



# Setting a Cookie from Server-side

- To set a cookie using Node.js Express Framework,
  - `res.cookie(name, value[, options])`
    - Ref: <http://expressjs.com/api.html#res.cookie>
    - It's equiv. to setting a HTTP Set-Cookie Response Header ([RFC6265](https://tools.ietf.org/html/rfc6265)):
  - Examples:

```
res.cookie('sessionId', 'cj3v5cpkj3lwc3q', {  
  'expires': new Date(Date.now() + 3600000 * 24 * 3),  
  'httponly': true  
});
```

```
// or equivalently, using maxAge (Express specific)  
res.cookie('sessionId', 'cj3v5cpkj3lwc3q', {  
  'maxAge': 3600000 * 24 * 3, // 3 days  
  'httponly': true  
});
```

- Best Practice: Keep the size (name and value) minimal to reduce bandwidth overhead, as it is sent in every subsequent request (incl. static contents, e.g., \*.jpg)

# Setting a Cookie from Client-side

- To set a cookie on client-side using JS (rarely used),
  - Using the `document.cookie` object:

```
document.cookie = "sessionId=cj3v5cpkj3lwc3q;  
expires=Mon, Feb 14 2015 00:00:00 UTC; httponly";
```

Note: No Set-Cookie header will be resulted

Ref: <https://developer.mozilla.org/en/DOM/document.cookie>

- Or, using the XMLHttpRequest object:

```
xhr = new XMLHttpRequest();  
xhr.open("POST", "/somewhere", true);  
xhr.setRequestHeader("Cookie", " sessionId=cj3v5cpkj3lwc3q");
```

Ref: <https://developer.mozilla.org/en/DOM/XMLHttpRequest#setRequestHeader%28%29>



# Reading a Cookie

- **Recall:** once configured, browser sends only the key-value pairs (but not other parameters)

```
Cookie: sessionid=cj3v5cpkj3lwc3q
```

- To read a cookie by Node.js Express Framework,

- Install the [CookieParser](#), and read the cookie like so:

```
var cookieParser = require('cookie-parser');  
app.use(cookieParser());  
console.log(req.cookies.sessionid); // prints cj3v5cpkj3lwc3q
```

- To read a cookie using JavaScript, (AVOID! You'd use HttpOnly)

- Using the Javascript `document.cookie` object,

```
document.cookie === "sessionid=cj3v5cpkj3lwc3q; name=value" // true
```

- Using the XMLHttpRequest object,

```
xhr.getResponseHeader("Set-Cookie")
```

Note: only for a request that has the Set-Cookie header

# Cookie Parameters (1/3)

```
res.cookie(name, value[, options])
```

Options (type)	Description
expires (Date)	Expiry date of the cookie in GMT. If not specified or set to 0, creates a session cookie
path (String)	Path for the cookie. Defaults to "/"
domain (String)	Domain name for the cookie. Defaults to the domain name of the app.
secure (Boolean)	Marks the cookie to be sent over HTTPS only.
httpOnly (Boolean)	Accessible only by the web server but not thru JS
Below are Express-specific options	
maxAge (String)	Convenient option for setting the expiry time relative to the current time in milliseconds
signed (Boolean)	Indicates if the cookie should be signed (see <a href="#">req.signedCookie</a> )

# Cookie Parameters (2/3)

## – Name / Value:

- In JS (non-express), you'd need to escape ( ) them.

## – Expires: a UTC time that a cookie is automatically deleted, if not manually cleared earlier

- (Default) Setting to 0 (zero)
  - Browser will automatically clear it when shutdown (aka, session cookie)
- In Express, to make it expire after 24 hours:  
`new Date(new Date().getTime()+1000*60*60*24)`
- In JS, to make it expire after 24 hours:  
`new Date(new Date().getTime()+1000*60*60*24).toUTCString()`
- Setting to a past time
  - Tell the browser to remove the cookie (with the name)
  - or use <http://expressjs.com/api.html#res.clearCookie>

