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Subject - ADA LAB

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Implement all pair shortest paths problem using Floyd's algorithm.

→ Solution.

Using C language.

```
#include<stdio.h>
int min(int,int);
void floyds(int p[10][10], int n)
{
    int i, j, k;
    for(k=1; k<=n; k++)
        for (i=1; i<=n; i++)
            for(j=1; j<=n; j++)
                if (i==j)
                    p[i][j]=0;
                else
                    p[i][j] = min(p[i][j], p[i][k] + p[k][j]);
}
int min (int a, int b)
{
    if (a<b)
        return a;
```

```
    else
        return (b);
}
int main()
{
    int p[10][10], w, n, e, u, v, i, j;
    printf("\n Number of vertices : ");
    scanf("%d", &n);
    printf("\n Enter no. of edges: ");
    scanf("%d", &e);
    for(i=1; i<=n; i++)
    {
        for(j=1; j<=n; j++)
            p[i][j] = 999;
    }
    for(i=1; i<=e; i++)
    {
        printf("\n Enter end vertices of edge with weight %d", i);
        scanf("%d %d %d", &u, &v, &w);
        p[u][v] = w;
    }
    printf("\n Matrix of input ");
    for(i=1; i<=n; i++)
    {
        for(j=1; j<=n; j++)
            printf("%d ", p[i][j]);
        printf("\n");
    }
```

```
floyds(p, n);
printf("\n Transitive Closure: \n");
for(i=1; i<=n; i++)
{
    for (j=1; j<=n; j++)
        printf("%d ", p[i][j]);
    printf("\n");
}
printf("\n The shortest paths are: \n");
for(i=1; i<=n; i++)
    for(j=1; j<=n; j++)
    {
        if(i!=j)
            printf("\n <%d;%d>=%d", i, j, p[i][j]);
    }
}
```

The time complexity of this algorithm is, $O(\text{vertices}^3)$.

Foreg If no. of vertices is 3.
Time complexity is $O(3^3)$.

Sample Output:

Enter number of vertices: 4

Enter number of edges: 4

Enter end vertices of edge 1 with its weight.

1 3 2.

Enter the end vertices of edge 2 with its weight

4 1 2

Enter the end vertices of edge 3 with its weight.

4 2 1.

Enter the end vertices of edge4 with its weight.

2 3 4.

Matrix of input data:

999	999	2	999
999	999	4	999
999	999	999	999
2	1	999	999

[Here, 999 denotes infinite distance]

Transitive closure.

0	999	2	999
999	0	4	999
999	999	0	999
2	1	4	0

The shotest path are:

<1,2> = 999
<1,3> = 2
<1,4> = 999
<2,1> = 999
<2,3> = 4
<2,4> = 999
<3,1> = 999
<3,2> = 999
<3,4> = 999.
<4,1> = 2
<4,2> = 1
<4,3> = 4