

## Circular Linked List

A circular linked list is a linked list where the last element points to the first element (head) hence forming a circular chain.



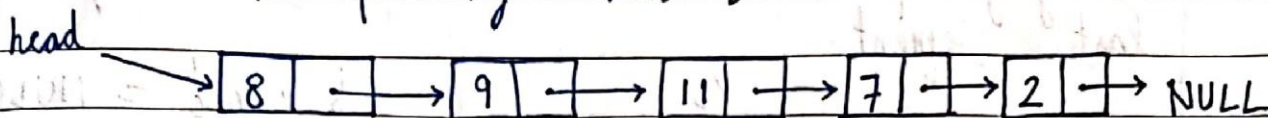
### Operations on a Circular Linked List

Operations on a circular linked list can be performed exactly like a singly linked list.

Visit [www.codewithharry.com](http://www.codewithharry.com) for practice sets / code / more

## Deletion in a Linked List

Consider the following Linked List

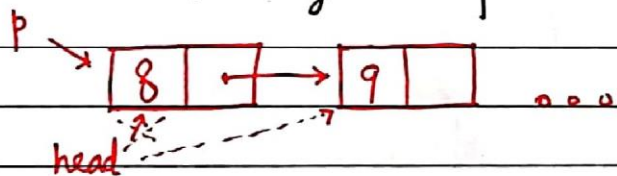


Deletion can be done for the following cases:

1. Deleting the first Node
2. Deleting the node at an index
3. Deleting the last Node
4. Deleting the first node with a given value.

The deletion just like insertion is done by rewiring the pointer connections, the only caveat being: we need to free the memory of the deleted node using `free()`.

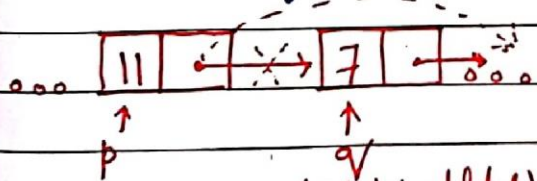
Case 1: Deleting the first node



```
struct Node * p = head;  
head = head → next;  
free(p);
```

Case 2: Deleting the node at an index

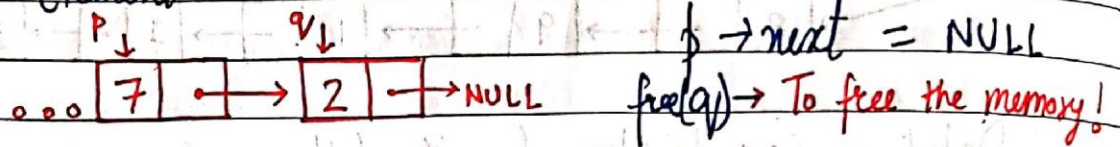
for deleting a given node, we first bring a temporary pointer  $p$  before element to be deleted and  $q$  on the element being deleted



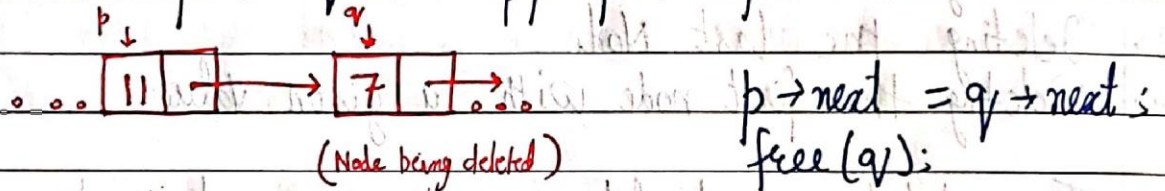
```
p → next = q → next;  
free(q);
```



Case 3: Deleting the last Node  
Last node can be deleted just like case 2 by bringing p on second last element and q on last element.



Case 4: Delete the first node with a given value  
This can be done exactly like case 2 by bringing pointers p & q to appropriate positions



head = p = delete first node

head ← head = head

free(q)



## Introduction to Linked Lists

Linked lists are similar to arrays (Linear data structures)

7	10	11	12	18	22
---	----	----	----	----	----

 $\Rightarrow$  In Arrays elements are stored in contiguous memory locations

7	•
---	---

 $\rightarrow$ 

10	•
----	---

 $\rightarrow$ 

11	•
----	---

 $\rightarrow$  NULL  $\Rightarrow$  In linked lists, elements are stored in non contiguous memory locations

data      Pointer to next element

Why Linked Lists?

Memory and the capacity of an array remains fixed.

In case of linked lists, we can keep adding and removing elements without any capacity constraints

Drawbacks of Linked Lists

- $\rightarrow$  Extra memory space for pointers is required (for every node 1 pointer is needed)
- $\rightarrow$  Random access not allowed as elements are not stored in contiguous memory locations.

Implementation

Linked list can be implemented using a structure in C language

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

$\Rightarrow$  Self referencing structure