# Cookie Parameters (3/3)

- **Path**: a folder path that starts with a / prefix
  - (Default) a forward slash only “/”, i.e. all files under the domain
  - If set to /english, then files under /english will receive the cookie
  - Note: this path restriction can be bypassed owing to the HTML SOP, to be discussed later
- **Domain**: domain name
  - (Default) the exact domain name that sets the cookie or
  - Suffix of the current domain name (say, given www.example.com)
    - Accept: .example.com, i.e. all \*.example.com receive the cookie
      - The dot at the beginning is needed for legacy browsers
      - **Over-relaxing this can be a security flaw**
    - Reject: Top-level (e.g., .com) and Country-level (.com.hk) domains
    - Reject: Others' domains (e.g. [www.google.com](http://www.google.com))
- **Secure**: if set, the cookie will be only sent only over HTTPS
- **HttpOnly**: if set, the cookie will be accessible only by the web server but not thru JS

# Cookie Same Origin Policies (Cookie SOP)

- **Cookie Origin:= (isHTTPSOnly, domain, path)**
  - Prevent cookies set by one origin to be accessible by another origin
    - In general, A.com cannot read cookies configured by domain B.com
    - See more examples in next slide
- **HTML Origin:= (protocol, domain, port)**
  - Prevent scripts from one origin to access the DOM of another origin
  - Embedded item inherits its parent origin
  - Ref: [https://developer.mozilla.org/en/Same\\_origin\\_policy\\_for\\_JavaScript](https://developer.mozilla.org/en/Same_origin_policy_for_JavaScript)

# Cookie SOP Examples

Assume two cookies were set,

```
user=niki;  
expires=Wed, 09 Jun 2021 00:00:00 UTC;  
path=/  
domain=.example.com;
```

```
user=ling;  
expires=Wed, 09 Jun 2021 00:00:00 UTC;  
path=/accounts;  
domain=secure.example.com;  
secure
```

What will the browser send when visiting:

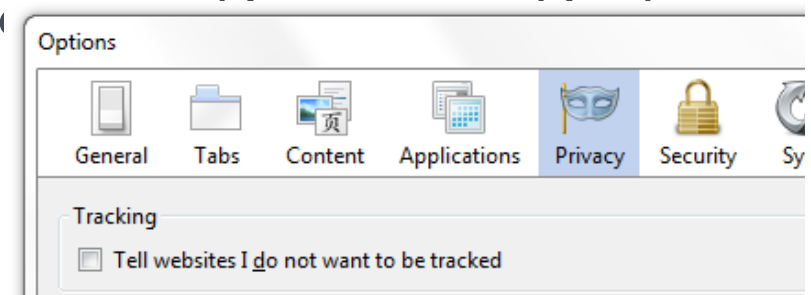
- `http://example.com` **or** `http://www.example.com`,
  - Cookie: `user=niki`
- `http://secure.example.com`,
  - Cookie: `user=niki`
- `https://secure.example.com`,
  - Cookie: `user=niki`
- `https://secure.example.com/accounts/index.html`,
  - Cookie: `user=ling; user=niki`
  - The order is not guaranteed
- `https://secure.example.com/accounts/new/index.html`,
  - Cookie: `user=ling; user=niki`

# Problems

- Privacy from a user perspective
  - We know how a site can identify unique user
  - What're the resulted threats?
- Integrity and Authenticity
  - Cookies values reside on client-side
  - That said, malicious users can tamper the values
- Storage Size
  - Cookies has at most 4/KB per domain
  - Recall the best practice: We want to keep the name/value size minimal to reduce bandwidth overhead

# Cookie Privacy

- **Ad networks track users and profile their tastes**
  - When you visit `A.com`, an advertisement downloaded from `ad.com` will send a cookie back to `ad.com` with a request header `Referrer` being the current URL at `A.com`
  - Similar things happen when you visit `B.com` that hosts the same ad
  - Visiting habits can then be profiled, finally, targeted marketing
- **Solution:**
  - Browsers have implemented some protections like broking write access of 3rd party cookies, but ad networks can still workaround them
  - To protect yourselves, consider using the [Private Browsing in Firefox](#) or [Incognito Mode in Chrome](#) or [InPrivate Mode in IE](#), etc that delete browser session when it terminates
  - Enable [Do-Not-Track \(DNT\)](#)





