

# **COMPILER DESIGN PROJECT**

CS-306

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## **BHASH LANGUAGE**

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# 1.INTRODUCTION

BHASH is the name of the programming language that we have tried to implement. We have taken inspiration from many languages and created a new language. We added new features based on the problems we faced while programming.

## Features of BHASH -

1. **Keywords** - block, double, int , defVar, break, else, while, switch, case, def, list, boolean, char, string, return, elif, end, continue, for, default, bridge, Label, value, do, if
2. **Statement Terminator** - ‘;’
3. **Indentations** - Not required. The keyword end is used to point to the end of conditionals (if, if-else etc.) or loop statements (for, while, do while).
4. **Recursion** in the functions is recognized.
5. **Declaration of Variable**: The type of the variable can be mentioned while declaration.
6. Lists are supported.

## Things that are not supported by this language -

1. **Pointers** are not supported by this language.
2. They don't support other **abstract data types** like struct, enum, union etc.
3. **Dynamic allocation of memory** for arrays are not supported.

## 2. GRAMMAR

The words in uppercase are tokens, words in inverted commas { ' , ' } are terminals , whereas the words in lowercase are non-terminals.

program : declarationlist {printf("Parse Successfully\n");}

declarationlist: declaration declarationlist  
| declaration

declaration : function\_definition  
| variable\_declaration

function\_definition : FUNC ID '(' params ')' statement

variable\_declaration : variable\_declaration datatype init\_dec\_list  
| datatype init\_dec\_list

init\_dec\_list : init\_dec ';'   
| init\_dec ',' init\_dec\_list

init\_dec : ID EQUALTO initializer  
| ID  
| ID '[' NUM ']' {  
| ID '[' NUM ']' EQUALTO initializer  
| ID '[' ID ']'  
| ID '[' ID ']' EQUALTO initializer

initializer : expression  
| CONSTANT  
| list\_init  
| NUM

| CHAR\_CONSTANT

list\_init : '{' list\_constant\_list '}'

list\_constant\_list : list\_constant\_list ',' CONSTANT  
| CONSTANT

list\_constant\_list : list\_constant\_list ',' NUM  
| NUM

list\_constant\_list : list\_constant\_list ',' CHAR\_CONSTANT  
| CHAR\_CONSTANT

params : paramlist |  $\epsilon$

paramlist: datatype ID  
| paramlist ',' datatype ID

datatype : INT  
| DOUBLE  
| DEFVAR  
| CHAR  
| STRING  
| BOOLEAN  
| BLOCK

expression : ID EQUALTO simpleexpression  
| immutable B\_OP simpleexpression  
| immutable inc\_dec  
| simpleexpression

inc\_dec : INC  
| DEC

simpleexpression : simpleexpression OR\_B\_RELOP andexpression

| andexpression

andexpression : andexpression AND\_B\_RELOP unaryrelexpression  
| unaryrelexpression

unaryrelexpression : NOT\_B\_RELOP unaryrelexpression  
| relexpression

relexpression : relexpression RELOP sumexpression  
| sumexpression

sumexpression : sumexpression SUMOP term  
| term

term : term MULOP unaryexpression  
| unaryexpression

unaryexpression : UNARYOP unaryexpression  
| factor

factor : immutable  
| mutable

immutable : ID

mutable : '(' expression ')'  
| CONSTANT  
| call  
| NUM  
| CHAR\_CONSTANT  
| TRUE\_  
| FALSE\_  
| ID '[' expression ']'  
| ID '[' NUM ']

call : ID '(' args ')'

args : arglist

|  $\epsilon$

arglist : arglist ',' expression

| expression

statement : expressionstmt

| iterationstmt

| selectionstmt

| compoundstmt

| returnstmt

| breakstmt

| continuestmt

| labeledstmt

| typecaststatement

| blockstmt

| outputstatement

| typedefstatement

| inputstatement

| local\_declaration

| funcallstmt

funcallstmt : funcid\_list EQUALTO call

| func\_var\_dec\_list EQUALTO call

funcid\_list : ID | funcid\_list ',' ID

func\_var\_dec\_list : func\_var\_dec\_list ',' datatype ID

| datatype funcid\_list

returnstmt : RETURN ';' | RETURN expression ';' | RETURN args ';'

breakstmt : BREAK ';'

| BREAK ID ';'

continuestmt : CONTINUE ';'

selectionstmt : IF '(' simpleexpression ')' statement  
                  | IF '(' simpleexpression ')' statement ELSE statement  
                  | IF '(' simpleexpression ')' statement ELIF '(' simpleexpression  
)' statement ELSE statement  
                  | SWITCH '(' simpleexpression ')' statement

labeledstmt : CASE '(' simpleexpression ')' statement labeledstmt  
                  | DEFAULT statement  
                  | CASE '(' simpleexpression ')' statement

