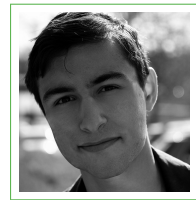


Nathan Bhat

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Education

2015–present **Master of Science in Engineering in Computer Science**, *KTH, Royal Institute of Technology*, Stockholm.
Swedish: Civilingenjör i Datateknik

Experience

Vocational

2013–2015 **Helper for elderly**, *Immanuelskyrkans Vård AB*, Stockholm.
Helped, conversed with and entertained elderly at a retirement home.

Projects

2017 **Game Developer**, *Game: Shoot Shoot Pow Pow*.
Multiplayer platform battle game. Sole developer. Demo on website.
Detailed achievements:

- Conceptualized and refined game idea.
- Programmed gameplay in Unity Engine (C#).
- Created graphics.
- Wrote music (2 themes).

Miscellaneous

2014–present **Volunteer Sound Technician**, *Immanuelskyrkan*, Stockholm.
Setting up microphones and instruments, doing live mixing of music and talks, editing and uploading podcasts.

Languages

English **Fluent**

Native language

Swedish **Fluent**

Computer skills

Programming: Java, C, Haskell

Databases: SQL, XQuery, Django

References

Worked Under

Contact available upon request.

- Chris Peterson (Immanuelskyrkan)
- Sylvia Kivi (Immanuelskyrkans Vård AB)
- Ben Tatlow (Regarding Sound Technician)