# Cookie Integrity and Authenticity

- **Cookie values can be tampered**
  - Cookies is just another kind of users' inputs
  - **Mitigations:** apply server-side validations for Cookies, or use signedCookies; For confidential values, encryption is needed
- **Parameter Tampering Attack**
  - Many shopping carts store “totalAmount” in cookies in the past!!
- **Overriding Cookies Attack**
  - Cookie SOP prohibits read only, but write operations still possible
  - For instance,
    - An attacker compromised `http://evil.example.com`
    - Attacker can set a secure cookie (with a known name) for `.example.com`
    - Legitimate website at `https://secure.example.com` will receive both valid and malicious cookies; given same name, cookie can be overridden

# More Client-side Session Storage

- **Client-side solution for more session storage**
  - HTML5 LocalStorage (5MB/origin)
    - Unlike Cookies, does not replay in requests but accessible thru JS [API](#)
  - Usage:
    - Useful to store render offline content offline, e.g. Gmail
    - As in assign. phase 3b, store the shopping list in localStorage:

```
// Given that list is an object that stores the pids and qtys
// Encode it to a string before storing it in localStorage
localStorage.setItem('list', JSON.stringify(list));
```

```
// When page starts, restore and decode to get the original object
var list = localStorage.getItem('list');
list = list && JSON.parse(list);
```

```
// Remove the object if needed
localStorage.removeItem('list');
```

- **Security:** Follows the HTML5 SOP (next lecture) but not Cookie SOP
- **Security:** Client-side storage is still subject to tampering attacks

# Server-side Session Storage

- **Server-side solution for session storage**
  - Maps the session id to a data blob residing on server-side
    1. **Using a file-based system (most traditional):**
      - Read and De-serialize variables from file `"/tmp/sess_" + req.cookies.sessionid`
      - Serialize and Write variables to file `"/tmp/sess_" + req.cookies.sessionid`
      - **Problems:** File I/O is slow, locking writes, files local to single instance
    2. **Using a DB system:**
      - `'SELECT data FROM sessions WHERE id = ?'`, `[req.cookies.sessionid]`
      - `'UPDATE sessions SET data = ? WHERE id = ?'`, `[data, req.cookies.sessionid]`
      - **Problem:** DB I/O handles writes atomically
    3. **Using in-memory cache:**
      - Works similarly but much faster. Much more scalable
      - Example Packages: [Express-session](#) (with [Redis](#) serving multiple instances)
      - [Encrypted client-side storage](#) is even more scalable though.
        - » traded off computation against storage I/O overhead
  - (Midterm/Exam) Cookies v.s. localStorage v.s. Serv-side Session Mgt.

# Using Express-session

- Configure the session handler

```
var session = require('express-session'),
    RedisStore = require('connect-redis')(session);
// Reference: https://github.com/expressjs/session
app.use(session({
  store: new RedisStore({
    'host': config.redisHost, 'port': 6379}),
  secret: 'qA5JrwUCTZuqTAEPEZMhaMWq', // by random.org
  resave: false,
  saveUninitialized: false,
  cookie: { maxAge: 60000 } // expiring in 60s
})));
```