compoundstmt : ':' statementlist END  
                  | ':' END

local\_declaration : datatype init\_dec\_list

typecaststatement : datatype ID EQUALTO  
                  datatype '(' simpleexpression ')' ';'   
                  | ID EQUALTO datatype '(' simpleexpression ')' ';'

blockstmt : ID compoundstmt

statementlist : statementlist statement  
                  | statement

iterationstmt : WHILE '(' simpleexpression ')' statement  
                  | DO statement WHILE '(' simpleexpression ')' ';'   
                  | FOR '(' for\_datatype\_dec ID EQUALTO start ':'   
                  start ':' start ')' statement

start : NUM | ID

for\_datatype\_dec : datatype  
                  |  $\epsilon$



expressionstmt : expression ';' | ';' ;

typedefstatement : STRING ID EQUALTO TYPEDEF '(' ID ')' ';' | ID EQUALTO TYPEDEF '(' ID ')' ';' | datatype ID EQUALTO TYPEDEF '(' ID ')' ';' ;

outputstatement : PRINT '(' outvariable ')' ';' | PRINTLN '(' outvariable ')' ';' ;

outvariable : outvariable ',' value | value | expression ;

value : ID ;

inputstatement : datatype ID EQUALTO INPUT '(' input\_value ')' ';' | ID EQUALTO INPUT '(' input\_value ')' ';' | ID '[' NUM ']' EQUALTO INPUT '(' input\_value ')' ';' | ID '[' ID ']' EQUALTO INPUT '(' input\_value ')' ';' ;

input\_value : CONSTANT |  $\epsilon$  ;

### 3. SYNTAX

This section presentation the syntax and parse trees of various Control structures:

- **Selection Statement:**

The standard “If... Else” selection statement.

The following is the syntax:

```
IF  <conditions>
```

```
:
```

```
<statement_1>
```

```
<statement_2>
```

```
.
```

```
.
```

```
<statement_n>
```

```
END
```

“If... elif... else” is as follows:

```
IF  <conditions>
```

```
:
```

```
<statement_1>
```

```
.
```

```

.
<statement_n>
END
elif <conditions>
:
<statement_1>
.
.
<statement_n>
END
ELSE
:
<statement_1>
.
.
<statement_n>
END

```

Compound Selection statements in the same fashion:

```

IF <condition1> :
<statements>
IF <condition2>:
<statements>

```

END

elif *<condition3>*:

*<statements>*

END

END

### • Iteration statements:

Three kinds of Iterative control statements are supported.

The “DO... WHILE” statement:

**do:**

*<statements>*

END

**while**

*<expression>* ;

The “WHILE” statement

**while** *<expression>*:

*<statements>*

END

The “FOR” statement:

**for**(*<expresion\_statements. <expresion\_statements>:<expression>*):

*<statements>*

**end**

Compound Iterations are implemented in the same fashion:

**while** *<expression>*:

**do: for**(*<expression\_stmts>*:*<expresion\_stmts>*:*<expression>*):

*<statements>*

**end**

**while** *<expression>*

**end**

### ● **Jump statements**

The following Jump control keywords are implemented:

break, return, continue

//return can take 0, 1 or more than 1 values

return ;

return a ;

return a-b, b-a, a+b, b+a ;

//break can take BLOCK ID and break out of that BLOCK

break ;

break loop ;

### ● Variable Declarations:

The variables in BHASH need to be declared with a data type.

*int a = 1;*

*double b = 0.5 ;*

*char c = 'r' ;*

*string d = "string" ;*

*int f[3] = [1, 2, 3] ;*

*boolean s = true ;*

*defvar a;*

*block loop1;*

- **Functions:**

Functions in BHASH are declared and defined at the same time anywhere in the program.

A parameter accepted by a function can be kept free to accept any data type or can be fixed to accept only a certain data type.

**func** *Func\_name* (a, b, int c, char d):

*// Do something to a, b*

*// Do something to c, d*

*return a ; //single return*

*//OR*

*return a-b, c, int (a)//Multiple returns*

**END**

- **Unary Operators:**

Common increment and decrement unary operators “++” and “--” are supported in both postfix and prefix only postforms.

*i++, i--*

- **Logical operators:**

Most commonly used Logical operators for OR, AND and EQUIVALENCE are supported:

*i == (a - b), j < 9, k > 10, l <= 5, m >= 6, n != 14*

## **4. A SAMPLE PROGRAM**

**1. Program to find the factorial of the given number**

```
func main():  
int a = input("Enter a number");  
int b = factorial(a);  
print(b);  
end  
func factorial(int x):  
int temp=1;  
for(int i = 1 : x : -1) :  
temp = temp*i ;  
end  
return temp;  
end
```

