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## Building Rich Front-End Applications with React and ES6 Module 1 Building Rich Front-End Applications with React and ES6

```
Package/Method Description
                                                                        Code Example
                                 1. 1
                                 2. 2
                 let allows
                                 4. 4
                                  5.5
                 you to
                                 6.6
                 restrict the
                                 7. 7
                 scope of
                                 8.8
                 variables
                                 9.9
                 within the
                                10.10
                                11. 11
                 block where
                 they are
let and const
                                 1. {
                 declared.
                                 2.
                                         let a = 10
                                         console.log(a)
                 const allows
                                 3.
                 you to
                                 4.
                                         a = 15
                                         console.log(a)
                                 5.
                 declare
                                 6. }
                 constants
                                 7. console.log(a)
                 whose values
                                 8. const num = 5
                 cannot be
                                 9. console.log(num)
                                10. num = 8
                 changed.
                                11. console.log(num)
                                Copied!
                                 1. 1
                                 2. 2
                 Arrow
                                 3. 3
                                 4. 4
                 functions
                 allow you to
Arrow function
                                 1. hello = () =>
                 write shorter
                                 2. {
                 function
                                         return "Hello World!";
                                 3.
                                 4. }
                 syntax.
                                Copied!
                                 1. 1
                                  2. 2
                                 3. 3
                                 4. 4
                                 6.6
                                 7. 7
                 The Promise
                                 8.8
                                 9.9
                 object
                                10. 10
                 represents
                                11. 11
                 the eventual
                                12. 12
                 completion
                                 1. let promiseArgument = (resolve, reject) =>
Promises
                 (or failure) of
                                         setTimeout (() => {
                                  2.
                                 3.
                                         let currTime = new Date().getTime();
                 asynchronous
                                         if(currTime % 2 === 0){
                                 4.
                 operation and
                                         resolve("Success")
                                 5.
                 its resulting
                                 6.
                                         }else{
                                         reject("Failed!!!")}
                                 7.
                 value.
                                 8.
                                         ,2000)
                                 9.
                                10.
                                11.
                                         let myPromise = new Promise(promiseArgument);
                                12.
                                Copied!
class
                 Class is a
                                 1. 1
                                  2. 2
                 template or
```

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```
blueprint for
                                 3.3
                                 4. 4
                 creating
                                 5.5
                 object.
                                 6.6
                                 7. 7
                                 8.8
                                 9.9
                                10. 10

    function car(name, year)

                                 2. {
                                 3.
                                        this.name = name
                                 4.
                                        this.year = year
                                 5.
                                        return this;
                                 6. }
                                 7. let car = car("Ford", 2014)
                                 8. console.log(car)
                                 9. console.log(car.name)
                                10. console.log(car.year)
                               Copied!
                                 1. 1
                                 2. 2
                                 3. 3
                                 4. 4
                                 5.5
                                 6.6
                                 7. 7
                                 8.8
                                 9.9
                                10. 10
                                11. 11
                                12. 12
                 A class
                                13. 13
                                14. 14
                 created with
                                15. 15
                 a class
                 inheritance,
                                 1. class Square extends Rectangle
Inheritence
                 inherits all
                                 2. {
                 the methods
                                 3.
                                        constructor(height,width)
                                 4.
                 from another
                                 5.
                                             if(height === width)
                 class.
                                 6.
                                 7.
                                                 super(height,width)
                                 8.
                                             }
                                 9.
                                            else
                                10.
                                             {
                                                 super(width, width)
                                11.
                                12.
                                             }
                                13.
                                        }
                                14.
                                15. let mySquare = new Square(5,5)
                               Copied!
                                 1. 1
                                 2. 2
                                 3. 3
                                 4. 4
                                 5.5
                 Components
                                 6.6
                 are reusable
                                 7. 7
                 segments of
                                 8.8
                 code that
React

    import React from 'react';

                 come under
components
                                 2. import {Text} from 'react-native';
                 the class and
                                 3. const Helloworld= ()=>
                 functional
                                 4. {
                 component
                                 5.
                                        return
                 types.
                                 6.
                                         (Hello, World!);
                                 7. }
                                 export default Helloworld;
                               Copied!
                                 1. 1
React class
                 React class
                                 2. 2
Component
                 component
                                 3.3
                 contains-
                                 4. 4
```

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```
5.5
                 Props: set
                                 6.6
                 from outside
                 the class
                                8.8
                 State:
                                9.9
                 internal to
                               10. 10
                               11. 11
                 the class

    import React from "react";

                                2. class App extends React.Component {
                                3. constructor(props) {
                                4. super(props);
                                5. this.state={change: true };
                                6. }
                                7. render() {
                                return(
                                9. <button Click={()=>{this.setState({change: !this.state.change});}}>Click Here!</button>
                               10. {this.state.change?(Hello!!):(Welcome to the React Course)}
                               11. export default App;
                               Copied!
                                1. 1
                                2. 2
                                3. 3
                 When an
                                5.5
                                6.6
                 event fires,
                                7. 7
                 event
                                8.8
                 handlers
                                9.9
                 decide what
                               10.10
                 should
                                1. function changeColor() {
onClick
                 happen next.
                                2. const shoot = () => {
                 This could
                                        alert("Color Changed!");
                                3.
                 involve
                                4. }
                 pressing a
                                5. return (
                 button or
                                6. <button onClick={change}>Change the Color! </button>
                                7. );
                 altering a text
                                8. }
                 entry.
                                9. const root = ReactDOM.createRoot(document.getElementById('root'));
                               10. root.render(<changeColor />);
                               Copied!
```

## Changelog

```
DateVersionChanged byChange Description20-10-20221.1Sapthashree K S Cheatsheet updated03-04-20231.2Sneha R BaddiCheatsheet updated
```

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