- Setting a session variable

```
req.session.hello = 1;
```

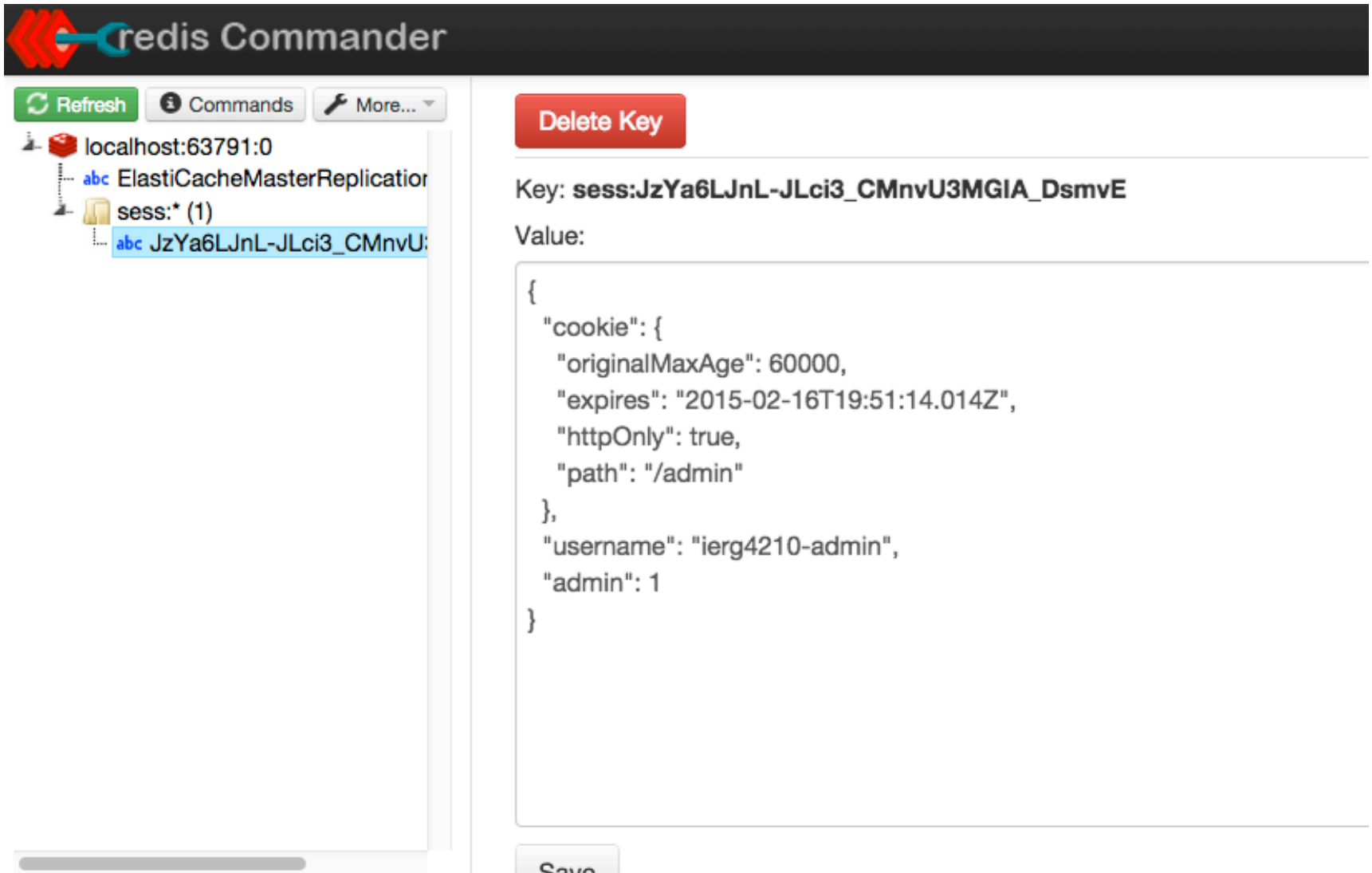
- Reading the session variable in a subsequent request

```
req.session.hello // returns 1
```

# Under the hood

- When connect.sid Cookie is present
  - Lookup from memory the corresponding data
  - De-serialize (JSON.parse()) and assign it into req.session (i.e., redis> set sess:<sid> <JSON.parse(req.session)>)
- When connect.sid is absent and req.session is changed
  - Init a token, automatically generated and hosted as Cookies
  - connect.sid := <a random, unique, unpredictable nonce>
- When req.session is change
  - Serialize and Save req.session back to redis
- Expiration
  - Browser's cookie can expire: then now, connect.sid is absent
  - Server garbage collects, or according to the cookie expiration time

# What is stored in Redis



The screenshot shows the Redis Commander web interface. On the left, a tree view displays the Redis instance 'localhost:63791:0' with a folder 'ElastiCacheMasterReplication' and a key 'sess:\* (1)'. The key 'JzYa6LJnL-JLci3\_CMnvU:' is selected. On the right, a red 'Delete Key' button is visible. Below it, the 'Key' is 'sess:JzYa6LJnL-JLci3\_CMnvU3MGIA\_DsmvE' and the 'Value' is a JSON object:

```
{
  "cookie": {
    "originalMaxAge": 60000,
    "expires": "2015-02-16T19:51:14.014Z",
    "httpOnly": true,
    "path": "/admin"
  },
  "username": "ierg4210-admin",
  "admin": 1
}
```

A 'Save' button is located at the bottom right of the interface.

