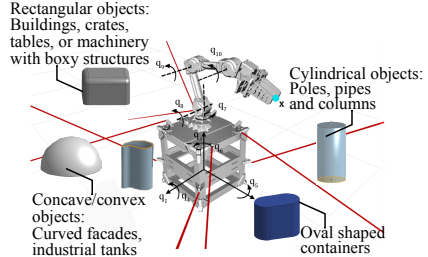


(a) BMArm.

(b) BMArm painting a wall under canopy.



(c) SpiderX52 with various environmental objects.

ects:

ects.

