

## ThreadPool

- + m\_num\_threads
- + m\_threads
- + m\_job\_queue
- + m\_job\_queue\_mutex
- + m\_job\_queue\_cond
- + m\_is\_destroying
- + m\_job\_sequence\_number
- + m\_is\_debug
- + m\_is\_debug\_verbose

- + ThreadPool()
- + add\_thread()
- + loop()
- + destroy()
- + add\_job()
- + ~ThreadPool()
- + thread\_start\_routine()