# AUTHENTICATION & AUTHORIZATION

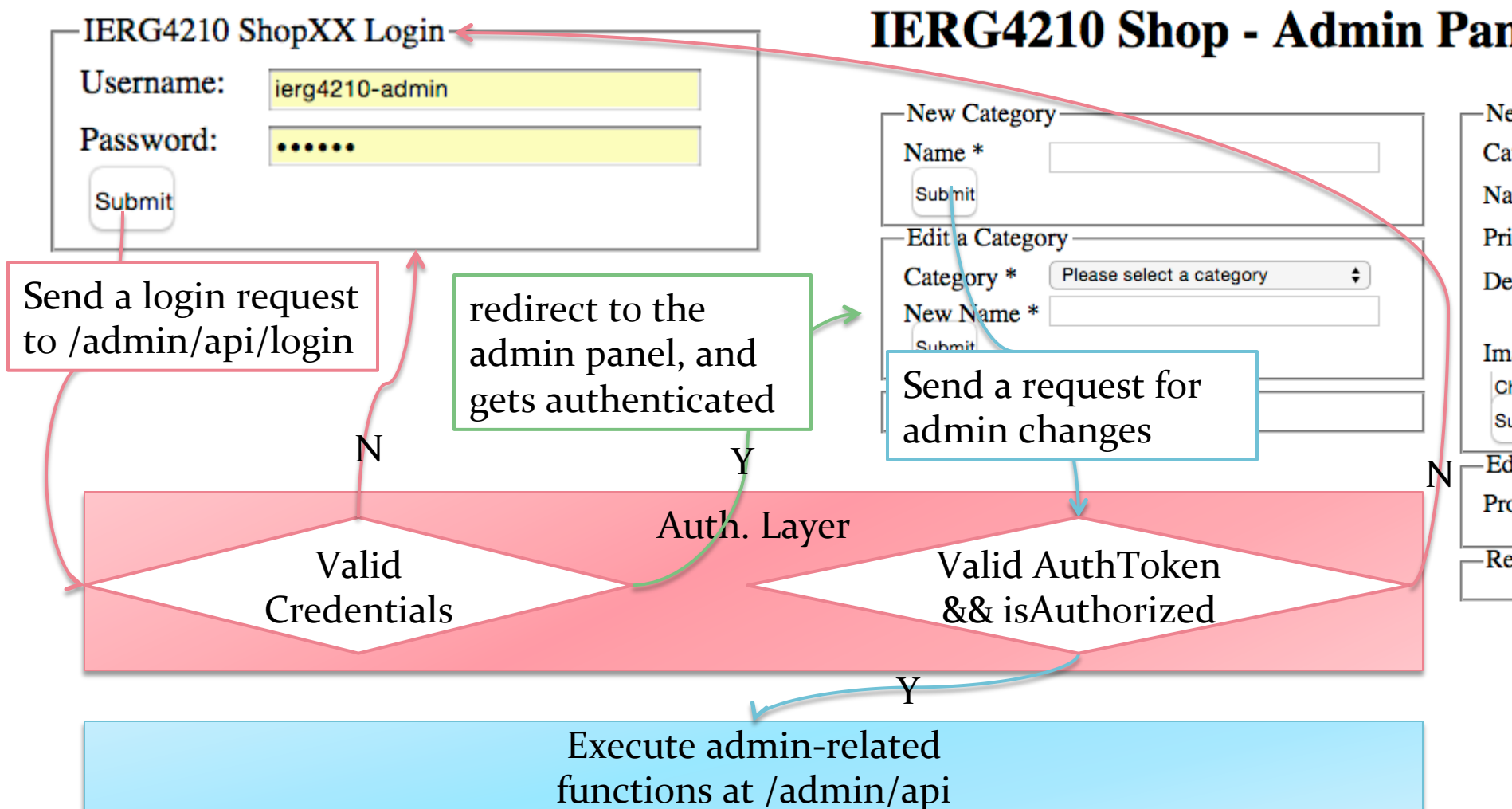
# Authentication v.s. Authorization

- **Authentication:** Is a user really who he claims himself to be?
  - Authentication Factors:
    - something you know – password, private key
    - something you have – CULink, one-time hardware token
    - who you are – biometric features like fingerprints
    - what you do – the way you shake/tap smartphone
    - where you are – FB checks if country changed, IP, GPSor, a combination of n of them (the so-called n-factor authentication)
- **Authorization:** Is an authenticated user allowed to do a task?
  - Most common: Role-based access control  
e.g., is user A allowed to do task T<sub>1</sub>
- Authentication v.s. Authorization (questioned in quiz 1)



# Authentication using Cookies

- Solution 1: Using Forms and Cookies



# Credentials Database

- Create a DB table:
  - **uid**: primary key, auto increment
  - **username**: email address; UNIQUE
  - **password**: the hashed and salted password
  - **authorization**: 1 indicates admin, 0 indicates normal user
- Security Best Practices for the password field:
  - NEVER store the password in plaintext
    - Using **one-way hash** can make them non-recoverable if leaked
  - Even hashed, one may have pre-computed a list of hashed values
    - **Salted password** is to avoid such kind of brute-force attack

Here, with SHA256 used as the hash algo., password are stored by:

```
var hmac = require('crypto').createHmac('sha256', config.salt);  
hmac.update(req.body.password)  
hmac.digest('base64') // returns the hashed salted password
```

# Checking against the Credentials

- With a new **router** `auth.api.js` is setup for routing the requests of `/admin`:

```
pool.query('SELECT admin FROM users WHERE username = ? AND password = ?',
  [req.body.username, hmacPassword(req.body.password, config.passwordSalt)],
  function (error, result) {
    if (error) {
      console.error(error);
      return res.status(500).json({'dbError': 'check server log'}).end();
    }

    // construct an error body that conforms to the inputError format
    if (result.rowCount === 0)
      return res.status(400).json({'loginError': 'Invalid Credentials'});
    // regenerate to prevent session fixation
    req.session.regenerate(function(err) {
      req.session.username = req.body.username;
      req.session.admin = result.rows[0].admin;
      res.status(200).json({'loginOK': 1}).end();
    });
  }
);
```

# Authentication Token and Authorization

- **Authenticate the token before admin operations**
  - The cookie value is signed with the provided secret (recall IERG4130)
    - A tampered value will mismatch with the signature
    - Attacker cannot generate the corresponding signature without secret
  - References:
    - <https://github.com/expressjs/session#secret>
    - <https://www.npmjs.com/package/cookie-parser>
- **Authorization check before admin operations**
  - Only upon a successful login
    - req.session.username and req.session.admin are set according to DB
  - For subsequent requests,
    - req.session.username accessible means logged in user
    - req.session.admin accessible means a logged in admin user

# Best Practice on Session Isolation

- We often separate auth cookies from other session cookies
  - `connect.sid` (expires = 3 mths) and `auth` (expires: 180s)
- Authentication Cookies
  - `auth` should be configured with tighter security
    - secure (i.e., https only)
    - httpOnly (i.e., no JS access)
    - path (restricted to a specific folder)
    - Expire more often
- General Session Cookies
  - Associated with less critical data, possibly served over HTTP

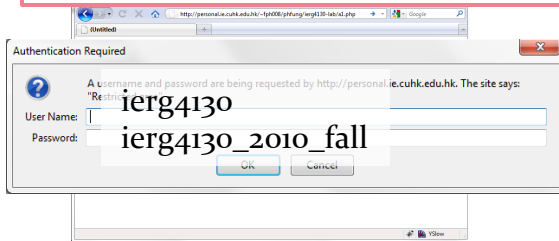
# Security Issues regarding Cookie Auth.

- **Session Hijacking: Stealing cookies with XSS attack**
  - An XSS vulnerability opens up opportunity to steal cookies:
    - `<!-- adding an malicious image in comment box --> `
  - Attacker presents the stolen cookies to server to impersonate victim
  - **Mitigation 1:** Reduce the risk by making cookie expire sooner
  - **Mitigation 2:** Set the flag **HttpOnly** for your cookies
- **Session Fixation: Forcing session id designed by attackers**
  - Cause: A vulnerable website let its user to determine session id
    - Some vulnerable systems allow user input as session id
  - Attacker sends a URL with a custom PHPSESSID to victim  
`http://vulnerable.com/?PHPSESSID=veryevil`
  - Victim visits the URL and login using the particular session
  - Attacker visits the same URL and hijacks the session
  - **Mitigation:** Change the session id upon login

# HTTP Authentication (1/2)

- **Solution 2: Using HTTP Authentication**
  - The standardized and traditional way to authenticate a user
  - Not favorable by commercial websites since it's not customizable
- Example of HTTP **Basic** Authentication:

```
GET /~phfung/ierg4130-lab/a1.php HTTP/1.1
Host: personal.ie.cuhk.edu.hk
```



401 Unauthorized  
WWW-Authenticate: **Basic** realm="Restricted area"

```
GET /~phfung/ierg4130-lab/a1.php HTTP/1.1
Authorization: Basic aWVYZZQxMzA6aWVYZZQxMzBfMjAxMF9mYWxs
```

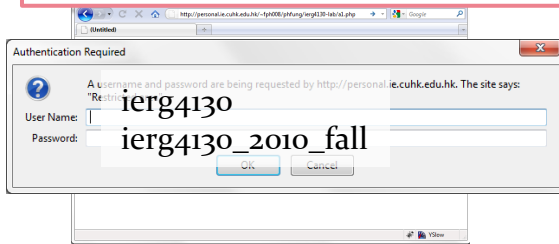
Security: Password sent in a well-known encoded form (NOT Encryption)  
Base64Decode(aWVYZZQxMzA6aWVYZZQxMzBfMjAxMF9mYWxs)  
= **ierg4130:ierg4130\_2010\_fall**

200 OK  
(serves the content here)

# HTTP Authentication (2/2)

- Example of HTTP **Digest** Authentication

```
GET /~phfung/ierg4130-lab/a2.php HTTP/1.1
Host: personal.ie.cuhk.edu.hk
```



**401 Unauthorized**  
WWW-Authenticate: **Digest** realm="Restricted area", qop="auth", nonce="4ce0d3c3846bf", opaque="cdce8a5c95a1427d74df7acbf41c9ce0"

```
GET /~phfung/ierg4130-lab/a2.php HTTP/1.1
Authorization: Digest username="ierg4130",
realm="Restricted area", nonce="4ce0d3c3846bf", uri="/
~phfung/ierg4130-lab/a2.php",
response="f891b033f7ebe51bf0a6fae6ff14aa63",
opaque="cdce8a5c95a1427d74df7acbf41c9ce0", qop=auth,
nc=00000001, cnonce="082c875dcb2ca740"
```

$HA1 = MD5(A1) = MD5(\text{username} : \text{realm} : \text{password})$

$HA2 = MD5(A2) = MD5(\text{method} : \text{digestURI})$

**response** =  $MD5(HA1 : \text{nonce} : \text{nonceCount} : \text{clientNonce} : \text{qop} : HA2)$

**200 OK**

(serves the content here)

- Unlike Basic, Digest sends the password in its hashed form

Reference: [http://en.wikipedia.org/wiki/Digest\\_access\\_authentication](http://en.wikipedia.org/wiki/Digest_access_authentication)



# OWASP Top 10 Application Security Risks

2010

[A1-Injection](#)

[A2-Cross Site Scripting \(XSS\)](#)

[A3-Broken Authentication and Session Management](#)

[A4-Insecure Direct Object References](#)

[A5-Cross Site Request Forgery \(CSRF\)](#)

[A6-Security Misconfiguration](#)

[A7-Insecure Cryptographic Storage](#)

[A8-Failure to Restrict URL Access](#)

[A9-Insufficient Transport Layer Protection](#)

[A10-Unvalidated Redirects and Forwards](#)

2013

[A1-Injection](#)

[A2-Broken Authentication and Session Management](#)

[A3-Cross-Site Scripting \(XSS\)](#)

[A4-Insecure Direct Object References](#)

[A5-Security Misconfiguration](#)

[A6-Sensitive Data Exposure](#)

[A7-Missing Function Level Access Control](#)

[A8-Cross-Site Request Forgery \(CSRF\)](#)

[A9-Using Components with Known Vulnerabilities](#)

[A10-Unvalidated Redirects and Forwards](#)

- References: [https://www.owasp.org/index.php/Top\\_10\\_2010-Main](https://www.owasp.org/index.php/Top_10_2010-Main)  
[https://www.owasp.org/index.php/Top\\_10\\_2013](https://www.owasp.org/index.php/Top_10_2013)

# General Authentication Attacks

- Brute-force/Dictionary
  - enumerating possible passwords
- Eavesdropping and Session Hijacking
  - reading the password in plaintext protocol
  - replaying captured session token (or if it can be easily guessed)
- Shoulder surfing
  - looking over shoulders when entering password
- Phishing
  - providing a fake webpage to lure genuine password
- Time-of-check to Time-of-use (TOCTTOU)
  - taking over by unauthorized person after authentication
- etc...

# Best Practices of Password Authentication

- Enforce Proper Password Strength (incl. length, complexity)
- Require Current Password for Password Changes
- Implement Secure Password Recovery
- Use Multi-factor Authentication
- Prompt for Proper Authentication Error Messages
  - Good: Login failed. Invalid user ID or password
  - BAD: Login for User A: invalid password
- Send the Password only over Secure HTTPS Connections
- Store the Password in its One-way Hashed Format
- Implement Account Lockout after Failed Attempts
- Reference: [https://www.owasp.org/index.php/Authentication\\_Cheat\\_Sheet](https://www.owasp.org/index.php/Authentication_Cheat_Sheet)

# Example of Broken Authentication and Session Management

- Leakage of CUID, Name and Photos of ALL students in CUSIS
  - resulted by improper (or lack of) authentication/authorization checks
  - Examples: some students from the Dept. of Nursing:



# Logistics...

- Lecture Forecast: Cross-origin Web Application Security
  - HTML Same Origin Policy
  - Cross-origin Communications
  - XSS: Cross-Site Scripting
  - CSRF/XSRF: Cross-Site Request Forgeries
- Assignment Deadlines:
  - Phase 3A: Feb 18 5PM
  - Phase 3B: Feb 27 5PM

# Backup Slide for ElastiCache Initialization (1/5)

## ► Step 1: Select Engine

Step 2: Specify Cluster Details

Step 3: Configure Advanced Settings

Step 4: Review

## Select Engine

To get started, choose the DB Engine below and click Next.



Redis



\*Required

Cancel

Next

# Backup Slide for ElastiCache Initialization (2/5)

► **Step 1:** Select Engine






**Step 2:** Specify Cluster Details

Step 3: Configure Advanced Settings



Step 4: Review

## Specify Cluster Details

### Cluster Specifications

Engine	Redis	
Engine Version	2.8.6	
Port*	6379	
Parameter Group	default.redis2.8	
Enable Replication	<input type="checkbox"/>	

### Configuration

Cluster Name*	ierg4210	
Node Type	cache.m1.small (1.3 GB me...	
S3 Location of Redis RDB file	myBucket/myFolder/objectName	

\*Required

Cancel

Previous

Next

# Backup Slide for ElastiCache Initialization (3/5)

► Step 1: Select Engine

Step 2: Specify Cluster Details

**Step 3: Configure Advanced Settings**

Step 4: Review

## Configure Advanced Settings

### Network & Security

Cache Subnet Group  ⓘ

Availability Zone(s)  ⓘ

Cache Security Group(s)  ⓘ

### Backup

Enable Automatic Backups ☒ ⓘ

Backup Retention Period  day(s) ⓘ

Backup Window ☐ Select Window ☒ No Preference ⓘ

### Maintenance

Maintenance Window ☐ Select Window ☒ No Preference ⓘ

Topic for SNS Notification\*  ⓘ [Manual ARN input](#) ⓘ

\*Required

[Cancel](#)

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# Backup Slide for ElastiCache Initialization (4/5)

Launch the cluster, then wait

**Launch Cache Cluster**

Make sure your eb instances are given access to ElastiCache

Amazon ElastiCache

- Cache Clusters
- Replication Groups
- Reserved Cache Nodes
- Snapshots
- Cache Security Groups**
- Cache Parameter Groups
- Cache Subnet Groups
- Cache Events
- ElastiCache Cluster Client

**Create Cache Security Group** **Delete**

<input type="checkbox"/>	Name	Description
<input checked="" type="checkbox"/>	default	default

**1 Cache Security Group(s) selected**

Cache Security Group(s): default

Details	Status	Action
<b>AWS Account Id:</b> 832234303658 <b>EC2 Security Group Name:</b> awseb-e-cimwtawjcr-stack-awsebsecuritygroup-1uadeevihrg2	authorized	<b>Remove</b>

# Backup Slide for ElastiCache Initialization (5/5)

- Tunnel the remote redis port to your localhost port
  - `ssh ec2-user@<ec2-machine> -i ~/.ssh/aws_eb -L 6379:<redis-machine>:6379`
  - You can do the same with your mysql DB
- Install Redis Commander locally
  - Reference: <http://joeferner.github.io/redis-commander/>